

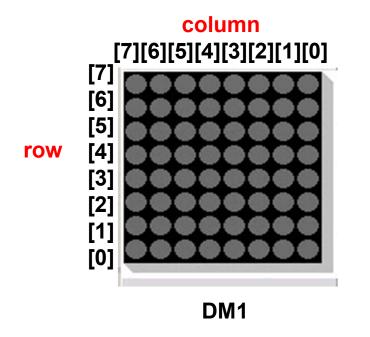
LAB - 10

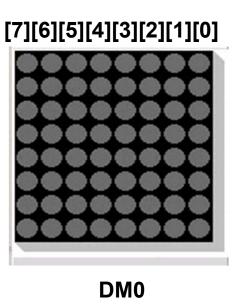
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LED Dot Matrix Display (1/3)

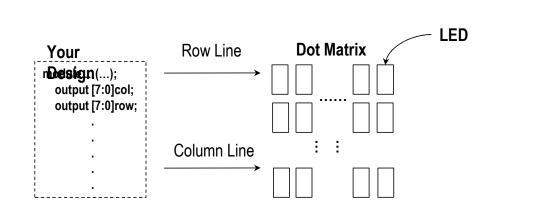
In DE10-Lite external board

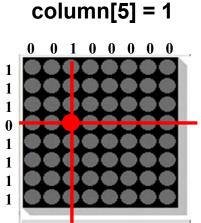




LED Dot Matrix Display (2/3)

- 點矩陣由8 bits的row訊號及8 bits的column訊號控制
- 當row訊號第i個bit為0, column訊號的第j個bit為1, 則第(i, j)個位置之 點矩陣會被點亮

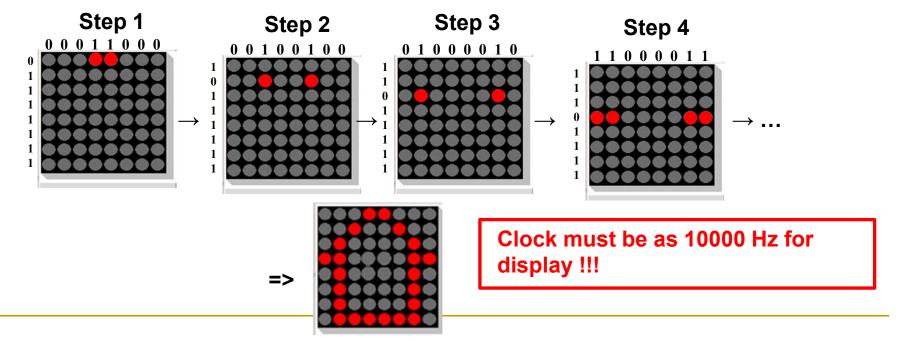




row[4] = 0

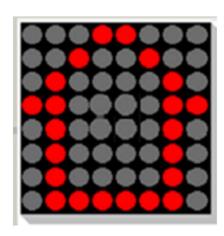
LED Dot Matrix Display (3/3)

- 快速地將row控制訊號的每個bit輪流設為0
- 根據目前要顯示的row來判斷column訊號的哪些bits要設為0
- 藉由視覺暫留,達到一次顯示8列的視覺效果



Lab I – Dot matrix display controller

- 請設計一點矩陣控制電路,在點矩陣顯示右側圖像
- ■電路腳位
 - □ Input: clock(CLOCK_50)、reset(reset button)
 - Output: dot_row(8 bits) \ dot_col(8 bits)
- ■本電路採低位準非同步reset
 - □ 按下reset button時,點矩陣須維持全暗
- 除頻後的clock頻率須為10000Hz



Example for dot matrix controller

```
always@ (posedge clk_div or negedge rst ) begin
    if (~rst) begin
        dot row <= 8'b0;
        dot col <= 8'b0;
        row_count <= 0;
    end
    else begin
        row_count <= row_count + 1;</pre>
        case (row_count)
            3'd0: dot_row <= 8'b01111111;
            3'd1: dot row <= 8'b10111111;
            3'd2: dot_row <= 8'b11011111;
            3'd3: dot row <= 8'b11101111;
            3'd4: dot_row <= 8'b11110111;
            3'd5: dot_row <= 8'b11111011;
            3'd6: dot_row <= 8'b111111101;
            3'd7: dot_row <= 8'b11111110;
        endcase
        case (row_count)
                 design col signals here
        endcase
    end
end
```

Notice

- 請勿命名中文或數字開頭的資料夾
- Device family 請確認與 FPGA Chip 符合 (10M50DAF484C7G)
- Top module name & Project name 需要一致
- 在組合電路中, case、if...else...若沒有寫滿, 合成後會產生latch