National University of Singapore School of Computing CS1010S: Programming Methodology Semester II, 2016/2017

Mission 0 Setting Up Python

Release date: 11 January 2017 **Due: 17 January 2017, 23:59**

Required Files

• mission00-template.py

The objective of this mission is to guide you in the installation and setting up of the programming tool, called IDLE, that you will be using for the rest of the semester. Also, we include a simple exercise to help you familiarize yourself with the basics of Python, and also learn how to submit homework through Coursemology system.

This mission consists of only **one** task.

Part 1: Installing Python 3.6.0 and required packages

Before you start on your quest to master the Python programming language, you have to install the necessary tools. Please follow the following instructions to set up your programming environment for the class.

PIL is required to render images that will be used in the later missions. We will be using PILLOW, which is a modern replacement for PIL. Scipy/Numpy packages are also required in the later missions.

Note: The highest priority package to install is PILLOW, as we will be using it over the next few weeks. Please contact the CS1010S staff if you face any difficulty during the setup/installation process.

Please follow the following instructions carefully.

Windows Users:

You may download the appropriate .zip.exe file from the links below. Please install the correct version (32 or 64 bit) depending on your OS.

- 32-bit: http://www.comp.nus.edu.sg/~louietyj/cs1010sx_py36_win/python-installer-32-bit. zip.exe
- 64-bit: http://www.comp.nus.edu.sg/~louietyj/cs1010sx_py36_win/python-installer-64-bit. zip.exe

You may check if your OS is 32 or 64 bit by either:

- Start menu > right-click "My Computer" or "This PC" > Properties, or
- Press WIN + Pause/Break

You should see your 32- or 64-bit version under "System Type".

Run the self-executing zip file and extract the contents to an easily accessible a folder like your Desktop.

Before continuing, check that you are connected to the Internet as some packages will be downloaded by the installer.

A new folder python-installer-xx-bit will be created at the extracted location. Open this folder and run the "install-python" file. Do **NOT** run the other files. You might need an administrator account for a system update of the C Runtime Library. Also, the Visual C++ 2015 redistribution will be installed for some of the Python libraries to work.

If successful, you should not get any error along the way and see an output similar to this:

```
Installing python-3.6.9...
Collecting virtualenv 15.1.9-py2.py2-none-any.whl (1.808)
December 15.1.0-py2.py2-none-any.whl (1.808)
Installing collected packages: virtualenv Successfully installed virtualenv-15.1.0
Installing collected packages: virtualenv Successfully installed virtualenv-15.1.0
Installing collecting olefile 0.43.zip (11948)
December 15.1.0-py2.py3-none-any.whl (1.808)
December 15.1.0-py2.py3-none-any.whl (
```

Note the version numbers will be different but the process is similar.

If you see any red text, it means something have gone wrong somewhere. Please check the forums for troubleshooting.

IMPORTANT: Please do **NOT** install both versions (32 and 64 bit) of Python in your computer at the same time. If you need to install the other version, please **uninstall** your existing Python installation first before installing the other version.

Mac Users:

You may download Python 3.6.0 from https://www.python.org/downloads. Download and install the appropriate dmg installer for the version of your Operating System. Be sure to install Python for "All Users", not just the current user. Once installation is completed, you should see that IDLE is available from your finder.

You may need to install Tcl/Tk to run IDLE, more instructions can be found at http://www.python.org/download/mac/tcltk/. Download the newest version from the recommended Tcl/Tk column according to your OS version.

Setting up Command Line Tools for Mac

Install the Command Line Tools (required for PILLOW installation). Follow the instructions depending on your OS X version. You can determine the version by clicking on the Apple Icon (in the menu bar) > About This Mac.

• Mavericks (10.9) or later

Run the following commands in your terminal. (You can find the terminal by clicking on Finder on the dock, Go > Utilities > Terminal.)

```
xcode-select --install
```

A popup will appear, asking if you wish to install the command line developer tools. Click on Install to begin the installation.

• Mountain Lion (10.8) and earlier

Install Xcode from the App Store. Open Xcode and go to Preferences. Click on the Downloads tab, and you'll see Command Line Tools. Click the Install button to install the Command Line Tools.

Setting up Homebrew and dependencies

After installing the Command Line tools, Run the following commands in your terminal. (You can find the terminal by clicking on Finder on the dock, Go > Utilities > Terminal.) You will **need to be connected to the Internet** as the installer will download the required files.

First, we will install Homebrew - a package manager for MacOS, with the following command. Note the command is a single continuous line, broken down into two due to space constraints. Do not copy both lines into the terminal at the same time.

```
/usr/bin/ruby -e "$(curl -fsSL https://raw.githubusercontent.com/Homebrew/
install/master/install)"
```

Follow up with the next 2 commands:

```
brew install freetype
brew install pkg-config
```

Setting up PILLOW, Scipy/Numpy, Matplotlib

In the same terminal, run the following commands. This will install pip - a package manager for Python, with the following command.

```
curl https://bootstrap.pypa.io/get-pip.py | sudo python3
```

Follow up with the next 3 commands:

```
sudo pip3.6 install PILLOW
sudo pip3.6 install scipy numpy
sudo pip3.6 install matplotlib
```

Note: You may be prompted to enter your Mac password when you run the above commands. It is normal for there to be no change in the Terminal and no asterisks (*) as you key in your password.

Linux Users:

If you are *really* using Linux, then you are 1337 and do not need any help installing Python. :)

Editing Python Files

The default behavior of double clicking on the Python file **executes** the content of the Python file. You should see the a command line window briefly opens, and close when Python has finish executing the file.

In order to make changes to the Python file, you will need to **edit** the file using the IDLE program.

- Windows User: Right click on the Python file > Edit with IDLE
- Mac Users: Right click on the Python file > **Open With** > **IDLE**

The content of the Python file should now appear in the IDLE program. You can then make changes to the file, and execute it.

To execute the Python file, go to **Run > Run Module**. The output of your Python file should then appear in the Shell Window.

Part 2: The Task

Consider the following Python expressions. Your job is to predict the output when each expression is evaluated in IDLE.

Before checking your answers with IDLE, write down briefly what you expect the interpreter to **display** when the expressions are evaluated sequentially as listed. If you do not expect any output, you may write "no output" and if you expect an error, you may write "error".

You may run the code by removing the # in the front of their line in the template file. You should comment out error causing definitions by adding # to the front of such definitions to allow IDLE to skip processing them.

After you have checked your answers, if any expression has evaluated differently from your expected answer, write down what it evaluated to **below** your expected answer. Please note that you will be graded only on your <u>final</u> answer (If you have no corrections to make, your initial answer will be your final answer).

Please use the template file provided in **mission00-template.py** instead of copying from this PDF file.

Reminder: Lines that begin with a # are comments (text that do not affect the Python execution). To execute a particular expression, ensure it does not begin with a #.

```
print(42)
# expected answer:
# final answer:
print(0000)
# expected answer:
# final answer:
print("the force!")
# expected answer:
# final answer:
print("Hello World")
# expected answer:
# final answer:
print "Hello World"
# expected answer:
# final answer:
print(6 * 9)
# expected answer:
# final answer:
print(2 + 3)
# expected answer:
# final answer:
```

```
print(2 ** 4)
# expected answer:
# final answer:
print(2.1**2.0)
# expected answer:
# final answer:
print(15 > 9.7)
# expected answer:
# final answer:
print((5 + 3) ** (5 - 3))
# expected answer:
# final answer:
print(--4)
# expected answer:
# final answer:
print(1 / 2)
# expected answer:
# final answer:
print(1 / 3)
# expected answer:
# final answer:
print(1 / 0)
# expected answer:
# final answer:
print(7 / 3 == 7 / 3.0)
# expected answer:
# final answer:
print(3 * 6 == 6.0 * 3.0)
# expected answer:
# final answer:
print(11 % 3)
# expected answer:
# final answer:
print(2 > 5 \text{ or } (1 < 2 \text{ and } 9 >= 11))
# expected answer:
# final answer:
print(3 > 4 \text{ or } (2 < 3 \text{ and } 9 > 10))
# expected answer:
```

```
# final answer:
print("2" + "3")
# expected answer:
# final answer:
print("2" + "3" == "5")
# expected answer:
# final answer:
print("2" <= "5")</pre>
# expected answer:
# final answer:
print("2 + 3")
# expected answer:
# final answer:
print("May the force" + " be " + "with you")
# expected answer:
# final answer:
print("force"*3)
# expected answer:
# final answer:
print('daw' in 'padawan')
# expected answer:
# final answer:
a, b = 3, 4
print(a)
# expected answer:
# final answer:
print(b)
# expected answer:
# final answer:
a, b = b, a
print(a)
# expected answer:
# final answer:
print(b)
# expected answer:
# final answer:
```

```
print(red == 44)
# expected answer:
# final answer:
red, green = 44, 43
print(red == 44)
# expected answer:
# final answer:
print(red = 44)
# expected answer:
# final answer:
print("red is 1") if red == 1 else print("red is not 1")
# expected answer:
# final answer:
print(red - green)
# expected answer:
# final answer:
purple = red + green
print("purple")
# expected answer:
# final answer:
print(red + green != purple + purple / purple - red % green)
# expected answer:
# final answer:
print(green > red)
# expected answer:
# final answer:
print("green bigger") if green > red else print("red equal or bigger")
# expected answer:
# final answer:
print(green + 5)
# expected answer:
# final answer:
print(round(1.8))
# expected answer:
# final answer:
print(int(1.8))
# expected answer:
```

```
# final answer:
# The following questions are to ensure that you have installed
# PILLOW, matplotlib, scipy, and numpy correctly.
# Do not worry about the syntax - just run the line and observe the output
# (if any)
from PIL import *
# expected answer:
# final answer:
# Please check with your tutor if you still encounter errors for the
# following statements. This is only required for Side Quest 8.1
from matplotlib import *
# expected answer:
# final answer:
from numpy import *
# expected answer:
# final answer:
from scipy import integrate
# expected answer:
# final answer:
```

To submit your work to Coursemology, complete **mission00-template.py** and copy the contents from the file into the box that says "Your answer" on the mission page, and click "Save." You can continue to make changes to your submission if you wish.

Once you are satisfied with your solution, click "Finalize Submission." **Note that once your submission is finalized, it is considered to be submitted and cannot be changed.** If you need to undo this action, you will have to email your tutor or the lecturer. You will not be allowed to undo your *finalized* submission, or a penalty might be imposed. Please do not finalize your submission until you are sure that you want to submit your solutions for grading.