Student Achievement System Initiation Planning Execution Control Closure Monitoring project progress → Project goal identification ➤ Define a scope of work System development → Project completion System design (database, UI/UX) System needs analysis for student achievements Timeline development Identifying the need for changes ➤ Product review Development of system modules Monitoring identified risks ➤ Product delivery [▶]Project charter Regression testing after System testing ➤ Project close-out meeting Functional testing Performance testing ▲ Student data collection Collecting achievement data ➤ Data entry into the system Training for administrators and