Enrolled or on waitlist?

Welcome to



Not enrolled or on waitlist?

You can join the waitlist for COMP 110 (Section 004)!

Today's Goals

Introductions

What is the course about?

What are the instructional and workload expectations?

Logistics?

Homework

An Introduction to Coding

About me (Dr. Isabella ("Izzi") Hinks)

- Originally from Apex, NC
- Undergrad at UNC!
- COMP110 student → UTA

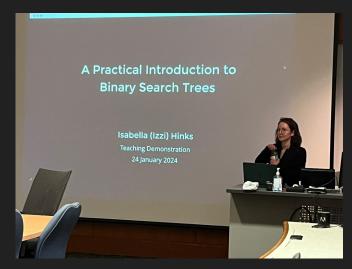


me



About me (Dr. Isabella ("Izzi") Hinks)

- Originally from Apex, NC
- Undergrad at UNC!
- COMP110 student → UTA → work, grad school... → Professor
- PhD @ NC State University



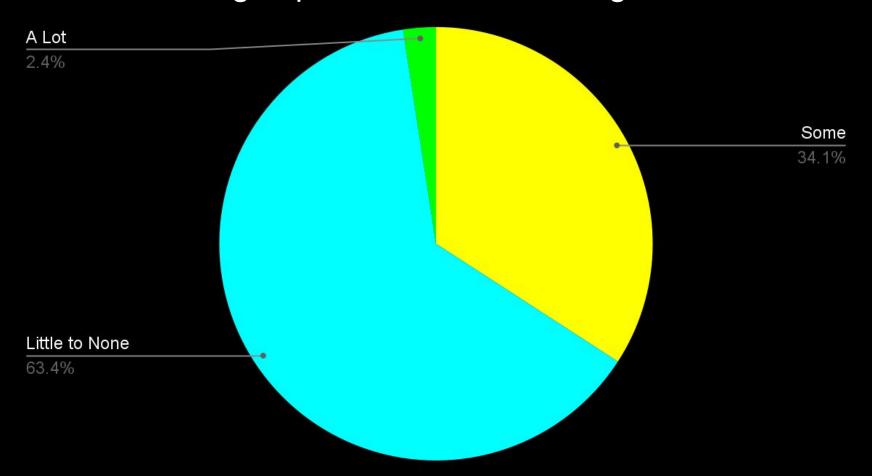




Your UTA Team!

- This course would be **impossible** for all of us, if not for them
- THE absolute best UTA team at Carolina. You will 💙 them
- This team can do it all: they'll help teach you concepts you're struggling with, guide review sessions, create study guides, build exercises, and more
- You will be assigned 2x UTAs who are your personal leads
- Drop-in, in-person office hours will be available to you for over 36 hours per week starting Monday!

TA's coding experience before taking COMP110



You are a capable and diverse group!

- Who is coming into this course with no programming experience?
 - A little experience?
 - A lot?
- Who is not majoring in computer science?
 - Who is?

Zero Programming Experience Expected

This course assumes no prior programming experience

(But some experience is OK!)

- COMP110 is a *rigorous* introduction to programming.
 - 3 hours of lecture/lessons per week
 - and ~9 hours of practice / course work

Open House this Tuesday – Friday

- 12-5 pm
- Sitterson Hall (SN) Go downstairs to SN008
- Get help installing course software!
- Introduce yourself and meet some great people on the team!



Course Objectives

- You will learn the fundamentals of programming
 - Using common tools and techniques used by software engineers
 - Universal concepts that apply to nearly all programming languages
 - You will leave knowing what it feels like to be a programmer
- You will gain practice with computational thinking
 - Thinking algorithmically while breaking down problems step-by-step
 - Thinking at varying levels of abstraction by describing problems & solutions abstractly and precisely
- Full curriculum linked in syllabus!

Course Website

https://comp110-24f.github.io/

(Syllabus is on there!)

Grading Breakdown

- Prepare:
 - 10% (LS) Lesson Responses: Mult. choice re: basic concepts
- Practice:
 - 10% (CQ) Challenge Questions: Short-form coding questions
 - 30% (EX) Programming Exercises: Long-form coding projects
- Demonstrate Mastery:
 - 40% (QZ) 5x Quizzes: Paper and pencil
 - 10% (FN) Final Exam: Paper and pencil

Quizzes

Quizzes are *in person*, with *pencil and paper*, during your section's lecture time. You are only permitted to be absent for *one quiz*.

NO MAKEUPS!

All dates are online! For full policies, see syllabus.

CQs, Exercises, + Autograding

- You can re-submit to the autograder without penalty before the due date
- If you do not get full credit, stop and think about what might be causing a test to fail. Try again!
- Be careful to avoid a frustrating loop of "tweak one small thing, resubmit, tweak one small thing, resubmit, ..."
 - 1. The autograder gives you feedback see if you can reproduce the error!
 - 2. If you find yourself stuck in this loop, stop by office hours (SN 008)

Use of Al

- Al tools like ChatGPT can be very useful in programming, but it takes a trained eye to use them properly!
- In this class, you are training your eyes to learn the fundamentals, so using AI will only hinder your understanding and won't strengthen you as a programmer!
- Considered a violation of the honor code.

Programming is a Practiced Skill

- Like playing an instrument, painting, writing cursive letters, dancing, singing, sports, wood working, quilting, and so on....
 Time spent <u>individually practicing</u> is the key to success.
- This is very different from courses that are knowledge-based!
- The team and I want you to succeed in learning how to program, so we structure everything we do toward helping you practice individually.
- Know what every line of your code is doing!

How do you believe programming will be valuable toward achieving your personal goals?

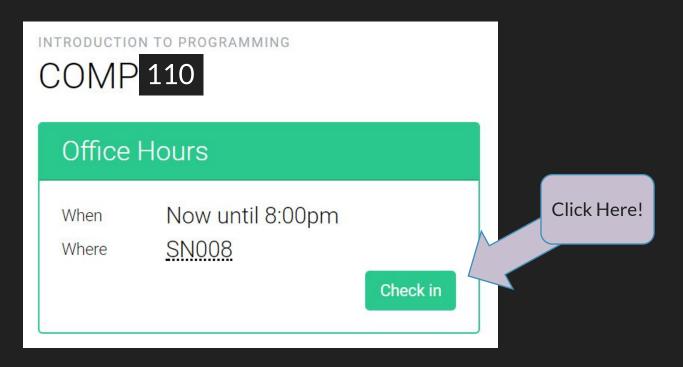
Why are you in this course?

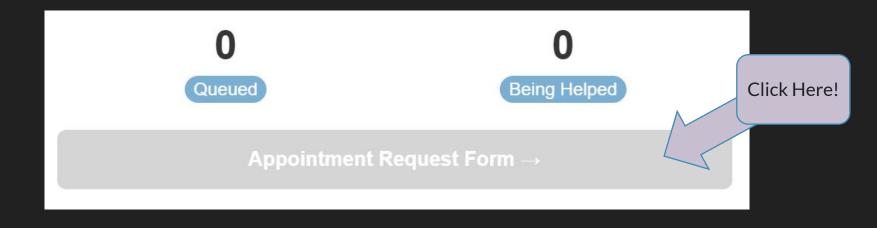
Think for a minute, introduce yourself to your neighbor(s) and discuss, then we'll share.

Office Hours

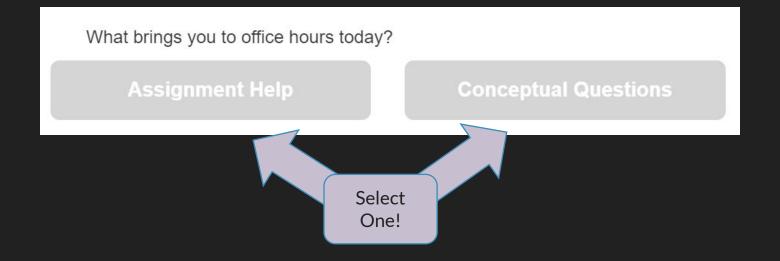
- Official Office Hours begin Monday, Aug 26
- Hours are on the website
- We use <u>Course.Care</u> (sign up info on website under "resources"!)
- General Rules:
 - Must submit a ticket to be seen
 - Limited to 15 minutes and one specific question per appointment
 - Completely lost? Try tutoring!

Office Hours Check-in Process - Starting MONDAY Click on "Get Help" on the course home page



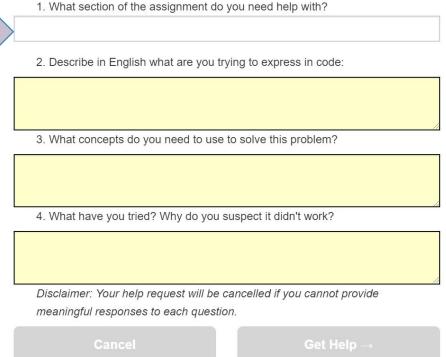


You can see how many people are currently being helped waiting to be helped.



Fill In

IMPORTANT: You must demonstrate effort and thought in these fields. If you do not, the TAs are instructed to cancel your request so you can try again.



Appointment Request

You're up next! A COMP110 team member will call your ticket soon :)

You must show up within two minutes or lose your spot in line.

Cancel Appointment

Kris is ready for you!



Come on in to SN008! You must show up within two

minutes or lose your spot in line.

Cancel Appointment

Tutoring

- Best for longer-form help (> 15 mins) and conceptual questions
- Official days/times will be announced on the course site

Feedback + Help

Feedback is always welcome!

For help, you can post your questions on EdStem or email comp110help@gmail.com