



Comments:

Our burndown chart was stagnant at the beginning of the sprint because our team was doing a lot of planning at that time since we wanted to remedy the issues caused by our lack of planning in the 1st sprint. This meant that our burn rate was slower in the first part of the sprint, but our burn rate was high in the 2nd half of the sprint since our development was streamlined from our time spent planning. Our velocity increased compared to last sprint since our team was more proficient with the tools and environment we were working with, so we were able to spend more time developing instead of learning compared to last sprint.