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Header

```
header.h x sources.cpp x main.cpp x
1  #ifndef HEADER_H_INCLUDED
2  #define HEADER_H_INCLUDED
3
4  typedef int infotype;
5
6  typedef struct node *adrNode;
7
8  struct node{
9      infotype info;
10     adrNode left;
11     adrNode right;
12 };
13
14 void createTree(adrNode &root);
15 adrNode createNode(infotype x);
16 void insertNode(adrNode &root, adrNode p);
17 void displayTree(adrNode root);
18 infotype getMinNode(adrNode root);
19 infotype getMaxNode(adrNode root);
20
21
22 #endif // HEADER_H_INCLUDED
23
```

Sources

```
header.h x sources.cpp x main.cpp x
1  #include <iostream>
2  #include "header.h"
3
4  using namespace std;
5
6  void createTree(adNode &root){
7      root = nullptr;
8  }
9
10 adrNode createNode(int x){
11     adrNode p = new node;
12
13     p->info = x;
14     p->left = nullptr;
15     p->right = nullptr;
16
17     return p;
18 }
19
20 void insertNode(adNode &root, adrNode p){
21     if (root == nullptr){
22         root = p;
23     }else if (p->info < root->info){
24         insertNode(root->left, p);
25     }else{
26         insertNode(root->right, p);
27     }
28 }
29
30 void displayTree(adNode root){
31     if(root != nullptr){
32         displayTree(root->left);
33         cout << root->info << " ";
34         displayTree(root->right);
35     }
36 }
37
38 int getMinNode(adNode root){
39     adrNode p = root;
40
41     while(p != nullptr && p->left != nullptr){
42         p = p->left;
43     }
44
45     return p->info;
46 }
47
48 int getMaxNode(adNode root){
49     adrNode p = root;
50
51     while(p != nullptr && p->right != nullptr){
52         p = p->right;
53     }
54
55     return p->info;
56 }
57
```

Main

```
header.h x sources.cpp x main.cpp x
1  #include <iostream>
2  #include "header.h"
3
4  using namespace std;
5
6  int main()
7  {
8      adrNode root, p;
9      int i, x;
10     createTree(root);
11
12     for (i = 0; i < 9; i++){
13         cout << "Masukkan node: ";
14         cin >> x;
15         p = createNode(x);
16         insertNode(root, p);
17     }
18
19     cout << endl;
20     cout << "Node dalam BST : ";
21     displayTree(root);
22     cout << endl;
23     cout << "Node terkecil dalam BST: " << getMinNode(root) << endl;
24     cout << "Node terbesar dalam BST: " << getMaxNode(root);
25     return 0;
26 }
```

Output

```
Masukkan node: 8
Masukkan node: 6
Masukkan node: 15
Masukkan node: 4
Masukkan node: 7
Masukkan node: 12
Masukkan node: 17
Masukkan node: 9
Masukkan node: 13

Node dalam BST : 4 6 7 8 9 12 13 15 17
Node terkecil dalam BST: 4
Node terbesar dalam BST: 17
```