## **USERGUIDE**

THE GAME OPENS FIRST TO A WINDOW FOR A USER TO CHOOSE THE LEVELS FROM, LEVEL1 WHICH IS THE EASY, LEVEL2, MILD AND LEVEL3 IS HARD

THERE ARE 3 DIFFERENT TYPES OF FRUITS AND 2 BOMBS THAT MOVES IN A RANDOM WAY IN THE SCREEN IN PATH MOVEMENTS AND IT CHOOSEN BY THE CURSOR(MOUSE) IT WILL BE SLICES AND MOVE DOWN THE SCREEN IN Y AXIS DIRECTION

THEN WHEN THE BUTTON IS CLICKED A SCENE IS OPENED ACCORDING TO LEVEL CHOSEN, IF LEVEL 1 IS CHOOESED SO THERE WILL BE 4 FRUITS AND 2 BOMBS IN THE GAME, LEVEL2 5 FUITS AND 3 BOMBS, LEVEL3 7 FRUITS AND 4 BOMBS

THE USER HAVE 3 LIVES IF FRUIT OR BOMB IS CLICKED IS MISSED ONE LIVE IS MISSED BUT IF FATAL BOMB IS CLICKED THE GAME WILL BE OVER AND ALSO IF 3 LIVES ARE FINISHED THE GAME WILL BE OVER.

THERE IS TIMER IN THE GAME AND SCORE IS CALCULATED WHEN FRUIT IS SLICED.

THERE IS BESTSCORE CALCULATED IN THE BEGINNING ITS ZERO THEN IF YOU BEATS THIS BESTSCORE, WINNING LABEL WILL BE SEEN ON THE SCREEN.