

**Assignment #1, Due date: 21/03/2024 Thursday, at 23:59**

1. (10x3=30 pts) Write C programs that print patterns in Figure 1, Figure 2 and Figure 3 separately.

All asterisks (\*) should be printed by a separate printf() statement.

C:\Users\TOSHIBANB\Documents

```
*****
*****
*****
***
*
Press any key to continue . . .
```

### Figure 2. Pattern 2

- ```
C:\Users\TOSHIBANB\Documents\ADU\2022 Spring\CSE102>
Enter a positive number:10
12345678910
23456789101
34567891012
45678910123
56789101234
67891012345
78910123456
89101234567
91012345678
10123456789
Press any key to continue . . .
```

**Figure 5. Output while the input number is 10**

- Note: Mandatory to use a “switch case” statement.

|   |                    |                                                                                      |
|---|--------------------|--------------------------------------------------------------------------------------|
| 7 | Application Layer  | Human-computer interaction layer, where applications can access the network services |
| 6 | Presentation Layer | Ensures that data is in a usable format and is where data encryption occurs          |
| 5 | Session Layer      | Maintains connections and is responsible for controlling ports and sessions          |
| 4 | Transport Layer    | Transmits data using transmission protocols including TCP and UDP                    |
| 3 | Network Layer      | Decides which physical path the data will take                                       |
| 2 | Data Link Layer    | Defines the format of data on the network                                            |
| 1 | Physical Layer     | Transmits raw bit stream over the physical medium                                    |

Figure 6: OSI seven layer model, layer ids, layer name and layer descriptions.

4. (20 pts) Write a program that takes 10 integer inputs from the user and finds the second highest number. The second highest number must be printed as output.

Assume the input numbers are: 20, 42, 571, 15, 54, 2, 6, 107, 94, 82, 75  
 Than a sample output may be as follows:

Second highest number is =107

5. (20 pts) In computer architecture, **Amdahl's law** is a formula which gives the theoretical speedup in latency of the execution of a task at fixed workload that can be expected of a system whose resources are improved.

$$S_{\text{latency}}(s) = \frac{1}{(1 - p) + \frac{p}{s}}$$

Where

$s$  is the speedup of the part of the task that benefits from improved system resources;

$p$  is the proportion of execution time that the part benefiting from improved resources originally occupied.

Write a program that takes positive numbers  $p$  and  $s$  from the user and then finds the  $S_{\text{latency}}(s)$  according to equation You must print the resulting number as output.

### Submission Details

Please send your projects on time. If you submit your project late, you will lose 5 points for each late days. Please keep this in mind and promptly start working on your projects.

You are going to submit the compressed folder in a single zip file via aduzem. Zip file must be named as yournameyoursurname\_studentnumber (example→ gozdealp\_2007900011.rar or gozdealp\_2007900011.zip)

You are required to exhibit an individual effort on this homework. In other word, everyone will send a separate homework for assignment#1. In any forms of copying and cheating all parties will get zero grade from assignment#1.

**Good Luck!**