# **DuckHunt**



Duck Hunt is a classic game that has been enjoyed by generations of gamers. Now, you can experience the thrill of hunting ducks on your TI-84 Plus CE!

#### **Features**

- Multiple game modes, including 1 Duck Shooting, 2 Duck Shooting, and Clay Shooting
- Bonus Duck types with various point amounts
- Overall high-score
- Compatible with TI-84 Plus CE calculators

### **Installation**

- Download and install TI-Connect CE or TILP if you don't already have connectivity software.
- Transfer to the calculator the latest C libraries to your calculator; you can find them at this link: <a href="https://github.com/CE-">https://github.com/CE-</a>
   Programming/libraries/releases/latest
- Transfer the 2 files from Github release: (DUCKHUNT, DUCKSPT)

#### Run

Run DuckHunt from the homescreen by pressing [prgm] and selecting DUCKHUNT, Your screen should look like this (press Enter when it does):

prgmDUCKHUNT

Note: If your OS is 5.5 or higher, use the arTIfiCE exploit tool to run the program: <a href="https://yvantt.github.io/arTIfiCE/">https://yvantt.github.io/arTIfiCE/</a>.

## How to Play

Please take a look at the "DUCKHUNT\_MANUAL.PDF" to get an insight on how to play.

#### Controls

[ ←→↓↑] - Move cursor
[2nd] - Shoot bullet
[mode] - Pause game

[del] - Quit to homescreen

## Credit

- DuckHunt was written from scratch based off of NES Duck Hunt mechanics.
- Images/Sprites are copyright of Nintendo.
- DuckHunt is an independent game that is not affiliated with Nintendo. It is a humble attempt to recreate a classic and beloved game.

Keep up to date on the recent development by checking out the <u>New Discord Server</u> or on <u>Cemetech Forums</u>. You can also view the <u>Trello Board</u> For more information about the development.

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