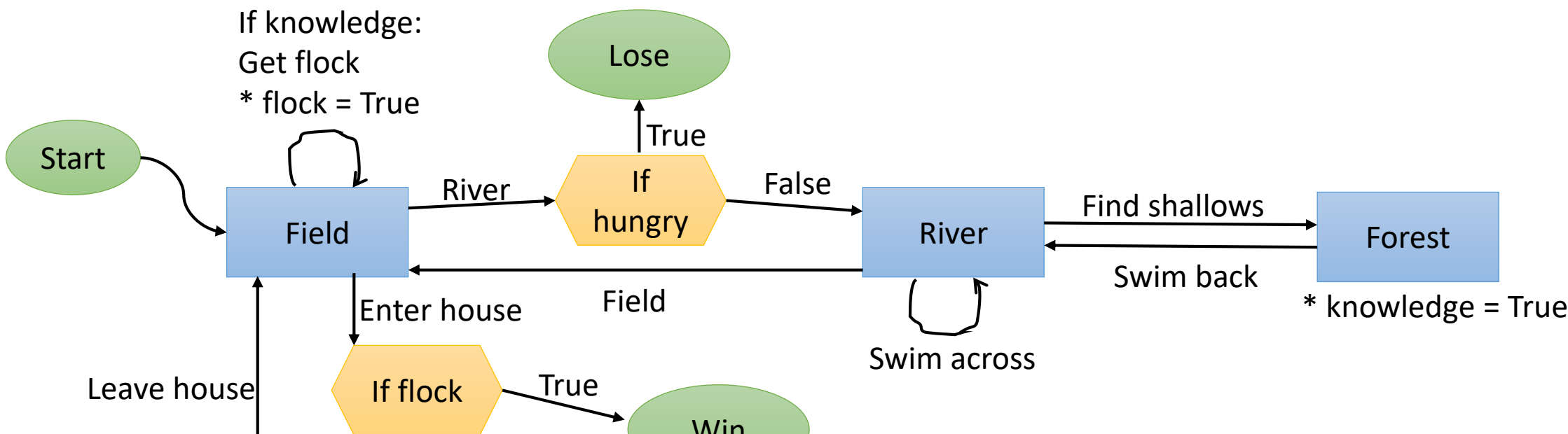


Finding Adventure: Location Diagram



- Win path:
1. Enter house
 2. Eat dinner
 3. Field
 4. River
 5. Find shallows
 6. Swim back
 7. Field
 8. Get flock
 9. Enter house

- Lose path:
1. River