

Portfolio

Companion to your CV to prove that you know the technologies on your CV.

Design process

Wireframe:

- look for inspiration
 - doesn't have to be developer websites
 - designers, artists - anyone who has a collection of work to showcase
 - mix and match (steal/adapt from multiple sources)
 - the time limit on this
 - and don't overthink it
- pick bits of other websites and add them to your wireframe
- until you have a complete website (wireframe)

Timebox: to time-limit an activity that could otherwise take as much time as you're willing to give it

Requirements

- You need to start by describing you
- Portfolio: a list of projects
- Contact details

- You need to start by describing you
 - In general, if you haven't picked a specific industry to work in (you probably shouldn't pick one at this point), err on the side of being a bit more relaxed.
 - Your name and "UI/UX Designer."
 - Some things to potentially include:
 - Describe your ambitions
 - Talk about why you want to be/are a web developer
 - Talk about your background
 - Talk about your favourite things in tech
 - Talk about your hobbies or accomplishments outside of tech
 - List your values
 - This will help companies find the right team for you.

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Portfolio: a list of projects

- A screenshot/picture
- A link to the code (GitHub repo)
- (optional) A link to a codepen (do this only as a stretch goal)
- A description
 - what the project is
 - what you do on it
 - some of the technologies/skills that it used

- "Time Management Dashboard"
- This was my first project using the Tailwind CSS framework, and it involved a lot layout skills such as flexbox and grid. It is completely responsive, and built to designs provided by frontendmentor.io
 - Best moment: Refactoring mobile-first design to desktop size
 - Worst moment: Refactoring mobile-first design to desktop size
- Contact details
 - email address
 - phone number optional
 - LinkedIn
 - github/codepen

Portfolio projects - which projects to add?

Do they have to be complete? No.

Do they have to be your best code? No.

"This was one of my earlier projects; with my experience since then, I would make these changes:"

Building

Technologies:

- Choose between vanilla HTML/CSS (which is fine!) or using a framework
 - If you use a framework, you should probably use Tailwind/Bootstrap unless you have a very simple design and want to leverage the styles of a cosmetic framework.
- If you have interactivity (e.g. modals - boxes that open when you click), you'll need JavaScript
- we will talk about hosting this on GitHub