

The aim is to obtain the transform that defines a frame  $\{i\}$  relative to frame  $\{i - 1\}$ . In general, this transformation,  ${}^{i-1}_iT$  will be a function of the four link parameters. For our manipulator, this transformation will be a function of the joint variable (joint angle) since the other three parameters are fixed by mechanical design. By defining a frame for each link, the kinematics problem is broken into a  $n$  sub problems. As previously explained in preceding lectures, the transformation used to map vectors defined with reference to  $\{i\}$  to their description with reference to  $\{i - 1\}$  is given by:

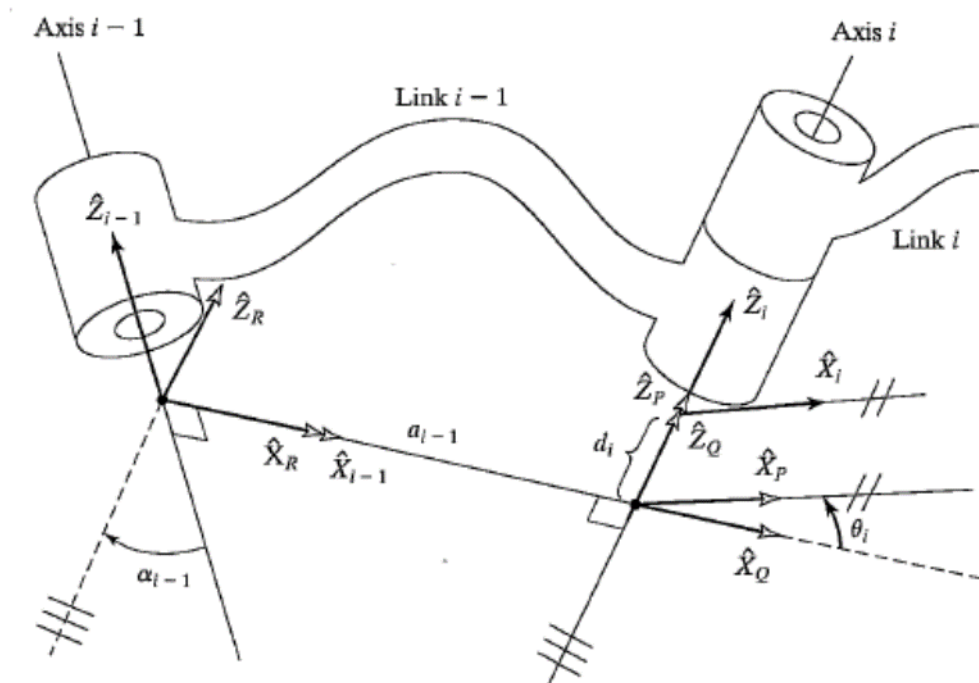
$${}^{i-1}P = {}^{i-1}_iT \ {}^iP$$

Generally, the transformation  ${}^{i-1}_iT$  is a homogenous transform that can be expressed as:

$${}^{i-1}_iT = \begin{bmatrix} {}^{i-1}_iR & {}^{i-1}P_{iORG} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

However, for the general case as can be observed in the figure below, the vector  ${}^{i-1}P_{iORG}$  which links the origin of frame  $\{i\}$  to the origin of frame  $\{i - 1\}$  isn't well defined. This is because a number of sub transformations exist between the two frames. Concretely, to get the frame  $\{i\}$  from frame  $\{i - 1\}$ , the following operations are done.

1. First, rotate frame  $\{i - 1\}$  by  $\alpha_{i-1}$
2. Then, translate the resulting frame by  $a_{i-1}$
3. Next, Rotate the resulting frame by  $\theta_i$
4. Finally, translate the resulting frame by  $d_i$



Therefore, the transformation  ${}^{i-1}_iT$  could be viewed as a product of four sub transformations, which result in the general form for  ${}^{i-1}_iT$  given below:

$${}^{i-1}_iT = \begin{bmatrix} \cos \theta_i & -\sin \theta_i & 0 & a_{i-1} \\ \sin \theta_i \cos \alpha_{i-1} & \cos \theta_i \cos \alpha_{i-1} & -\sin \alpha_{i-1} & -\sin \alpha_{i-1} d_i \\ \sin \theta_i \sin \alpha_{i-1} & \cos \theta_i \sin \alpha_{i-1} & \cos \alpha_{i-1} & \cos \alpha_{i-1} d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

### EXAMPLE

Using the link parameters of the three-link planar arm, compute the individual transformations for each link.

The Denavit-Hartenberg parameters of the three-link planar manipulator is shown in the table below:

$i$	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1	0	0	0	$\theta_1$
2	0	$L_1$	0	$\theta_2$
3	0	$L_2$	0	$\theta_3$

$${}^0_1T = \begin{bmatrix} \cos \theta_1 & -\sin \theta_1 & 0 & 0 \\ \sin \theta_1 & \cos \theta_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^1_2T = \begin{bmatrix} \cos \theta_2 & -\sin \theta_2 & 0 & L_1 \\ \sin \theta_2 & \cos \theta_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^2_3T = \begin{bmatrix} \cos \theta_3 & -\sin \theta_3 & 0 & L_2 \\ \sin \theta_3 & \cos \theta_3 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

### FORWARD KINEMATICS

The goal of forward kinematics is to obtain the location of the end effector relative to the base. This is achieved by using the homogenous transform matrix  ${}^0_nT$ , which relates the end effector frame to the base frame.

Once the link frames have been established and the corresponding link parameters obtained, the individual link-transformation matrices  ${}^{i-1}_iT$  can be computed. Multiplying the

link transformation matrices yields the single homogenous transform matrix  ${}^0_nT$  that relates the end effector frame  $n$  to the base frame 0 as shown below:

$${}^0_nT = {}^0_1T {}^1_2T {}^2_3T \dots {}^{n-1}_nT$$

For the three-link planar manipulator that we have considered, the homogenous transform matrix is given by:

$${}^0_3T = {}^0_1T {}^1_2T {}^2_3T$$

$$= \begin{bmatrix} \cos \theta_1 & -\sin \theta_1 & 0 & 0 \\ \sin \theta_1 & \cos \theta_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \times \begin{bmatrix} \cos \theta_2 & -\sin \theta_2 & 0 & L_1 \\ \sin \theta_2 & \cos \theta_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \times \begin{bmatrix} \cos \theta_3 & -\sin \theta_3 & 0 & L_2 \\ \sin \theta_3 & \cos \theta_3 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Using the following trigonometric identities,

$$\cos(\theta_1 + \theta_2) = c_{12} = c_1c_2 - s_1s_2$$

$$\sin(\theta_1 + \theta_2) = s_{12} = c_1s_2 + s_1c_2$$

$$\cos(\theta_1 - \theta_2) = c_1c_2 + s_1s_2,$$

$$\sin(\theta_1 - \theta_2) = s_1c_2 - c_1s_2.$$

It can be shown that

$${}^0_3T = \begin{bmatrix} \cos(\theta_1 + \theta_2 + \theta_3) & -\sin(\theta_1 + \theta_2 + \theta_3) & 0 & L_1 \cos(\theta_1) + L_2 \cos(\theta_1 + \theta_2) \\ \sin(\theta_1 + \theta_2 + \theta_3) & \cos(\theta_1 + \theta_2 + \theta_3) & 0 & L_1 \sin(\theta_1) + L_2 \sin(\theta_1 + \theta_2) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

For the puma560, the individual transformations for each link is as follows:

$${}^0_1T = \begin{bmatrix} c\theta_1 & -s\theta_1 & 0 & 0 \\ s\theta_1 & c\theta_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad {}^1_2T = \begin{bmatrix} c\theta_2 & -s\theta_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -s\theta_2 & -c\theta_2 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad {}^2_3T = \begin{bmatrix} c\theta_3 & -s\theta_3 & 0 & a_2 \\ s\theta_3 & c\theta_3 & 0 & 0 \\ 0 & 0 & 1 & d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^3_4T = \begin{bmatrix} c\theta_4 & -s\theta_4 & 0 & a_3 \\ 0 & 0 & 1 & d_4 \\ -s\theta_4 & -c\theta_4 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad {}^4_5T = \begin{bmatrix} c\theta_5 & -s\theta_5 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ s\theta_5 & c\theta_5 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad {}^5_6T = \begin{bmatrix} c\theta_6 & -s\theta_6 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -s\theta_6 & -c\theta_6 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

From which the homogenous transform matrix that relates frame {6} to frame {0} is given by:

$${}^0_6T = {}^0_1T {}^1_6T = \begin{bmatrix} r_{11} & r_{12} & r_{13} & p_x \\ r_{21} & r_{22} & r_{23} & p_y \\ r_{31} & r_{32} & r_{33} & p_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Here,

$$r_{11} = c_1[c_{23}(c_4c_5c_6 - s_4s_5) - s_{23}s_5c_5] + s_1(s_4c_5c_6 + c_4s_6),$$

$$r_{21} = s_1[c_{23}(c_4c_5c_6 - s_4s_6) - s_{23}s_5c_6 - c_1(s_4c_5c_6 + c_4s_6)],$$

$$r_{31} = -s_{23}(c_4c_5c_6 - s_4s_6) - c_{23}s_5c_6,$$

$$r_{12} = c_1[c_{23}(-c_4c_5s_6 - s_4c_6) + s_{23}s_5s_6] + s_1(c_4c_6 - s_4c_5s_6),$$

$$r_{22} = s_1[c_{23}(-c_4c_5s_6 - s_4c_6) + s_{23}s_5s_6] - c_1(c_4c_6 - s_4c_5s_6),$$

$$r_{32} = -s_{23}(-c_4c_5s_6 - s_4c_6) + c_{23}s_5s_6,$$

$$r_{13} = -c_1(c_{23}c_4s_5 + s_{23}c_5) - s_1s_4s_5,$$

$$r_{23} = -s_1(c_{23}c_4s_5 + s_{23}c_5) + c_1s_4s_5,$$

$$r_{33} = s_{23}c_4s_5 - c_{23}c_5,$$

$$p_x = c_1[a_2c_2 + a_3c_{23} - d_4s_{23}] - d_3s_1,$$

$$p_y = s_1[a_2c_2 + a_3c_{23} - d_4s_{23}] + d_3c_1,$$

$$p_z = -a_3s_{23} - a_2s_2 - d_4c_{23}.$$

The position of all the links of a manipulator of  $n$  degrees of freedom can be specified with a set of  $n$  joint variables. This set of variables is often referred to as the  $n \times 1$  joint vector. The space of all such joint vectors is referred to as joint space.

NOTE: Although it has been implicitly assumed that each kinematic joint is actuated directly by a separate actuator, it should be noted that in the case of many industrial robots, this is not so. Sometimes two actuators work together in a pair to move a single joint, or sometimes a linear actuator is used to rotate a revolute joint, through the use of linkages, and so on.