



TUNIS BUSINESS SCHOOL
UNIVERSITY OF TUNIS

GameConnect Web API

IT-325 Web Services

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Introduction and Motivation



What is GameConnect?

- **Our Vision:** A centralized hub for Tunisian gamers, providing a virtual space to connect, engage, and elevate the gaming experience
- **Purpose:** Fostering Community – Unite gamers from diverse backgrounds to form a strong, supportive community.
- **Motivation:** Enhanced Gaming Experience – Elevate the gaming journey by providing a platform that goes beyond individual games, emphasizing social connections.



Why Our Gaming Platform?




- **Tunisian Focus:** Tailored for the Tunisian gaming community, celebrating local gaming culture.
- **Inclusivity:** Welcoming players of all levels and interests, from casual gamers to esports enthusiasts.
- **Tech Innovation:** Cutting-edge features and a user-friendly interface for a seamless experience.



Technologies and Implementation





Main Technology Stack

-  **FastAPI:**
High-performance Python framework for building APIs with speed and efficiency.
-  **SQLAlchemy:**
Powerful SQL toolkit and Object-Relational Mapping (ORM) library for database interaction.
-  **PostgreSQL:**
Robust open-source relational database management system.



Documentation and testing tools

-  **Swagger:**
Interactive API documentation for FastAPI, allowing developers to explore and test endpoints effortlessly.
-  **Insomnia:**
Feature-rich API client for designing, testing, and debugging APIs.



Key Feature Implementations: Sessions

Session Creation – Easily create and manage gaming sessions, specifying time, availability, and desired number of participants.

Sessions			^
GET	/sessions	Get Sessions	🔒 ▼
POST	/sessions	Create Session	🔒 ▼
GET	/sessions/{id}	Get Session	🔒 ▼
DELETE	/sessions/{id}	Delete Session	🔒 ▼
PUT	/sessions/{id}	Update Session	🔒 ▼



Key Feature Implementations: Attendees

Community Engagement – Join or leave any session at any time, fostering dynamic community interaction

Attendees



POST /join-session/{session_id} Join Game Session



POST /leave-session/{session_id} Leave Game Session



Key Feature Implementations: Likes and Reviews



User Feedback – Integrated review system for the sessions and the overall user experience.

reviews



POST /review/{session_id} Create Review



DELETE /review/{session_id} Delete Review



PUT /review/{session_id} Update Review



User Engagement – Like any session and easily modify your choices as needed.

like



POST /like Like





Key Feature Implementations: User Profiles

Gamers – Create and personalize your gamer profile.

Gamers



POST

/gamers Create Gamer



GET

/gamers/{id} Get Gamer





Key Feature Implementations: User Profiles

Admins – Oversee and moderate gaming sessions, reviews, and user interactions.

Admin			^
POST	/admin	Create Admin	▼
GET	/admins/reviews	Get All Reviews	🔒 ▼
DELETE	/admins/gamers/{id}	Delete Gamer By Admin	🔒 ▼
DELETE	/admins/sessions/{id}	Delete Session By Admin	🔒 ▼
DELETE	/admins/reviews/{review_id}	Delete Review By Admin	🔒 ▼
GET	/admins/gamers	Get All Gamers	🔒 ▼



Integration of a Public API



Discord Bot Integration

- **Bot Overview**

Seamlessly integrate a Discord bot for community interaction.

- **Key Commands**

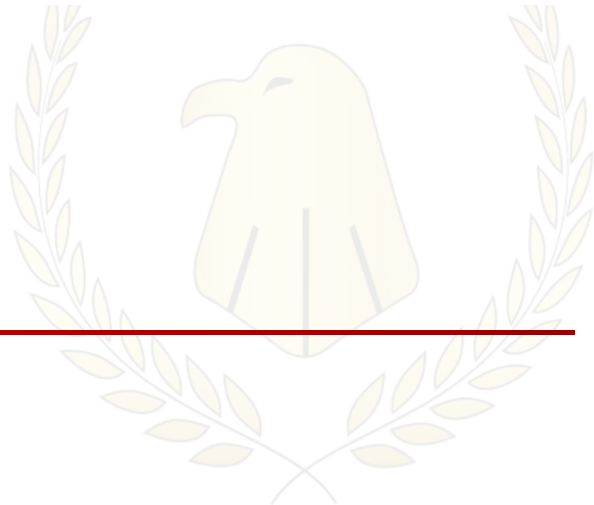
- `!send`: Greeting message to the gaming community.
- `!joke`: Humorous gaming-related jokes.
- `!countdown`: Countdown for exciting moments.
- `!random`: Generate a random number.
- `!motivate`: Motivational quotes.

- **Implementation**

- Initialize the bot with a specified prefix and intents.
- Handle events like successful login.
- Ensure secure token management.



Security





Security Measures

- **User Roles**

- Users categorized as either gamers or admins.
- Distinct privileges based on assigned role.

- **Admin Account Creation**

- Admin accounts created exclusively with an admin key.
- Enhances platform security and control.

- **Token-based Authorization (OAuth2)**

- Utilizing OAuth2 for secure API access.
- Tokens grant access to specific endpoints based on user role.
- Ensures precise authorization for gamers and admins.



Strengths and Weaknesses

STRENGTHS

- **Centralized Hub:** the gaming community on one platform.
- **Engagement Features:**
Dynamic sessions, reviews, and likes foster active user participation.
- **Security Measures:**
Ensures user data protection and privacy.

WEAKNESSES

- **Scalability Planning:**
Addressing potential scalability challenges.
- **Dependency on External Platforms:**
Reliance on external services may introduce vulnerabilities or disruptions.
- **Feedback Iteration:**
Continuous improvement based on user feedback.



Conclusion



Recap and Ideas for Improvement

Recap of Key Points:

- One-stop hub for the gaming community.
- Strong API for easy integration.
- Prioritizing user data security.

Ideas for Improvement:

- **User Profiles and Social Features:** Add user profiles and social functions.
- **Gamification Elements:** Introduce leaderboards or achievements.
- **Recommendation System:** Use AI to suggest gaming sessions based on user preferences.



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Thank you for your attention

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