

Mobile App Development II – Group Project Guideline

Group Formation

- Each group must consist of **4, 5, to 6 members.**
 - Groups must finalize and submit their **member list by Week 2**
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Technology Stack

Each group must choose **one** of the following:

Option A: Native Android (Kotlin)

Mandatory tech stack:

- **Kotlin**
- **Jetpack Compose** for UI
- **MVVM architecture**
- **Coroutines** for async operations
- **Dependency Injection (Hilt)**

Option B: Flutter

Mandatory tech stack:

- **Flutter**
 - **Dart**
 - **Clean Architecture or MVVM**
 - **State Management** (e.g., Provider)
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Project Type – Choose One

1. App Replication (No Figma required)

- Select an **existing app from any store** (Google Play / App Store).
- Define a **feasible scope** that can be realistically built in 3 months.
- You are **allowed and encouraged** to improve the UI/UX.

- Design inspiration can be taken directly from the existing app.

2. New Project Idea

- Create your own **original app concept**.
 - Must include **UI design using Figma** (keep it simple and minimal).
 - Your design should reflect core screens and workflows of the app.
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Mandatory Project Documentation (Both options)

Each group must prepare:

1. Problem Statement

Clearly define the problem your app is solving or the purpose of the app.

2. Features List

List out the core features your app will implement.

3. User Stories

Use this format:

As a [user], I want to [do something] so that [reason]

(E.g. As a user, I want to favorite a recipe so I can find it later easily.)

4. Backend Integration

Your app **must be connected to a backend**.

- You may use Firebase, Supabase, or build your own backend using Node.js, Python, php, Json-Server etc.

5. GitHub Repository

- Use GitHub for version control and collaboration.

- Project must include:
 - Branching strategy (feature branches, main/dev)
 - Commit history with meaningful messages
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Project Timeline

Step 1: Topic Presentation to Lecturer

Deadline: Week 3

Each group must present:

- App category and type (replication or new idea)
- Chosen tech stack
- Initial feature list

- Problem statement
- (If new idea: Figma mockup – Simple layout is enough. No need fancy design)

Feedback will be given for feasibility and scope adjustment.

Step 2: Final Presentation + Demo

Deadline: Week 13

Each group will:

- Slide presentation on
 - Problem statement
 - Features
 - Technology Stack
 - UI Design
 - Walk through core features
 - Show backend interaction
 - Demonstrate collaboration via GitHub
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Tips for Success

- Split features into **modules** early.
- Do **weekly check-ins** within the team.
- Focus on building **something complete**, even if it's small.