

```
#include <Servo.h> //for servo control
```

```
Servo servo1, servo2, servo3;  
int a1 = 10, a2 = 10, a3 = 0;  
float x = 0, y = 0, z = 0;  
float Th1 = 90, Th2 = 90, Th3 = 90;  
const float Pi = 3.14159;  
String xStr, yStr;  
int incomingByte = 0;
```

```
void setup() {  
  // put your setup code here, to run once:  
  servo1.attach(9);  
  servo2.attach(7);  
  servo3.attach(4);  
  Serial.begin(9600);  
}
```

```
void loop() {  
  // put your main code here, to run repeatedly:  
  Serial.println("Enter joint angle 1 in degree:");  
  while (Serial.available() == 0)  
  {  
    //Wait for user input  
  }  
  Th1 = Serial.parseFloat();  
  incomingByte = Serial.read();  
  
  Serial.println("Enter joint angle 2 in degree:");  
  while (Serial.available() == 0)  
  {  
    //Wait for user input  
  }  
  Th2 = Serial.parseFloat();  
  incomingByte = Serial.read();  
  
  Serial.println("Enter joint angle 3 in degree:");  
  while (Serial.available() == 0)  
  {  
    //Wait for user input  
  }  
  Th3 = Serial.parseFloat();  
  incomingByte = Serial.read();  
  
  servo1.write(Th1);
```

```
servo2.write(Th2);
servo3.write(Th3);

x = a1 * cos(Th1 * Pi / 180) + a2 * cos((Th1 * Pi / 180) + (Th2 * Pi / 180));
y = a1 * sin(Th1 * Pi / 180) + a2 * sin((Th1 * Pi / 180) + (Th2 * Pi / 180));
xStr = String(x);
yStr = String(y);

Serial.print("x = " + xStr);
Serial.print("\t");
Serial.print("y = " + yStr);
Serial.println(" ");
Serial.println("-----");

delay(5000);
}
```