

Logic Synthesis & Verification

Programming Assignment 1

2.

(a).

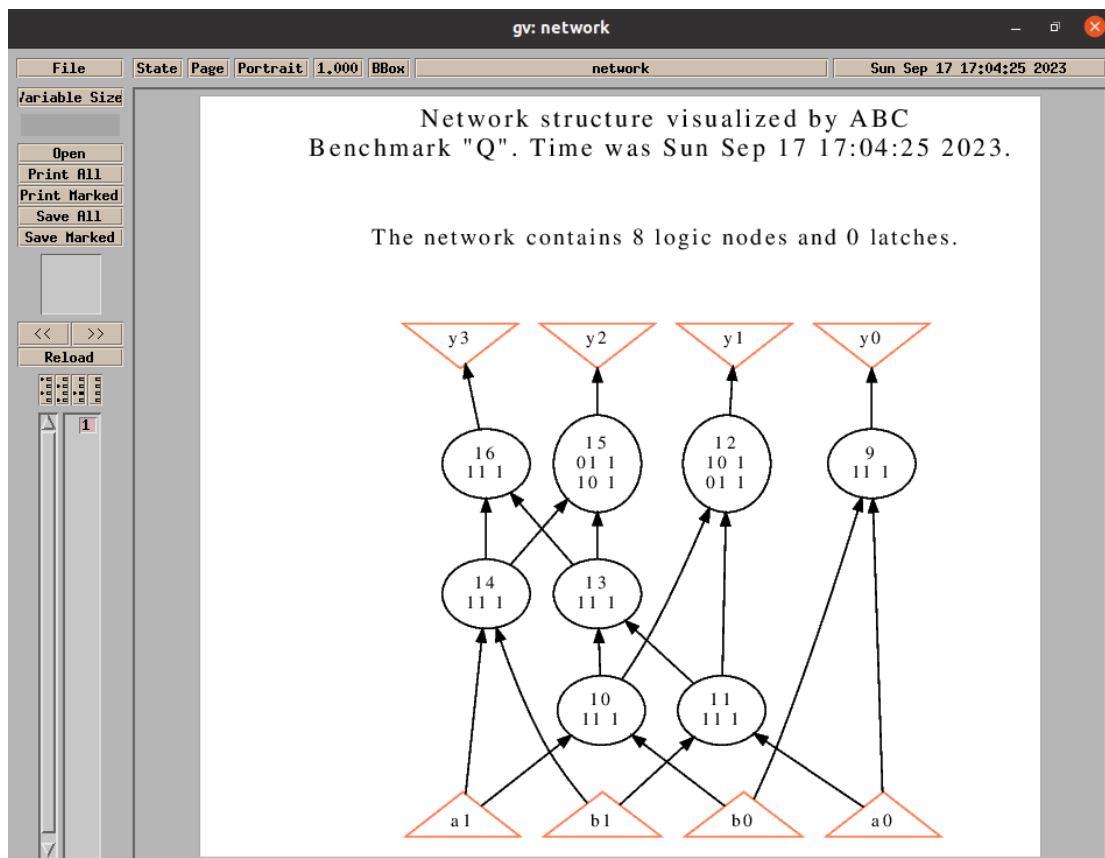
```
Q2.blif u x
Q2 > Q2.blif
1 .model Q2
2 .inputs a1 a0 b1 b0
3 .outputs y3 y2 y1 y0
4
5 .names a0 b0 y0
6 11 1
7
8 .names a1 b0 c0
9 11 1
10
11 .names a0 b1 c1
12 11 1
13
14 .names c0 c1 y1
15 10 1
16 01 1
17
18 .names c0 c1 c2
19 11 1
20
21 .names a1 b1 c3
22 11 1
23
24 .names c2 c3 y2
25 01 1
26 10 1
27
28 .names c2 c3 y3
29 11 1
30
31 .end
```

(b)

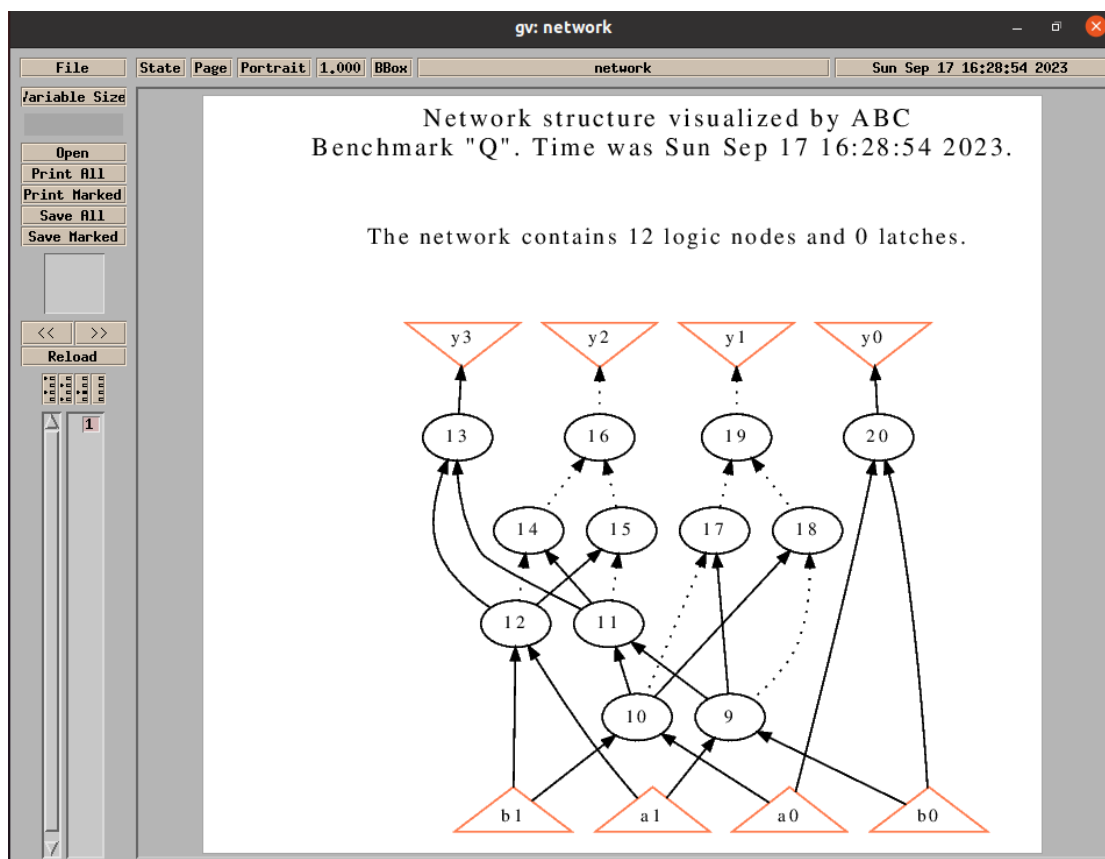
read then **print_stats**:

```
abc 01> read Q2/Q2.blif
abc 02> print_stats
Q : i/o = 4/ 4 lat = 0 nd = 8 edge =
16 cube = 10 lev = 3
abc 02>
```

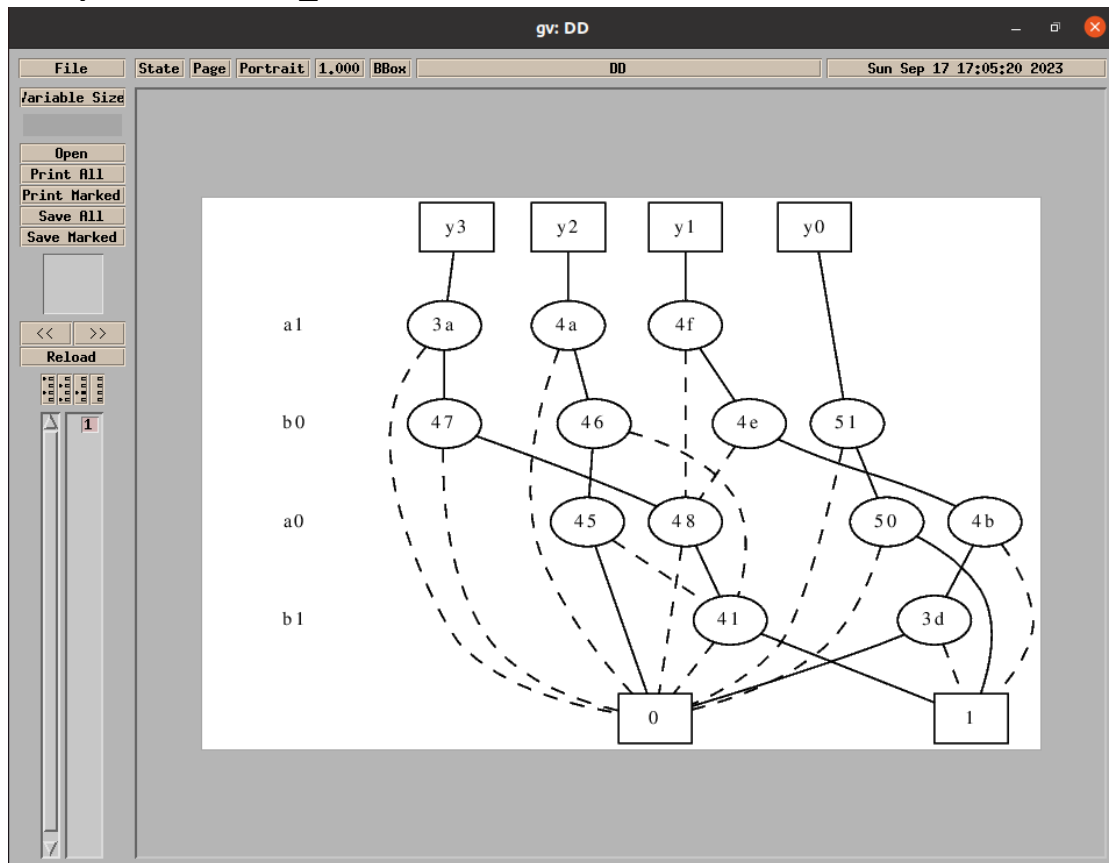
show:



strash then **show:**



collapse then *show_bdd*:

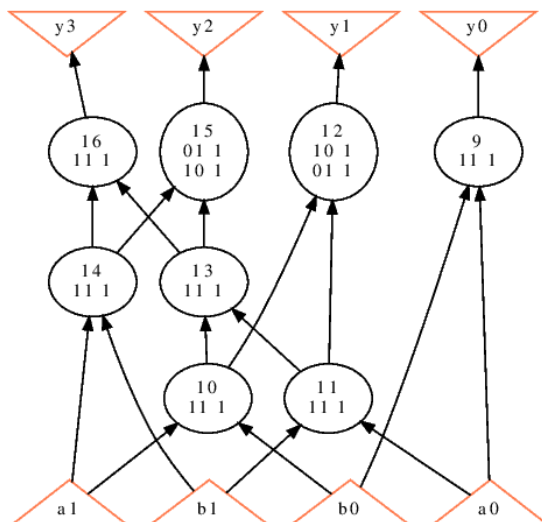


3.

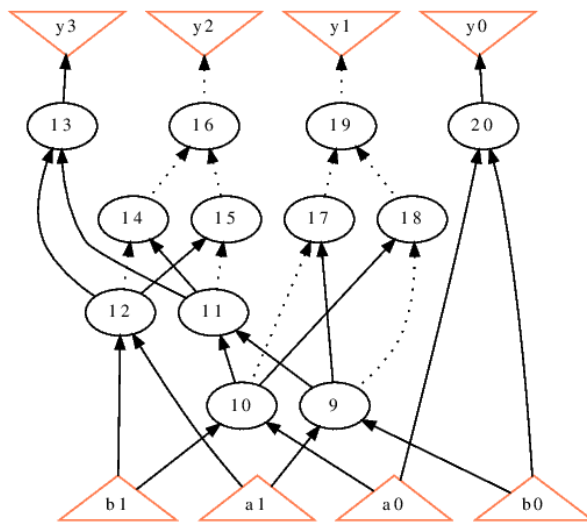
(a).

1.

aig:

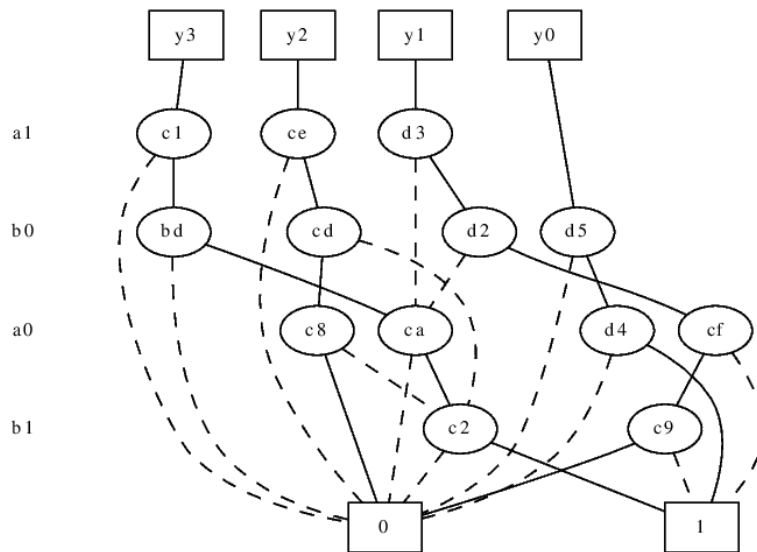


strash:

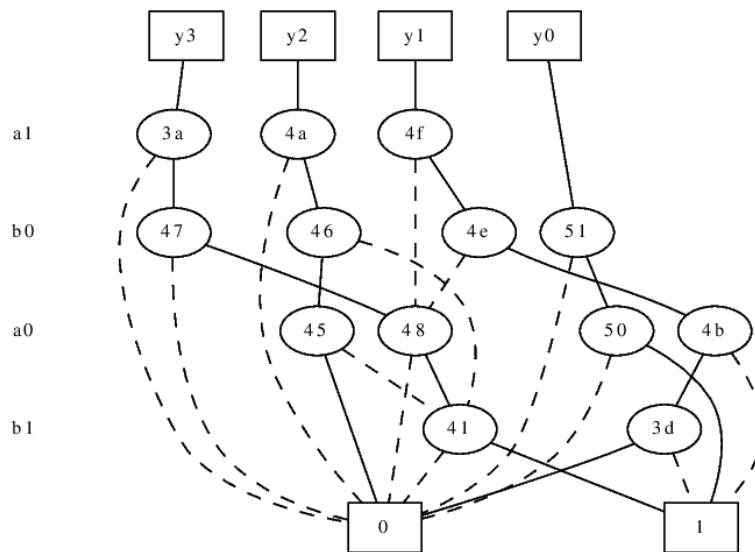


Differences: each node in **aig** forms a boolean function, while **strash** converts the network into And-Inverter graph.

2.bdd



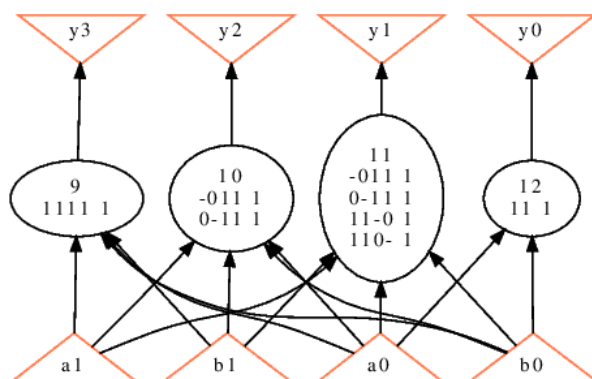
collapse:



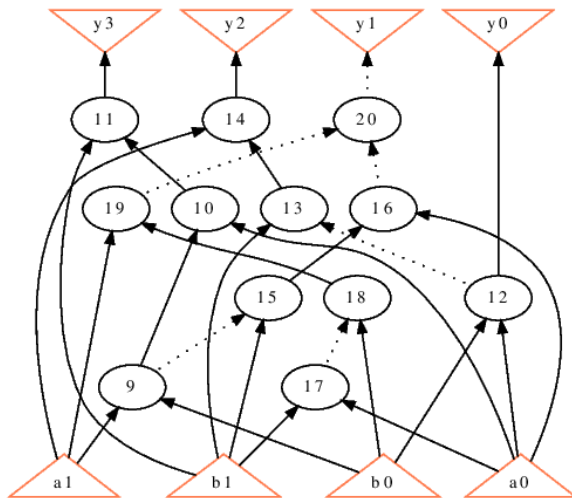
difference: ***bdd*** converts the local functions of the nodes to BDDs, while ***collapse*** builds the global functions with BDDs.

(b).For a structurally hashed AIG, use command ***strash*** then ***logic*** to get the result.

original(use structurally hashed AIG generated in prob.2-(b)-6 as example):



After **trash**:



After **logic**:

