

Functional Programming

Introduction(Video 1):

-Types of programming:

- 1- Declarative Programming
- 2- Imperative Programming

-Types of Declarative programming :

- 1- Functional Programming
- 2-Reactive Programming
- 3- Domain Specific Language
- 4- TPL dataflow (some sort of parallel programming)

- you write declarative daily : when you write sql statement the sql server creates execution plan for you , in this case sql statement is declarative and execution plan is imperative

- imperative means the exact computation you need to finish the task, declarative means high level statements.

- OOP is based on encapsulation which encapsulates data and logic in a single unit, Functional programming is based on that every single function doesn't take input from global scope or write output to a global scope but it's a single individual unit that is easy to test and if all functions are correct then all the functions pipeline will be correct (take input → calculate → output).

- FP is easier in work division and easier to test than OOP and encapsulation.

-LINQ is a pipeline of functions in C#.

Video 2 Check Code Example1.cpp

Video 3

- pure function is the function that doesn't read data from its surroundings or write data to its surroundings , it depends only on the single input ex: AddOne , we always try to make our functions pure to use functional programming

- Higher order function : means to take or return function inside another function.

- Check Example2.cpp

Video 4

-Check Example3.cpp

Video 5

- Function composition means if you have $y = f(x)$ and $g = f(y)$ then you can compose both functions and have $g(y)$ which is $f(f(x))$
- Function composition helps to have shorter pipeline as we can compose related functions together in one composed function
- Function composition is very useful check the end of the video

Function Closure

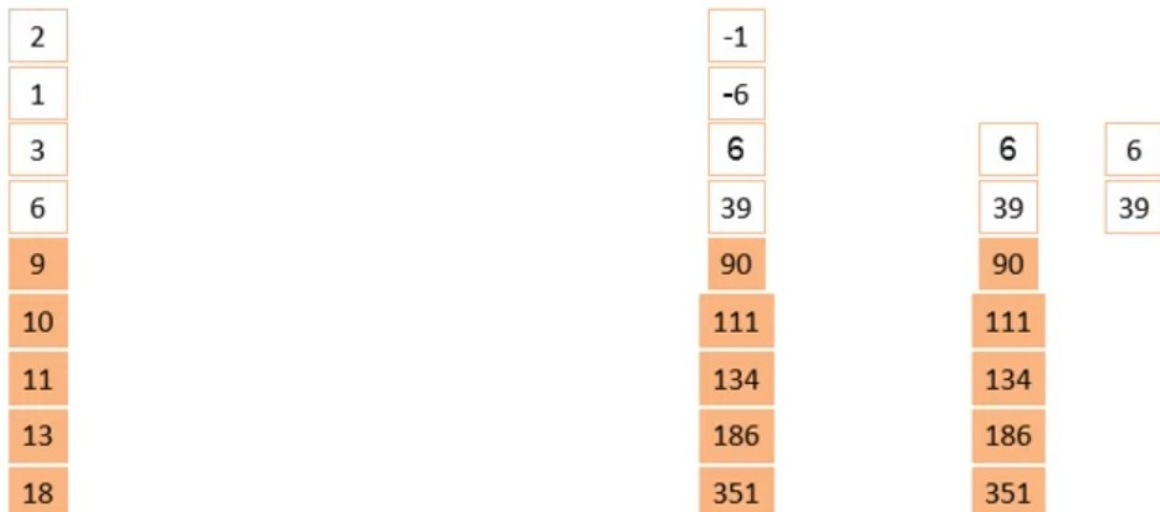
- normal functions are like some of instruction of code , function closure are instructions + memory , memory is added to function to act based on its memory

How LINQ Works

- its not mydata that pushes the data to the pipeline as this will lead to extra computation, its `ToList()` who polls the data from the pipeline until it reaches the 2 elements its need

Is This Optimal ???

```
MyData.Select(AddOne).Select(Square).Select(SubtractTen).Where((x) => x > 5).Take(2).ToList()
```



- Enumerator is a yield return so it helps to poll, enumerators are iterators
- I think if the pipeline have sorting it will have to push all the data
- check session code it have implementation that is same as LINQ