

Amaad Martin

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 github.com/AmaadMartin

EDUCATION

MS Machine Learning

Carnegie Mellon University
5th-year MSML
GPA: 3.78

01/2025 – 12/2025

Pittsburgh, Pennsylvania, United States

BS Computer Science

Carnegie Mellon University
Machine Learning Minor
GPA: 3.60

08/2021 – 12/2024

Pittsburgh, Pennsylvania, United States

EXPERIENCE

Software Development Engineer Intern

Amazon 05/2025 – 08/2025

- Created **MCP Server** to let **LLMs** query purchase logs
- Turned **hours** of dev work into **minutes**
- Worked on Security/Privacy team

Seattle, Washington, United States

Bespoke Software Lead

Frankenbuild Ventures 02/2025 – 07/2025

- Built web scraper that creates database of startups given ideal customer profile with **AI Agents**
- Lead Frankenbuild's fellows to integrate projects into my app
- Saved **100 hours per week** of manual work

Boston, Massachusetts, United States

Software Development Engineer Intern

Amazon 05/2024 – 08/2024

- Built Internal **API** for diagnosing large amounts of stuck workflows in parallel
- Integrated API into Automatic DJS job for automated diagnosis
- Classified around **3000** workflows and moved them to granular buckets speeding up root cause discovery by **25x**

Seattle, Washington, United States

Software Development Engineer Intern

Amazon 05/2023 – 08/2023

- Implemented new API to help external teams update email templates
- Cut down process time from **2 weeks to 2 minutes**
- Integrated existing CLI commands into **easy-to-use UI** using Ruby and Javascript

Seattle, Washington, United States

UNIVERSITY RESEARCH

The Agent Company (NeurIPS 2025)

Carnegie Mellon 10/2024 – 12/2024

- Supervised by Graham Neubig and Daniel Fried
- Creating benchmark to evaluate **Computer Agents** performing common job tasks
- Large-scale automation of professional jobs with **Agents**

ReVL: Recursive Visual Language Model

Carnegie Mellon 02/2024 – present

- Research under Prof. Matt Gormley of the Machine Learning Department
- Adding **Recursive Inductive Bias** to Large Visual Language Model to improve desktop control task
- Fine-tuning the QwenVL **Open Source Large Visual Language Model**
- Achieved **86%** performance of prior paper with **10%** of the data

Reinforcement Learning Car

Carnegie Mellon 09/2023 – 09/2024

- Research under Prof. Matt Gormley of the Machine Learning Department
- Integrating **DayDreamer** algorithm into remote controlled **Raspberry Pi car**
- Architecting **demonstration** of Reinforcement Learning for students of 10-301/601 (Intro to ML)
- Attempting to train optimal agent in under **6** hours

PROJECTS

GenStudio: Generative Tools for Producers

11/2023 – 01/2024

- Generative Sample Library:**
 - Developed **react** website for generating samples given a text input
 - Connected Meta's **MusicGen API** for generation
 - Accepted for **YCombinator** Interview
- Copilot for Mixing and Mastering:**
 - Implemented Digital Audio Workstation **plugin** using the **JUCE Framework**
 - Utilized **OpenAI Assistants API** to control audio effects

doidVerse: Real-Time Evolution Simulator

05/2022 – 08/2022

- Created a real-time **Evolution Simulator** in **C#** with **Unity3D**
- Implemented **NEAT (NeuroEvolution of Augmenting Topologies)**
- Designed **procedurally generated maps** utilizing **cellular automata**
- Combined **200+** hours of work, **2000+** lines of code

COURSES

10-707 (Advanced Deep Learning)

10-623 (Generative AI)

10-725 (Convex Optimization)

11-777 (Multimodal Machine Learning)

10-703 (Deep Reinforcement Learning)

15-451 (Algorithm Design and Analysis)

15-418 (Parallel Computer Architecture and Programming)

10-315 (Intro to Machine Learning)

15-213 (Intro to Computer Systems)

AWARDS

Dean's List (Spring 2023, Spring 2024)