### February 16, 2017

Spring 2017

**System Intent Brainstorming**

* *Jump Rope City is a programming game where players are tasked with jumping over ropes in a MiniAT Infrastructure.*

//////////////////////////////////////////////////////////////////PREVIOUS IDEAS////////////////////////////////////////////////////////

* Jump Rope City is a game that integrates with the MiniAT architecture, allowing for the creation of programmable robots that conquer a series of ropes.
* Jump Rope City is a programmable game where players program code to make MiniAT robots jump over ropes within Jump Rope City
* Jump Rope City is a game where players utilize MiniAT robots to jump in-game ropes.
* Jump Rope City is a game of city maps where players utilize integrated MiniAT robots that jump over ropes.
* Jump Rope City is a programming game where players are tasked with jumping over ropes in/utilizing a/the MiniAT architecture/environment/toolset/software/infrastructure
* A programming game where players jump ropes in a city that integrates with miniAT robots.