

2.Armstrong within a limit

```
import java.util.Scanner;
public class Armstrong {
    public static void main(String args[]){
        int num;
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter the limit:");
        num = sc.nextInt();

        for (int i = 1; i<num; i++){
            int check, rem, sum = 0;
            check = i;
            while(check != 0) {
                rem = check % 10;
                sum = sum + (rem * rem * rem);
                check = check / 10;
            }
            if(sum == i){
                System.out.println(i);
            }
        }
    }
}
```

3.Base Conversion

```
import java.util.Scanner;
class Dec_conv
{
    public static void main(String args[])
    {
        Convert obj = new Convert();
        obj.getVal();
        obj.convert();
    }
}
class Convert
{
    Scanner scan;
    int num;
    void getVal()
    {
        System.out.println("Decimal to HexaDecimal,Octal and Binary");
        scan = new Scanner(System.in);
        System.out.println("\nEnter the number :");
        num = Integer.parseInt(scan.nextLine());
    }
}
```

```

void convert()
{
    String hexa = Integer.toHexString(num);
    System.out.println("Hexadecimal Value is : " + hexa);
    String octal = Integer.toOctalString(num);
    System.out.println("Octal Value is : " + octal);
    String binary = Integer.toBinaryString(num);
    System.out.println("Binary Value is : " + binary);
}
}

```

4. Array merging

```

import java.util.Scanner;
class MergeArray {
    public static void main(String[] args)
    {
        // declare variables
        int a1, b1, c1 = 0;
        // Scanner class object to read input values
        Scanner s = new Scanner(System.in);
        // read size of array from user
        System.out.print("Enter the size of first array : ");
        a1 = s.nextInt();
        int a[] = new int[a1];
        System.out.print("Enter the size of second array : ");
        b1 = s.nextInt();
        int b[] = new int[b1];
        c1 = a1 + b1;
        int[] c = new int[c1];
        // read array elements from user
        System.out.print("Enter elements of first array : ");
        for (int i = 0; i < a1; i++) {
            a[i] = s.nextInt();
        }
        System.out.print("Enter elements of second array : ");
        for (int i = 0; i < b1; i++) {
            b[i] = s.nextInt();
        }
        // merge two arrays
        for (int i = 0; i < a1; i = i + 1)
        {
            c[i] = a[i];
        }
        for (int i = 0; i < b1; i = i + 1)
        {
            c[a1 + i] = b[i];
        }
    }
}

```

```

    }
    // display merged array
    System.out.println("The merged array is : ");
    for (int i = 0; i < c1; i = i + 1)
    {
        System.out.println(c[i]);
    }
}
}
}

```

5. Trace and Transpose

```

import java.util.Scanner;
class Transpose {
    public static void main(String[] args) {
        int[][] matrix;
        int[][] transpose;
        int sum = 0, r, c;
        Scanner in = new Scanner(System.in);
        System.out.print("Enter the Number of Rows : ");
        r = in.nextInt();
        System.out.print("Enter the Number of Columns : ");
        c = in.nextInt();

        matrix = new int[r][c];
        transpose = new int[c][r];
        System.out.print("Enter the Elements of Matrix : ");
        for (int i = 0; i < r; i++) {
            for (int j = 0; j < c; j++) {
                matrix[i][j] = in.nextInt();
            }
        }
        System.out.println("\nGiven Matrix");
        for (int i = 0; i < r; i++) {
            for (int j = 0; j < c; j++) {
                System.out.print(matrix[i][j] + " ");
            }
            System.out.print("\n");
        }

        for (int i = 0; i < r; i++) {
            for (int j = 0; j < c; j++) {
                transpose[j][i] = matrix[i][j];
                if (i == j) {
                    sum = sum + (matrix[i][j]);
                }
            }
        }

        System.out.println("\nThe Trace of the Given Matrix is = " + sum);
        System.out.println("\nTranspose Matrix");
        for (int i = 0; i < c; i++) {
            for (int j = 0; j < r; j++) {
                System.out.print(transpose[i][j] + " ");
            }
        }
        System.out.print("\n");
    }
}

```

```
    }  
  }  
}
```

6.Sum of digits and reverse

```
import java.util.Scanner;  
class SumRev {  
    // declare variables  
    int a, m = 0, sum = 0;  
    // function to find and display sum of digits  
    void sum(int num) {  
        do {  
            a = num % 10;  
            sum = sum + a;  
            num = num / 10;  
        } while (num > 0);  
        System.out.println("Sum of digits = " + sum);  
    }  
    // function to find and display reverse  
    void reverse(int num) {  
        do {  
            a = num % 10;  
            m = m * 10 + a;  
            num = num / 10;  
        } while (num > 0);  
        System.out.println("Reverse : " + m);  
    }  
}  
class SumRevMain {  
    public static void main(String[] args) {  
        // declare variables  
        int n;  
        // Scanner class object to read input values  
        Scanner sc = new Scanner(System.in);  
        // read a number from user  
        System.out.print("Enter any number : ");  
        n = sc.nextInt();  
        // create an object of class SumRev and call functions  
        SumRev obj = new SumRev();  
        obj.sum(n);  
        obj.reverse(n);  
    }  
}
```

7.Number Sorting

```
public class SortAsc {
    public static void main(String[] args) {

        //Initialize array
        int [] arr = new int [] {5, 2, 8, 7, 1};
        int temp = 0;
        System.out.println("Elements of original array: ");
        for (int i = 0; i < arr.length; i++) {
            System.out.print(arr[i] + " ");
        }
        for (int i = 0; i < arr.length; i++) {
            for (int j = i+1; j < arr.length; j++) {
                if(arr[i] > arr[j]) {
                    temp = arr[i];
                    arr[i] = arr[j];
                    arr[j] = temp;
                }
            }
        }

        System.out.println();
        System.out.println("Elements of array sorted in ascending order: ");
        for (int i = 0; i < arr.length; i++) {
            System.out.print(arr[i] + " ");
        }
    }
}
```

8.Addition of Complex numbers

```
class Complex {
    double real, img;

    // constructor to initialise complex number
    Complex(int r, int i) {
        real = r;
        img = i;
    }

    // function to add to complex numbers
    Complex addComp(Complex C1, Complex C2) {
        Complex sum = new Complex(0, 0);
        sum.real = C1.real + C2.real;
        sum.img = C1.img + C2.img;
        return sum;
    }
}

class ComplexMain {
    public static void main(String[] args) {
        // create 3 complex numbers using objects of Complex class
        Complex C1 = new Complex(2, 3);
```

```

Complex C2 = new Complex(5, 6);
Complex C3 = new Complex(0, 0);

// print two complex numbers
System.out.println("Complex number 1 : " + C1.real + " + " + C1.img + "i");
System.out.println("Complex number 2 : " + C2.real + " + " + C2.img + "i");

// add 2 complex numbers and display it
C3 = C3.addComp(C1, C2);
System.out.println("Sum of complex numbers : " + C3.real + " + " + C3.img + "i");
}
}

```

9.FUNCTION OVERLOADING

```

import java.util.Scanner;
class Volume {
    double vol, a, b, c;
    // volume of cube
    void findVolume(double a) {
        System.out.println("Volume of cube = " + (a * a * a));
    }
    // volume of rectangular box
    void findVolume(double a, double b, double c) {
        System.out.println("Volume of rectangular box = " + (a * b * c));
    }
    // volume of cylinder
    void findVolume(double a, double b) {
        System.out.println("Volume of cylinder = " + (3.14 * a * a * b));
    }
}
class VolumeMain {
    public static void main(String args[]) {
        double a, b, c;
        // Scanner class object to read input values
        Scanner s = new Scanner(System.in);
        // object of Volume class to call methods
        Volume obj = new Volume();
        // read sides / length,breadth / radius, height from user
        // call findVolume() with parameters
        System.out.print("Enter the side of cube : ");
        a = s.nextDouble();
        obj.findVolume(a);
        System.out.print("Enter the length, width and height of the rectangular box : ");
        a = s.nextDouble();
        b = s.nextDouble();
        c = s.nextDouble();
        obj.findVolume(a, b, c);
        System.out.print("Enter the radius and height of the cylinder : ");
        a = s.nextDouble();
        b = s.nextDouble();
        obj.findVolume(a, b);
    }
}

```

```
Administrator: Command Prompt
Microsoft Windows [Version 6.1.7600]
Copyright (c) 2009 Microsoft Corporation. All rights reserved.

C:\Users\user>cd..
C:\Users>f:
F:\>cd java
F:\java>javac VolumeMain.java
F:\java>java VolumeMain
Enter the side of cube : 8
Volume of cube = 512.0
Enter the length, width and height of the rectangular box : 10 7 3
Volume of rectangular box = 210.0
Enter the radius and height of the cylinder : 5 24
Volume of cylinder = 1884.0
```

10. abstract class

```
import java.util.*;

abstract class Shape {
    int length, breadth;

    Scanner input = new Scanner(System.in);

    abstract void Area();
}

class Rectangle extends Shape {
    void Area() {
        System.out.println("*** Finding the Area of Rectangle ***");
        System.out.print("Enter length and breadth: ");
        length = input.nextInt();
        breadth = input.nextInt();
        System.out.println("The area of Rectangle is: " + length * breadth);
    }
}

class Triangle extends Shape {
    void Area() {
        System.out.println("\n*** Finding the Area of Triangle ***");
        System.out.print("Enter Base And Height: ");
        length = input.nextInt();
        breadth = input.nextInt();
        System.out.println("The area of Triangle is: " + (length * breadth) / 2);
    }
}

public class AbstractClass {
    public static void main(String[] args) {
        Rectangle rec = new Rectangle();
        rec.Area();

        Triangle tri = new Triangle();
        tri.Area();
    }
}
```

```
}  
}
```

11.THREADS IN JAVA

```
import java.util.Scanner;  
public abstract class OddEvenThread implements Runnable {  
    public static void main(String[] args) {  
        int limit;  
        // Scanner class object to read input values  
        Scanner sc = new Scanner(System.in);  
        //read limit from user  
        System.out.print("Enter the limit : ");  
        limit = sc.nextInt();  
  
        // create two threads  
        Thread t1 = new Thread(new OddRunnable(limit));  
        Thread t2 = new Thread(new EvenRunnable(limit));  
        // Start both threads  
        t1.start();  
        t2.start();  
    }  
}  
class OddRunnable implements Runnable {  
    int limit;  
    public OddRunnable(int limit) {  
        this.limit = limit;  
    }  
    public void run() {  
        for (int even =2;even <= limit;even+=2) {  
            System.out.println("Even thread : " + even);  
        }  
    }  
}  
class EvenRunnable implements Runnable {  
    int limit;  
    public EvenRunnable(int limit) {  
        this.limit = limit;  
    }  
    public void run() {  
        for (int odd=1;odd <= limit;odd+=2) {  
            System.out.println("Odd thread : " + odd);  
        }  
    }  
}
```

12. Bank Account

```
import java.io.*;  
import java.util.*;  
import java.util.Scanner;
```



```
import java.util.Random;
```

```
class Bank
```

```
{
```

```
    public String nameOfDepositor;
```

```
    public int accNumber;
```

```
    public String accType;
```

```
    public double balanceAmount;
```

```
    public void assignValues(String nameOfDepositor, String accType,  
double balanceAmount)
```

```
    {
```

```
        this.nameOfDepositor=nameOfDepositor;
```

```
        this.accType=accType;
```

```
        this.balanceAmount=balanceAmount;
```

```
        Random random = new Random();
```

```
        this.accNumber=random.nextInt(1000000);
```

```
        System.out.println("Your new account number is: "+accNumber);
```

```
    }
```

```
    public void depositAmount(double amount)
```

```
    {
```

```
        if(accNumber==0)
```

```
            System.out.println("!You don't have bank account to  
deposit\nNote:please assign values to create an account");
```

```
        else
```

```
        {
```

```
            balanceAmount+=amount;
```

```
            System.out.println("Amount deposited successfully...");
```

```
        }
```

```
    }
```

```
    public void withdrawAmount(double amount)
```

```
    {
```

```
        if(accNumber==0)
```

```

        System.out.println("!You don't have bank account to
credit\nNote:please assign values to create an account");
        else if(balanceAmount>amount)
        {
            balanceAmount-=amount;
            System.out.println("Amount Debited successfully...");
        }
        else
            System.out.println("! Insufficient balance");
    }
    public void displayDetails()
    {
        if(accNumber==0)
            System.out.println("!You don't have bank account\nNote:please
assign values to create an account");
        else
        {
            System.out.println("Name of the Depositor:
"+nameOfDepositor);
            System.out.println("Balance amount in the account:
"+balanceAmount);
        }
    }
    public void getInput()
    {
        System.out.println("How can i help you?");
        System.out.println("1. Open account");
        System.out.println("2. Deposit amount");
        System.out.println("3. Withdraw amount");
        System.out.println("4. Account details");
        System.out.println("5. Exit");
        System.out.print("Please choose from above (Eg.2): " ) ; } }
class Main
{
    public static void main(String[] s) throws IOException

```

```

{
    System.out.println(":::::::::WELCOME TO XYZ BANK:::::::::");
    Bank newAccount=new Bank();
    Scanner scan=new Scanner(System.in);
    boolean process=true;
    int continueState=0;
        while(continueState==0)
        {
            newAccount.getInput();
            int currentProcess=scan.nextInt();

            if(currentProcess==1)
            {
                System.out.print("Enter your name: ");
                String nameOfDepositor=scan.next();
                System.out.print("Enter your account type: ");
                String accType=scan.next();
                System.out.print("Enter your opening balance: ");
                double balanceAmount=scan.nextDouble();
                newAccount.assignValues(nameOfDepositor, accType,
balanceAmount);
            }
            else if(currentProcess==2)
            {
                System.out.print("Enter amount to deposit: ");
                newAccount.depositAmount(scan.nextDouble());
            }
            else if(currentProcess==3)
            {
                System.out.print("Enter amount to withdraw: ");
                newAccount.withdrawAmount(scan.nextDouble());
            }
            else if(currentProcess==4)
            {
                newAccount.displayDetails();
            }
        }
    }
}

```

```

    }
    else if(currentProcess==5)
    {
        continueState=1;
        System.out.println("THANK YOU");
    }

    System.out.print ("press 0 to continue... ");
    continueState=scan.nextInt();
}
}
}

```

13. Exception Handling

```

class Main {
    public static void main(String[] args) {
        try {
            // code that generates exception
            int divideByZero = 5 / 0;
        }
        catch (ArithmeticException e) {
            System.out.println("ArithmeticException => " +
e.getMessage());
        }
        finally {
            System.out.println("This is the finally block");
        }
    }
}

```

} } }

14. Applet

```
import java.applet.*;
import java.awt.*;
/*<applet code ="Smiley" width=600 height=600>
</applet>*/
```

```
public class Smiley extends Applet {
    public void paint(Graphics g)
    {

        // Oval for face outline
        g.drawOval(80, 70, 150, 150);
        // Ovals for eyes
```

```

        // with black color filled
        g.setColor(Color.BLACK);
        g.fillOval(120, 120, 15, 15);
        g.fillOval(170, 120, 15, 15);
        // Arc for the smile
        g.drawArc(130, 180, 50, 20, 180, 180);
    }
}

```

//javac Smiley.java

//appletviewer Smiley.java

15. Student class

```

import java.lang.*;
import java.io.*;
class student
{
    String name;
    int rno;
    String course;
    void getdata() throws IOException
    {
        BufferedReader br=new BufferedReader(new InputStreamReader(System.in));
        System.out.println("Enter name:");
        name=br.readLine();
        System.out.println("Enter rollno:");
        rno=Integer.parseInt(br.readLine());
        System.out.println("Enter the course :");
        course=br.readLine();
    }
    void show()
    {
        System.out.println(" rollno:"+rno);
        System.out.println(" name:"+name);
        System.out.println(" course:"+course);
    }
}
class mark extends student

```

```

{
int []m= new int[5];
int tot=0;
float avg;
void getdata() throws IOException
{
super.getdata();
BufferedReader br=new BufferedReader(new InputStreamReader(System.in));
System.out.println("Enter marks of five subjects:");
for(int i=0;i<5;i++)
{
m[i]=Integer.parseInt(br.readLine());
tot=tot+m[i];
}
avg=tot/5;
}

void show()
{
System.out.println("Details of student\n");
super.show();
System.out.println("\n marks of subjects\n");
for(int i=0;i<5;i++)
{
System.out.println("marks of sub["+(i+1)+"]:"+m[i]);
}
System.out.println(" total marks:"+tot);
System.out.println(" average mark:"+avg);
}
}
class sdetails
{
public static void main(String args[]) throws IOException
{
mark r=new mark();
r.getdata();
r.show();
}
}

```

16. file

```

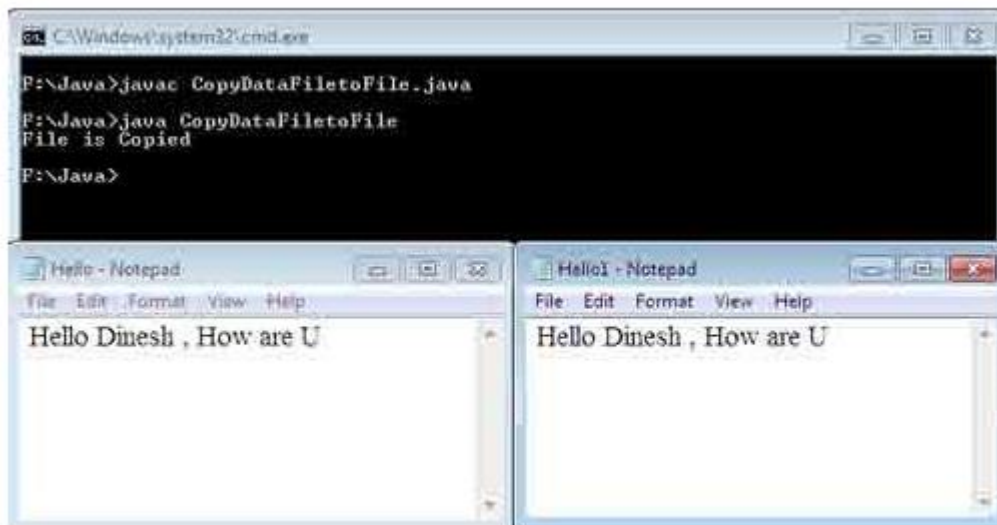
import java.io.*;
class CopyDataFiletoFile
{
    public static void main(String args[])throws IOException
    {
        FileInputStream Fread =new FileInputStream("Hello.txt");
        FileOutputStream Fwrite=new FileOutputStream("Hello1.txt") ;
        System.out.println("File is Copied");
        int c;
        while((c=Fread.read())!=-1)
        Fwrite.write((char)c);
        Fread.close();
    }
}

```

```

    Fwrite.close();
}
}

```



17. Factorial using package

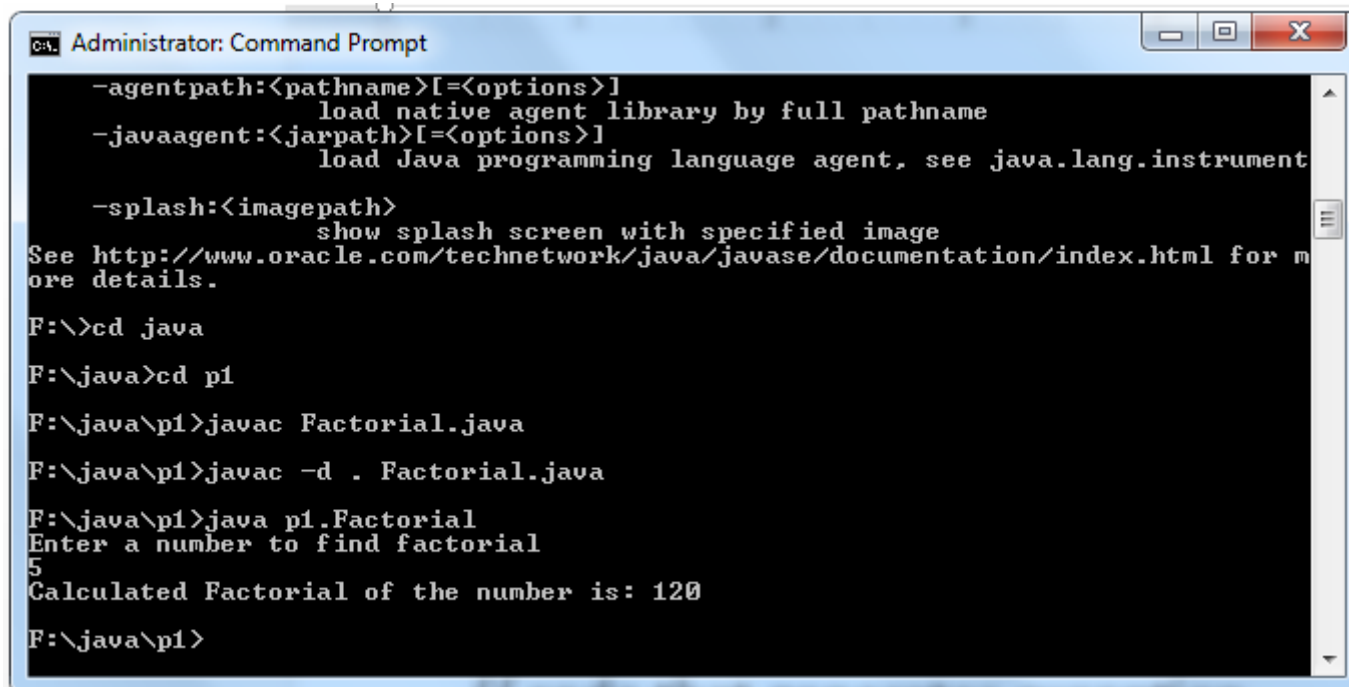
```

package p1;
import java.util.Scanner;
import java.util.*;
public class Factorial
{
    static int fact(int a)
    {
        if(a <= 1)
            return 1;
        else
            return a * fact(a-1);
    }

    public static void main(String[] args)
    {
        System.out.println("Enter a number to find factorial");
        Scanner scan = new Scanner(System.in);
        int n = scan.nextInt();
        int Fact = fact(n);
        System.out.println("Calculated Factorial of the number is: " + Fact);
    }
}

```


}



```
Administrator: Command Prompt

-agentpath:<pathname>[=<options>]
    load native agent library by full pathname
-javaagent:<jarpath>[=<options>]
    load Java programming language agent, see java.lang.instrument

-splash:<imagepath>
    show splash screen with specified image
See http://www.oracle.com/technetwork/java/javase/documentation/index.html for more details.

F:\>cd java
F:\java>cd p1
F:\java\p1>javac Factorial.java
F:\java\p1>javac -d . Factorial.java
F:\java\p1>java p1.Factorial
Enter a number to find factorial
5
Calculated Factorial of the number is: 120
F:\java\p1>
```

// code that generates exception