Storyboard: ¨Kiki's Delivery Service¨ (Studio Ghibli)

Team Task (Sprint 1)
Game Design & Storyboard

October 19 to November 1 (2 weeks)

19	20	21	22	23	24	25
• RAA.L.1 Prác... • Teoría RAA	• RAA.L.2 Prá...		Royal Hoba...			
26	**27**	**28**	**29**	**30**	**31**	**1 Nov**
• RAA.L.1 Prác... • Teoría RAA	• RAA.L.2 Prá...				Halloween	

Deliverables:

Game Design / Diseño del Juego

Storyboard / Guión gráfico

Game development planning (draft)
  / Planificación del desarrollo (borrador)

Game Design & Storyboard

Game Genre: VR Adventure Game

Story/Narrative : Plot of the game, main goal
      Handwriting or Visual Storyboard (Storyboarder)

Character(s): Main player, non-player characters, sidekicks..

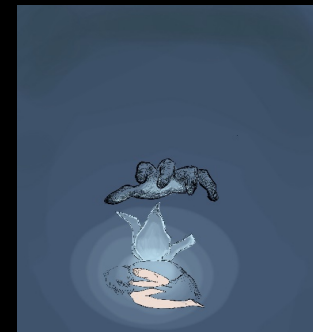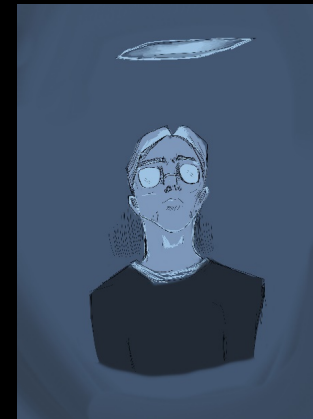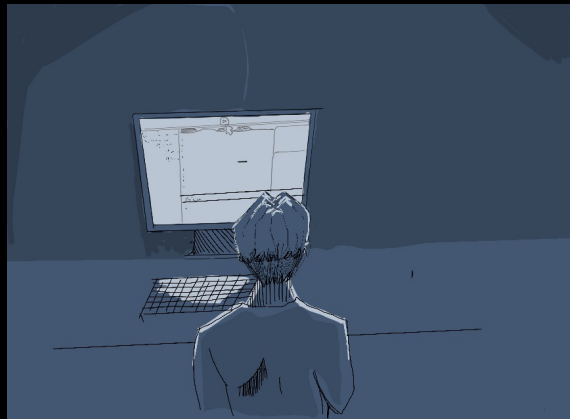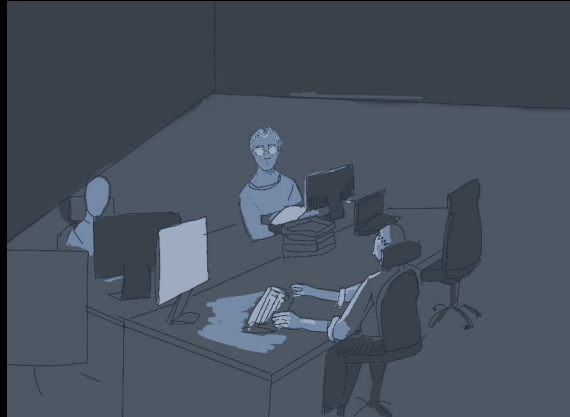World/Levels: Background, lightning/weather, map (Inkarnate).

Gameplay & Mechanics: Activities, challenges, rewards, progression, game rules, skills.

Dialogue tree (optional).

User Interface (UI): Control (input), output (device), viewpoint.

Wish-list: Soundtrack, sound effects, fonts, scene components, objects, animations..

Storyboarder
(Narrative)

Inkarnate (Worlds)

How to Write Your First Video Game Quest

Introductory paragraph: Situation context

Location : Place EXT (exterior) INT (interior) Day/Night

Barks: NPC random bits of dialogue

The Dialogue Tree:

If the player **DID** ask why the town is covered in shadow:

LILY
Mermaids? They're a peaceful race. It's not in their blood to curse others.

SEBASTIAN
That's just what I heard.

The Choice Dialog appears. Only once choice may be selected.

Response	Sebastian's Response
You heard wrong! There has to be something else, some other reason. Are you sure you don't know anything else?	I don't know. Maybe talk to Ma.
Who did you hear this from?	Well. If you can find your way around, look for a crooked tree. There's a grumpy woman who told me this.

Game development planning How?
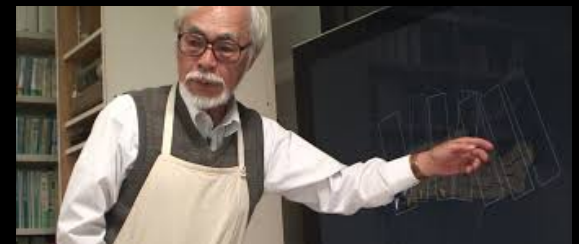
In-house
departments/workshops

Outsourcing

Purchases

Formation
courses/tutorials

November 2
Game Design & Storyboard
Classroom Presentations

Presentation by the game designer/storyboard artist

Teams with 4 members: 1 presenter
Teams with 5 or 6 members: 2 presenters

The
Hayao Miyazaki Award
to the best game design &
storyboard