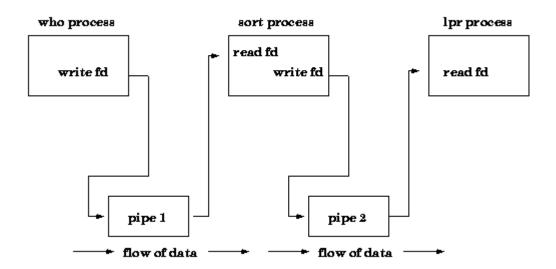
Practical 8 - Study of pipe() system call

• Pipe()

A Unix pipe() provides a one-way flow of data communication between processes

It can use a pipe such that One process write to the pipe, and the other process reads from the pipe.

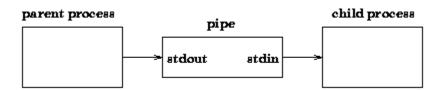


For example, if a Unix users issues the command

who | sort | lpr

then the Unix shell would create three processes with two pipes between them:

• <u>Pipe()</u> with parent and child process.



• Pipe() system call

Syntax: int pipe(int filedes[2]);

- **pipe**() creates a pair of file descriptors, pointing to a pipe inode, and places them in the array pointed to by *filedes*.
- filedes[0] is for reading,

• filedes[1] is for writing.

exit(0);

- Two file descriptors are returned by pipe system call --fildes[0] and fildes[1], and they are both open for reading and writing.
- A read from fildes[0] accesses the data written to fildes[1] on a first-infirst-out (FIFO) basis
- When a pipe is used in a Unix command line, the first process is assumed to be writing to stdout(standard output file) and the second is assumed to be reading from stdin (standard input file)
- // program for parent process writing into pipe and child process reading from pipe.

```
int main( void ) {
  int n, fd[2];
  int pid;
  char line[MAXLINE];
                                                      parent
                                                                              child
                                                   &[0], &[1]
                                                                           d[0], fd[1
  if (pipe(fd) < 0)
                   // 1: pipe created
    perror("pipe error");
  else if ((pid = fork()) < 0) // 2: child forked
    perror("fork error");
  else if (pid > 0) { // parent
                     // 3: parent's fd[0] closed
    close(fd[0]);
    write(fd[1], "hello world\n", 12);
                                                                  pipe
                     // child
    close(fd[1]);
                     // 4: child's fd[1] closed
    n = read(fd[0], line, MAXLINE);
    write(1, line, n);
                                                 Reading side
                                                                         Writing side
                                                  Of pipe
                                                                          Of pipe
  exit( 0 );
• Program 1
//This program shows working of pipe() system call
#include<stdio.h>
#include<unistd.h>
int main()
       int n,fd[2];
       char buf[100];
       pipe(fd);
       printf("Writing to the pipe...\n");
       write(fd[1],"ABC",3);
       printf("Reading from the pipe...\n");
       n= read(fd[0],buf,100); // reading from pipe
       //write(STDOUT FILENO,buf,n);
        printf("%s",buf);
```

```
}
      Program:2
//This program shows use of pipe() system call
//Parent writes to the pipe and child reads from the pipe
#include<unistd.h>
#include<stdio.h>
#include<sys/stat.h>
int main()
      int n,fd[2];
      char buf[100];
      pipe(fd);
      switch(fork())
            case -1:
                   printf("Fork error...\n");
                   exit(1);
            case 0:
                   close(fd[1]);
                   n=read(fd[0],buf,100);
                   write(STDOUT_FILENO,buf,n); // similar to printf
                   close(fd[0]);
                   break;
            default:
                   close(fd[0]);
                   write(fd[1], "writing to pipe\n", 16);
                   close(fd[1]);
      exit(0);
}
Program 3
//Child enter the number array into pipe and parent process read array
from pipe
#include<unistd.h>
#include<stdio.h>
#include<stdlib.h>
int main()
      int n,fd[2];
     int i,n1;
     int *arr ,*arr1;
```

```
pipe(fd);
     arr = (int *) malloc(10*sizeof(int));
     arr1 = (int *) malloc(10*sizeof(int));
      switch(fork())
             case -1:
                    printf("Fork error...\n");
                    exit(1);
             default:
                    sleep(1);
                    close(fd[1]); //close outputline
                    read(fd[0],arr1,sizeof(int)*10); // read number from
inputline
                  for(i=1;i<10;i++)
                  { printf("%d",arr1[i]);
                    close(fd[0]);
                    break;
             case 0:
                    close(fd[0]);
                    for(i=1;i<10;i++)
                    arr[i]= i;
                 write(fd[1],arr,sizeof(int)*10);
                    close(fd[1]);
                    break;
      exit(0);
}
```

Exercise

WAP in which Child process pass number (for e.g 10) into
pipe and Parent read number form pipe and print 1N (for
e.g 1 2 3 4 5 6 7 8 9 10)
WAP in which Parent process writes String into pipe and child
process read string from pipe and find vowels form that
string.
WAP in which takes two numbers form user and Child
process write two numbers(take an array of two int element)
into pipe and Parent process will read two numbers and print
the sum.