

MidExam

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JavaScript code:

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| --- |
| function randomColor()  {  // Creatr Array of my Images  var arrayOfImages = new Array();  arrayOfImages[1] = "1.png";  arrayOfImages[2] = "2.png";  arrayOfImages[3] = "3.png";  arrayOfImages[4] = "4.png";  arrayOfImages[5] = "5.png";  arrayOfImages[6] = "6.png";  arrayOfImages[7] = "7.png";  arrayOfImages[8] = "8.png";  arrayOfImages[9] = "9.png";  // Random Choice of number  var randomNumber1 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber2 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber3 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber4 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber5 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber6 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber7 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber8 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber9 = Math.floor(Math.random()\* 8)+ 1;  //Gets Image  document.getElementById("img1").src = arrayOfImages[randomNumber1];  document.getElementById("img2").src = arrayOfImages[randomNumber2];  document.getElementById("img3").src = arrayOfImages[randomNumber3];  document.getElementById("img4").src = arrayOfImages[randomNumber4];  document.getElementById("img5").src = arrayOfImages[randomNumber5];  document.getElementById("img6").src = arrayOfImages[randomNumber6];  document.getElementById("img7").src = arrayOfImages[randomNumber7];  document.getElementById("img8").src = arrayOfImages[randomNumber8];  document.getElementById("img9").src = arrayOfImages[randomNumber9];  document.getElementById("divText").innerHTML=img1.alt;  }  function randomNumber()  {  // Creatr Array of my Images  var arrayOfNumbers = new Array();  arrayOfNumbers[1] = "1";  arrayOfNumbers[2] = "2";  arrayOfNumbers[3] = "3";  arrayOfNumbers[4] = "4";  arrayOfNumbers[5] = "5";  arrayOfNumbers[6] = "6";  arrayOfNumbers[7] = "7";  arrayOfNumbers[8] = "8";  arrayOfNumbers[9] = "9";  // Random Choice of number  var randomNumber1 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber2 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber3 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber4 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber5 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber6 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber7 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber8 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber9 = Math.floor(Math.random()\* 8)+ 1;  //Gets  } |
| function randomColor()  {  var randomNumber = Math.floor(Math.random()\* 8)+ 1;  var i=1;  if(i<=9)  {  document.getElementsByClassName("TopDiv").innerHTML= ;  i++;  }  }  function randomNumber()  {  // Random Choice of number  var randomNumber1 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber2 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber3 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber4 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber5 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber6 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber7 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber8 = Math.floor(Math.random()\* 8)+ 1;  var randomNumber9 = Math.floor(Math.random()\* 8)+ 1;  var s1 = randomNumber1.toString();  var s2 = randomNumber2.toString();  var s3 = randomNumber3.toString();  var s4 = randomNumber4.toString();  var s5 = randomNumber5.toString();  var s6 = randomNumber6.toString();  var s7 = randomNumber7.toString();  var s8 = randomNumber8.toString();  var s9 = randomNumber9.toString();  //Gets Image  document.getElementById("h1").innerHTML = s1;  document.getElementById("h2").innerHTML = s2;  document.getElementById("h3").innerHTML = s3;  document.getElementById("h4").innerHTML = s4;  document.getElementById("h5").innerHTML = s5;  document.getElementById("h6").innerHTML = s6;  document.getElementById("h7").innerHTML = s7;  document.getElementById("h8").innerHTML = s8;  document.getElementById("h9").innerHTML = s9;  } |