

Queue Implementation using Stack,

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

```
class Queue {
```

```
public:
```

```
    stack<int> input;
```

```
    stack<int> output;
```

```
    Queue() {
```

```
    }
```

```
    void helperfunc() {
```

```
        if (output.empty()) {
```

```
            while (!input.empty()) {
```

```
                output.push(input.top());
```

```
                input.pop();
```

```
            }
```

```
        }
```

```
    }
```

```
    void push(int n) {
```

```
        input.push(n);
```

```
    }
```

```
    int pop() {
```

```
        helperfunc();
```

```
        int val = output.top();
```

```
        output.pop();
```

a) push

b) pop

c) peek

d) top



input ↗



↖ output

```

        return val;
    }

    int peek() {
        helperfunc();
        return output.top();
    }

    bool empty() {
        return input.empty() && output.empty();
    }
}

```

Queue method in C++

```

#include <iostream>
#include <queue>
using namespace std;

queue<int> q;

q.push() // enqueue
q.pop() // dequeue
q.front() // get the front element
q.back() // get the back element
q.size()
q.empty()

```

practice sheet (10th April, 2025)

a) push b) pop c) peek d) top

```
#include <iostream>
using namespace std;
```

```
class Queue {
```

```
public:
```

```
    stack<int> input;
```

```
    stack<int> output;
```

```
    Queue() {
```

```
    }
```

```
    void helperfunc() {
```

```
        if (output.empty()) {
```

```
            while (!input.empty()) {
```

```
                output.push(input.top());
```

```
                input.pop();
```

```
            }
```

```
        }
```

```
    }
```

```
    void push(int val) {
```

```
        input.push(val);
```

```
    }
```

1
2
3
4
5
6
7
8

↳ Input

8
7
6
5
4
3
2
1

↳ Output

```
int pop() {
```

```
    helperfunc();
```

```
    int res = output.top();
```

```
    output.pop();
```

```
    return res;
```

```
}
```

```
int peek() {
```

```
    helperfunc();
```

```
    int val = output.top();
```

```
    return val;
```

```
}
```

```
bool empty() {
```

```
    return output.empty() && input.empty;
```

```
}
```

```
}
```