## Python for Distributed Systems

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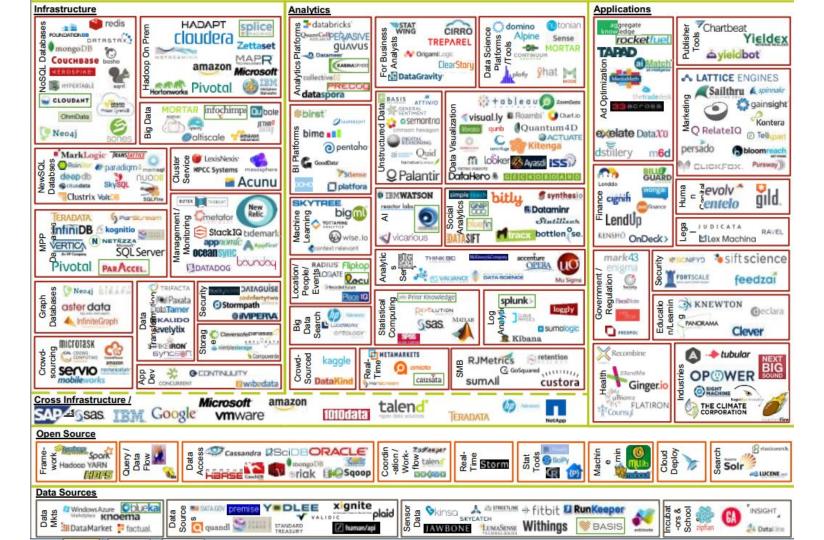
## Me

- Aerospace Engineer. PhD.
- I worked with supercomputers.
- I dealt with lots of data.
- In some cases I actually built the supercomputers I used.
- I build high-performance distributed tools for a living.
- @guillemborrell
- http://guillemborrell.es

High performance distributed systems



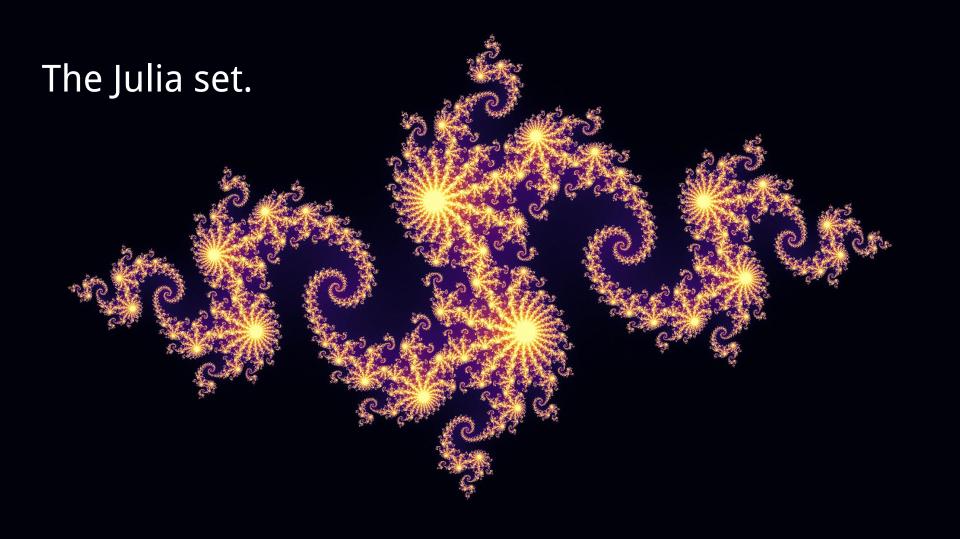


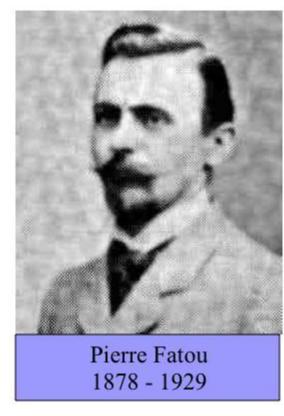


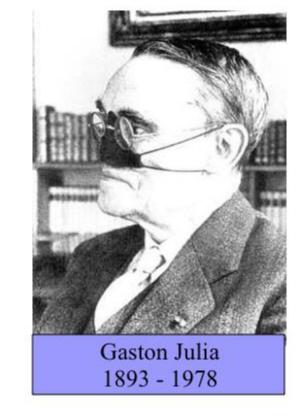
Let's start from ground up.

And let's be ambitious.

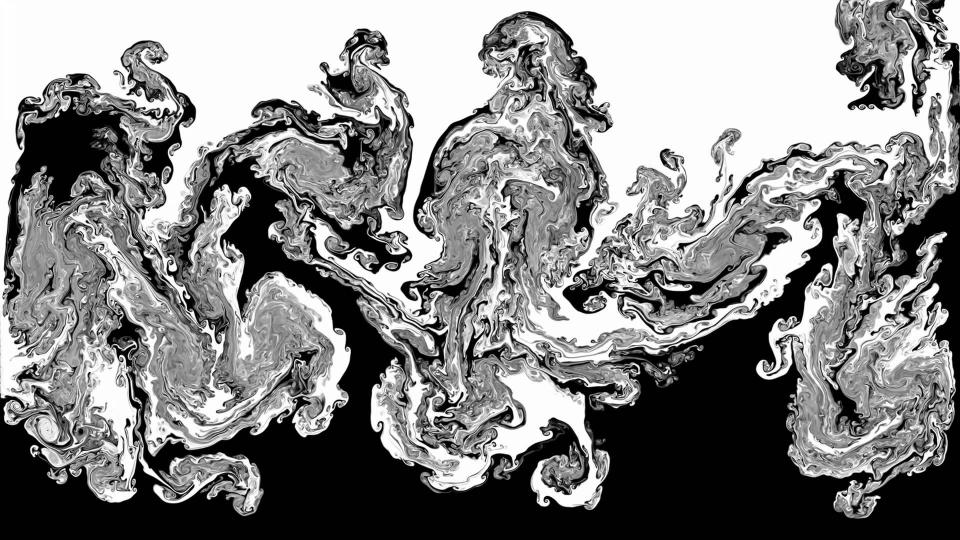
The Unicorn idea.







 $z_{n+1}=z_n^2+c$ 





# Let's make a Julia set.

## Now we have an application

- Something that is useful, but takes a good amount of resources. Like CPU/IO intensive stuff.
- But applications are for cellphones and pirates!
- Services = \$, €, ¥...
- We need a name, an elevator pitch, and a REST API to hire a frontend developer.
- We will make something that works in the Angel round.

Fractal.ly

Find beauty in complexity...

Web scale!

The REST API

## Is it efficient?

Is it scalable?

Is it responsive?

Let's make it a little more efficient.

Now we visit a business angel.

And we got money to rent servers!

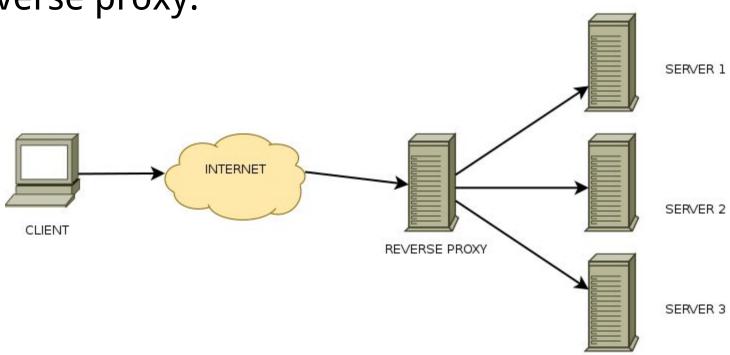
Let's make it parallel.

## Parallelization is about domain decomposition

- Split the problem in separated portions.
- The portions should share the minimum amount of information. (CAP)
- Exploit low-hanging fruits.

It is fine to deal with each request in parallel. We have to be pragmatic, it's not about publishing a CS paper.

## A reverse proxy.



## Is it efficient?

Is it scalable?

Is it responsive?

## responsive enough.

We have our first users. They complain

because the application is not

We hire a frontend developer.

And we make the application

asynchronous.

Polling is a good way to deal with

asynchronicity.

## as we expected

But the application is not as responsive

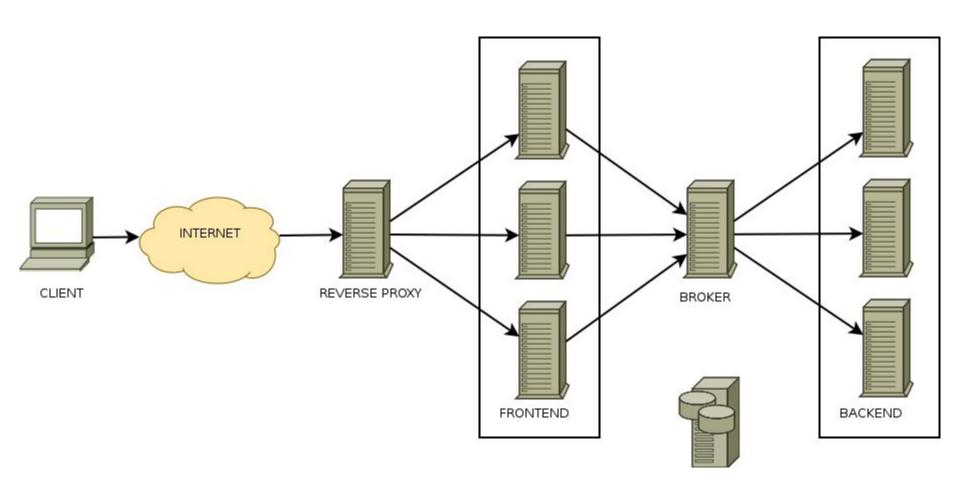




# are quite frightening.

The GIL is there because the alternatives

## Split I/O intensive process from CPU intensive processes.



We need message passing.

## A message queue



## A serialization format



## Is it efficient?

Is it scalable?

Is it responsive?



We now have a parallel, distributed, multi-threaded, multi-language, responsive and efficient service to obtain julia sets WEB SCALE!



Questions?