

Intro to Monte Carlo, Part II

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Bayesian Methods and Modern Statistics: STA 360/601

Module 5

Rejection Sampling

Rejection sampling is a method for drawing random samples from a distribution whose p.d.f. can be evaluated up to a constant of proportionality.

Difficulties? You must design a good proposal distribution (which can be difficult, especially in high-dimensional settings).

Uniform Sampler

Goal: Generate samples from $\text{Uniform}(A)$, where A is complicated.

Example: $X \sim \text{Uniform}(\text{Mandelbrot})$.

How? Consider $I_X(A)$.

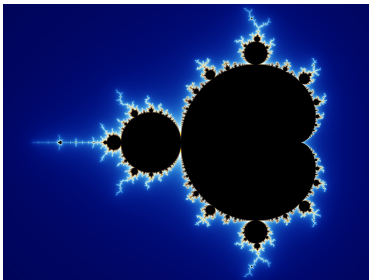


Figure 1: A complicated function A , called the Mandelbrot!

Proposition

- ▶ Suppose $A \subset B$.
- ▶ Let $Y_1, Y_2, \dots \sim \text{Uniform}(B)$ iid and
- ▶ $X = Y_k$ where $k = \min\{k : Y_k \in A\}$,

Then it follows that

$$X \sim \text{Uniform}(A).$$

Proof: Exercise. Hint: Try the discrete case first and use a geometric series.

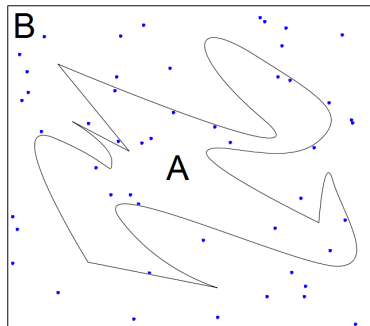
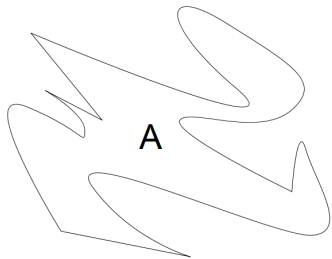


Figure 2: (Left) How to draw uniform samples from region A ? (Right) Draw uniform samples from B and keep only those that are in A .

General Rejection Sampling Algorithm

Goal: Sample from a complicated pdf $f(x)$.

Suppose that

$$f(x) = \tilde{f}(x)/\alpha, \alpha > 0$$

Algorithm:

1. Choose a proposal distribution q such that $c > 0$ with

$$cq(x) \geq \tilde{f}(x).$$

2. Sample $X \sim q$, sample $Y \sim \text{Unif}(0, cq(X))$ (given X)
3. If $Y \leq \tilde{f}(X)$, $Z = X$,
Otherwise we reject and return to step (2).

Output: $Z \sim f$

Proof: Exercise.

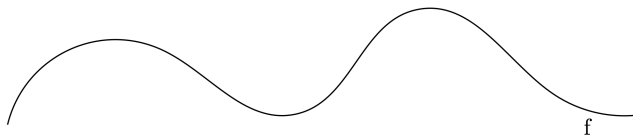


Figure 3: Visualizing just f (hard to sample from).

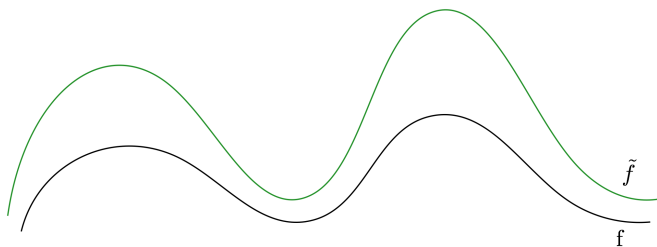


Figure 4: Visualizing just f and \tilde{f} .

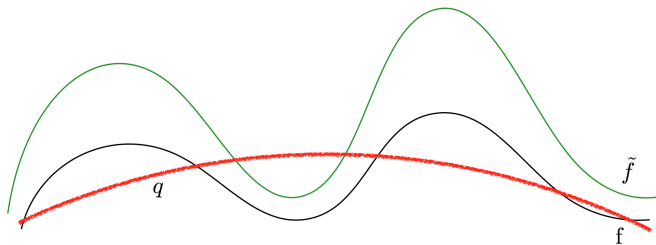


Figure 5: Visualizing f and \tilde{f} . Now we look at enveloping q over f .

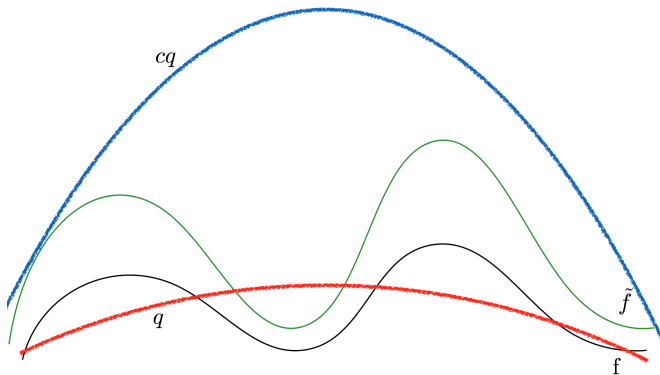


Figure 6: Visualizing f and \tilde{f} . Now we look at enveloping cq over \tilde{f} .

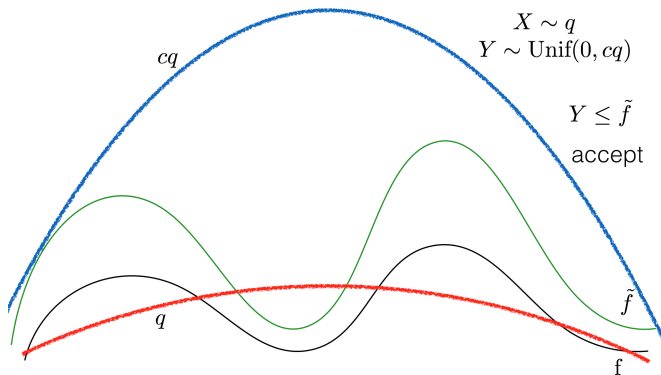


Figure 7: Recalling the sampling method and accept/reject step.

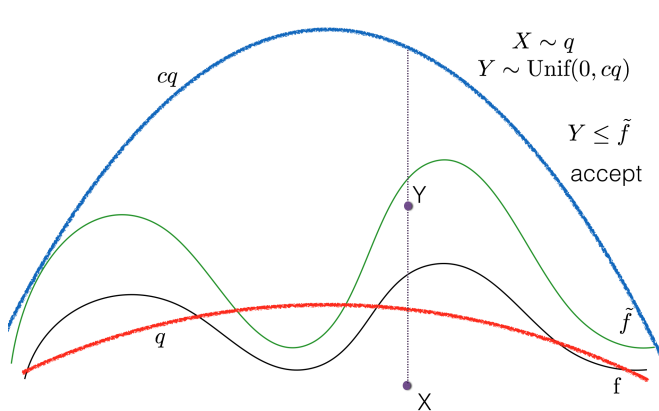


Figure 8: Entire picture and an example point X and Y .

- ▶ Suppose we want to generate random variables from the $\text{Beta}(5.5, 5.5)$ distribution.
- ▶ There are no direct methods for generating from $\text{Beta}(a, b)$ if a, b are not integers.
- ▶ One possibility is to use a $\text{Uniform}(0, 1)$ as the trial distribution. A better idea is to use an approximating normal distribution.
- ▶ Do this as an exercise on your own.
- ▶ In lab: you'll go through both importance sampling and rejection sampling.