Amaad Martin

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EDUCATION

MS Machine Learning Pittsburgh, Pennsylvania, United States Carnegie Mellon University

5th-year MSML GPA: 3.78

BS Computer Science Carnegie Mellon University Machine Learning Minor GPA: 3.60

08/2021 - 12/2024Pittsburgh, Pennsylvania, United States

01/2025 - 12/2025

EXPERIENCE

Software Development Engineer Intern

Amazon • Created **MCP Server** to let **LLMs** query purchase logs

05/2.025 - 05/2.025Seattle, Washington, United States

Turned **hours** of dev work into **minutes**

• Worked on Security/Privacy team

Bespoke Software Lead 02/2025 - 07/2025Frankenbuild Ventures Boston, Massachussets, United States

• Built web scraper that creates database of startups given ideal customer profile with AI Agents

• Lead Frankenbuild's fellows to integrate projects into my app

• Saved 100 hours per week of manual work

Software Development Engineer Intern

Amazon

Amazon

05/2024 - 08/2024 Seattle, Washington, United States

• Built Internal API for diagnosing large amounts of stuck workflows in parallel

• Integrated API into Automatic DJS job for automated diagnosis

Classified around 3000 workflows and moved them to granular buckets speeding up root cause discovery by 25x

Software Development Engineer Intern

05/2023 - 08/2023 Seattle, Washington, United States

• Implemented new API to help external teams update email templates

• Cut down process time from 2 weeks to 2 minutes

• Integrated existing CLI commands into easy-to-use UI using Ruby and Javascript

UNIVERSITY RESEARCH

The Agent Company 10/2024 - 12/2024

Carnegie Mellon

• Supervised by Graham Neubig and Daniel Fried

Creating benchmark to evaluate Computer Agents performing common job tasks

• Large-scale automation of professional jobs with Agents

ReVL: Recursive Visual Language Model

02/2024 - present

Carnegie Mellon

• Research under Prof. Matt Gormley of the Machine Learning Department

• Adding Recursive Inductive Bias to Large Visual Language Model to improve desktop control task

• Fine-tuning the QwenVL Open Source Large Visual Language Model

• Achieved 86% performance of prior paper with 10% of the data

Reinforcement Learning Car

09/2023 - 09/2024

Carnegie Mellon

• Research under Prof. Matt Gormley of the Machine Learning Department

Integrating DayDreamer algorithm into remote controlled Rasberry Pi car

• Architecting demonstration of Reinforcement Learning for students of 10-301/601 (Intro to ML)

• Attempting to train optimal agent in under **6** hours

PROJECTS

GenStudio: Generative Tools for Producers

11/2023 - 01/2024

• Generative Sample Library:

• Developed **react** website for generating samples given a text input

• Connected Meta's MusicGen API for generation

• Accepted for **YCombinator** Interview

• Copilot for Mixing and Mastering:

 Implemented Digital Audio Workstation plugin using the JUCE Framework

• Utilized **OpenAI Assistants API** to control audio effects

doidVerse: Real-Time Evolution Simulator

05/2022 - 08/2022

Created a real-time Evolution Simulator in C# with Unity3D

• Implemented **NEAT** (**NeuroEvolution of Augmenting Topologies**)

Designed procedurally generated maps utilizing cellular automata

• Combined 200+ hours of work, 2000+ lines of code

COURSES

10-707 (Advanced Deep Learning)

10-623 (Generative AI)

10-725 (Convex Optimization)

11-777 (Multimodal Machine Learning)

10-703 (Deep Reinforcement Learning)

15-451 (Algorithm Design and Analysis)

15-418 (Parallel Computer Architecture and Programming)

10-315 (Intro to Machine Learning)

15-213 (Intro to Computer Systems)

AWARDS

Dean's List (Spring 2023, Spring 2024)