

CSC 125

Object Oriented Programming

Ch02_2_Elementary programming
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Formatting output: Escape sequence

- An **escape sequence** in programming is a series of characters that represents a special character or format.
- Escape sequences typically start with a backslash (\) followed by one or more characters.

TABLE 4.5 Escape Sequences

<i>Escape Sequence</i>	<i>Name</i>	<i>Unicode Code</i>	<i>Decimal Value</i>
<code>\b</code>	Backspace	<code>\u0008</code>	8
<code>\t</code>	Tab	<code>\u0009</code>	9
<code>\n</code>	Linefeed	<code>\u000A</code>	10
<code>\f</code>	Formfeed	<code>\u000C</code>	12
<code>\r</code>	Carriage Return	<code>\u000D</code>	13
<code>\\</code>	Backslash	<code>\u005C</code>	92
<code>\"</code>	Double Quote	<code>\u0022</code>	34

commonly-used
escape sequences

Formatting output: Escape sequence (cont.)

- Example:

```
String str1 = "Hello\tworld\n";    // tab and newline
String str2 = "Double quoted \"hello\"";
String str3 = "A back-slash \\", another 2 back-slashes \\\\";
System.out.println(str1);
System.out.println(str2);
System.out.println(str3);
```

```
Hello    world
```

```
Double quoted "hello"
```

```
A back-slash \, another 2 back-slashes \\\
```

End-of-Line (EOL)

- Newline (0AH) and Carriage Return (0DH) are used to represent the escape sequences ``\n`` and ``\r``, respectively.
- They are used as line delimiters (or end-of-line) in text files.
- Unix and macOS (modern versions) use ``\n`` (0AH) as the EOL character.
- Windows uses a combination of ``\r\n`` (0D 0AH) as the EOL sequence.

Arithmetic Operators

- The operators for numeric data types include the standard arithmetic operators.

Operator	Mode	Usage	Description	Examples
+	Binary	$x + y$	Addition	$1 + 2 = 3$
	Unary	$+x$	Unary positive	$1.1 + 2 = 3.1$
-	Binary	$x - y$	Subtraction	$1 - 2 = -1$
	Unary	$-x$	Unary negate	$1.1 - 2 = -0.9$
*	Binary	$x * y$	Multiplication	$2 * 3 = 6$ $2 * 3.0 = 6.0$
/	Binary	x / y	Division	$2 / 4 = 0$ $2 / 4.0 = 0.5$
%	Binary	$x \% y$	Modulus (Remainder)	$2 \% 3 = 2$ $2 \% 3.0 = 2.0$ $7 \% 3.0 = 1.0$

Arithmetic Operators (cont.)

- Division (/): when both operands (numerator & denominator) of a **division** are **integers**, the result of the division is **integer**, and the fractional part is truncated.
- To get a double-point (real) result, one of the operands must be a double number.
 - Example: $3 / 2.0 = 1.0$
- Modulus (%): the remainder is negative only if the dividend is negative.
- When both operators (dividend & divisor) are integers, the **remainder** is integer, while if one of them is **double**, the remainder is a **double**.

Arithmetic Expressions in Java

- Write a program to calculate the following expression: $\frac{3 + 4x}{5}$

Arithmetic Expressions in Java

- Write a program to calculate the following expression:

```
/******  
Arithmetic operations  
Author: Dr. Fadi Alzhouri  
Example 8: Arithmetic expression  
******/  
  
import java.util.*;  
public class MathExpressions  
{  
    public static void main(String[] args) {  
  
        Scanner number = new Scanner(System.in);  
        int y;  
        int x = number.nextInt();  
        y = 3 + 4 * x / 5;  
        System.out.println("if x = " + x + ", y = " + y);  
    }  
}
```

$$\frac{3 + 4x}{5}$$

Is it correct!!!!



```
4  
if x = 4, y = 6
```


Arithmetic Expressions in Java (cont.)

- $\frac{3 + 4x}{5} \neq 3 + 4 * x / 5;$

- $\frac{3 + 4x}{5} = (3 + 4 * x) / 5;$

- Java evaluates arithmetic expressions based on operator **precedence** and **associativity rules**.

Arithmetic Expressions in Java (cont.)



```
/*  
Arithmetic operations  
Author: Dr. Fadi Alzhouri  
Example 8: Arithmetic expression  
*/  
  
import java.util.*;  
public class MathExpressions  
{  
    public static void main(String[] args) {  
        Scanner number = new Scanner(System.in);  
        int y;  
        int x = number.nextInt();  
        y = (3 + 4 * x) / 5;  
        System.out.println("if x = " + x + ", y = " + y);  
    }  
}
```

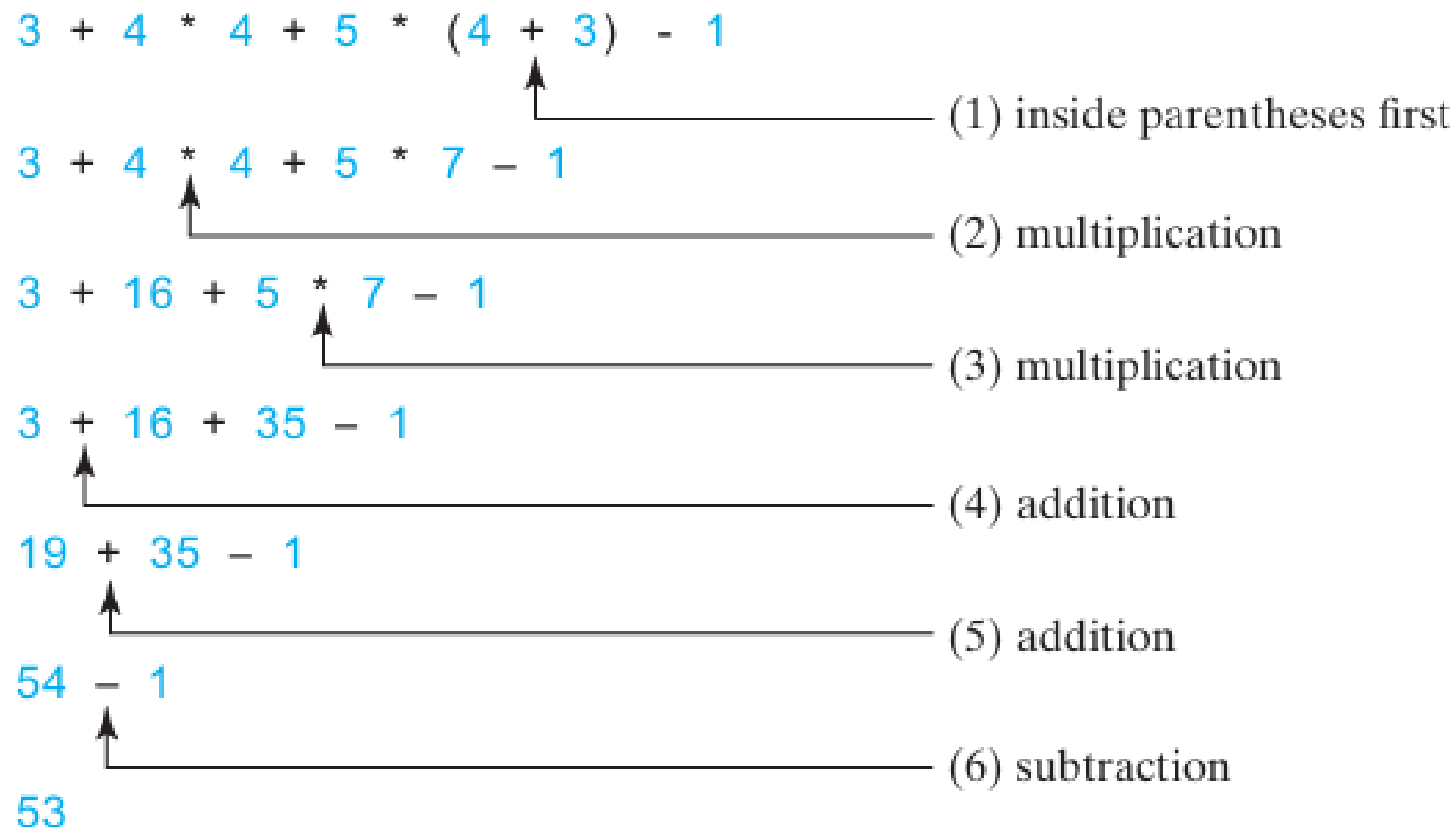
```
4  
if x = 4, y = 3
```

Operators Precedence

1. Parentheses **()** have the highest precedence and can be used to change the order of evaluation.
2. Unary **'-'** (**negate**) and **'+'** (**positive**) have next higher precedence.
3. The multiplication (*****), division (**/**) and modulus (**%**) have the same precedence.
4. Addition (**+**) and subtraction (**-**)
5. Within the same precedence level (i.e., addition/subtraction and multiplication/division/modulus), the expression is evaluated from left to right (called **left-associative**).

Operators Precedence (cont.)

Example:



Operators Precedence (cont.)

Exercise: evaluate each expression

```
System.out.println( 5 + 3 - 4 * 4 / 3);
```

```
System.out.println( 5 + (3 - 4) * 4 / 3);
```

```
System.out.println( (5 + 3) - 4 * 4 / 3);
```

```
System.out.println( (5 + 3 - 4) * 4 / 3);
```

```
System.out.println( ((5 + 3) - 4) * 4 / 3);
```

```
System.out.println( 5 + 3 - 4 * (4 / 3));
```

Operators Precedence (cont.)

Exercise: evaluate each expression

```
System.out.println( 5 + 3 - 4 * 4 / 3);
```

3

```
System.out.println( 5 + (3 - 4) * 4 / 3);
```

4

```
System.out.println( (5 + 3) - 4 * 4 / 3);
```

3

```
System.out.println( (5 + 3 - 4) * 4 / 3);
```

5


```
System.out.println( ((5 + 3) - 4) * 4 / 3);
```

5

```
System.out.println( 5 + 3 - 4 * (4 / 3));
```

4

Compound Assignment Operators

- The operators +, -, *, /, and % can be **combined** with the assignment operator to form augmented operators.
- The **current value** of a variable is **used**, **modified**, then **reassigned** back to the same variable.
- `count = count + 1;`  `count += 1;`



Compound addition

Compound Assignment Operators (cont.)

<i>Operator</i>	<i>Name</i>	<i>Example</i>	<i>Equivalent</i>
+=	Addition assignment	i += 8	i = i + 8
-=	Subtraction assignment	i -= 8	i = i - 8
*=	Multiplication assignment	i *= 8	i = i * 8
/=	Division assignment	i /= 8	i = i / 8
%=	Remainder assignment	i %= 8	i = i % 8

- Caution: there are no **spaces** in the compound assignment operators.
 - For example, + = should be +=.

Compound Assignment Operators (cont.)

```
int x=3;  
x+=2;  
System.out.println(x);
```

```
int x=3;  
System.out.println(x/=2);
```

- Caution: there are no **spaces** in the compound assignment operators.
 - For example, + = should be +=.

Compound Assignment Operators (cont.)

- Exercise 1:

```
double x=8.5, y;  
  
x%=x*2;  
  
y = x + 1.5;  
  
System.out.println(x + " " + y);
```

Compound Assignment Operators (cont.)

- Exercise 2:

```
double x=8, y=1;  
  
x *= 2 + y;  
  
System.out.println("x is " + x);
```

Compound Assignment Operators (cont.)

- Exercise 2:

```
double x=8, y=1;
```

```
x *= 2 + y;
```

$x = x * (2 + y)$

```
System.out.println("x is " + x);
```

Increment and Decrement Operators

- The **increment** operator (**++**) increments a variable by 1.
- The **decrement** operator (**--**) decrements a variable by 1.

TABLE 2.5 Increment and Decrement Operators

Operator	Name	Description	Example (assume i = 1)
++var	preincrement	Increment var by 1 , and use the new var value in the statement	int j = ++i; // j is 2, i is 2
var++	postincrement	Increment var by 1 , but use the original var value in the statement	int j = i++; // j is 1, i is 2
--var	predecrement	Decrement var by 1 , and use the new var value in the statement	int j = --i; // j is 0, i is 0
var--	postdecrement	Decrement var by 1 , and use the original var value in the statement	int j = i--; // j is 1, i is 0

old value

new value

- Work with all primitive data types except **Boolean**.

Increment and Decrement Operators (cont.)

- Exercise:

```

/*****
Declaring and Using Variables
Author: Dr. Fadi Alzhouri
Example 9: Increment and Decrement Operators
*****/

public class Main
{
    public static void main(String[] args) {

        int  x=2, y=4;

        y = x++;

        y +=++x;

        y = y - --x;

    }
}

```

Relational (comparison) Operators (cont.)

<i>Java Operator</i>	<i>Mathematics Symbol</i>	<i>Name</i>	<i>Example (radius is 5)</i>	<i>Result</i>
<	<	Less than	<code>radius < 0</code>	<code>false</code>
<=	≤	Less than or equal to	<code>radius <= 0</code>	<code>false</code>
>	>	Greater than	<code>radius > 0</code>	<code>true</code>
>=	≥	Greater than or equal to	<code>radius >= 0</code>	<code>true</code>
==	=	Equal to	<code>radius == 0</code>	<code>false</code>
!=	≠	Not equal to	<code>radius != 0</code>	<code>true</code>

- The equality testing operator is two equal signs (**==**), not a single equal sign (=).
- The equal sign (=) symbol is for assignment.

Relational (comparison) Operators (cont.)

Exercise:

```
System.out.println(5 == 5);  
System.out.println(5 != 4);  
System.out.println(5 <= 5);  
System.out.println(5 < 4);  
System.out.println(5 <= 8);  
System.out.println(5 =< 8);
```


Relational (comparison) Operators (cont.)

Exercise:

```
System.out.println(5 == 5);  
System.out.println(5 != 4);  
System.out.println(5 <= 5);  
System.out.println(5 < 4);  
System.out.println(5 <= 8);  
System.out.println(5 =< 8);
```

```
true  
true  
true  
false  
true
```

error

Relational (comparison) Operators (cont.)

Exercise 2:

```
boolean isValid = true;  
System.out.println(isValid != true);
```

Logical Operators

- The logical operators can be used to create a **compound boolean** expression.
- It operates on **boolean** operands only, in **descending** order of **precedence**

<i>Operator</i>	<i>Name</i>	<i>Description</i>
!	not	Logical negation
&&	and	Logical conjunction
	or	Logical disjunction
^	exclusive or	Logical exclusion

Logical Operators (cont.)

- Truth tables for all logical operators

p	!p
true	false
false	true

Not

p ₁	p ₂	p ₁ && p ₂
false	false	false
false	true	false
true	false	false
true	true	true

And

p ₁	p ₂	p ₁ p ₂
false	false	false
false	true	true
true	false	true
true	true	true

Or

p ₁	p ₂	p ₁ ^ p ₂
false	false	false
false	true	true
true	false	true
true	true	false

XOR

Logical Operators (cont.)

- Exercise:

```
3  /*****
4  Declaring and Using Variables
5  Author: Dr. Fadi Alzhouri
6  Example 10: Logical Operators
7  *****/
8  public class Main
9  {
10     public static void main(String[] args) {
11
12         int x = 4;
13         int y = 5;
14
15         System.out.println((x > 3) && (y < x) );
16
17         System.out.println((x > 3) || (y < x) );
18     }
19 }
```

Logical Operators (cont.)

- Exercise:

```
3  /*****
4  Declaring and Using Variables
5  Author: Dr. Fadi Alzhouri
6  Example 10: Logical Operators
7  *****/
8  public class Main
9  {
10     public static void main(String[] args) {
11
12         int x = 4;
13         int y = 5;
14
15         System.out.println((x > 3) && (y < x) );
16
17         System.out.println((x > 3) || (y < x) );
18     }
19 }
```

false
true

References

- **Introduction to Java Programming, Brief Version, Global Edition, 11th edition**, Published by Pearson (June 21, 2018) © 2018