

[name](#)[synopsis](#)[description](#)[commands](#)[options](#)[input formats](#)[empty disk label](#)[backing up the partition table](#)[colors](#)[environment](#)[notes](#)[examples](#)[authors](#)[see also](#)[reporting bugs](#)[availability](#)[noble \(8\) sfdisk.8.gz](#)Provided by: [fdisk\\_2.39.3-9ubuntu6\\_amd64](#) 

## NAME

```
sfdisk - display or manipulate a disk partition table
```

## SYNOPSIS

```
sfdisk [options] device [-N partition-number]
```

```
sfdisk [options] command
```

## DESCRIPTION

**sfdisk** is a script-oriented tool for partitioning any block device. It runs in mode if executed on a terminal (stdin refers to a terminal).

Since version 2.26 **sfdisk** supports MBR (DOS), GPT, SUN and SGI disk labels, but provides any functionality for CHS (Cylinder-Head-Sector) addressing. CHS has been important for Linux, and this addressing concept does not make any sense for modern systems.

**sfdisk** protects the first disk sector when creating a new disk label. The option **always** disables this protection. Note that **fdisk(8)** and **cdisk(8)** completely erase the disk area by default.

**sfdisk** (since version 2.26) **aligns the start and end of partitions** to block-device boundaries when relative sizes are specified, when the default values are used or multiplicative suffixes (e.g., MiB) are used for sizes. It is possible that partitions will be optimized (reduced or enlarged) due to alignment if the start offset is not exactly in sectors and partition size relative or by multiplicative suffixes.

The recommended way is not to specify start offsets at all and specify partitions in MiB, GiB (or so). In this case **sfdisk** aligns all partitions to block-device I/O boundaries. When I/O limits are too small then to megabyte boundary to keep disk layout portable. If this default behaviour is unwanted (usually for very small partitions) then specify offsets and sizes in sectors. In this case **sfdisk** entirely follows specified numbers without any optimization.

**sfdisk** does not create the standard system partitions for SGI and SUN disk labels. **fdisk(8)** does. It is necessary to explicitly create all partitions including the system partitions.

**sfdisk** uses **BLKRRPART** (reread partition table) ioctl to make sure that the device is not used by system or other tools (see also **--no-reread**). It's possible that this and another **sfdisk** activity races with **systemd-udevd(8)**. The recommended way to avoid possible collisions is to use **--lock** option. The exclusive lock will cause **systemd-udevd** to skip the event handling on the device.

The **sfdisk** prompt is only a hint for users and a displayed partition number does not mean that the same partition table entry will be created (if **-N** not specified), especially for tables with gaps.

## COMMANDS

The commands are mutually exclusive.

**`[-N partition-number] device`**

The default **sfdisk** command is to read the specification for the desired partition of device from standard input, and then create a partition table according to the specification. See below for the description of the input format. If run from a terminal, then **sfdisk** starts an interactive session.

If the option **-N** is specified, then the changes are applied to the partition specified by partition-number. The unspecified fields of the partition are not modified.

Note that it's possible to address an unused partition with **-N**. For example, **sfdisk** always contains 4 partitions, but the number of used partitions may be smaller. In this case **sfdisk** follows the default values from the partition table and does not use the built-in defaults for the unused partition given with **-N**. See also **--append**.

**`-A, --activate device [partition-number...]`**

Switch on the bootable flag for the specified partitions and switch off the bootable flag on all unspecified partitions. The special placeholder '-' may be used to switch off the bootable flag on all partitions.

The activation command is supported for MBR and PMBR only. If a GPT label is present, then **sfdisk** prints a warning and automatically enters PMBR.

If no partition-number is specified, then list the partitions with an enabled bootable flag.

**`--backup-pt-sectors device`**

Back up the current partition table sectors in binary format and exit. See **BACKUP THE PARTITION TABLE** section.

**`--delete device [partition-number...]`**

Delete all or the specified partitions.

**`-d, --dump device`**

Dump the partitions of a device in a format that is usable as input to **sfdisk**. See **BACKING UP THE PARTITION TABLE** section.

**`-g, --show-geometry [device...]`**

List the geometry of all or the specified devices. For backward compatibility, the deprecated option **--show-pt-geometry** has the same meaning as this one.

**`-J, --json device`**

Dump the partitions of a device in JSON format. Note that **sfdisk** is not able to handle partitions with a GUID.

JSON as input format.

**-l, --list [device...]**

List the partitions of all or the specified devices. This command can be used with **--verify**.

**-F, --list-free [device...]**

List the free unpartitioned areas on all or the specified devices.

**--part-attrs device partition-number [attributes]**

Change the GPT partition attribute bits. If attributes is not specified, then the current partition settings. The attributes argument is a comma- or space-separated list of bits numbers or bit names. For example, the string "RequiredPartition" sets three bits. The currently supported attribute bits are:

**Bit 0 (RequiredPartition)**

If this bit is set, the partition is required for the platform to function. The creator of the partition indicates that deletion or modification of the partition can result in loss of platform features or failure for the platform to operate. The system cannot function normally if this partition is removed. The partition should be considered part of the hardware of the system.

**Bit 1 (NoBlockIOProtocol)**

EFI firmware should ignore the content of the partition and not try to read or write to it.

**Bit 2 (LegacyBIOSBootable)**

The partition may be bootable by legacy BIOS firmware.

**Bits 3-47**

Undefined and must be zero. Reserved for expansion by future versions of the specification.

**Bits 48-63**

Reserved for GUID specific use. The use of these bits will vary depending on the partition type. For example Microsoft uses bit 60 to indicate read-only shadow copy of another partition, 62 for hidden partitions and 63 to indicate automount.

**--part-label device partition-number [label]**

Change the GPT partition name (label). If label is not specified, then print the current partition label.

**--part-type device partition-number [type]**

Change the partition type. If type is not specified, then print the current type.

The type argument is hexadecimal for MBR, GUID for GPT, type alias (e.g. "type shortcut (e.g. 'L'). For backward compatibility the options **-c** and **--** same meaning as this one.

**--part-uuid device partition-number [uuid]**

Change the GPT partition UUID. If uuid is not specified, then print the current partition UUID.

**--disk-id device [id]**

Change the disk identifier. If id is not specified, then print the current identifier. The identifier is UUID for GPT or unsigned integer for MBR.

**-r, --reorder device**

Renumber the partitions, ordering them by their start offset.

**-s, --show-size [device...]**

List the sizes of all or the specified devices in units of 1024 byte size. This command is DEPRECATED in favour of **blockdev(8)**.

**-T, --list-types**

Print all supported types for the current disk label or the label specified by **--label**.

**-V, --verify [device...]**

Test whether the partition table and partitions seem correct.

**--relocate oper device**

Relocate partition table header. This command is currently supported for GPT only. The argument oper can be:

**gpt-bak-std**

Move GPT backup header to the standard location at the end of the device.

**gpt-bak-mini**

Move GPT backup header behind the last partition. Note that UEFI standards require the backup header at the end of the device and partitioning tools can automatically relocate the header to follow the standard.

## OPTIONS

### **-a, --append**

Don't create a new partition table, but only append the specified partition

Note that unused partition maybe be re-used in this case although it is no partition in the partition table. See also **-N** to specify entry in the part

### **-b, --backup**

Back up the current partition table sectors before starting the partitioni  
default backup file name is [~/sfdisk-<device>-<offset>.bak](#); to use another  
option **-O, --backup-file**. See section **BACKING UP THE PARTITION TABLE** for m

### **--color[=when]**

Colorize the output. The optional argument when can be **auto**, **never** or **alwa**  
when argument is omitted, it defaults to **auto**. The colors can be disabled;  
current built-in default see the **--help** output. See also the **COLORS** sectio

### **-f, --force**

Disable all consistency checking.

### **--Linux**

Deprecated and ignored option. Partitioning that is compatible with Linux  
modern operating systems) is the default.

### **--lock[=mode]**

Use exclusive BSD lock for device or file it operates. The optional argume  
be **yes**, **no** (or 1 and 0) or **nonblock**. If the mode argument is omitted, it d  
**yes**. This option overwrites environment variable **\$LOCK\_BLOCK\_DEVICE**. The d  
not to use any lock at all, but it's recommended to avoid collisions with  
[systemd-udevd\(8\)](#) or other tools.

### **-n, --no-act**

Do everything except writing to the device.

### **--no-reread**

Do not check through the re-read-partition-table ioctl whether the device

### **--no-tell-kernel**

Don't tell the kernel about partition changes. This option is recommended  
with **--no-reread** to modify a partition on used disk. The modified partiti  
be used (e.g., mounted).

**-O, --backup-file path**

Override the default backup file name. Note that the device name and offset are appended to the file name.

**--move-data[=path]**

Move data after partition relocation, for example when moving the beginning of a partition to another place on the disk. The size of the partition has to remain the same, the new and old location may overlap. This option requires option **-N** to be processed on one specific partition only.

The optional path specifies log file name. The log file contains information about read/write operations on the partition data. The word "@default" as a path to **sfdisk** to use ~/sfdisk-<devname>.move for the log. The log is optional since

Note that this operation is risky and not atomic. **Don't forget to backup your data!**

See also **--move-use-fsync**.

In the example below, the first command creates a 100MiB free area before the first partition and moves the data it contains (e.g., a filesystem), the next command creates a new partition from the free space (at offset 2048), and the last command reorders partitions to match disk order (the original sdc1 will become sdc2).

```
echo '+100M,' | sfdisk --move-data /dev/sdc -N 1
```

```
echo '2048,' | sfdisk /dev/sdc --append
```

```
sfdisk /dev/sdc --reorder
```

**--move-use-fsync**

Use the **fsync(2)** system call after each write when moving data to a new location. See **--move-data**.

**-o, --output list**

Specify which output columns to print. Use **--help** to get a list of all supported columns.

The default list of columns may be extended if list is specified in the format **column[:column]** (e.g., **-o +UUID**).

**-q, --quiet**

Suppress extra info messages.

**-u, --unit S**

Deprecated option. Only the sector unit is supported. This option is not supported when using the **--show-size** command.

**-X, --label type**

Specify the disk label type (e.g., **dos**, **gpt**, ...). If this option is not given, **sfdisk** defaults to the existing label, but if there is no label on the device then the type defaults to **dos**. The default or the current label may be overriden by the "label: <name>" script header line. The option **--label** does not force create empty disk label (see the **EMPTY DISK LABEL** section below).

**-Y, --label-nested type**

Force editing of a nested disk label. The primary disk label has to exist. This option allows editing for example a hybrid/protective MBR on devices.

**-w, --wipe when**

Wipe filesystem, RAID and partition-table signatures from the device, in order to avoid possible collisions. The argument when can be **auto**, **never** or **always**. If the option is not given, the default is **auto**, in which case signatures are wiped only in interactive mode; except the old partition-table signatures which are always wiped before create a new partition-table if the argument when is not **never**. The option **--wipe** also does not wipe the first sector (boot sector), it is necessary to use **--wipe-first** mode to wipe this area. In all cases detected signatures are reported by warning messages before a new partition table is created. See also the [wipefs\(8\)](#) command.

**-W, --wipe-partitions when**

Wipe filesystem, RAID and partition-table signatures from a newly created partition in order to avoid possible collisions. The argument when can be **auto**, **never** or **always**. When this option is not given, the default is **auto**, in which case signatures are wiped only when in interactive mode and after confirmation by user. In all cases detected signatures are reported by warning messages after a new partition is created. See also the [wipefs\(8\)](#) command.

**-v, --version**

Display version information and exit.

**-h, --help**

Display help text and exit.

## INPUT FORMATS



**sfdisk** supports two input formats and generic header lines.

### Header lines

The optional header lines specify generic information that apply to the partition.  
The header-line format is:

**<name>: <value>**

The currently recognized headers are:

#### **unit**

Specify the partitioning unit. The only supported unit is **sectors**.

#### **label**

Specify the partition table type. For example **dos** or **gpt**.

#### **label-id**

Specify the partition table identifier. It should be a hexadecimal number (no prefix) for MBR and a UUID for GPT.

#### **first-lba**

Specify the first usable sector for GPT partitions. This header is ignored if the script and device sector size differ. In this case **sfdisk** uses label specification.

#### **last-lba**

Specify the last usable sector for GPT partitions. This header is ignored if the script and device sector size differ. In this case **sfdisk** uses label specification.

#### **table-length**

Specify the maximal number of GPT partitions.

#### **grain**

Specify minimal size in bytes used to calculate partitions alignment. The default is 1MiB and it's strongly recommended to use the default. Do not modify this if you're not sure.

#### **sector-size**

Specify sector size. **sfdisk** always uses device sector size. Since version 8.4, **sfdisk** recalculates sizes from dump if the script and device sector size differ.

Note that it is only possible to use header lines before the first partition is specified in the input.

## Unnamed-fields format

start size type bootable

where each line fills one partition descriptor.

Fields are separated by whitespace, comma (recommended) or semicolon possibly whitespace; initial and trailing whitespace is ignored. Numbers can be octal, hexadecimal; decimal is the default. When a field is absent, empty or specifies default value is used. But when the **-N** option (change a single partition) is given, default for each field is its previous value.

The default value of start is the first non-assigned sector aligned according to I/O limits. The default start offset for the first partition is 1 MiB. If the field is followed by the multiplicative suffixes (KiB, MiB, GiB, TiB, PiB, EiB, ZiB and YiB) then the number is interpreted as offset in bytes. Since v2.38 when the **-N** option (change a single partition) is given, a '+' can be used to enlarge partition by moving start of partition if there is a free space before the partition.

The default value of size indicates "as much as possible"; i.e., until the next free or end-of-device. A numerical argument is by default interpreted as a number of bytes, however if the size is followed by one of the multiplicative suffixes (KiB, MiB, PiB, EiB, ZiB and YiB) then the number is interpreted as the size of the partition in bytes and it is then aligned according to the device I/O limits. A '+' can be used after a number to enlarge the partition as much as possible. Note '+' is equivalent to the default behaviour for a new partition; existing partitions will be resized as much as possible.

The partition type is given in hex for MBR (DOS) where 0x prefix is optional; a string for GPT; a shortcut or an alias. It's recommended to use two letters for partition codes to avoid collision between deprecated shortcut 'E' and '0E' MBR hex code. For backward compatibility **sfdisk** tries to interpret type as a shortcut as a first possibility in partitioning scripts although on other places (e.g. **--part-type** command) it uses shortcuts as the last possibility.

Since v2.36 libfdisk supports partition type aliases as extension to shortcuts, a simple human readable word (e.g. "linux").

Since v2.37 libfdisk supports partition type names on input, ignoring the case characters and all non-alphanumeric and non-digit characters in the name (e.g. "x86" is the same as "linux usr-x86").

Supported shortcuts and aliases:

**L** - alias 'linux'

Linux; means 83 for MBR and 0FC63DAF-8483-4772-8E79-3D69D8477DE4 for GPT.

**S - alias 'swap'**

swap area; means 82 for MBR and 0657FD6D-A4AB-43C4-84E5-0933C84B4F4F for G

**Ex - alias 'extended'**

MBR extended partition; means 05 for MBR. The original shortcut 'E' is dep to collision with 0x0E MBR partition type.

**H - alias 'home'**

home partition; means 933AC7E1-2EB4-4F13-B844-0E14E2AEF915 for GPT

**U - alias 'uefi'**

EFI System partition, means EF for MBR and C12A7328-F81F-11D2-BA4B-00A0C93 GPT

**R - alias 'raid'**

Linux RAID; means FD for MBR and A19D880F-05FC-4D3B-A006-743F0F84911E for

**V - alias 'lvm'**

LVM; means 8E for MBR and E6D6D379-F507-44C2-A23C-238F2A3DF928 for GPT

The default type value is linux.

The shortcut 'X' for Linux extended partition (85) is deprecated in favour of

bootable is specified as [\*|-], with as default not-bootable. The value of thi irrelevant for Linux - when Linux runs it has been booted already - but it mig role for certain boot loaders and for other operating systems.

### Named-fields format

This format is more readable, robust, extensible and allows specifying additio information (e.g., a UUID). It is recommended to use this format to keep your readable.

[device :] name[=value], ...

The device field is optional. **sfdisk** extracts the partition number from the de It allows specifying the partitions in random order. This functionality is mos **--dump**. Don't use it if you are not sure.

The value can be between quotation marks (e.g., name="This is partition name") **start=** and **size=** support '+' and '-' in the same way as **Unnamed-fields format**.

The currently supported fields are:

**start=number**

The first non-assigned sector aligned according to device I/O limits. The start offset for the first partition is 1 MiB. If the offset is followed by multiplicative suffixes (KiB, MiB, GiB, TiB, PiB, EiB, ZiB and YiB), then is interpreted as offset in bytes.

**size=number**

Specify the partition size in sectors. The number may be followed by the multiplicative suffixes (KiB, MiB, GiB, TiB, PiB, EiB, ZiB and YiB), then interpreted as size in bytes and the size is aligned according to device I

**bootable**

Mark the partition as bootable.

**attrs=string**

Partition attributes, usually GPT partition attribute bits. See **--part-attr** details about the GPT-bits string format.

**uuid=string**

GPT partition UUID.

**name=string**

GPT partition name.

**type=code**

A hexadecimal number (without 0x) for an MBR partition, a GUID for a GPT partition shortcut as for unnamed-fields format or a type name (e.g. type="Linux /usr"). See above the section about the unnamed-fields format for more details. For compatibility the **Id=** field has the same meaning.

## EMPTY DISK LABEL

**sfdisk** does not create partition table without partitions by default. The line partitions are expected in the script by default. The empty partition table has explicitly requested by "label: <name>" script header line without any partitions. For example:

```
echo 'label: gpt' | sfdisk /dev/sdb
```

creates empty GPT partition table. Note that the **--append** disables this feature

## BACKING UP THE PARTITION TABLE

It is recommended to save the layout of your devices. **sfdisk** supports two ways

### Dump in sfdisk compatible format

Use the **--dump** command to save a description of the device layout to a text file. The format is suitable for later **sfdisk** input. For example:

```
sfdisk --dump /dev/sda > sda.dump
```

This can later be restored by:

```
sfdisk /dev/sda < sda.dump
```

Note that **sfdisk** completely restores partition types and partition UUIDs. This potentially become problematic if you duplicate the same layout to different disks, as it may result in duplicate UUIDs within your system.

### Full binary backup

If you want to do a full binary backup of all sectors where the partition table is located, then use the **--backup-pt-sectors** command. It writes the sectors to [~/sfdisk-<device>-<offset>.bak](#) files. The default name of the backup file can be changed with the **--backup-file** option. The backup files contain only raw data from the sectors, for example:

```
sfdisk --backup-pt-sectors /dev/sda
```

The GPT header can later be restored by:

```
dd if=~/sfdisk-sda-0x00000200.bak of=/dev/sda seek=$((0x00000200)) bs=1 conv=notrunc
```

It's also possible to use the **--backup** option to create the same backup immediately before any **sfdisk** command. For example, backup partition table before deleting partitions from partition table:

```
sfdisk --backup --delete /dev/sda
```

The same concept of backup files is used by [wipefs\(8\)](#).

Note that **sfdisk** since version 2.26 no longer provides the **-I** option to restore. **dd(1)** provides all necessary functionality.

## COLORS

The output colorization is implemented by **terminal-colors.d(5)** functionality. coloring can be disabled by an empty file

[/etc/terminal-colors.d/sfdisk.disable](#)

for the **sfdisk** command or for all tools by

[/etc/terminal-colors.d/disable](#)

The user-specific [\\$XDG\\_CONFIG\\_HOME/terminal-colors.d](#) or [\\$HOME/.config/terminal](#) overrides the global setting.

Note that the output colorization may be enabled by default, and in this case [terminal-colors.d](#) directories do not have to exist yet.

The logical color names supported by **sfdisk** are:

### **header**

The header of the output tables.

### **warn**

The warning messages.

### **welcome**

The welcome message.

## ENVIRONMENT

**SFDISK\_DEBUG=all**

enables **sfdisk** debug output.

**LIBFDISK\_DEBUG=all**

enables libfdisk debug output.

**LIBBLKID\_DEBUG=all**

enables libblkid debug output.

**LIBSMARTCOLS\_DEBUG=all**

enables libsmartcols debug output.

**LOCK\_BLOCK\_DEVICE=<mode>**

use exclusive BSD lock. The mode is "1" or "0". See **--lock** for more detail

## NOTES

Since version 2.26 **sfdisk** no longer provides the **-R** or **--re-read** option to for kernel to reread the partition table. Use **blockdev --rereadpt** instead.

Since version 2.26 **sfdisk** does not provide the **--DOS**, **--IBM**, **--DOS-extended**, **--show-extended**, **--cylinders**, **--heads**, **--sectors**, **--inside-outer**, **--not-inside** options.

## EXAMPLES

```
sfdisk --list --label-nested=mbr /dev/sda
```

Print protective MBR on device with GPT disk label.

```
echo -e ',10M,L\n,10M,L\n,+\n' | sfdisk /dev/sdc
```

Create three Linux partitions, with the default start, the size of the first partitions is 10MiB, and the last partition fills all available space on the device.

```
echo -e 'size=10M, type=L\n size=10M, type=L\n size=+\n' | sfdisk /dev/sdc
```

The same as the previous example, but in named-fields format.

```
echo -e 'type=swap' | sfdisk -N 3 /dev/sdc
```

Set type of the 3rd partition to 'swap'.

```
sfdisk --part-type /dev/sdc 3 swap
```

The same as the previous example, but without script use.

```
sfdisk --delete /dev/sdc 2
```

Delete 2nd partition.

```
echo "+,+" | sfdisk -N 3 --move-data /dev/sdc
```

Enlarge 3rd partition in both directions, move start to use free space before

partition and enlarge the size to use all free space after to the partition data too.

## AUTHORS

Karel Zak <[kzak@redhat.com](mailto:kzak@redhat.com)>

The current **sfdisk** implementation is based on the original **sfdisk** from Andries

## SEE ALSO

[fdisk\(8\)](#), [cfdisk\(8\)](#), [parted\(8\)](#), [partprobe\(8\)](#), [partx\(8\)](#)

## REPORTING BUGS

For bug reports, use the issue tracker at <https://github.com/util-linux/util-linux>

## AVAILABILITY

The **sfdisk** command is part of the util-linux package which can be downloaded from the Linux Kernel Archive <<https://www.kernel.org/pub/linux/utils/util-linux/>>.

Powered by the [Ubuntu Manpage Repository](#), file bugs in [Launchpad](#)

© 2019 Canonical Ltd. Ubuntu and Canonical are registered trademarks of Canonical Ltd.