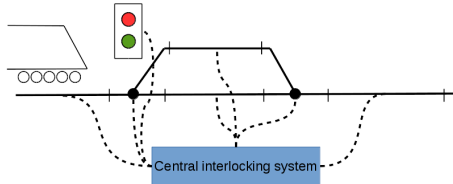


# Stepwise Development and Model Checking of a Distributed Interlocking System – using RAISE

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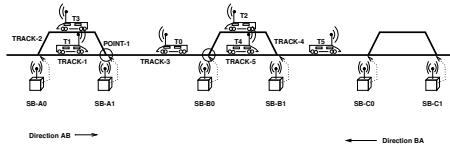
1. Background & Objectives
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3. Modelling and Verification by Model Checking
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# Background: Interlocking Systems



- The **task** of an *interlocking system* is to ensure *safe* train movements in the railway network under its control.
- Interlocking systems are typically *centralised*.

# Background: A Distributed Interlocking System



- **INSY GmbH Berlin** developed in the late nineties an engineering concept and a prototype of *distributed* railway control system (**RELIS 2000**) for local railway networks.
- The system was *generic* and could be configured with data depending on the railway network under control.
- In 1997-98, Jan Peleska and Anne Haxthausen *formally verified* the system with respect to safety properties. The **RAISE theorem prover** was used for this.

Anne E. Haxthausen and Jan Peleska: *Formal Development and Verification of a Distributed Railway Control System*. In: *IEEE Transaction on Software Engineering*, 26(8):687--701, 2000.

- In recent years, other suggestions for distributed interlocking systems have been given. For a survey, see *Fantechi and Haxthausen, FMICS 2018*.

# Objectives

- *Theorem proving* has the advantage that it verifies *once-and-for-all* that all admissible system instances are safe, but has the disadvantage that it is very *time consuming*. In contrast to that *model checking* has to be *repeated for each system instance*, but has the advantage of being *fully automated*.
- Our **goal** has been to formally verify the RELIS 2000 system by *model checking*.
- To tackle this challenge, we investigated how *stepwise modelling and model checking* of distributed systems could be done in a RAISE setting.

1. Background & Objectives

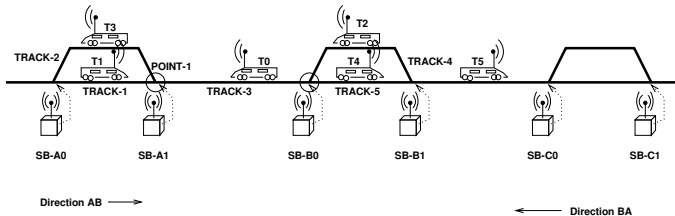
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# The RELIS 2000 System Architecture

Example railway network: tracks, points, sensors, no signals

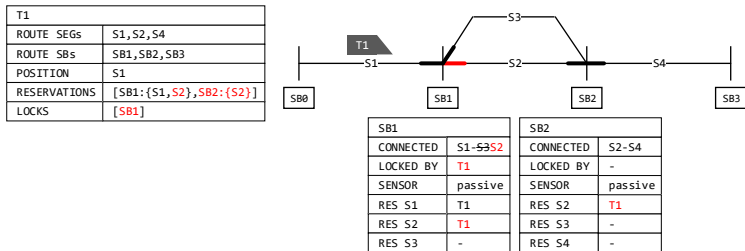


Control components:

- *a train control computer* in each train having the task to: give movement authorities to the train and issue reservation and switch commands to switchboxes
- *a switchbox (computer)* for each point having the task to: control the point, monitor the status of the associated sensor, record track segment reservations for trains
- *communication* via mobile telephone networks

must collaborate to ensure **safety** (no collisions, no derailments).

# Main Idea of the RELIS 2000 Control Protocol



- *Safety conditions* for train T1 to pass SB1 and enter the next segment (S2):
  - T1 must have a reservation for S2 at SB1.
  - T1 must have a reservation for S2 at SB2.
  - The point at SB1 must be switched in correction position and locked for T1.
- In order to achieve these conditions, the train sends requests to SB1 and SB2.
- When a train has passed a point/switchbox, its reservations and locks at that switchbox are *released*.



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# Overview

- Development of a *generic state transition system (STS) model* in three steps:
  1. abstract model of the system behaviour (no explicit communication)
  2. the model is extended with communication
  3. the model is refined to a just-in-time allocation principle (it could be refined to other principles as well)
- Specification of *generic properties*.
- For each model: *model instances* are *model checked* against the properties.
- Models are expressed in RSL $\star$ , in a *guarded command* style.
- Properties are specified as LTL-formulas.
- Verification is done using the SAL toolset.

# Generic Model 1: abstract STS model



- *Model parameters*:  
**type** TrainID, SwitchboxID, SegmentID  
**value** network: Network /\* describes how segments are connected \*/
- *Type and function declarations*, e.g.:  
**type** Network = ...
- *Declaration of variables* to keep the states of all objects, e.g.  
 $\text{sbReservations}[\text{sb} : \text{SwitchboxID}] : (\text{SegmentID} \rightarrow \text{TrainID})$
- *State transition rules* for system events: *move*, *reserve*, *switch* and *lock*.  
 E.g. for *reserve*, the generic rule takes the form:  

$$(\square \text{ sb} : \text{SwitchboxID}, t : \text{TrainID}, \text{seg} : \text{SegmentID} \bullet$$

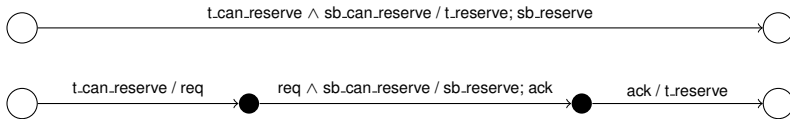
$$[\text{reserve}] \text{ t.can\_reserve} \wedge \text{sb.can\_reserve} \longrightarrow \text{t.reserve}; \text{sb.reserve})$$
 where e.g.  

$$\text{sb.can\_reserve} \equiv \text{seg} \in \text{dom}(\text{sbReservations}[\text{sb}]) \wedge \text{sbReservations}[\text{sb}](\text{seg}) = \text{t\_none}$$

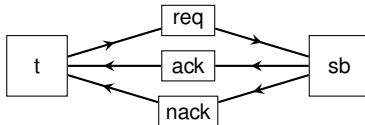
$$\text{sb.reserve} \equiv \text{sbReservations}[\text{sb}] = \text{sbReservations}[\text{sb}] \uparrow [\text{seg} \mapsto t]$$

## Generic Model 2: added communication

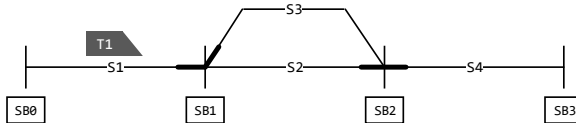
- Decomposition of events.



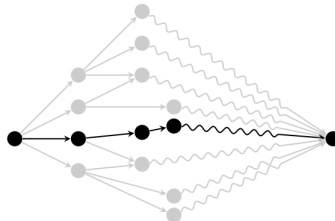
- Communication variables for each pair of TrainID,  $t$ , and SwitchboxID,  $sb$ .



# Generic Model 3: refined to a more restricted protocol



- A *just-in-time order* of allocation is enforced by strengthening the guards for the train control computers –  $t\_can\_reserve$  and  $t\_can\_lock\_and\_switch$ .
- The restricted state transition system should correspond to a *subset* of the transition system of  $M2$ .



# Generic Properties

## • Invariants:

- *Safety conditions*, e.g. no train collisions

$\forall t1, t2 : \text{TrainID} \bullet$

$G(t1 \neq t2 \wedge t1 \neq t\_none \wedge t2 \neq t\_none \Rightarrow \text{no\_collide}(\text{pos}[t1], \text{pos}[t2]))$

where

$\text{no\_collide}(\text{pos}[t1], \text{pos}[t2]) \equiv$

$\text{segments\_of\_pos}(\text{pos}[t1]) \cap \text{segments\_of\_pos}(\text{pos}[t2]) = \{\}$

and  $\text{pos}[t : \text{TrainID}] : \text{Position}$  is a state variable keeping track of train positions.

- *Distributed data consistency*.

## • Progress:

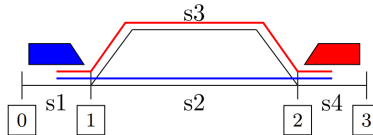
- Absence of deadlocks.
- *Actions are completed* (if a request is sent, then a reply comes back).
- *Trains can reach their destination* is proved by contradiction: i.e. by disproving *not all trains arrive*

$G(\sim (\forall t \bullet \text{TrainID} \bullet \text{pos}[t] = \text{dest}(t)))$

where  $\text{dest}(t)$  is the destination for train  $t$ .

# Verification: Model Checking Model Instances

- To perform *verification*, the generic models and properties are *instantiated with configuration data* (a concrete network and train routes) and translated to SAL and checked by the SAL model checker.
- Example instantiation:



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# Conclusions and Future Work

## Results:

- A [method](#) for automated verification of distributed railway interlocking systems using RAISE:
  - Generic state transition models are stepwise refined, instantiated and model checked.
  - This is a novelty for RAISE.
- [Applications](#):
  - The method has successfully been applied to a real-world distributed railway interlocking system.
  - Experience: The stepwise approach was very useful.
  - The method can also be applied to other domains.

## Future work:

- Apply [techniques to reduce the state space](#), e.g.
  - compositional methods, see e.g. *Fantechi, Haxthausen, and Macedo: SEFM'17*
  - SAT/SMT based k-induction, see e.g. *Vu, Haxthausen, and Peleska: Formal modelling and verification of interlocking systems featuring sequential release. Sci. Comput. Program. 133, 2017.*
- Try [other RAISE backend model checkers](#), e.g. RT-Tester and nuXMV, and compare with the SAL model checker.
- Try [other modelling and verification frameworks](#), e.g. UPPAAL, and compare with RAISE.

**Thank you for your attention!**

*Many thanks to Jan Peleska, from whom the case study originates, for helpful comments and for the continuing collaboration.*