When working on this quiz, recall the rules stated on the Academic Integrity statement that you signed. You can download the **q3helper** project folder (available for Friday, on the **Weekly Schedule** link) in which to write/test/debug your code. Submit your completed **ddate.py** and **misspelling.py** modules online by Thursday, 11:30pm. I will post my solutions to EEE reachable via the **Solutions** link on Friday morning.

- 1. (20 pts) Complete the class **Date**, which stores and manipulates dates. As specified below, write the required methods, including those needed for overloading operators. Exceptions messages should include the class and method names, and identify the error (including the value of all relevant arguments). Hint see the **type_as_str** function in the **goody**.py module. You may not import/use the **datetime** or other similar modules in Python.
 - 1. The class is initialized with three int values (the year first, the month second, the day third.) If any parameter is not an int, or not in the correct range (the year must be 0 or greater, the month must be between 1 and 12 inclusive, and the day must be legal given the month and year: remember about leap years) raise an AssertionError with an appropriate string describing the problem/values. When initialized, the Date class should create exactly three self variables named year, month, and day (with these exact names and no others self variables).
 - 2. Write the __getitem__ method to allow Date class objects to be indexed by either (a) an str with value 'y' or 'm' or 'd', or (b) any length tuple containing any combinations of just these three values: e.g., ('m','d'). If the index is not one of these types or values, raise an IndexError exception with an appropriate string describing the problem/values. If the argument is 'y', returns the year; if the argument is 'm', return the month, and if the argument is 'd', return the day. If the argument is a tuple, return a tuple with year or month or day substituted for each value in the tuple. So if d = day(2016,4,15) then d['y'] returns 2016 and d['m','d'] returns (4,15). Note that calling d['m'] will pass 'm' as its argument; calling d['m','d'] will pass the tuple ('m','d') as its argument.
 - 3. Write methods that return (a) the standard repr function of a Date, and (b) a str function of a Date: str for a Date shows the date in the standard format: str(Date(2016,4,15)) returns '4/15/2016'; it is critical to write the str method correctly, because I used it in the batch self-check file for testing the correctness of other methods.
 - 4. Write a method that interprets the length of a Date as the number of days that have elapsed from January 1st in the year 0 to that date. So len(Date(0,1,1)) returns 0; len(Date(0,12,31)) returns 365; len(Date(2016,4,15)) returns 736,434. Hint: len(Date(0,3,14)) returns 73: 31 days in January, 29 days in February (it is a leap month), and 13 days in March, which sum to 73.
 - 5. Overload the == operator to allow comparing two **Date** objects for equality (if a **Date** object is compared against an object from any other class, it should return **False**). Note that if you define == correctly, Python will be able to compute != by using ==.
 - 6. Overload the < operator to allow comparing two Date objects. The left Date is less-than the right one if it comes earlier than the right one. Also allow the right operand to be an int: in this case, return whether the length (an int, see above) of the Date is less-than the right int. If the right operand is any other type, Python should raise a TypeError exception (hint: NotImplemented) with the standard error message. Note that if you define < correctly, Python will be able to compute Date > Date and int > Date by using <.
 - 7. Overload the + operator to allow adding a Date object and an int (which can be positive or negative) producing a new Date object as a result (and not mutating the Date object + was called on). The result is a new Date that many days in the future for a positive int; in the past for a negative int. For example, Date(2016,4,15)+100 returns Date(2016,7,24), 100 days in the future of 4/15/2016. If the other operand is not an int, Python should raise a TypeError exception (hint: NotImplemented) with the

standard error message. Both Date + int and int + Date should be allowed and have the same meaning. Hint: write code that repeatedly adds/subtracts one day at a time to get to get to the required Date.

- 8. Overload the operator to allow subtracting two Date objects, producing an int object as a result (and not mutating the Date objects was called on). The difference is the number of days from the left Date to the right Date (which can be negative). For example, Date(2016,6,8) -Date(2016,4,15) returns 54 and Date(2016,4,15) -Date(2016,6,8) returns -54. Hint: use the len function defined above. Also, allow subtracting an int from a Date. It should produce the same value as adding its negative value to a Date: for example, Date(2016,4,15) -1 should produce the same result as Date(2016,4,15)+-1.
- 9. Write the __call__ method to allow an object from this class to be callable with three int arguments: update the year of the object to be the first argument, and the month of the object to be the second argument, and the day of the object to be the third argument. Return None. If any parameter is not legal (see how the class is initialized), raise an AssertionError with an appropriate string describing the problem/values.

The q3helper project folder contains a bscq31w20.txt file (examine it) to use for batch-self-checking your class, via the driver.py script. These are rigorous but not exhaustive tests. Incrementally write and test your class.

2. (5 pts) Complete the class **Misspellings**, which should be able to correct the misspelling of attribute names: both for getting the value of an attribute and setting the value of an attribute. See the exact specifications below.

The distance_helper module defines a Memoize class and a min_dist function. Leave these definitions exactly as they are. Do not worry what the Memoize class does nor how it works: we will study it in a few weeks. Do not worry how the min_dist function works, but understand that it recursively computes the minimum distance between two strings. The more dissimilar the strings, the bigger the value it returns.

The distance between strings increases by 1 for every addition, deletion, or substitution it takes to convert one string into the other. For example min_dist ("able", "camel") is 4: to transform "able" into "camel" we can add a c at the front, substitute an m for a b, add an e between the m and 1, and delete the e at the end. Going the other way, we can delete the c at the front, substitute a b for an m, add an 1 between the m and e, and delete the 1 at the end. There are other ways to convert in 4 changes, but no ways to do it in 3: so 4 is the minimum distance.

The __init__ method in Misspelling has a parameter (whose default value is False) that is used to set the fix_when_setting attribute (see below for how this attribute is used). It calls initialize_attributes to initialize the attribute names that may be misspelled in tests. For testing purposes, this is easier to do outside of __init__. You can change the inside of either method, but __init__ must call initialize_attributes as its last statement.

- 1. Write a method named closest_matches; its parameters are self (an object from the class Misspelling) and name (a str); it returns a list of all the attribute names in that Misspelling object that have the same minimum distance from name, so long at that minimum distance is ≤ half of the length of name (so, not too distant from name). The returned list may be empty (no attributes names are close), or contain one or more values (multiple attribute names all having the same minimum distance).
- 2. Write the __getattr__ method; its parameters are self (an object from the class Misspelling) and name (a str that is not the correct spelling of any attribute in the object); it returns the value of the attribute name in self that is closest to name (use the list of attribute names returned by closest_matches). Do this only if there is exactly one attribute name that is the minimum distance from name: if there are none or more than one, this method should raise a NameError exception with an appropriate message. Remember that __getattr__ is called by Python only if name is not an actual attribute in an object.
- 3. Write the <u>__setattr__</u> method; its parameters are **self** (an object from the class **Misspelling**), **name** (a **str** that may or may not be the name of an attribute), and **value** (the new value to be bound to the

attribute name). This method should allow (a) the binding of any attribute names in __init__ and initialize_attributes; (b) the rebinding of any attribute name that is already stored in the object. Otherwise (c) if name is not an attribute name and the fix_when_setting attribute is True, then value should be bound to the unique name that most closely matches name (use the list of attribute names returned by closest_matches). if none or more than one attribute names match with the minimum distance (or fix_when_setting is False) then this method should raise a NameError exception with an appropriate message. Hint: Use code like the History class example in the notes to ensure all the attribute names in __init__ and initialize_attributes get bound correctly. Read the comment before initialize attributes, which guarantees the last attribute name bound in that method is last.

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Here is an example of a run of the code in misspelling.py (allowing fixing spelling in setattr ).
Allow fixing mispelling in setattr [True]:
{'fix when setting': False, 'amoral': 1, 'more': 2, 'babel': 3, 'last': 4}
Enter test: o.babel
3
{'fix when setting': False, 'amoral': 1, 'more': 2, 'babel': 3, 'last': 4}
Enter test: o.babe
3
{'fix_when_setting': False, 'amoral': 1, 'more': 2, 'babel': 3, 'last': 4}
Enter test: o.least
{'fix_when_setting': False, 'amoral': 1, 'more': 2, 'babel': 3, 'last': 4}
Enter test: o.colorado
('Misspelling.__getattr__: name(colorado) not found; matches =', [])
{'fix_when_setting': False, 'amoral': 1, 'more': 2, 'babel': 3, 'last': 4}
Enter test: o.amorx
('Misspelling.__getattr__: name(amorx) not found; matches =', ['amoral', 'more'])
{'fix when setting': True, 'amoral': 1, 'more': 2, 'babel': 3, 'last': 4}
Enter test: o.babel = 5
{'fix when setting': True, 'amoral': 1, 'more': 2, 'babel': 5, 'last': 4}
Enter test: o.babe = 6
{'fix_when_setting': True, 'amoral': 1, 'more': 2, 'babel': 6, 'last': 4}
Enter test: o.mora = 7
{'fix_when_setting': True, 'amoral': 1, 'more': 7, 'babel': 6, 'last': 4}
Enter test: o.least = 8
{'fix when setting': True, 'amoral': 1, 'more': 7, 'babel': 6, 'last': 8}
Enter test: o.amorx = 9
('Misspelling. setattr : name(amorx) not found; matches =', ['amoral', 'more'])
{'fix when setting': True, 'amoral': 1, 'more': 7, 'babel': 6, 'last': 8}
Enter test: o.amoralandmuchmuchmore = 10
('Misspelling. setattr : name(amoralandmuchmuchmore) not found; matches =', [])
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Here is an example of a run of the code in misspellings.py (not allowing fixing spelling in __setattr__).

Allow fixing mispelling in __setattr__[True]: False

{'fix_when_setting': False, 'amoral': 1, 'more': 2, 'babel': 3, 'last': 4}

Enter test: o.least

4

{'fix_when_setting': False, 'amoral': 1, 'more': 2, 'babel': 3, 'last': 4}

Enter test: o.least = 5

Misspelling.__setattr__: name(least) not found and spelling correction disabled
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