

the objective is to collect candies
the number of candies is shown on the top left corner

every time player picks up a candy
it takes 15 to load a ammo

enemies will come to candies instead of player if player place it on the ground

if player steps on ammo it will get slowed

after collecting all the candies
there will be a door appear on the map

use arrow key and space to control

space to place ammo]

