## **Risk assessment matrix**

## lh2640

| Rank# | Risk(s)  | What might be affected and how   | Existing controls & measures                                      | Severity<br>(A) | Likelihood<br>(B) | Risk rating<br>(A x B) |
|-------|--|--|---|-----------------|-------------------|------------------------|
| 5     | LED overheating from prolonged use                     | Component degradation or display malfunction                                   | Use of low-power LEDs, indoor cool environment, passive cooling   | 2               | 3                 | 6                      |
| 4     | PCB defects during manufacture                         | Short circuits or signal issues requireing rework                              | Gerber file verificatoin; peer review                             | 4               | 2                 | 8                      |
| 1     | Arduino failure  | Device fails to function, time lost replacing part                             | Use of regulated power supply; spares avalible                    | 5               | 3                 | 15                     |
| 2     | Delivery delays  | Late delivery of components of boards, project may not be completed in time    | Early ordering, local sourcing, submission on time                | 3               | 4                 | 12                     |
| 1     | Leaded solder<br>health risk                           | Inhalation or contact risk during assembly afects persons longterm health      | PPE, handwashing  | 5               | 3                 | 15                     |
| 3     | Incorrect<br>component<br>placement during<br>assembly | Malfunctioning baord, time spent troubleshooting and repairing                 | Follow interactive BOM, look at datasheets for device orientation | 4               | 4                 | 9                      |
| 6     | Acrylic/MDF laser cut errors                           | Misaligned or poor fitting components, aestetic and lighting function affected | Check files for corret dimensions before cutting                  | 2               | 2                 | 4                      |