

(Un)decidability, (Un)recognizability, and Reductions

Models of Languages and Computation

Overview

1 Clarifying Terms

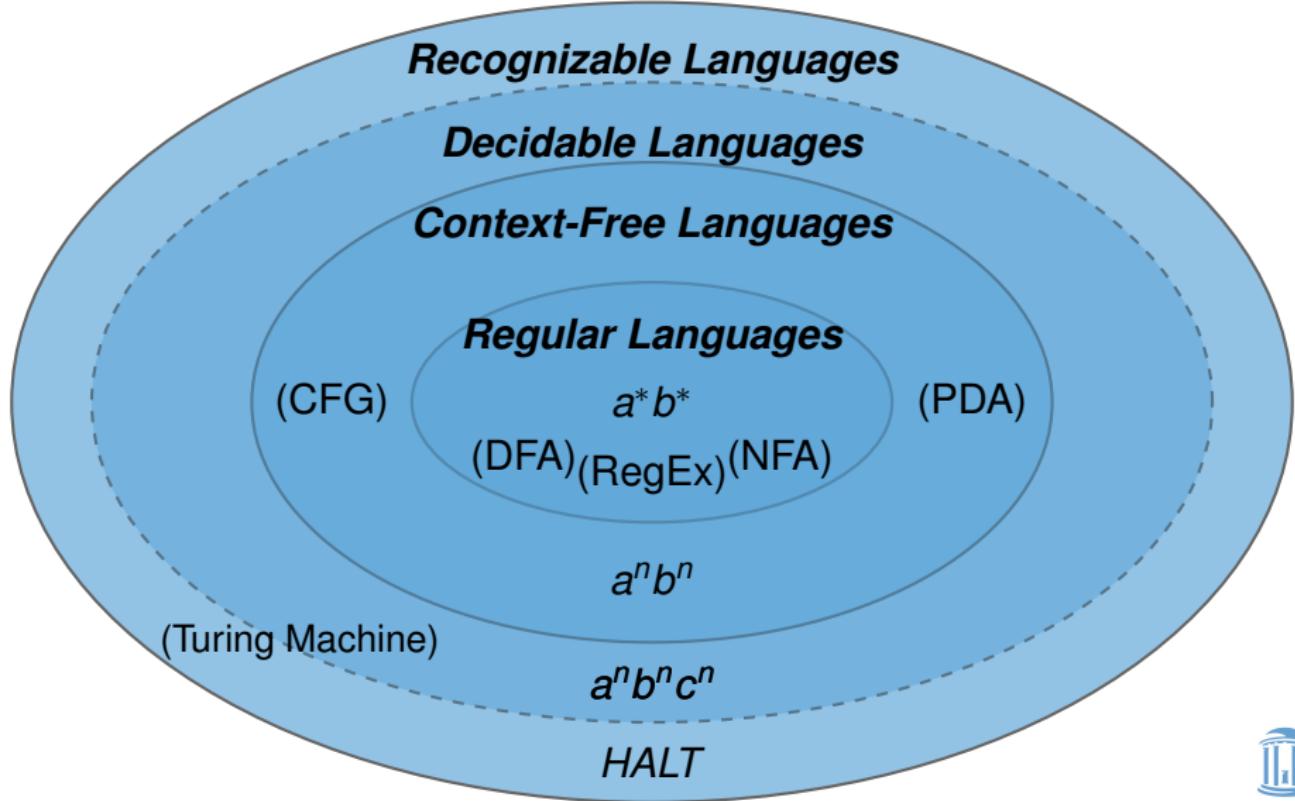
- Decides vs Recognizes (Machines)
- Decidable vs Recognizable (Languages)
- Mapping Reduction

2 Example Proofs

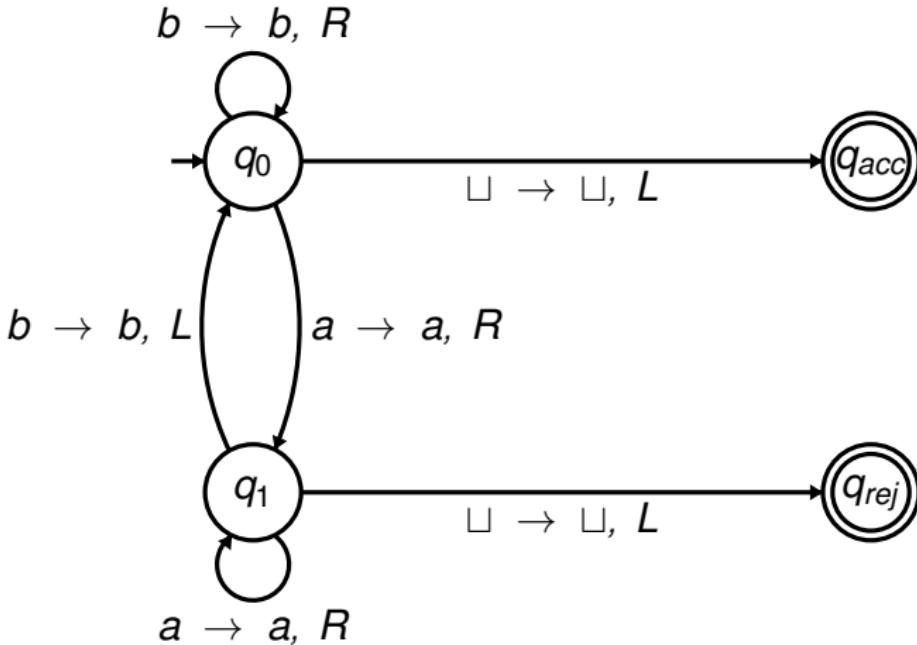
- Reduce One Decidable Language to Another
- $A_{TM} \leq_m REGULAR_{TM}$
- $HALT \leq_m VST$
- $A_{TM} \leq_m NE_{TM}$
- L_d is not recognizable
- $L_d \leq_m E_{TM}$



Languages So Far



Decides vs Recognizes (Machines)



Decides vs Recognizes (Machines)

Definition (Decides)

A Turing machine M **decides** a language L if

- For every string $w \in L$, M accepts w , and
- For every string $w \notin L$, M rejects w .



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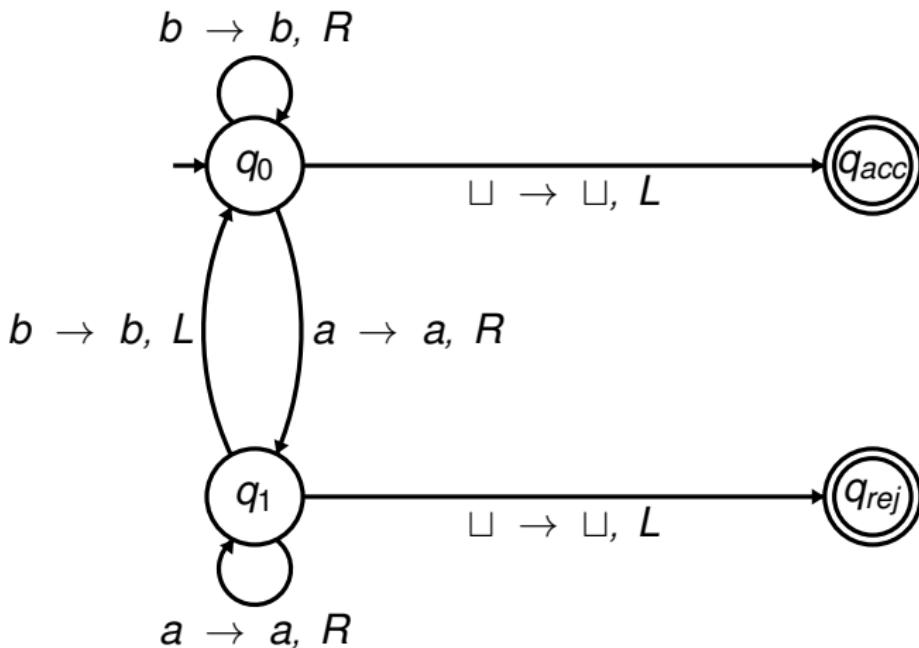
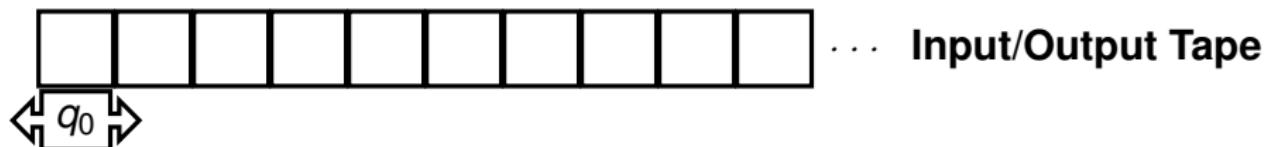
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Definition (Recognizes)

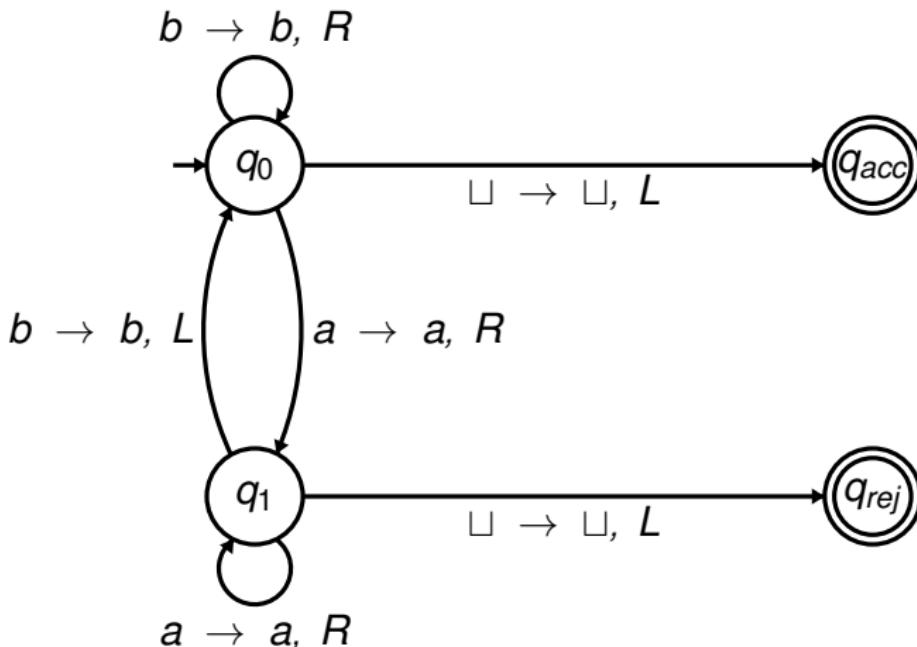
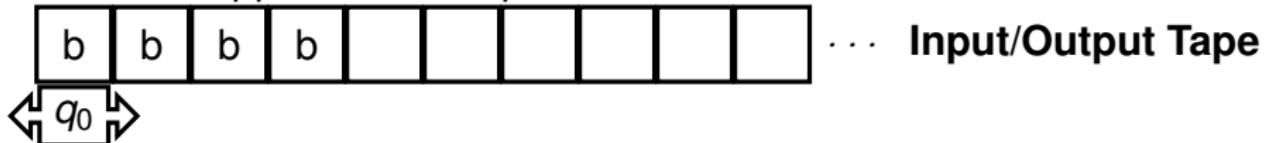
A Turing machine M **recognizes** a language L if

- For every string $w \in L$, M accepts w , and
- For every string $w \notin L$, M either rejects or goes into an infinite loop on w .

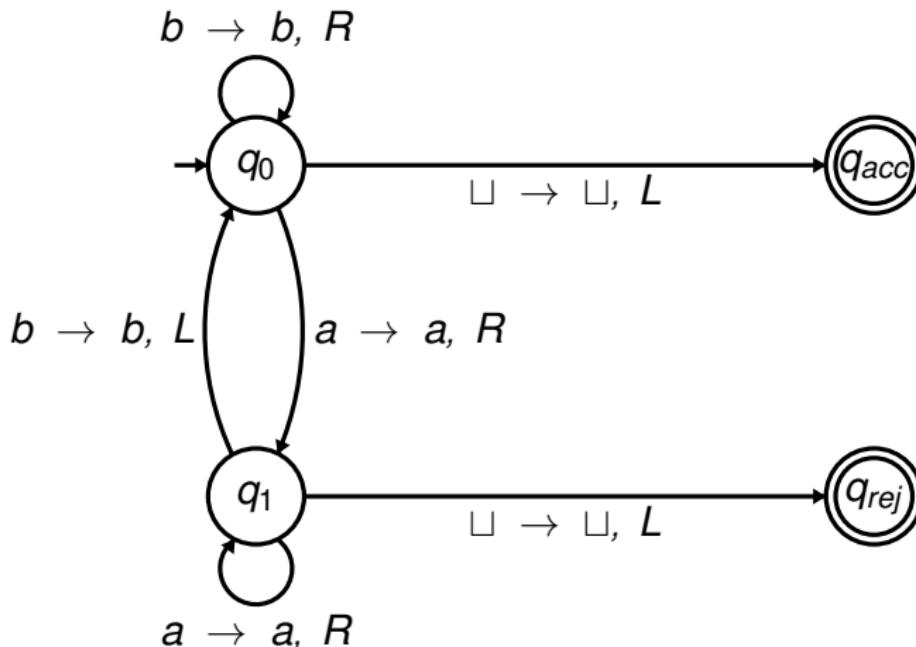
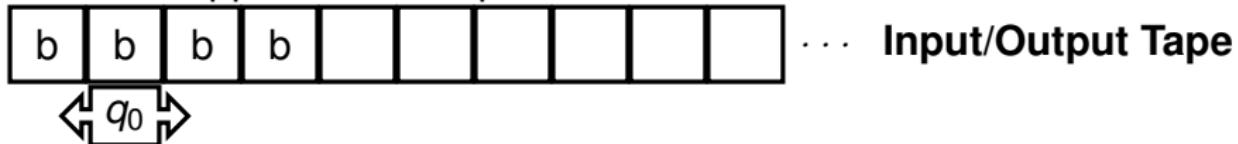




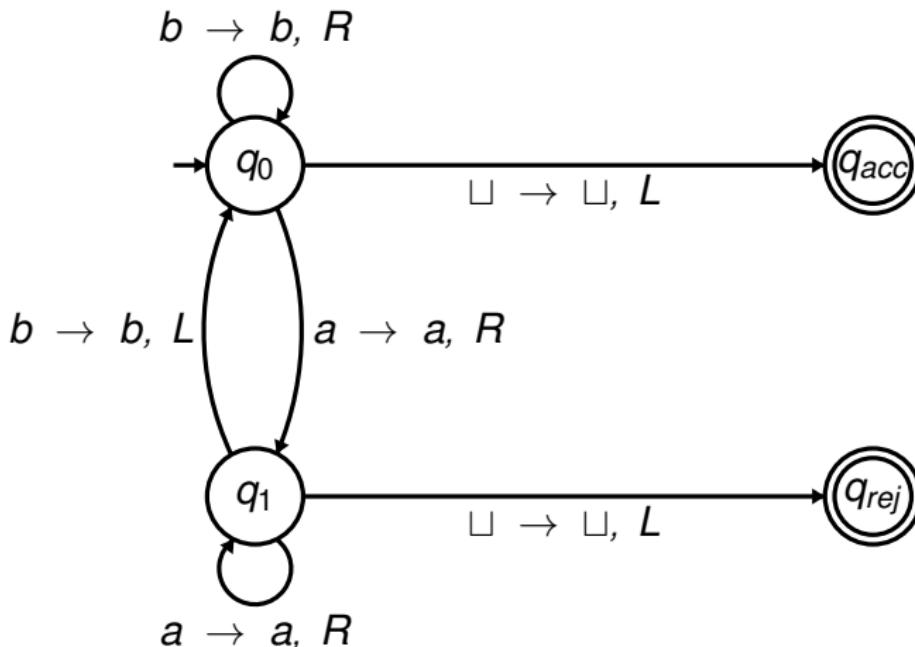
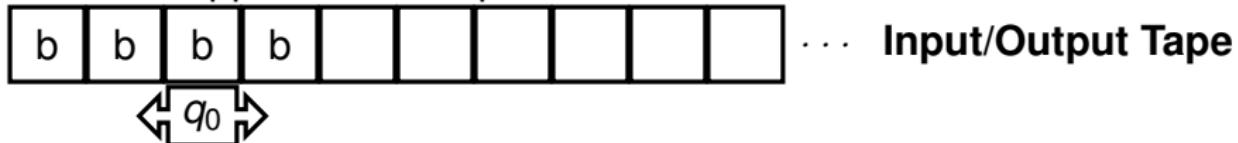
■ What happens to the input bbbb?



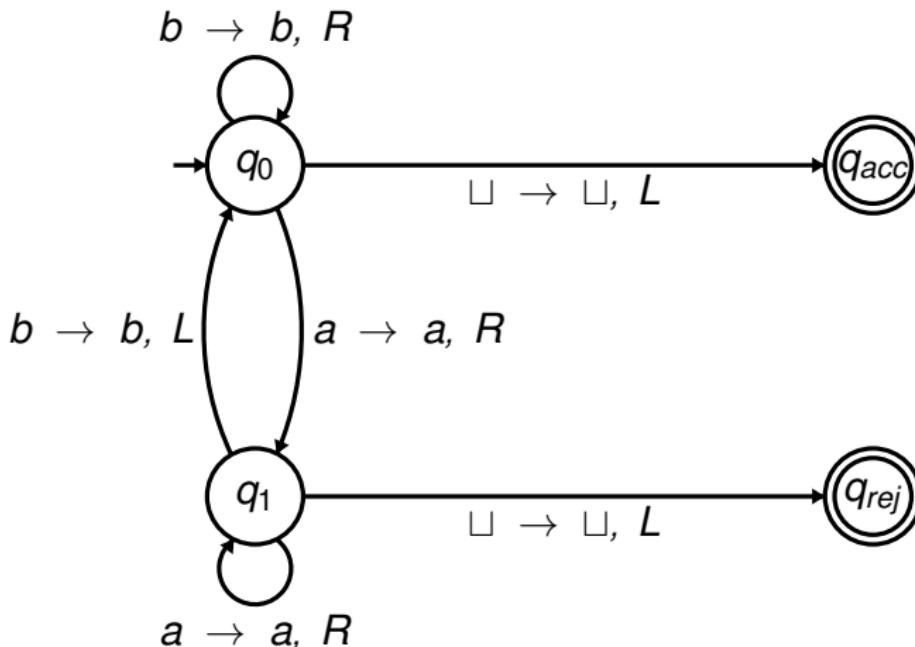
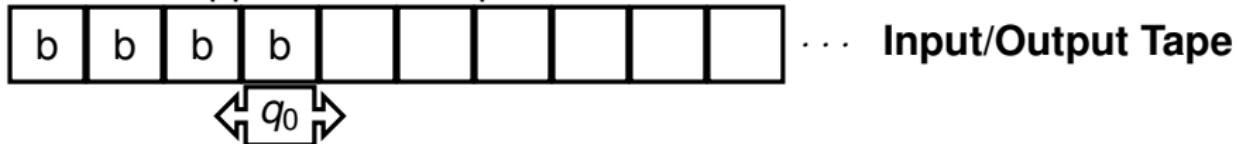
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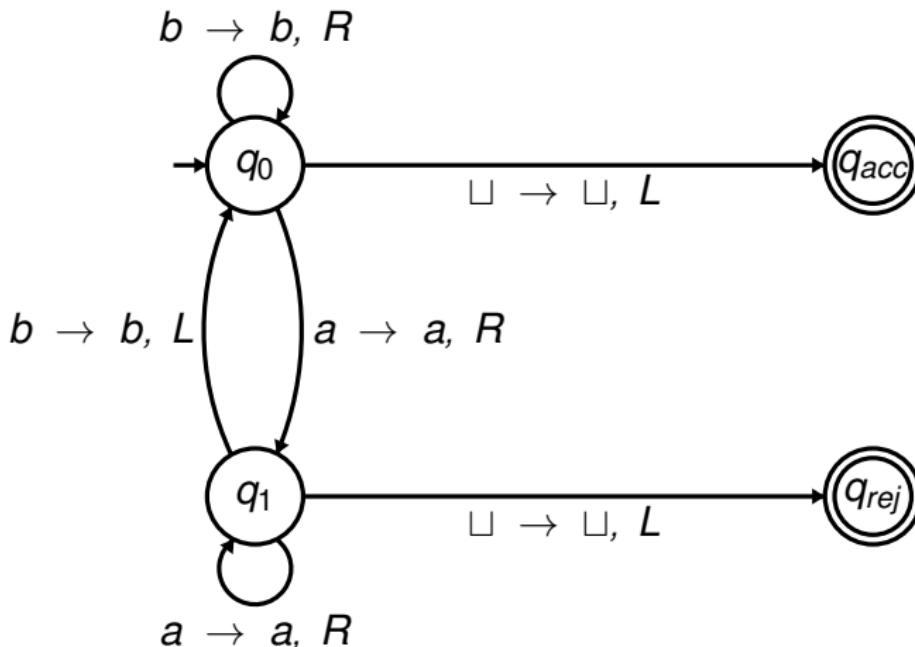
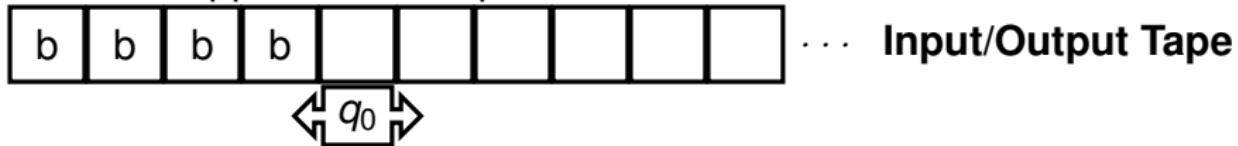
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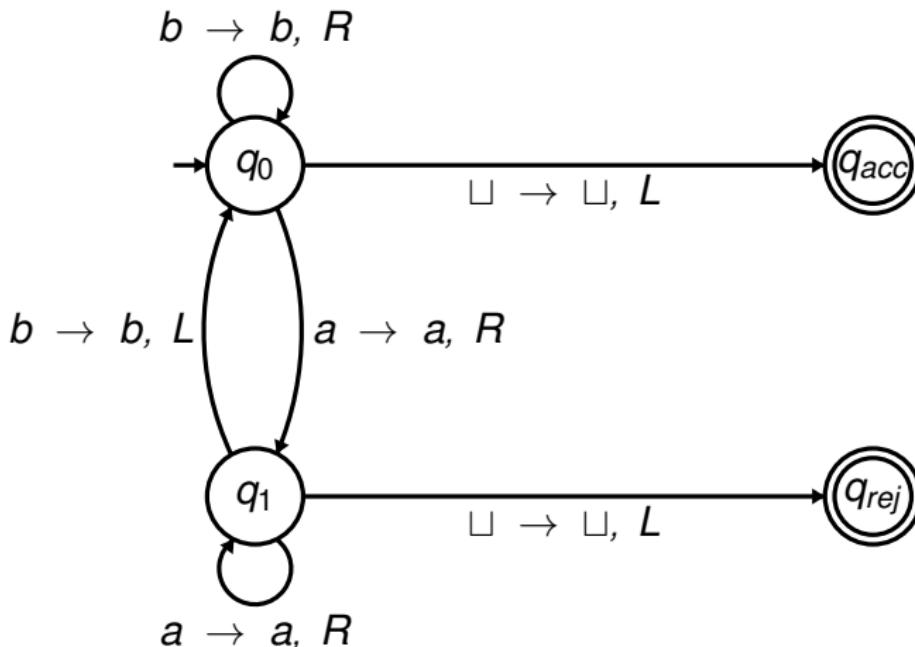
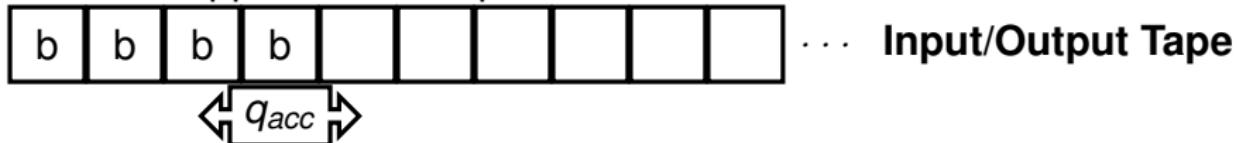
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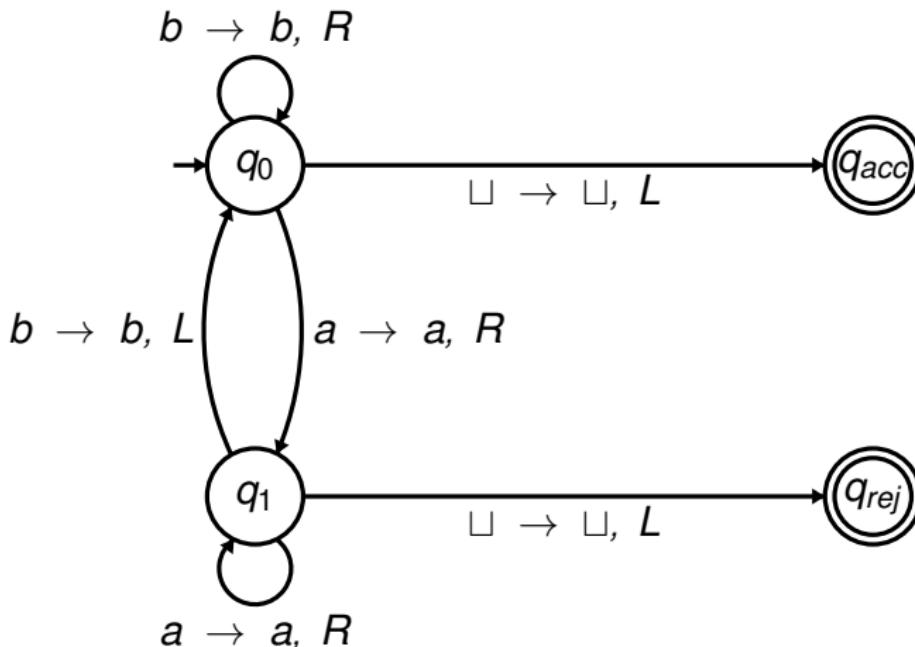
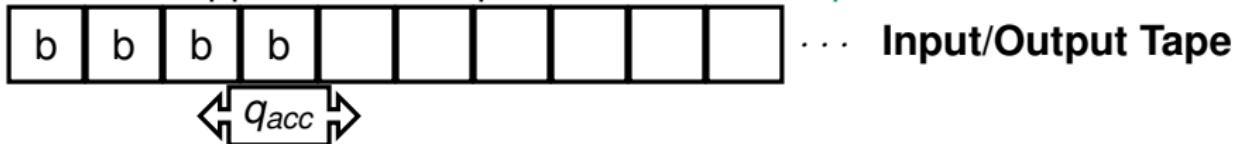
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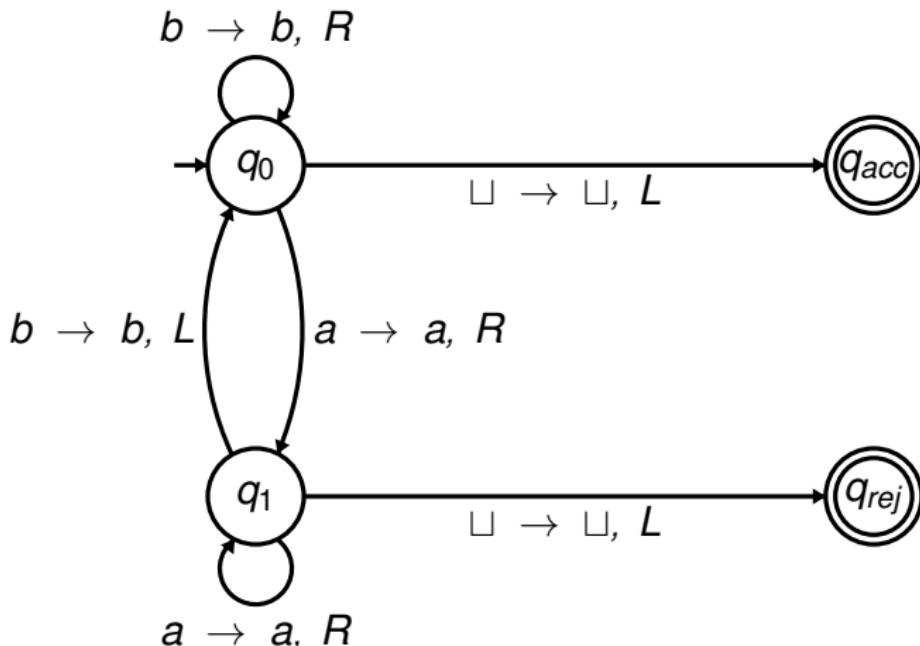
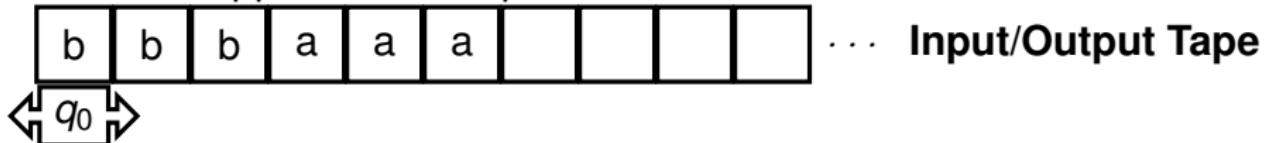
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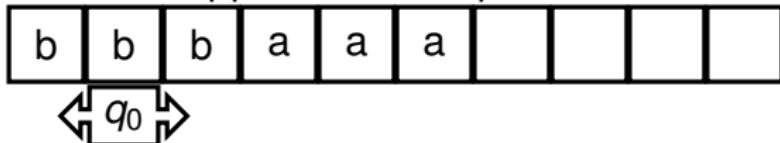
- What happens to the input bbbb? We accept it



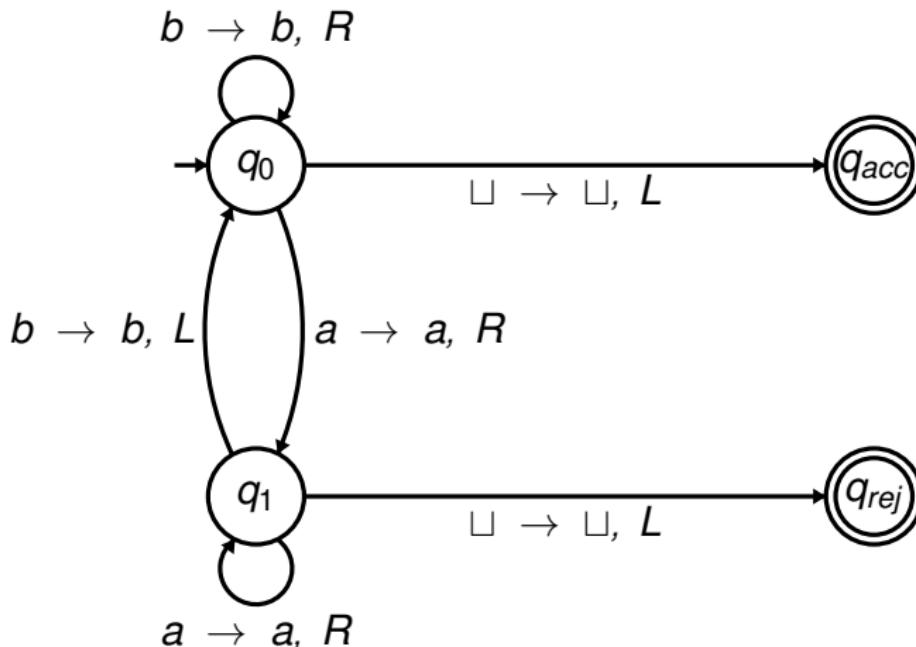
■ What happens to the input bbbaaa?



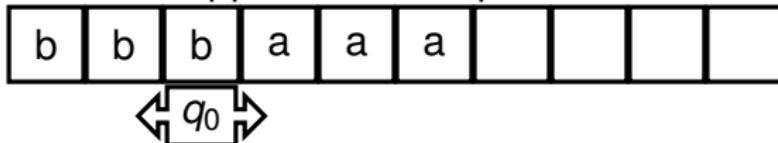
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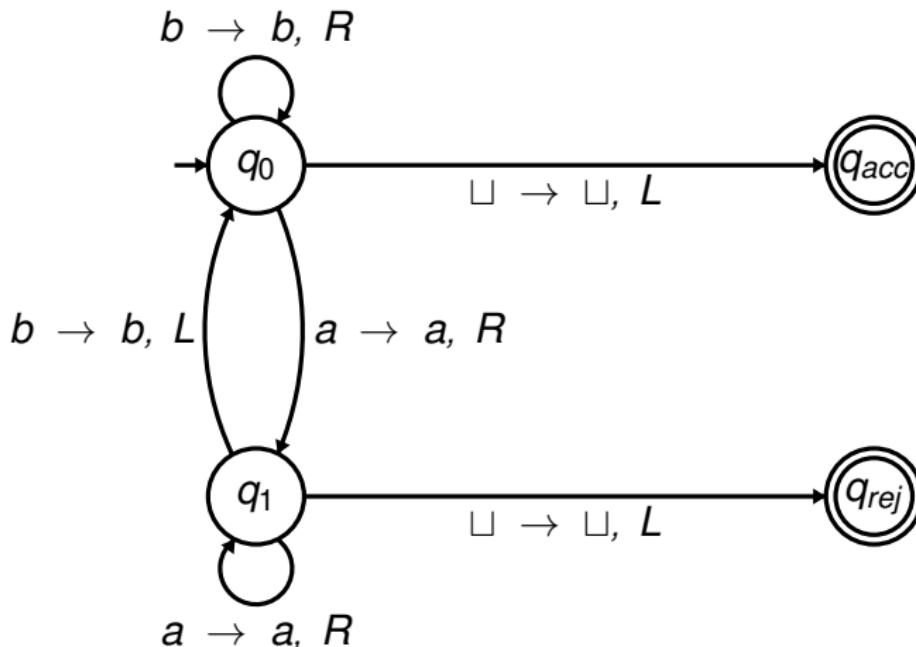
... Input/Output Tape



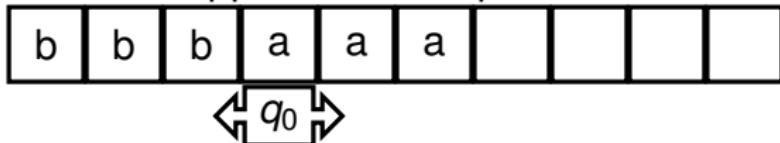
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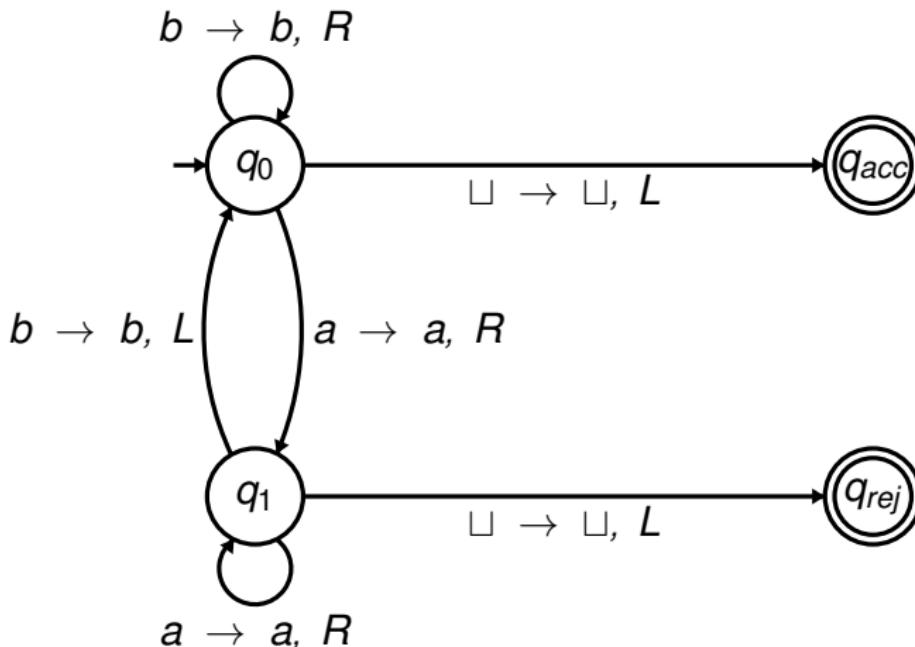
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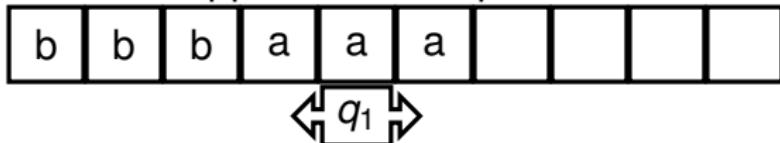
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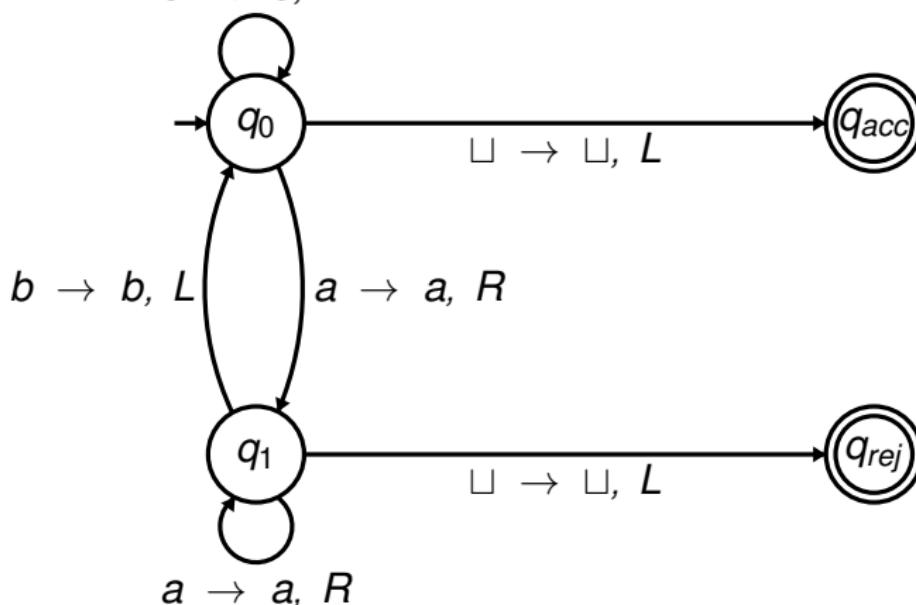


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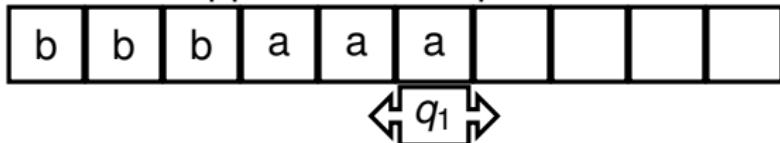


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$b \rightarrow b, R$

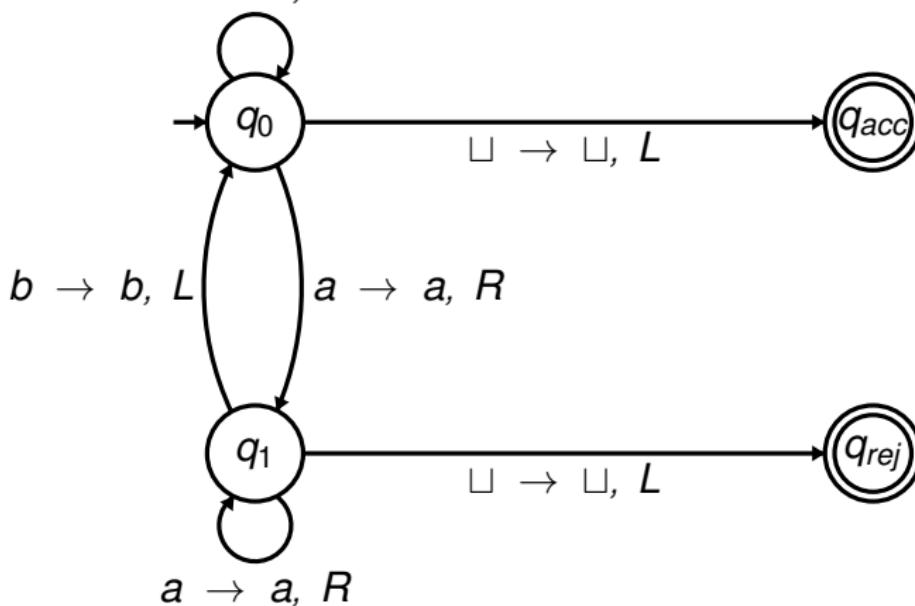


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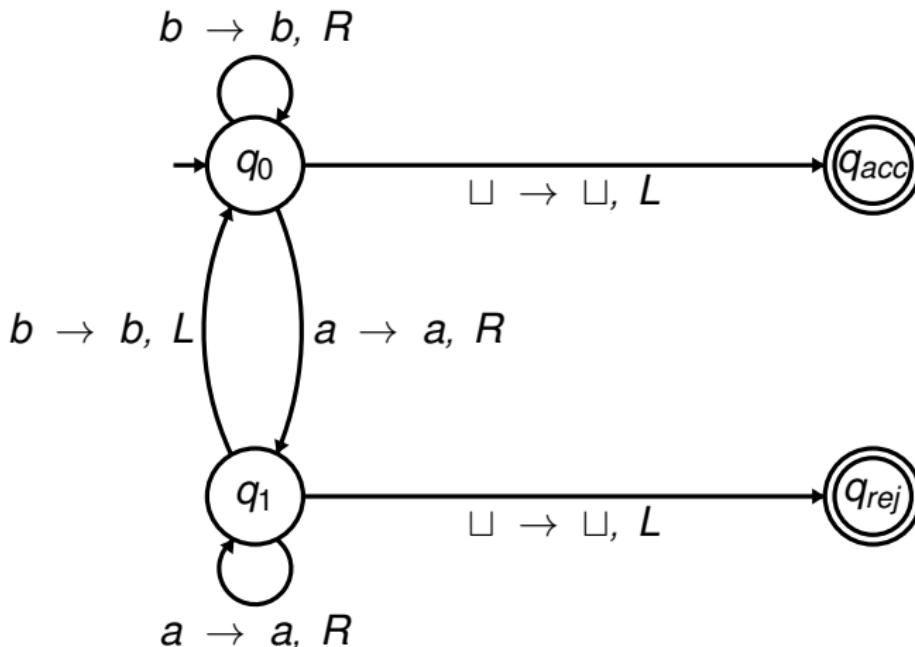
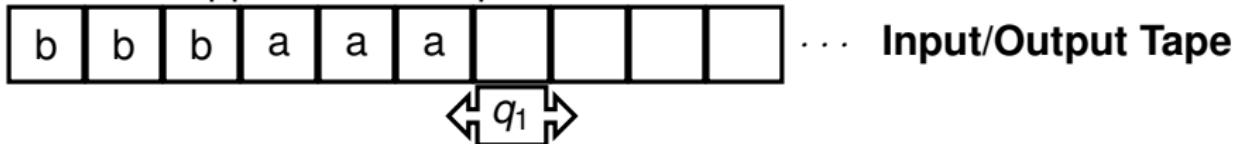


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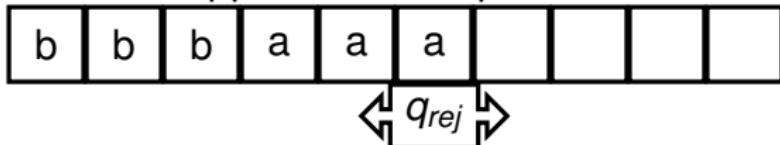
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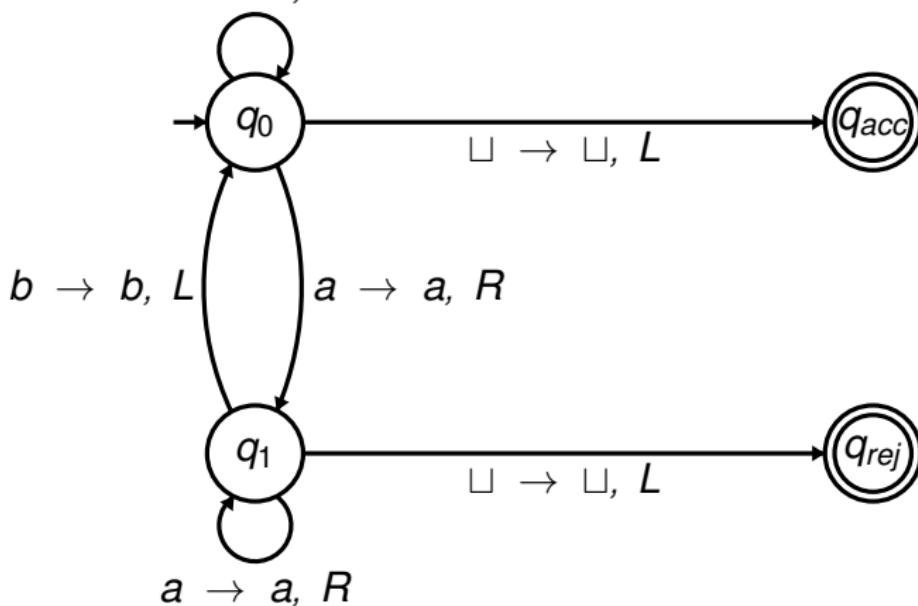


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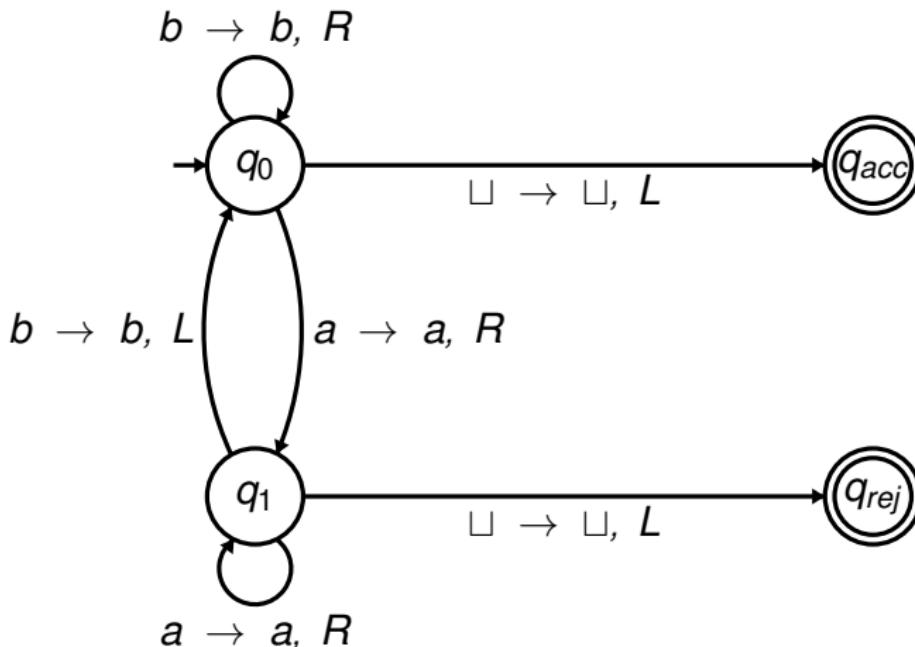
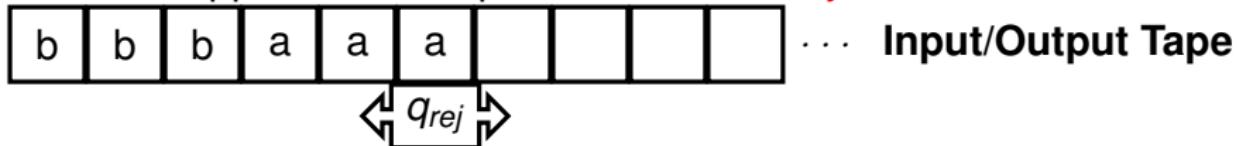


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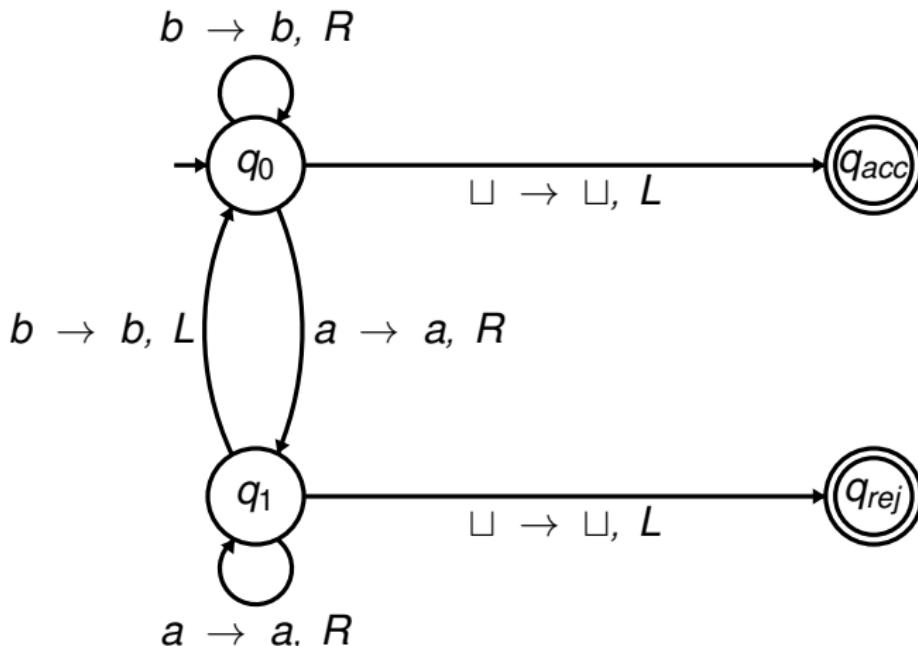
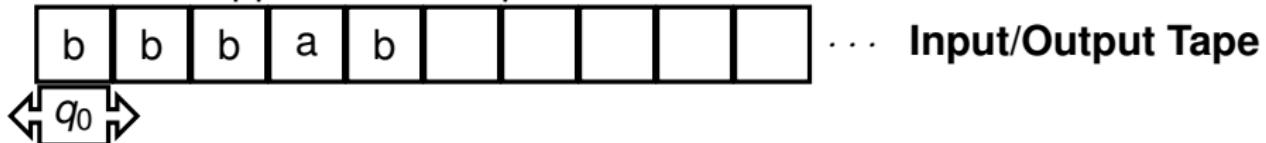
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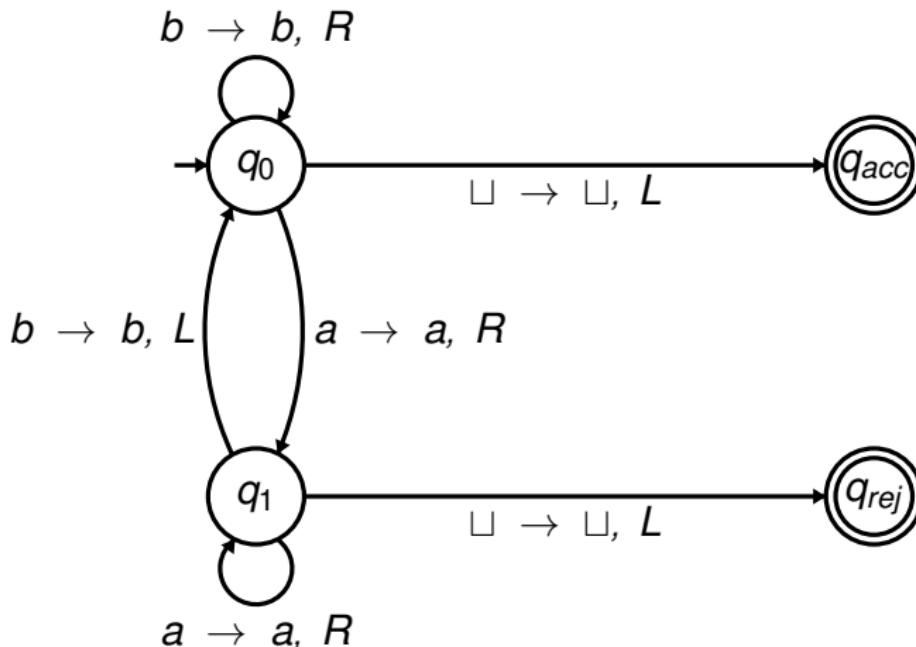
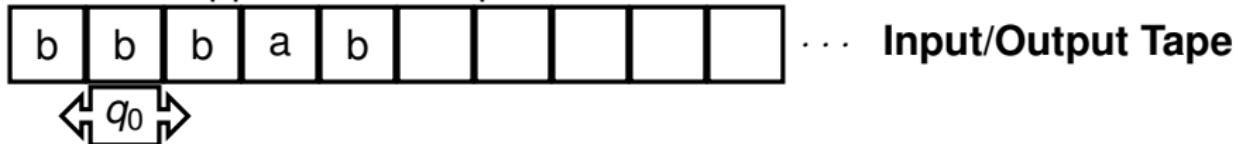
- What happens to the input bbbaaa? We reject it



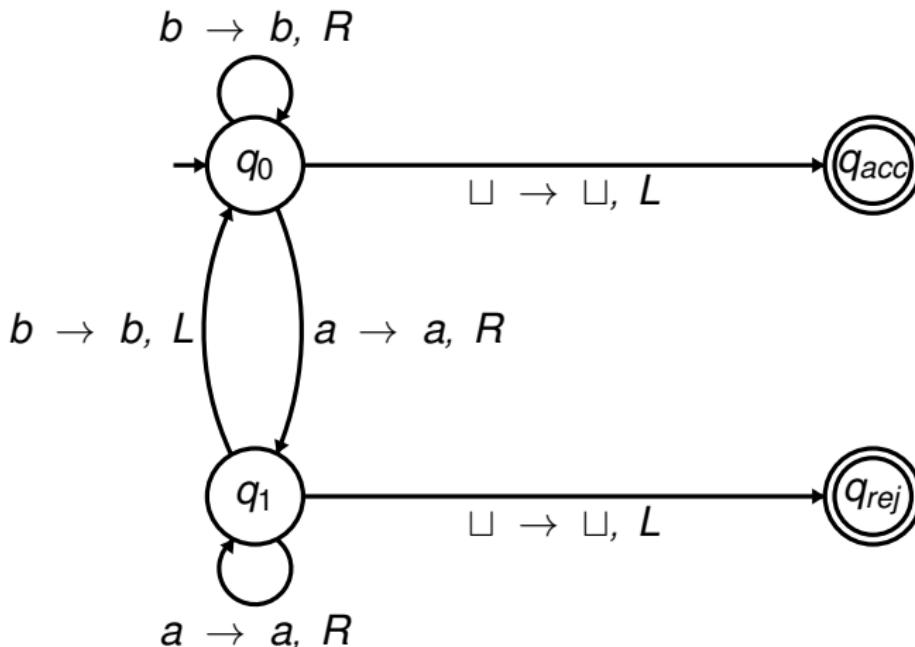
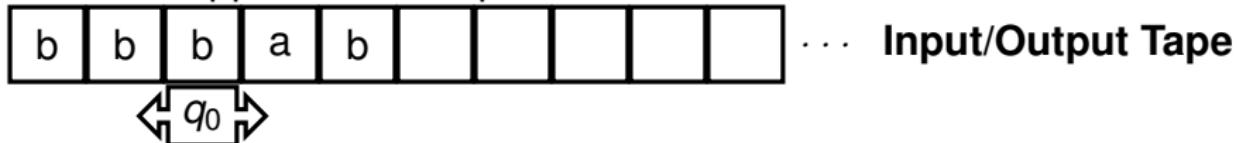
■ What happens to the input bbbab?



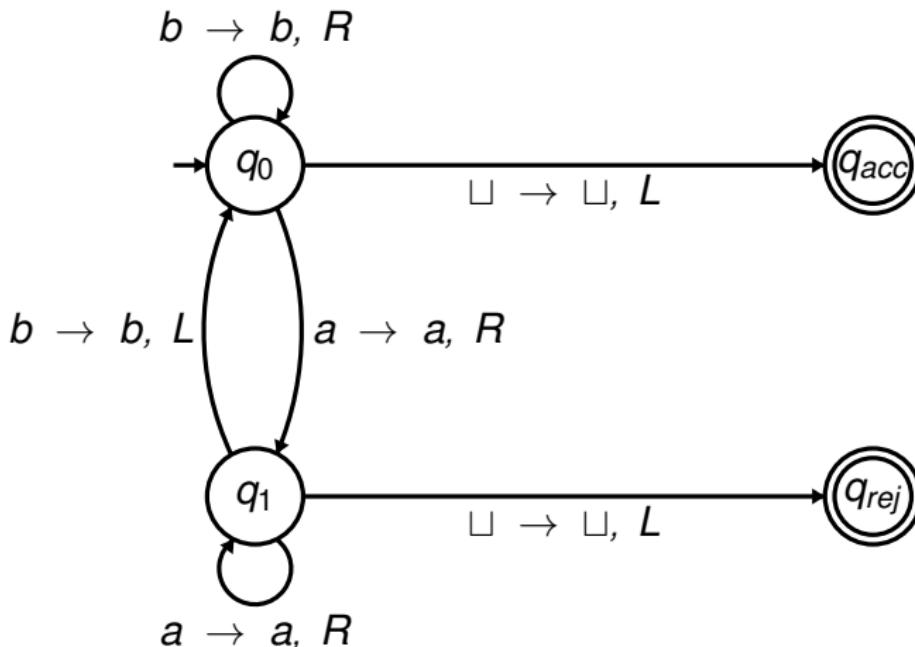
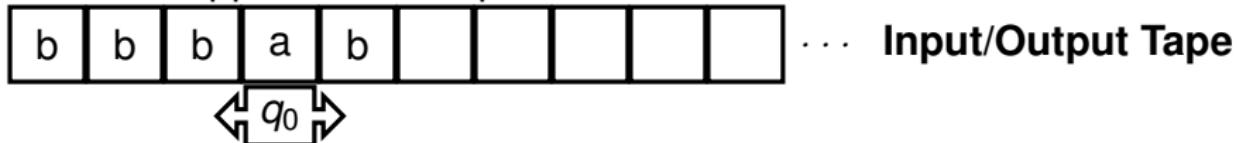
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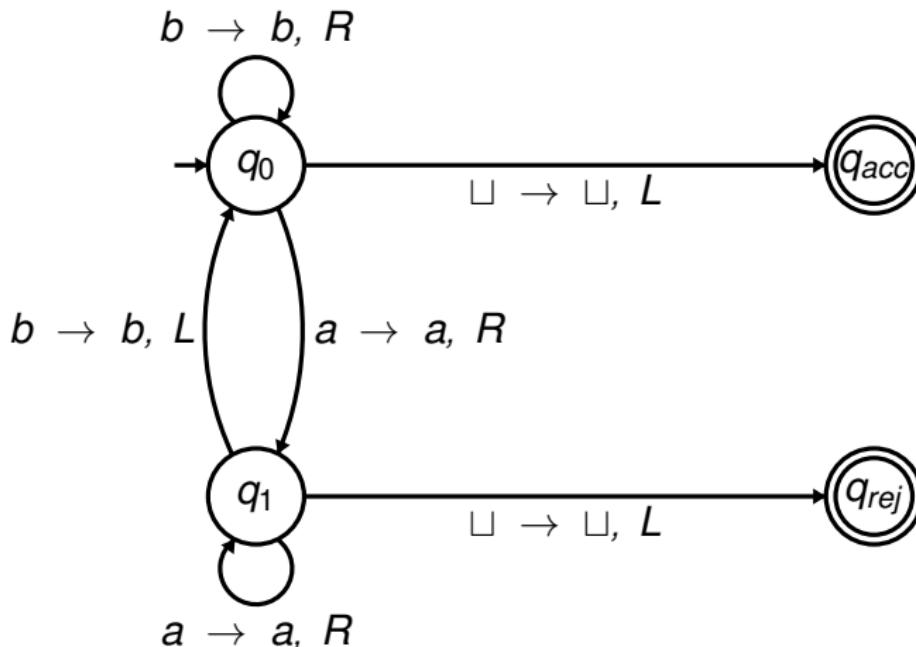
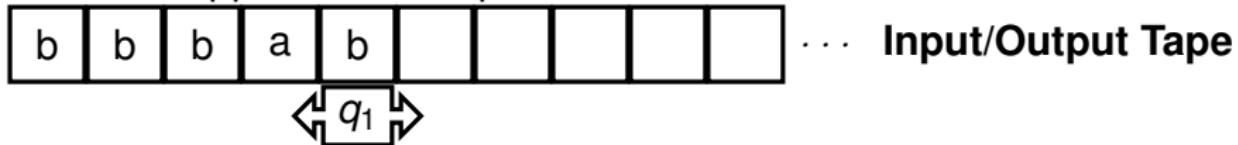
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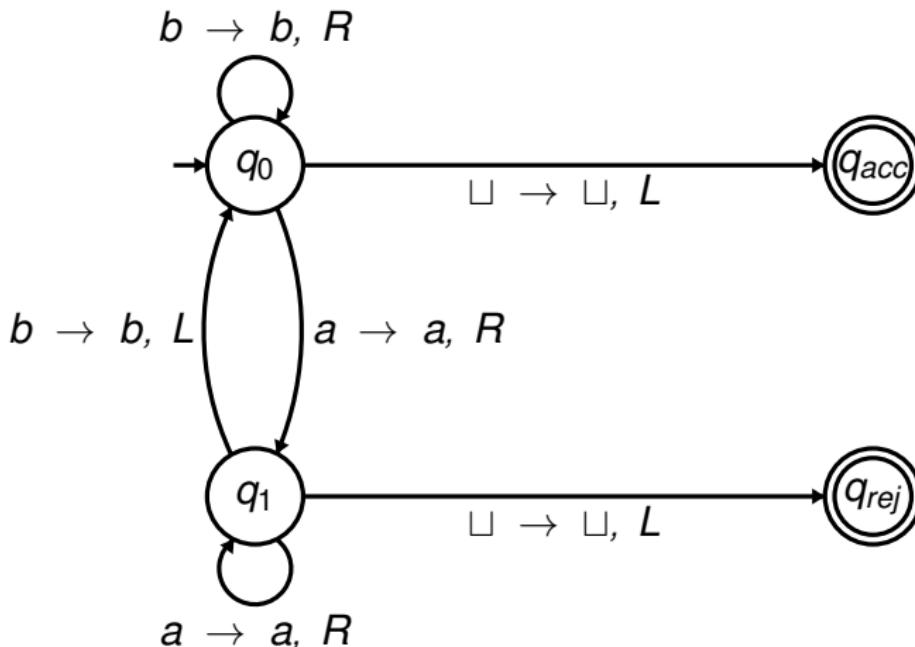
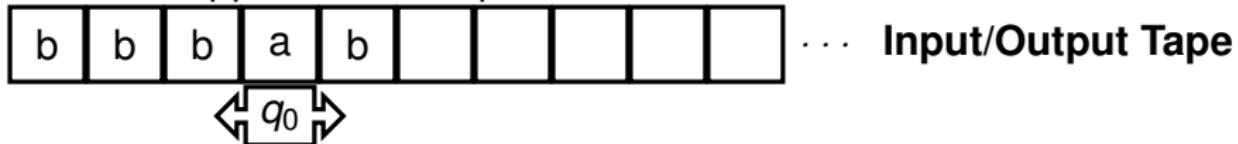
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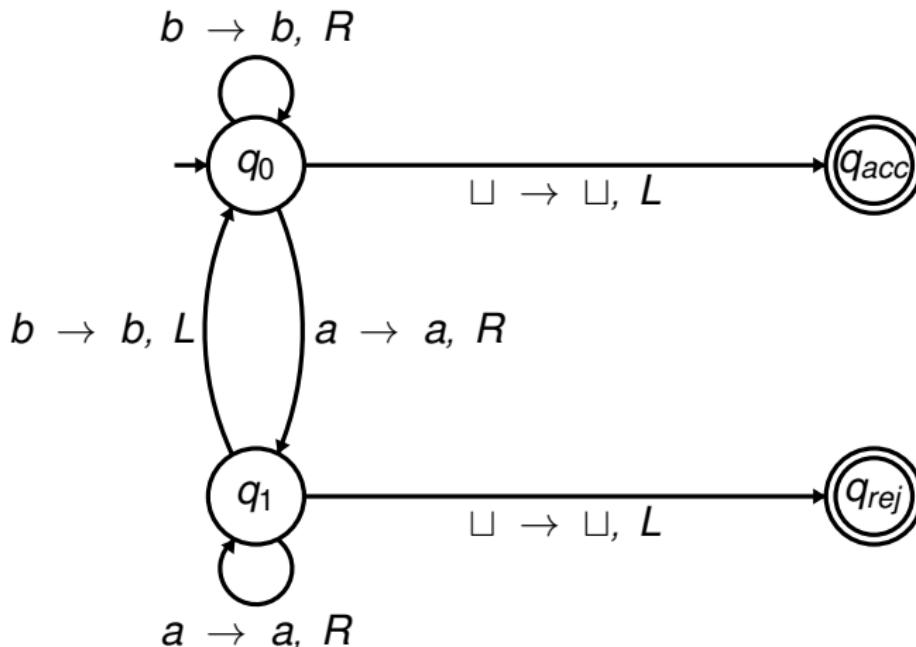
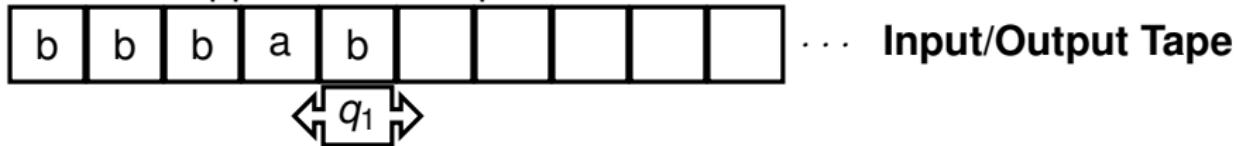
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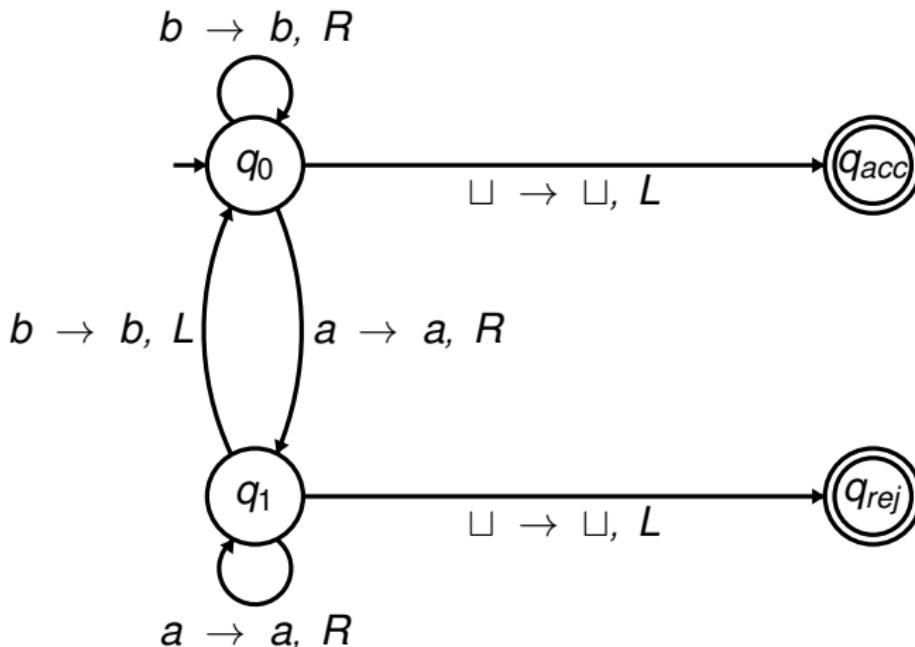
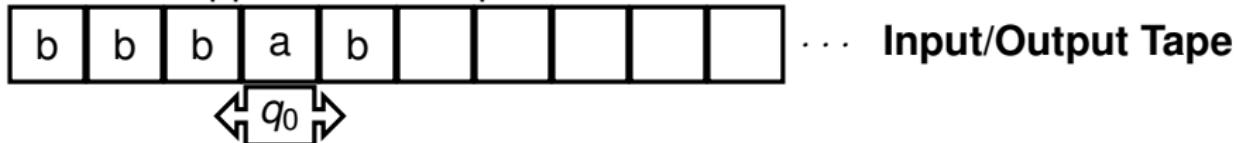
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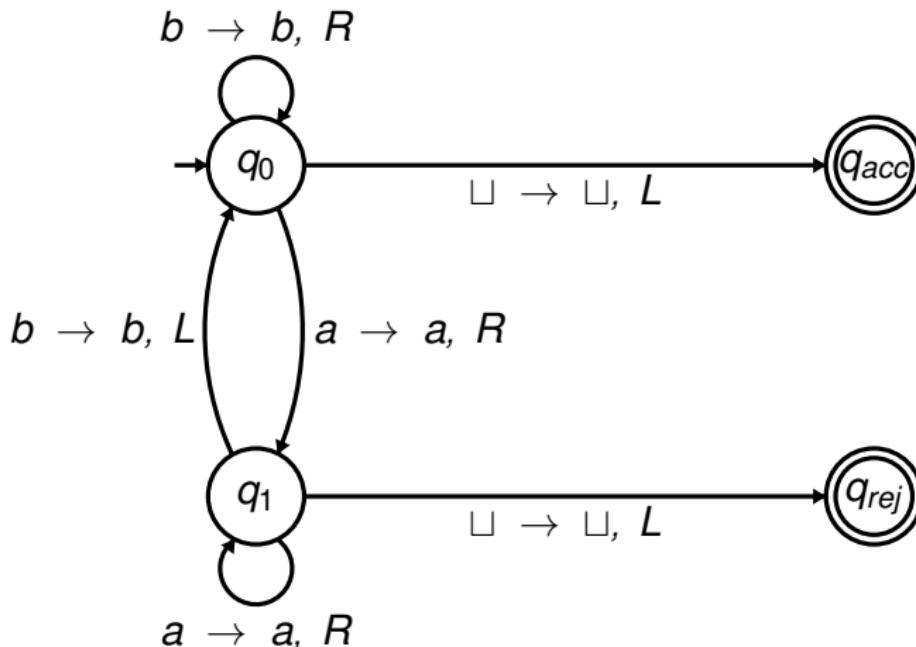
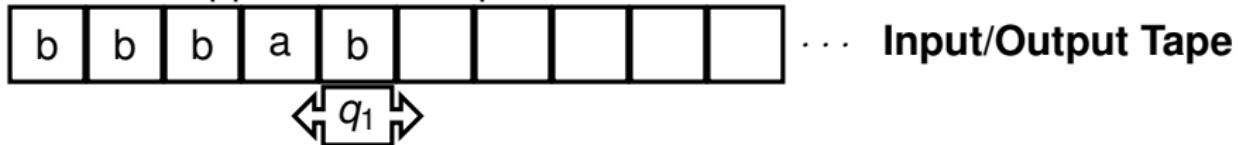
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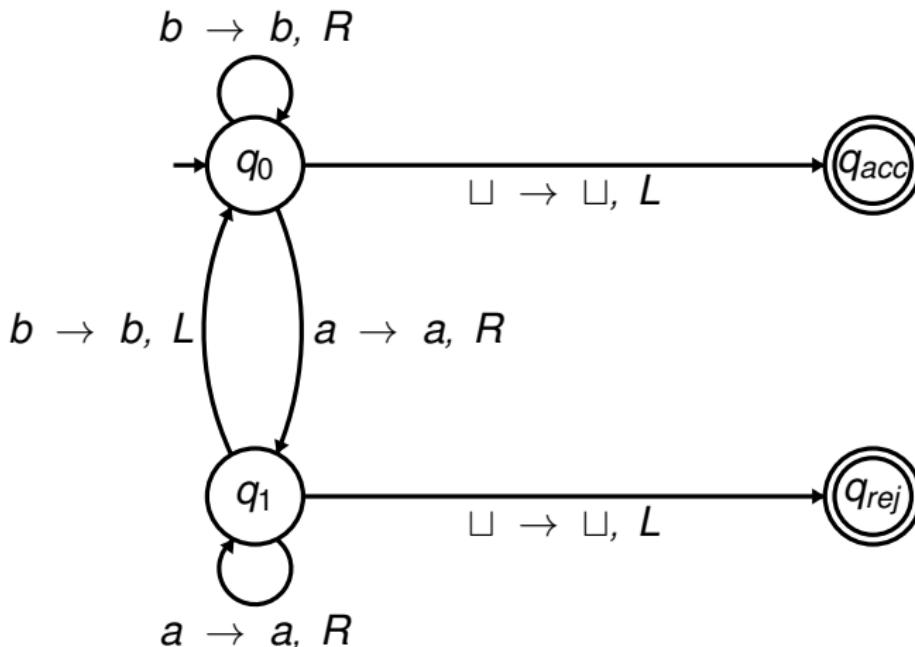
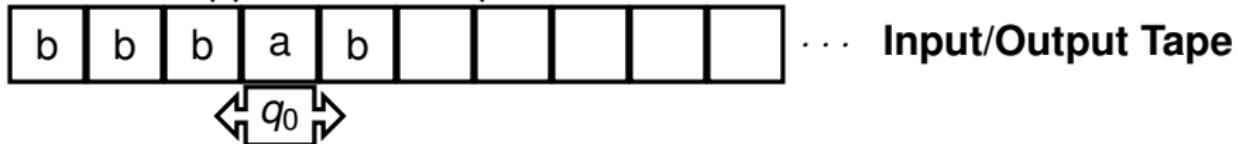
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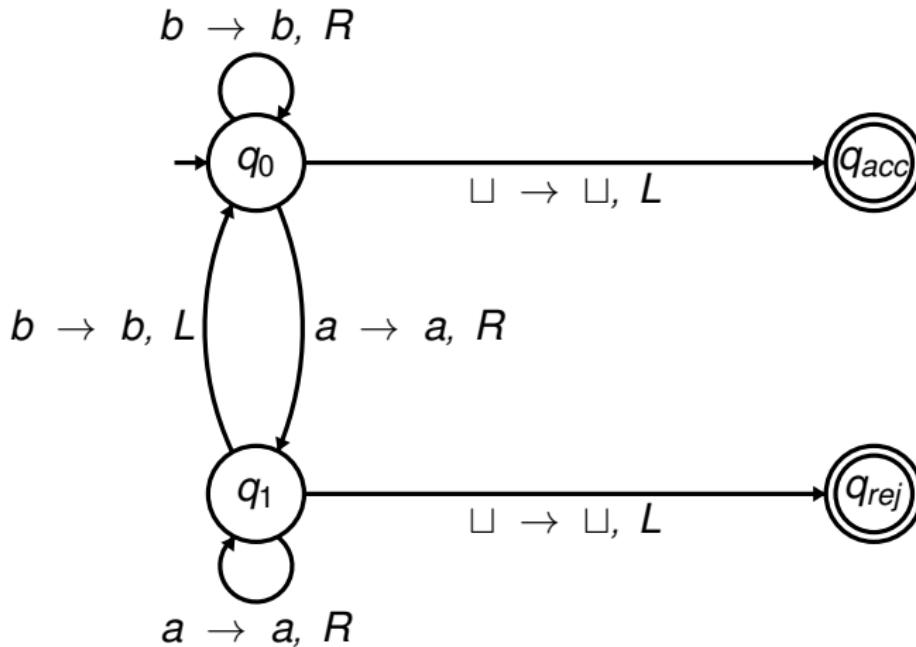
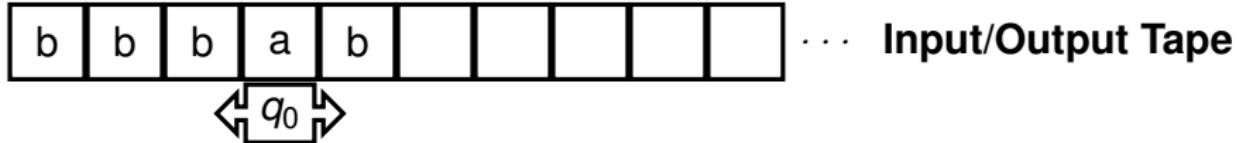
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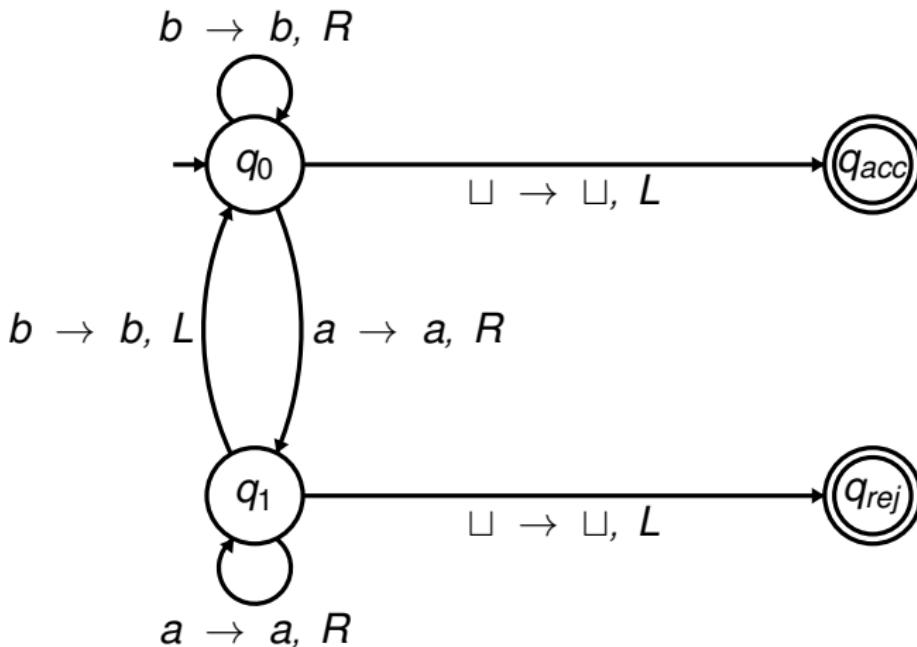
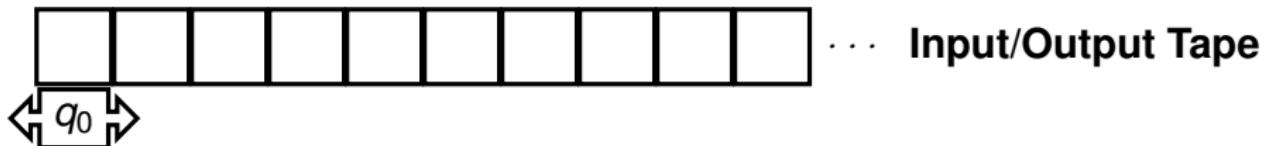
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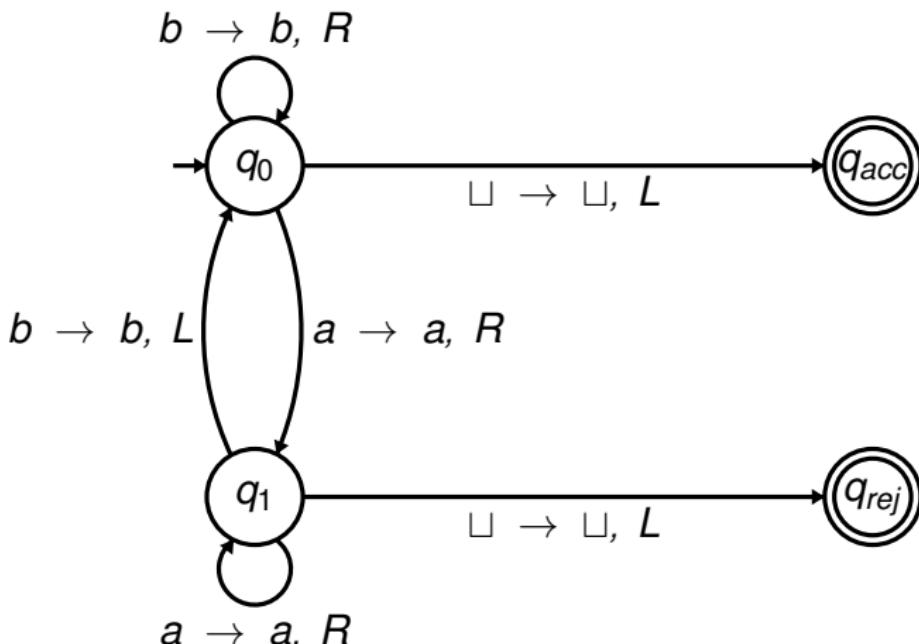
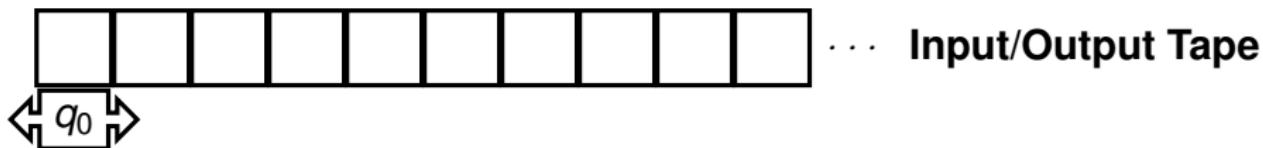
- What happens to the input bbbab? We get stuck in an infinite loop



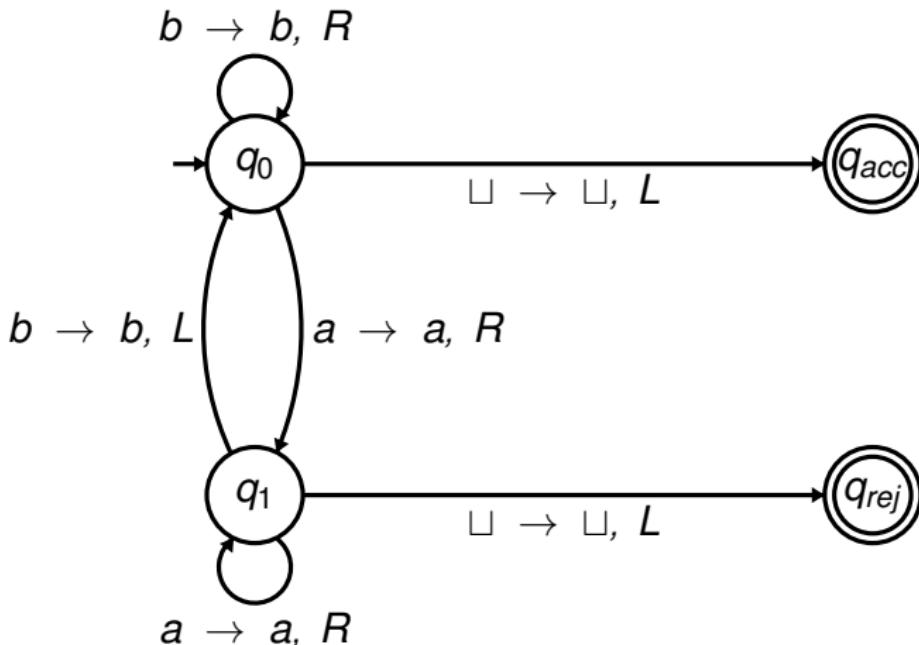
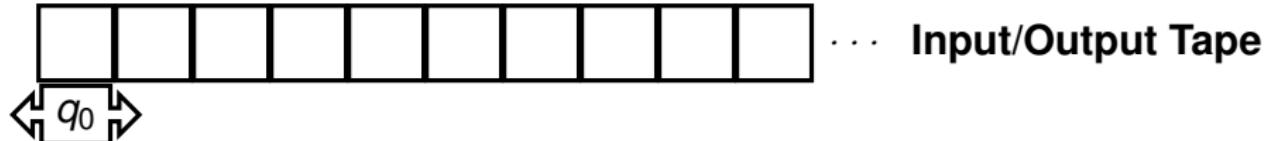
- What language does this machine recognize?



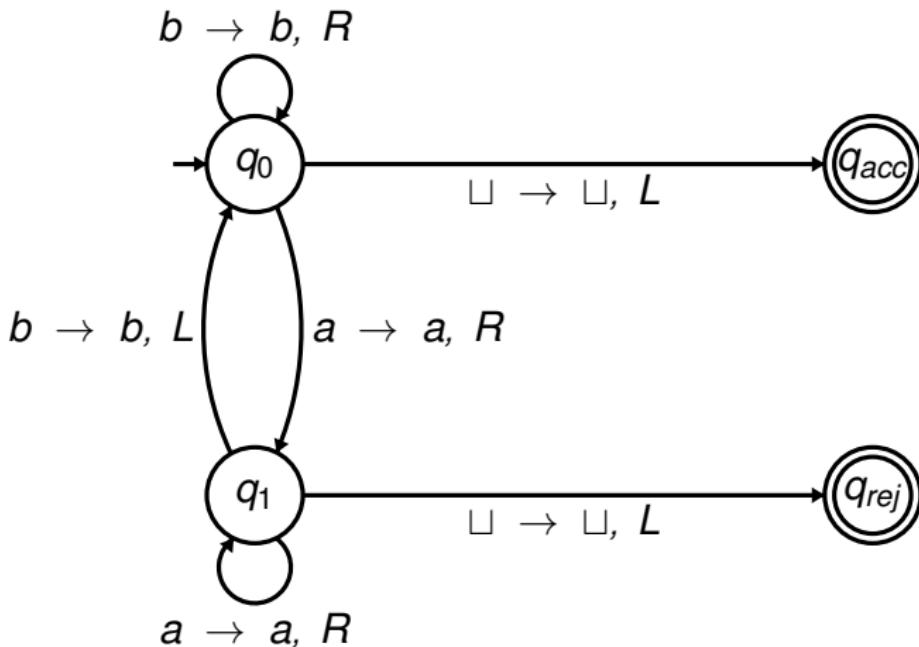
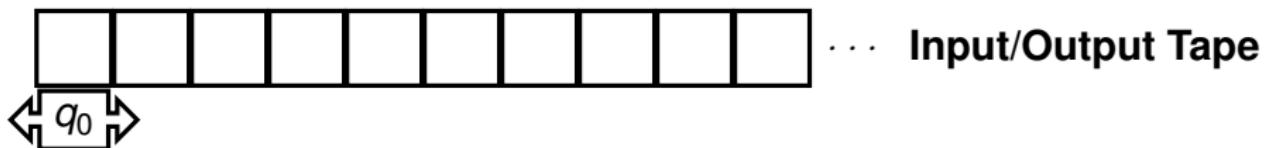
- What language does this machine recognize? $\{b^n \mid n \geq 0\}$



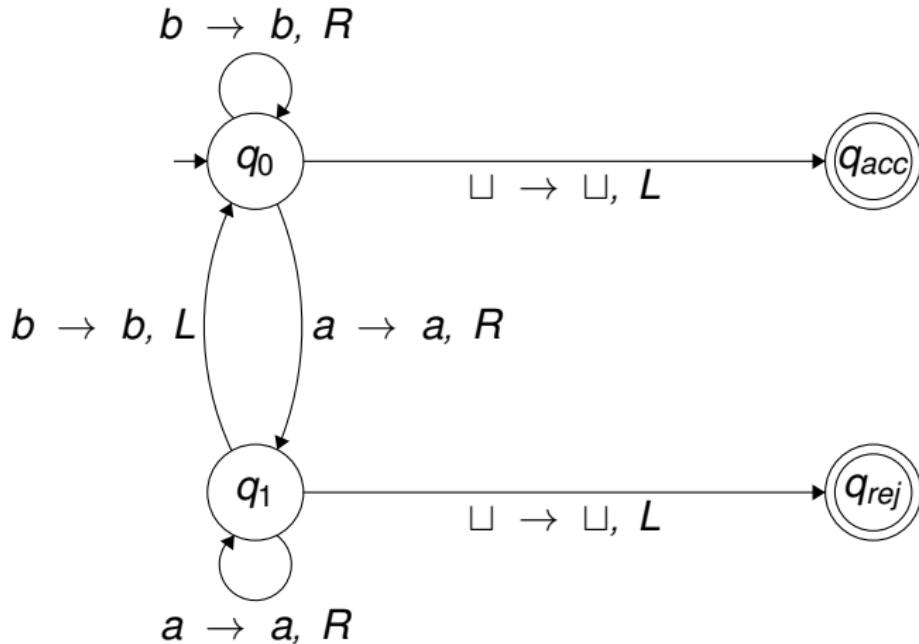
■ Is this machine a decider?



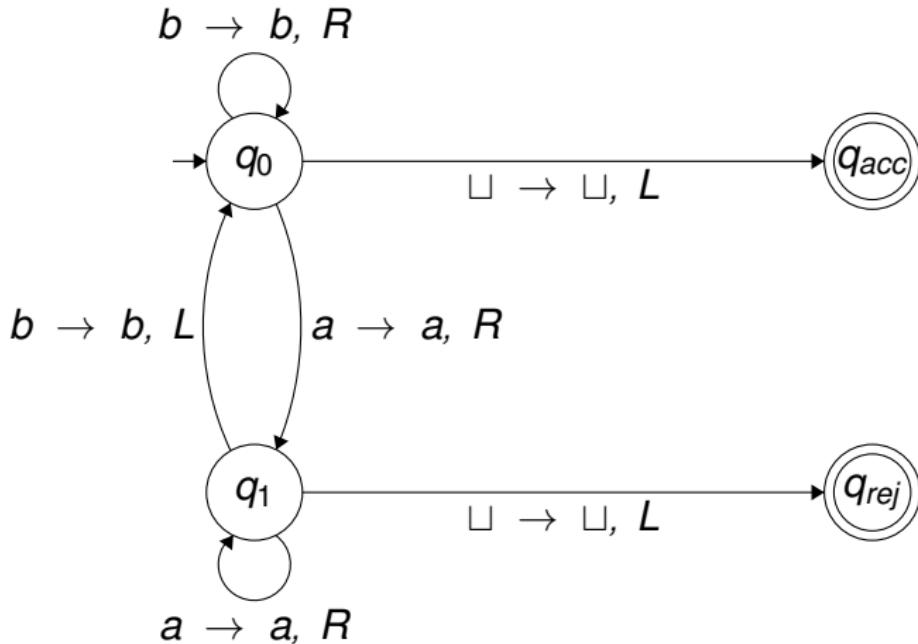
- Is this machine a decider? No, since it loops infinitely on bbbab



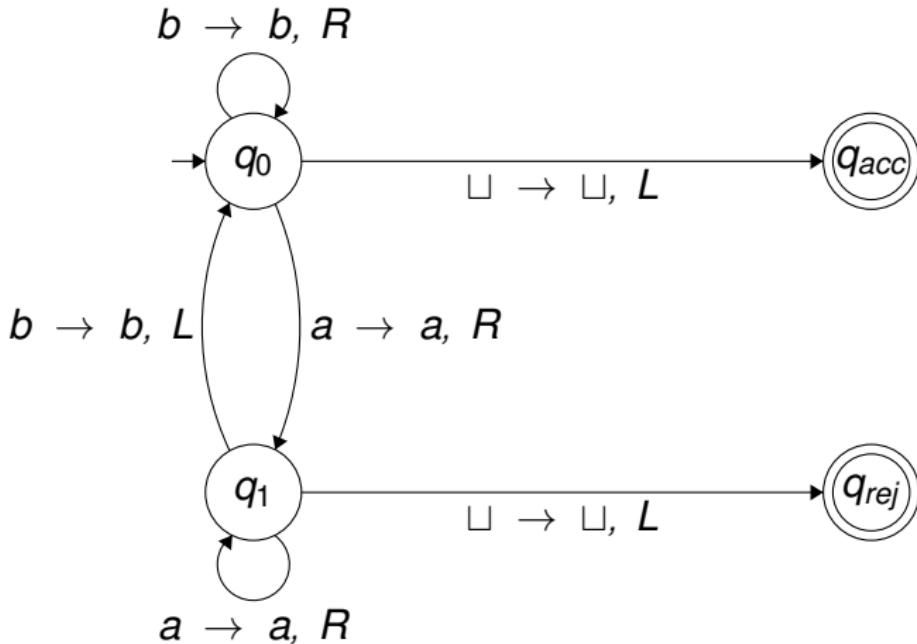
- This machine does **not decide** $\{b^n \mid n \geq 0\}$



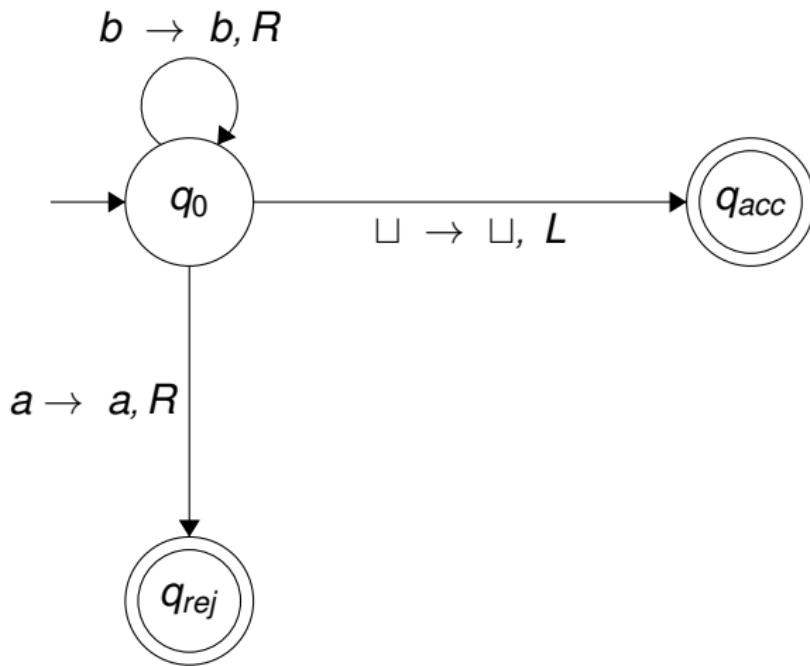
- This machine does ***not decide*** $\{b^n \mid n \geq 0\}$
- This machine does ***recognize*** $\{b^n \mid n \geq 0\}$



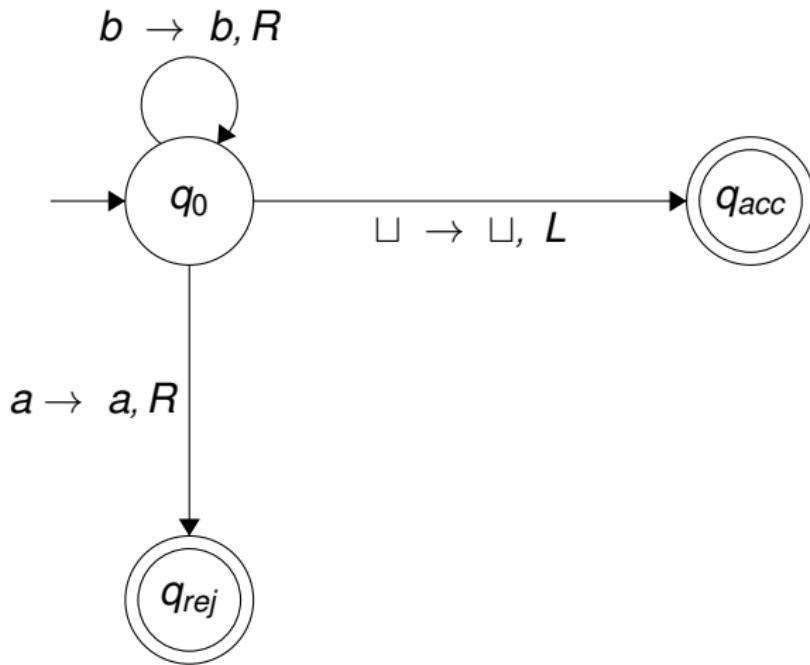
- This machine does ***not decide*** $\{b^n \mid n \geq 0\}$
- This machine does ***recognize*** $\{b^n \mid n \geq 0\}$
- IMPORTANT: Even though this particular machine does not decide $\{b^n \mid n \geq 0\}$, some other machine might decide it



- The following machine **decides** $\{b^n \mid n \geq 0\}$



- The following machine **decides** $\{b^n \mid n \geq 0\}$
- So, $\{b^n \mid n \geq 0\}$ is a **decidable language**



Decidable vs Recognizable (Languages)



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Definition (Decidable)

A language L is ***decidable*** if and only if there exists a Turing machine M that ***decides*** L .



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Definition (Recognizable)

A language L is ***recognizable*** if and only if there exists a Turing machine M that ***recognizes*** L .



Mapping Reduction



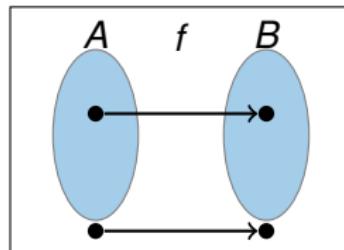
Mapping Reduction

What $A \leq_m B$ means conceptually:



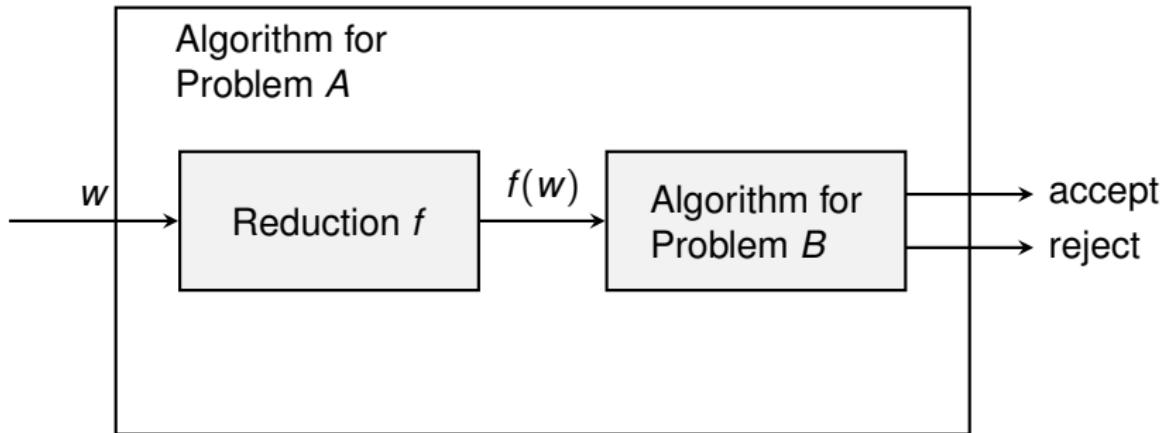
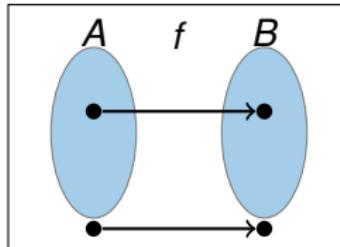
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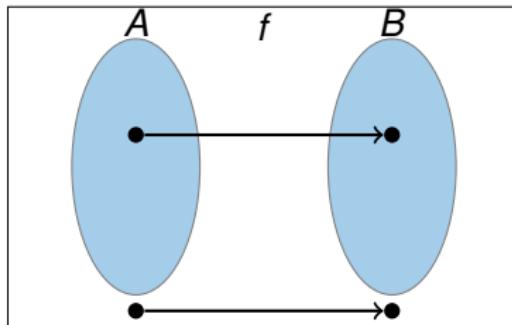
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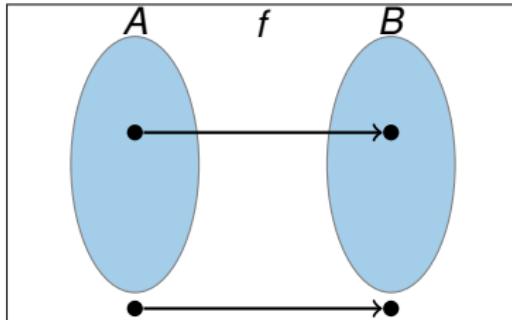
A function $f : \Sigma^* \rightarrow \Sigma^*$ is **computable** if there exists a Turing machine M that on every input w , halts with $f(w)$ on the tape.



Mapping Reduction

Definition

A ***mapping reduction*** from a language A to a language B is a computable function $f : \Sigma^* \rightarrow \Sigma^*$ such that $w \in A \iff f(w) \in B$. We say that A is **reducible to B** , and we denote it by $A \leq_m B$.

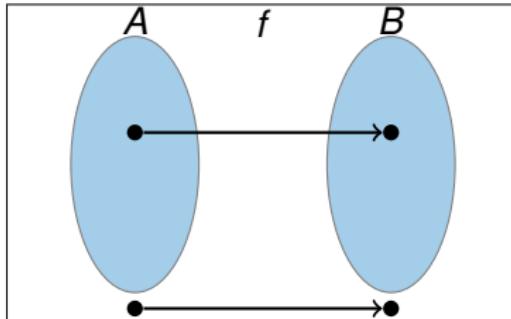


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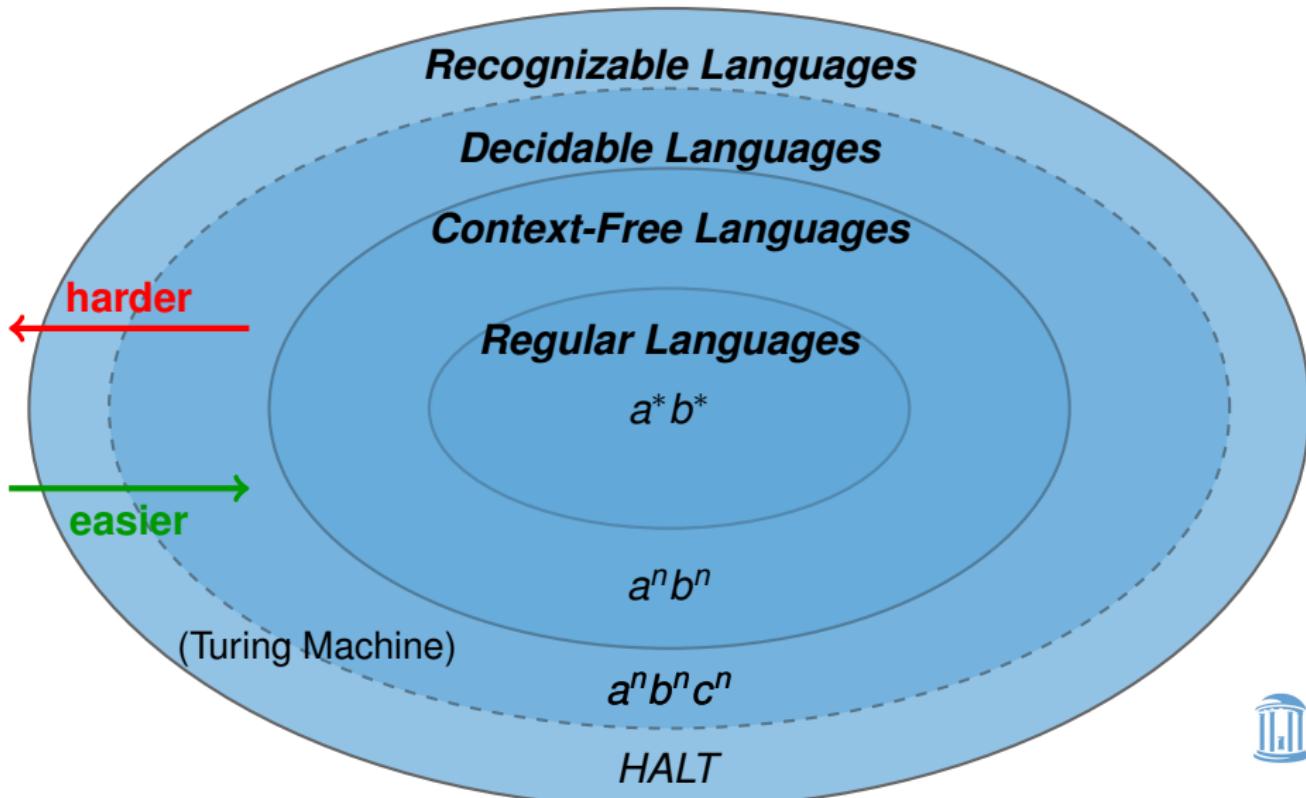
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- Informally, $A \leq_m B$ means “Problem A is no harder than B ,” and all decidable problems are equally difficult under mapping reductions (e.g., regular vs. context-free languages).



Mapping Reductions



Suppose we have $X \leq_m Y$



Suppose we have $X \leq_m Y$

Conclusion (choose the smallest one that must be true): Options:

- A: Decidable
- B: Undecidable
- C: Recognizable
- D: Unrecognizable
- W: Cannot tell



Suppose we have $X \leq_m Y$

Conclusion (choose the smallest one that must be true): Options:

1 X is decidable. Y is _____

- A: Decidable
- B: Undecidable
- C: Recognizable
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| 4 | Y is undecidable. X is (W) | D: Unrecognizable |
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Decidable Languages: Mapping Reduction Example

Theorem

Let

$$X = \{w \in \{0, 1\}^* \mid \#\text{0s in } w \text{ is even}\}$$

and

$$Y = \{w \in \{0, 1\}^* \mid \#\text{0s in } w \text{ is divisible by 6}\}.$$

Then $X \leq_m Y$.



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Mapping Reduction: Even 0s → #0s divisible by 6

We will map the input w to the string obtained by replacing each 0 in w with three 0s at the end and leaving 1's unchanged.



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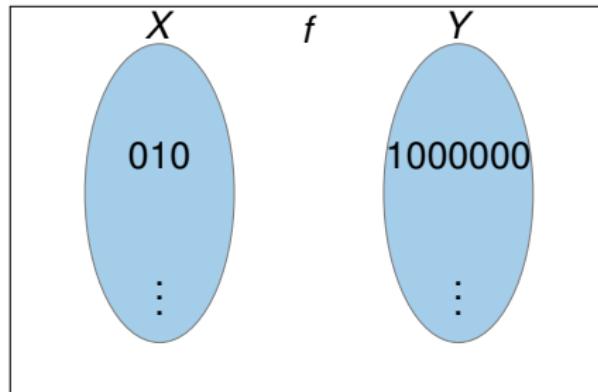
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Hence, $w \in X \iff f(w) \in Y$.



Some Properties of the Reduction f

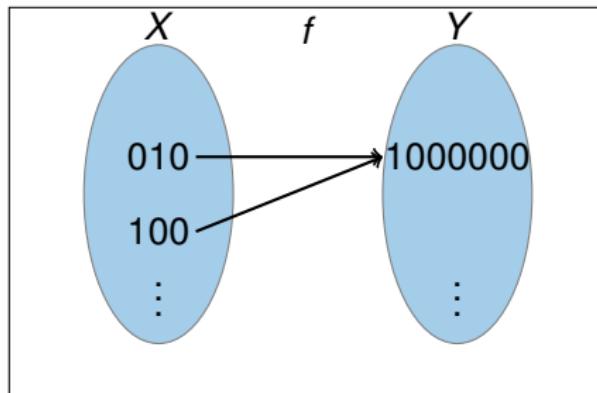
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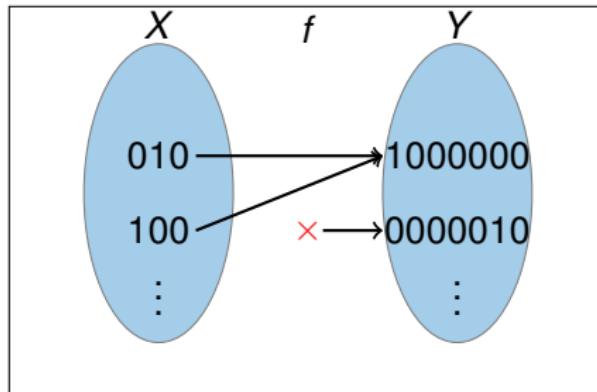
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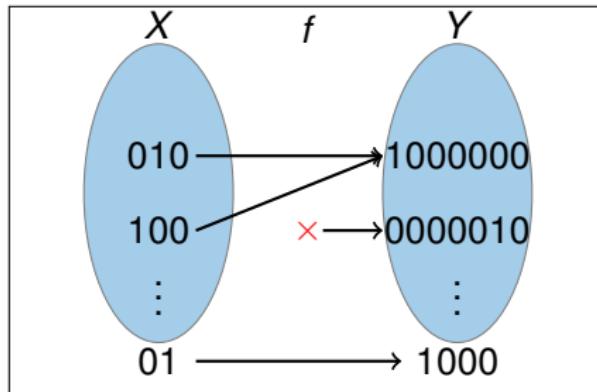
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- 1 f does not need to be one-to-one (e.g., 010 and 100 both map to 1000000)
- 2 f does not need to be onto (e.g., nothing maps to 0000010 even though it has 6 zeros)
- 3 We need: All elements in X map to elements in Y , and all elements not in X map outside Y



Undecidability of REGULAR

Theorem

The language

$$\text{REGULAR} = \{\langle M \rangle \mid L(M) \text{ is regular}\}$$

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- We want the outputs of f to be of the form:
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- Again, we want $\langle M, w \rangle \in A_{TM} \iff f(\langle M, w \rangle) \in \text{REGULAR}$



Construction of N for $f(\langle M, w \rangle)$

We will map the input $\langle M, w \rangle$ to the following Turing machine N :



Construction of N for $f(\langle M, w \rangle)$

We will map the input $\langle M, w \rangle$ to the following Turing machine N :

On input x :

If x is of the form 0^n1^n then

 accept x

else

 run M on w

 accept x if and only if M accepts w



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- If $\langle M, w \rangle \in A_{TM}$



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- If $\langle M, w \rangle \in A_{TM}$
 - Then M accepts w .



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```

- If $\langle M, w \rangle \in A_{TM}$
 - Then M accepts w .
 - Then N accepts everything.



Construction of N for $f(\langle M, w \rangle)$

We will map the input $\langle M, w \rangle$ to the following Turing machine N :

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```
If  $x$  is of the form  $0^n1^n$  then  
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else  
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- If $\langle M, w \rangle \in A_{TM}$
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 - Then N accepts everything. So, $L(N) = \Sigma^*$, which is regular.



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 - Then M does not accept w .



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- If $\langle M, w \rangle \in A_{TM}$
 - Then M accepts w .
 - Then N accepts everything. So, $L(N) = \Sigma^*$, which is regular.
 - So, $\langle N \rangle \in REGULAR$.
- If $\langle M, w \rangle \notin A_{TM}$
 - Then M does not accept w .
 - Then N accepts strings if and only if they are of the form 0^n1^n . So, $L(N) = \{0^n1^n \mid n \geq 0\}$, which is not regular.



Construction of N for $f(\langle M, w \rangle)$

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If  $x$  is of the form  $0^n1^n$  then  
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- If $\langle M, w \rangle \in A_{TM}$
 - Then M accepts w .
 - Then N accepts everything. So, $L(N) = \Sigma^*$, which is regular.
 - So, $\langle N \rangle \in REGULAR$.
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Undecidability of VST

Theorem

The language

$$VST = \{\langle M, w, q \rangle \mid \text{Turing Machine } M \text{ visits state } q \text{ on input } w\}$$

is undecidable.



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Proof Idea.

- We will provide a reduction f from $\text{HALT} = \{\langle M, w \rangle \mid M \text{ halts on } w\}$ to VST (i.e., $\text{HALT} \leq_m VST$)



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Construction of $\langle N, s, q \rangle$ for $f(\langle M, w \rangle)$

We will map the input $\langle M, w \rangle$ to $\langle N, s, q \rangle$ where $s = w$, q is a state not in M , and N is the following Turing machine:



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Undecidability of NE_{TM}

Theorem

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(Temporary Detour from Reductions)

Theorem

The language $L_d = \{\langle M \rangle \mid \langle M \rangle \notin L(M)\}$ is not recognizable.



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 - Since D recognizes L_d , D shouldn't accept encodings of machines that accept their own encoding.



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 - This is a contradiction.
- So, no machine D can recognize L_d .



E_{TM} is not recognizable

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The language $E_{TM} = \{\langle M \rangle \mid L(M) = \emptyset\}$ is not recognizable.

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- Again, we want $\langle M \rangle \in L_d \iff f(\langle M \rangle) \in E_{TM}$



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 - Then N accepts everything. So, $L(N) = \Sigma^*$, which is not empty.
 - So, $\langle N \rangle \notin E_{TM}$.
- Hence, $\langle M \rangle \in L_d \iff \langle N \rangle \in E_{TM}$

