



ABOUT ME!

I'm a programmer with experience in game development both in personal and professional projects.

Currently, I'm lead programmer at Saona Studios, while working on my end-of-degree projects.

I usually get involved in game jams, masterclasses and talks to continue learning. I'd love to meet more game devs and learn from them. In my free time I like playing videogames, practicing sports and having fun with my friends and family.

LANGUAGES

- Native Spanish
- High English

CONTACT



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ÁLVARO ROGER ZAPATA

PROGRAMMER

PORTFOLIO



<https://alvaroroger.github.io/PortfolioPage/>

EXPERIENCE

Tools and Gameplay Programmer at Saona Studios

September 2021 - January 2022

Lead Programmer at Saona Studios

January 2022 - Present

STUDIES

Design and Development of Videogames

King Juan Carlos University. Madrid. Spain. 2017 - ?

Computer Science

King Juan Carlos University. Madrid. Spain. 2017 - ?

SKILLS



UNITY



UNREAL



ANDROID
STUDIO



GAMEMAKER

MOST USED LANGUAGES

C C++ C# JAVA JAVASCRIPT PYTHON

OTHER SKILLS

PROJECT MANAGEMENT SOFTWARE (JIRA)

AGILE METHODOLOGIES

VERSION CONTROL SOFTWARE

CAN DEAL WITH DEADLINES