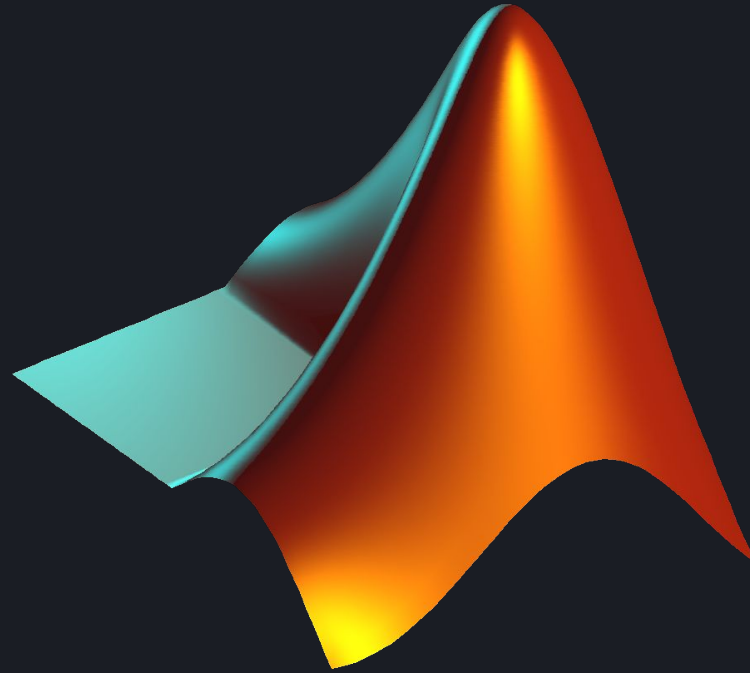


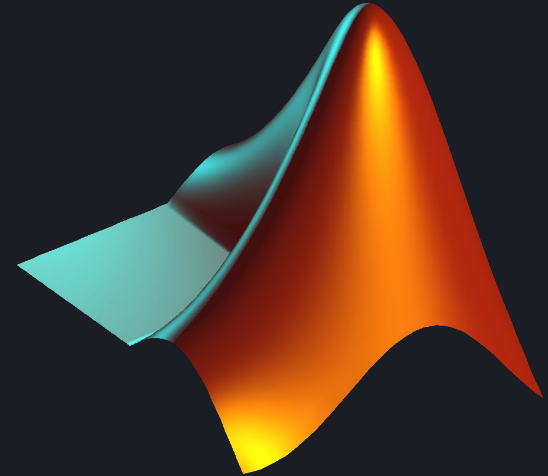
Develop Programming skills and Proficiency in MATLAB



Develop Programming skills and Proficiency in MATLAB

Session Content

- Matrix OPeration
- Input and Output Commands
- Programming with MATLAB
- Dealing with MATLAB functions



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Matrix Operations

Operator	Purpose	Description
*	Matrix multiplication	$C = A*B$ is the linear algebraic product of the matrices A and B. The number of columns of A must equal the number of rows of B.
/	Matrix right division	$x = B/A$ is the solution to the equation $xA = B$. Matrices A and B must have the same number of columns. In terms of the left division operator, $B/A = (A' \backslash B')'$.
\	Matrix left division	$x = A \backslash B$ is the solution to the equation $Ax = B$. Matrices A and B must have the same number of rows.
^	Matrix power	A^B is A to the power B, if B is a scalar. For other values of B, the calculation involves eigenvalues and eigenvectors.
'	Complex conjugate transpose	A' is the linear algebraic transpose of A. For complex matrices, this is the complex conjugate transpose.

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Matrix Operations

- Multiplication

$$x = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$

$$y = \begin{bmatrix} 1 & 2 & 3 \end{bmatrix}$$

A diagram illustrating matrix addition. It shows three light gray rectangular boxes. The first box on the left is labeled 'Z'. To its right is an equals sign. The next box is labeled 'x' and is wider than 'Z'. To its right is a plus sign. The final box is labeled 'y' and is the same width as 'Z'. This visualizes the equation Z = x + y, where the dimensions of the matrices are consistent for addition.

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Matrix Operations

- Multiplication

a11	a12	a13
a21	a22	a23

b11
b21
b31

$$= \begin{bmatrix} a11*b11 + a12*b21 + a13*b31 \\ a21*b11 + a22*b21 + a23*b31 \end{bmatrix}$$

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Matrix Operations

- Multiplication

$$X = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} \quad y = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$$

$$Z = X * y = \begin{pmatrix} 1*1 + 2*2 + 3*3 \\ 4*1 + 5*2 + 6*3 \end{pmatrix} = \begin{pmatrix} 14 \\ 32 \end{pmatrix}$$

```
>> A = [1 2 3; 4 5 6];  
>> B = [1; 2; 3];  
>> C = A * B
```

C =

14
32

```
>> C = mtimes(A,B)
```

C =

14
32

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Matrix Operations

- **Division**
 - it is used for solving linear equations

$$Ax = B$$

- A is a coefficient matrix,
- x is the column vector of unknowns,
- B is the column vector on the right-hand side.

$$\begin{array}{l} a_1x + b_1y + c_1z = C_1 \\ a_2x + b_2y + c_2z = C_2 \\ a_3x + b_3y + c_3z = C_3 \end{array} \quad \longrightarrow \quad \begin{bmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} C_1 \\ C_2 \\ C_3 \end{bmatrix}$$

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Matrix Operations

- **Division**
 - it is used for solving linear equations

```
>> A = [3 -2 1; 1 2 -2; 1 1 -4];  
>> B = [9; -5; -2];  
>> X = A\B
```

X =

1
-3
0

```
>> A = [3 -2 1; 1 2 -2; 1 1 -4];  
>> B = [9; -5; -2];  
>> X = inv(A) * B;  
>> X = inv(A) * B
```

X =

1.0000
-3.0000
0.0000

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Matrix Operations

- **Division**
 - it is used for solving linear equations

```
>> A = [3 -2 1; 1 2 -2; 1 1 -4];  
>> B = [9; -5; -2];  
>> mldivide(A,B)
```

```
ans =
```

```
1  
-3  
0
```

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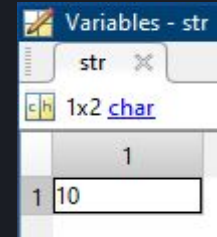
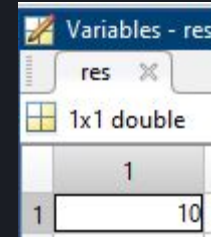
Input & Output Commands

- **Text Interface**

- **input()** : the `input` function is used to receive user input within a script or function. The function prompts the user for input in the MATLAB command window and returns the entered value.

```
>> prompt = 'Enter the description of the input ';  
>> res = input(prompt);
```

```
>> str = input(prompt,'s');
```



Name ▲	Value
prompt	'Enter the description...'
res	10
str	'10'

Develop Programming skills and Proficiency in MATLAB

Input & Output Commands

- **Text Interface**

- **disp()** : the `disp` function is used to display the value of an expression or a message in the command window. It stands for "display" and is commonly used to show the results of calculations or to print informative messages during the execution of a script or function.

```
>> res = 42;  
>> disp(['The result is: ' num2str(res)]);  
The result is: 42
```

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Input & Output Commands

- **Text Interface**

- **fprintf()** : the `fprintf` function is used to format and print data to the console or to a file. It stands for "formatted print" and allows you to control the appearance of the output by specifying formatting options. This function is particularly useful when you want to display text along with variable values or when writing formatted data to a file.

```
>> fprintf(format, variable1, variable2, ...)
```

- **format**: This is a string specifying the format of the output. It can include placeholders, such as `%s` for strings, `%d` for integers, `%f` for floating-point numbers, and so on.
- **variable1, variable2, ...**: These are the variables or values that you want to include in the output. The number and types of variables should match the placeholders in the format string.

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Input & Output Commands

- **Text Interface**

- **fprintf()** : the `fprintf` function is used to format and print data to the console or to a file. It stands for "formatted print" and allows you to control the appearance of the output by specifying formatting options. This function is particularly useful when you want to display text along with variable values or when writing formatted data to a file.

```
>> name = 'Mohamed';  
>> age = 25;  
>> fprintf('Name: %s, Age: %d\n', name, age);
```

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Input & Output Commands

- **Text Interface**

- **fprintf()** : the `fprintf` function is used to format and print data to the console or to a file. It stands for "formatted print" and allows you to control the appearance of the output by specifying formatting options. This function is particularly useful when you want to display text along with variable values or when writing formatted data to a file.

```
>> fprintf(fid,format, variable1, variable2, ...)
```

- To write on a file, `fopen()`, `fclose()` are used.
- `fprintf(fid, ...)`: Writes formatted data to the file using the specified file identifier (`fid`). In this example.

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Input & Output Commands

- **Text Interface**

- **fprintf()** : the `fprintf` function is used to format and print data to the console or to a file. It stands for "formatted print" and allows you to control the appearance of the output by specifying formatting options. This function is particularly useful when you want to display text along with variable values or when writing formatted data to a file.

```
>> fprintf(fid,format, variable1, variable2, ...)
```

- To write on a file, `fopen()`, `fclose()` are used.
- `fprintf(fid, ...)`: Writes formatted data to the file using the specified file identifier (`fid`). In this example.

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Input & Output Commands

- Text Interface
 - `fprintf()`

```
>> FileID = fopen('TextFile.txt','w');  
>> Diploma = 'Model-Based Development';  
>> Modules_Number = 10;  
>> Current_Module = 'MATLAB Baisc';  
>> fprintf(FileID,'Diploma: %s\n', Diploma);  
>> fprintf(FileID,'Modules_Number: %d\n',Modules_Number );  
>> fprintf(FileID,'Current_Module: %s\n',Current_Module );  
>> fclose(FileID);
```


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Input & Output Commands

- Text Interface
 - `fprintf()`

```
>> type TextFile.txt
```

```
Diploma: Model-Based Development  
Modules_Number: 10  
Current_Module: MATLAB Baisc
```

```
1 Diploma: Model-Based Development  
2 Modules_Number: 10  
3 Current_Module: MATLAB Baisc
```

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Input & Output Commands

- **Text Interface**

- **error():** the `error` function is used to generate an error message and terminate the execution of a script or function. It allows you to programmatically handle exceptional conditions by specifying an error message to be displayed when an error occurs.

```
>> error('Error message')
```

Error message: This is a string that describes the nature of the error. It is the message that will be displayed when the error occurs.

Develop Programming skills and Proficiency in MATLAB

Input & Output Commands

- **Text Interface**

- **error():** the `error` function is used to generate an error message and terminate the execution of a script or function. It allows you to programmatically handle exceptional conditions by specifying an error message to be displayed when an error occurs.

```
>> error('Error message')
```

Error message: This is a string that describes the nature of the error. It is the message that will be displayed when the error occurs.

Develop Programming skills and Proficiency in MATLAB

Input & Output Commands

- Text Interface
 - `error()`

```
FileID = fopen('TextFil.txt','r');  
  
if FileID == -1  
    error('Unable to open the file for reading.');
```

Unable to open the file for reading.

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Input & Output Commands

- Text Interface
 - `error()`

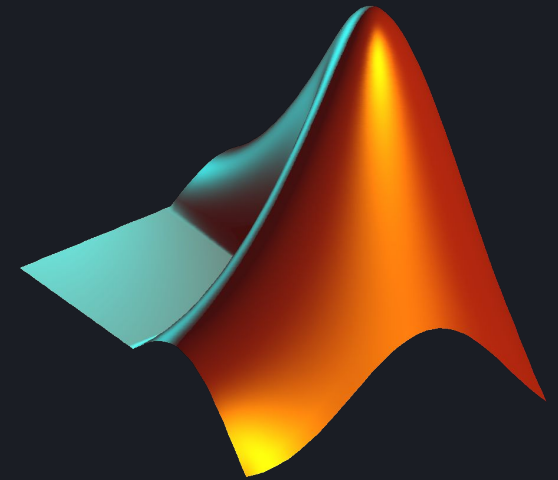
```
FileID = fopen('TextFil.txt','r');  
  
if FileID == -1  
    error('Unable to open the file for reading.');
```

Unable to open the file for reading.

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Programming With Matlab

- **Enter commands**
 - Direct
 - Any command written on the command window
 - directly processed and the output will directly appear on the command window
 - Script
 - M-file
 - Function

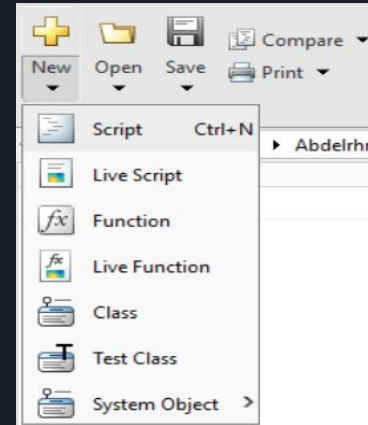
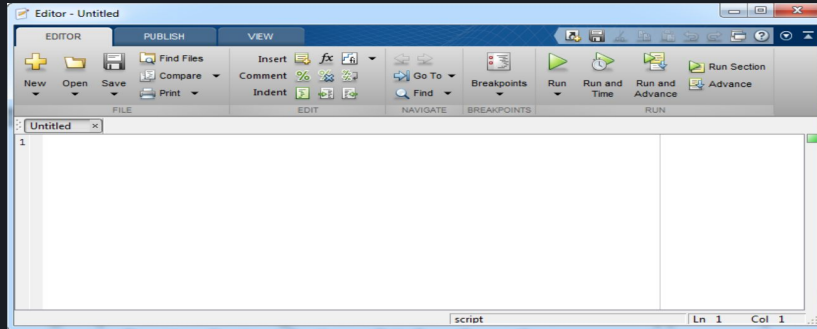


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Programming With Matlab

- **M-File Script**

- A script is a program written in MATLAB language.
- Scripts allow grouping a series of command lines in a file for easy execution.
- They offer the advantage of saving and running the same sequence multiple times.
- The extension .m is used for MATLAB script files.
- These statements do a certain function.
- To Create a script click on **New Script** in Command bar

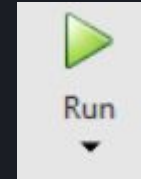


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Programming With Matlab

- **M-File Script**

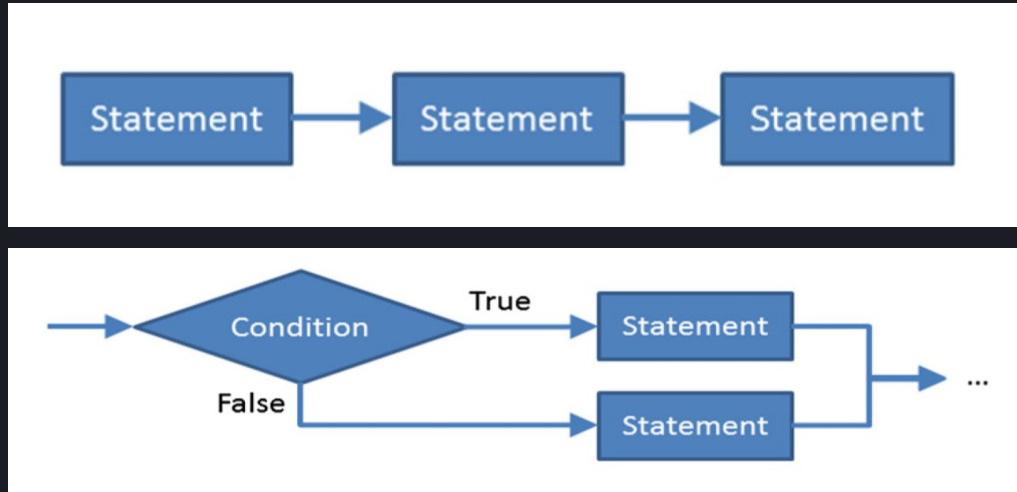
- Condition for choosing m-file name
 - Refers to the function of the script.
 - Follow Naming Rules of variables.
- Calling the script
 - Press Run on the editor toolbar
 - write the name of the m-file directly on the command window
 - can be called inside another script



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Programming With Matlab

- **Control flow**
 - if
 - switch case
 - for loop
 - while
 - try and catch



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Programming With Matlab

- **Control flow**

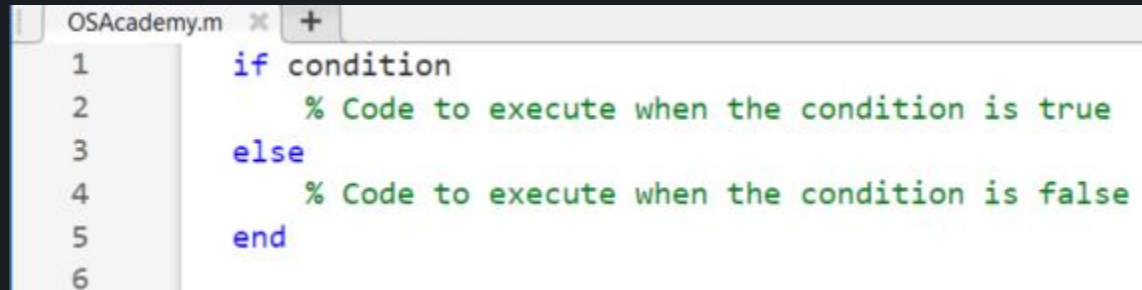
- **if condition:** the `if` statement is used for conditional execution. It allows you to perform different actions based on whether a specified condition is true or false. The basic structure of an `if` statement looks like this:

```
if condition
    % Code to execute when the condition is true
end
```

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Programming With Matlab

- **Control flow**
 - **if-else condition:** If the condition is true , a group of commands are executed, otherwise another group of commands are executed then the rest of the program is completed normally.



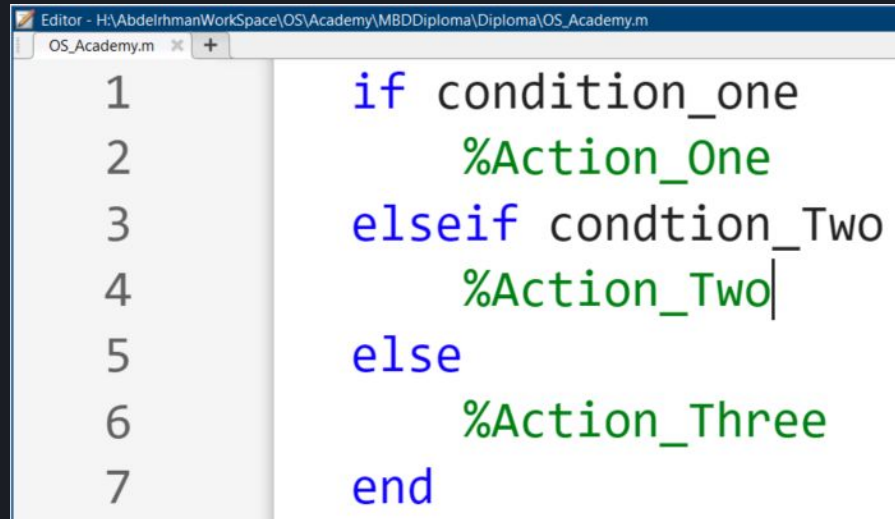
The screenshot shows a MATLAB script editor window titled 'OSAcademy.m'. The code is as follows:

```
1  if condition
2      % Code to execute when the condition is true
3  else
4      % Code to execute when the condition is false
5  end
6
```

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Programming With Matlab

- Control flow
 - if-elseif-else condition



The image shows a screenshot of the MATLAB Editor window. The title bar indicates the file path: H:\AbdelrhmanWorkSpace\OS\Academy\MBDDiploma\Diploma\OS_Academy.m. The editor displays a script named OS_Academy.m with the following code:

```
1  if condition_one
2      %Action_One
3  elseif condtion_Two
4      %Action_Two
5  else
6      %Action_Three
7  end
```

Develop Programming skills and Proficiency in MATLAB

Programming With Matlab

- Control flow
 - if condition examples

```
OSAcademy.m  x  +
1      x = 7;
2      if x > 5
3          disp('x is greater than 5.');
```

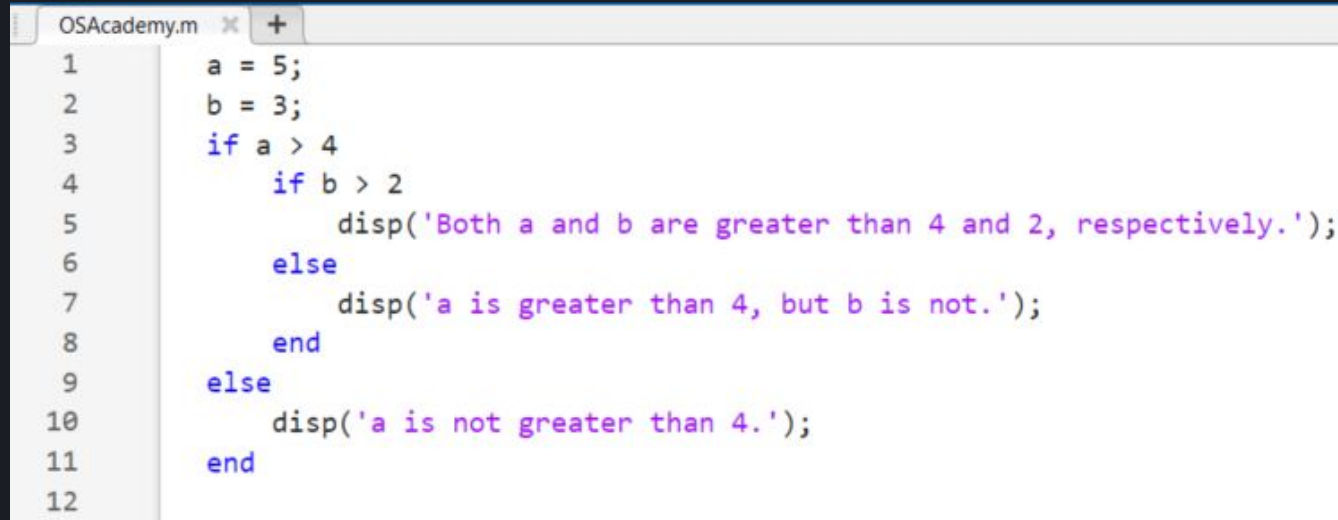
```
OSAcademy.m  x  +
1      y = 10;
2      if rem(y, 2) == 0
3          disp('y is even.');
```

```
OSAcademy.m  x  +
1      score = 75;
2      if score >= 90
3          disp('A');
```

Develop Programming skills and Proficiency in MATLAB

Programming With Matlab

- Control flow
 - if condition examples

A screenshot of a MATLAB script editor window titled 'OSAcademy.m'. The script contains a series of 12 lines of code. Lines 1 and 2 assign values to variables 'a' and 'b'. Lines 3 through 11 form an 'if-else' conditional structure. Line 12 is an empty line. The code is as follows:

```
1 a = 5;
2 b = 3;
3 if a > 4
4     if b > 2
5         disp('Both a and b are greater than 4 and 2, respectively.');
6     else
7         disp('a is greater than 4, but b is not.');
8     end
9 else
10    disp('a is not greater than 4.');
11 end
12
```

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Programming With Matlab

- **Control flow**

- **switch case:** the `switch` statement is used to select one of many code blocks to be executed based on the value of a specific expression. It's an alternative to using a series of `if` and `else` statements when you have multiple conditions to check. The syntax of a `switch` statement is as follows

```
OS_Academy.m  x  +
1      switch expression
2          case caseValue1
3              % Code to execute if expression equals caseValue1
4          case caseValue2
5              % Code to execute if expression equals caseValue2
6          case caseValue3
7              % Code to execute if expression equals caseValue3
8          % ...
9          otherwise
10             % Code to execute if expression doesn't match any case
11      end
12
```

Develop Programming skills and Proficiency in MATLAB

Programming With Matlab

- Control flow
 - switch case examples

```
OS_Academy.m  x  +
1  day = 'Monday';
2  switch day
3      case 'Monday'
4          disp('Start of the workweek');
5      case 'Friday'
6          disp('End of the workweek');
7      otherwise
8          disp('It is not Monday or Friday');
9  end
10
```

```
OS_Academy.m  x  +
1  value = 2;
2  switch value
3      case 1
4          disp('The value is 1');
5      case 2
6          disp('The value is 2');
7      otherwise
8          disp('The value is neither 1 nor 2');
9  end
10 |
```


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Programming With Matlab

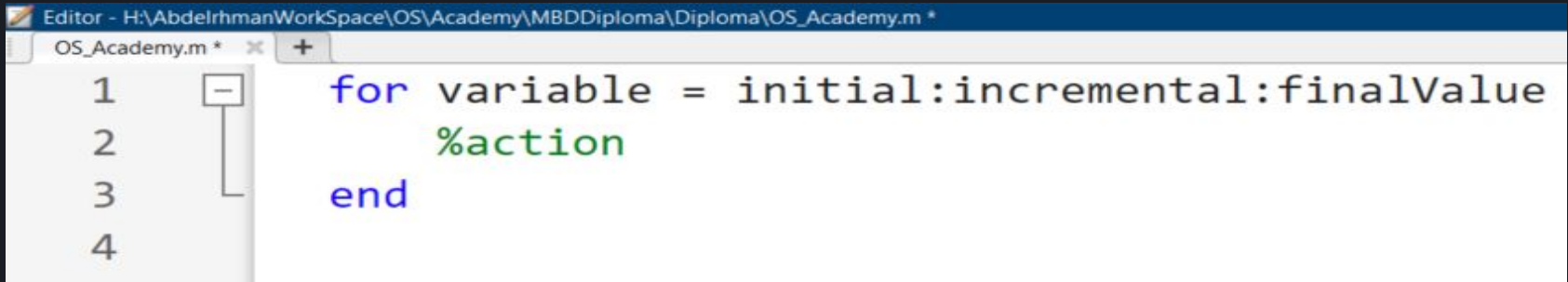
- Control flow
 - switch case examples

```
OS_Academy.m  +
1   color = 'green';
2   switch color
3       case {'red', 'green'}
4           disp('This is a primary color');
5       case {'blue', 'yellow'}
6           disp('This is a secondary color');
7       otherwise
8           disp('This is not a primary or secondary color');
9   end
10
```

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Programming With Matlab

- **Control flow**
 - **for loop:** a "for loop" is a control structure that allows you to repeatedly execute a block of code a specified number of times or over a range of values. It's particularly useful for performing repetitive tasks, iterating through arrays or matrices, and automating calculations.

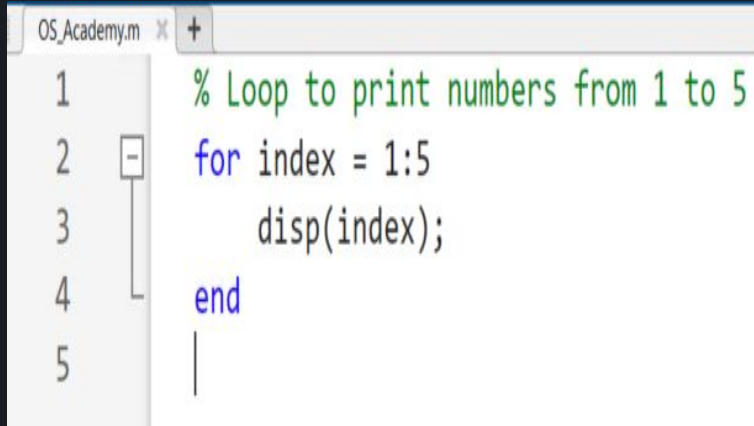
A screenshot of the MATLAB Editor window. The title bar reads "Editor - H:\AbdelrhmanWorkspace\OS\Academy\MBDDiploma\Diploma\OS_Academy.m *". The editor shows a file named "OS_Academy.m" with four lines of code. Line 1: "for variable = initial:incremental:finalValue". Line 2: "%action". Line 3: "end". Line 4: (empty). A line number margin on the left shows lines 1, 2, 3, and 4. A small icon is visible next to line 1.

```
1 for variable = initial:incremental:finalValue
2     %action
3 end
4
```

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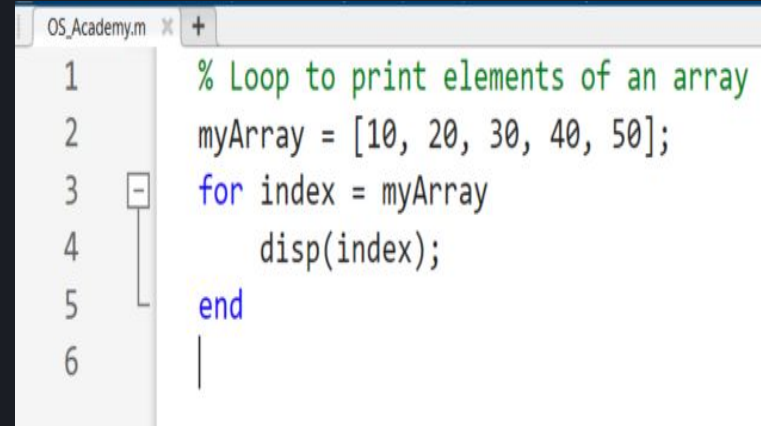
Programming With Matlab

- Control flow
 - for loop examples



OS_Academy.m x +

```
1 % Loop to print numbers from 1 to 5
2 for index = 1:5
3     disp(index);
4 end
5 |
```



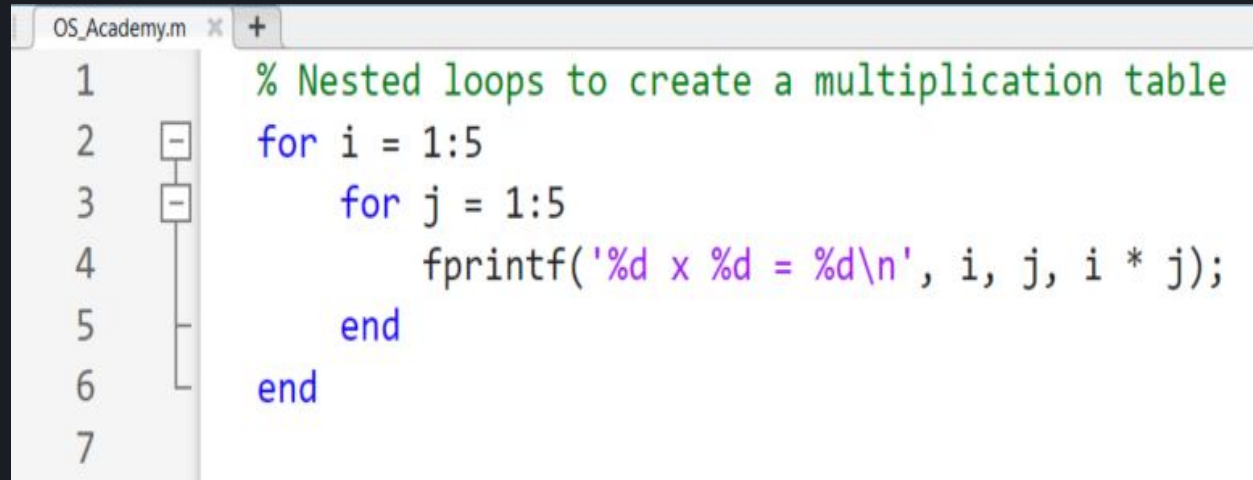
OS_Academy.m x +

```
1 % Loop to print elements of an array
2 myArray = [10, 20, 30, 40, 50];
3 for index = myArray
4     disp(index);
5 end
6 |
```

Develop Programming skills and Proficiency in MATLAB

Programming With Matlab

- Control flow
 - for loop examples



The image shows a MATLAB code editor window with a single file named 'OS_Academy.m'. The code is a nested for loop designed to create a 5x5 multiplication table. The outer loop iterates over 'i' from 1 to 5, and the inner loop iterates over 'j' from 1 to 5. For each combination of 'i' and 'j', the code uses 'fprintf' to print the equation 'i x j = i * j' followed by a newline character. The code is color-coded: comments are green, keywords like 'for' and 'end' are blue, and string literals are purple. A line number margin on the left shows lines 1 through 7.

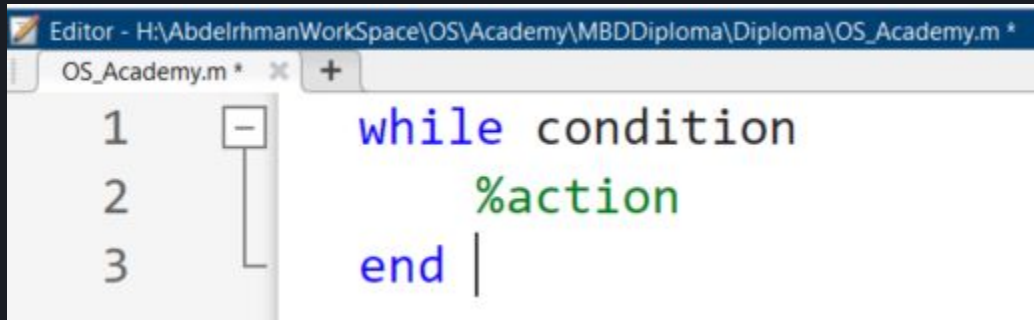
```
1 % Nested loops to create a multiplication table
2 for i = 1:5
3     for j = 1:5
4         fprintf('%d x %d = %d\n', i, j, i * j);
5     end
6 end
7
```

Develop Programming skills and Proficiency in MATLAB

Programming With Matlab

- **Control flow**

- **while loop:** a "while loop" is a control structure that allows you to repeatedly execute a block of code as long as a specified condition is true. It's used when you want to continue executing a piece of code until a certain condition is no longer met.



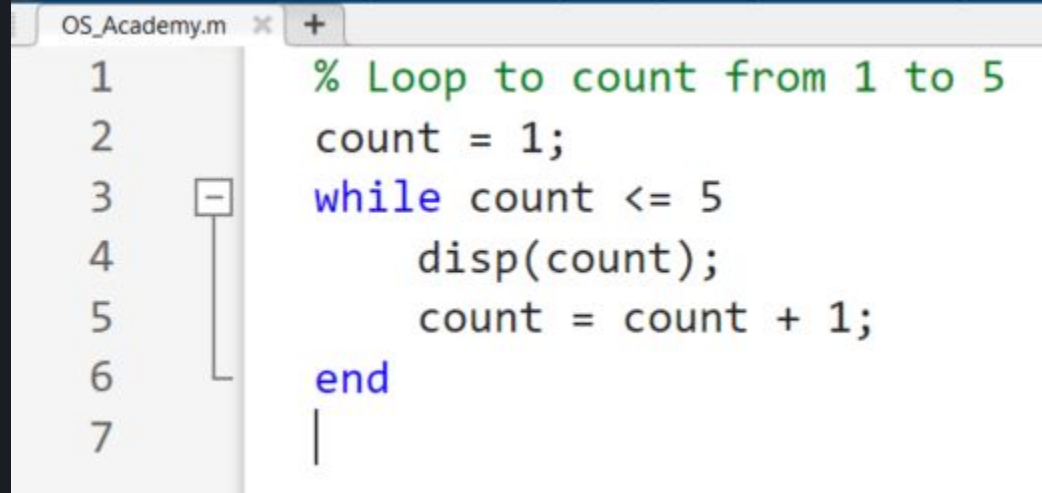
The screenshot shows the MATLAB Editor window with the file 'OS_Academy.m' open. The code editor displays a while loop structure with line numbers 1, 2, and 3 on the left. Line 1 contains 'while condition', line 2 contains '%action' (commented out), and line 3 contains 'end'. A vertical line connects the 'while' and 'end' statements, indicating the loop body. The code is color-coded: 'while' and 'end' are blue, and '%action' is green.

```
1  while condition
2      %action
3  end
```

Develop Programming skills and Proficiency in MATLAB

Programming With Matlab

- Control flow
 - while loop example

A screenshot of the MATLAB code editor window titled 'OS_Academy.m'. The editor shows a while loop that counts from 1 to 5. The code is as follows:

```
1 % Loop to count from 1 to 5
2 count = 1;
3 while count <= 5
4     disp(count);
5     count = count + 1;
6 end
7 |
```

The line numbers 1 through 7 are visible on the left side of the editor. A vertical line is positioned at the end of line 7. The code is color-coded: comments are green, keywords like 'while' and 'end' are blue, and other text is black.

Develop Programming skills and Proficiency in MATLAB

Programming With Matlab

- Control flow
 - while loop example

```
OS_Academy.m  +
1      % Loop until the user enters a specific value
2      userInput = 0;
3      while userInput ~= 42
4          userInput = input('Enter a number: ');
5      end
6      disp('You entered 42!');
7
```

```
OS_Academy.m  +
1      % Calculate the sum of numbers from 1 to N
2      N = 10;
3      sum = 0;
4      count = 1;
5      while count <= N
6          sum = sum + count;
7          count = count + 1;
8      end
9      fprintf('The sum of numbers from 1 to %d is %d\n', N, sum);
10
```

Develop Programming skills and Proficiency in MATLAB

Programming With Matlab

- Control flow
 - while loop example

```
OS_Academy.m  +
1      % Loop until the user enters a specific value
2      userInput = 0;
3      while userInput ~= 42
4          userInput = input('Enter a number: ');
5      end
6      disp('You entered 42!');
7
```

```
OS_Academy.m  +
1      % Calculate the sum of numbers from 1 to N
2      N = 10;
3      sum = 0;
4      count = 1;
5      while count <= N
6          sum = sum + count;
7          count = count + 1;
8      end
9      fprintf('The sum of numbers from 1 to %d is %d\n', N, sum);
10
```


Develop Programming skills and Proficiency in MATLAB

Programming With Matlab

- **Control flow**

- **try and catch** :the `try` statement is part of the error-handling mechanism. It allows you to create a block of code where you anticipate errors and specify how MATLAB should respond if those errors occur. The `try` block is followed by one or more `catch` blocks, which contain code to handle specific types of errors.

```
try
    % Code that might cause an error
catch
    % Code to handle the error
end
```

Develop Programming skills and Proficiency in MATLAB

Programming With Matlab

- Control flow
 - try and catch examples

```
try
    x = -5;
    if x < 0
        error('Input value must be non-negative.');
```

end

% Rest of the code continues if no error occurs

```
disp('No error occurred.');
```

catch

% Code to handle the error

```
disp('An error occurred. Please check your input.');
```

end

Develop Programming skills and Proficiency in MATLAB

Programming With Matlab

- Control flow
 - try and catch examples

```
try
    userInput = input('Enter a positive number: ');
    if userInput <= 0
        error('Input must be a positive number.');
```

```
    end
```

```
    disp(['You entered: ' num2str(userInput)]);
```

```
catch
```

```
    disp('Error: Invalid input. Please enter a positive number.');
```

```
end
```

Develop Programming skills and Proficiency in MATLAB

Programming With Matlab

- Control flow
 - try and catch examples

```
try
    fileID = fopen('nonexistent_file.txt', 'r');
    data = fscanf(fileID, '%d');
    fclose(fileID);
    disp('No error occurred.');
```

```
catch
    disp('Error: Unable to read the file.');
```

```
end
```

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Programming With Matlab

- Control flow
 - try and catch examples

```
try
    fileID = fopen('nonexistent_file.txt', 'r');
    data = fscanf(fileID, '%d');
    fclose(fileID);
    disp('No error occurred.');
```

```
catch
    disp('Error: Unable to read the file.');
```

```
end
```

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[Lab 1: Click Here To Start](#)

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Programming With Matlab

- **Dealing with MATLAB functions**

- **Function:** a function is a reusable block of code that performs a specific task. Functions are essential for code organization, modularity, and making your code more readable. They take input arguments, process them, and return output values.

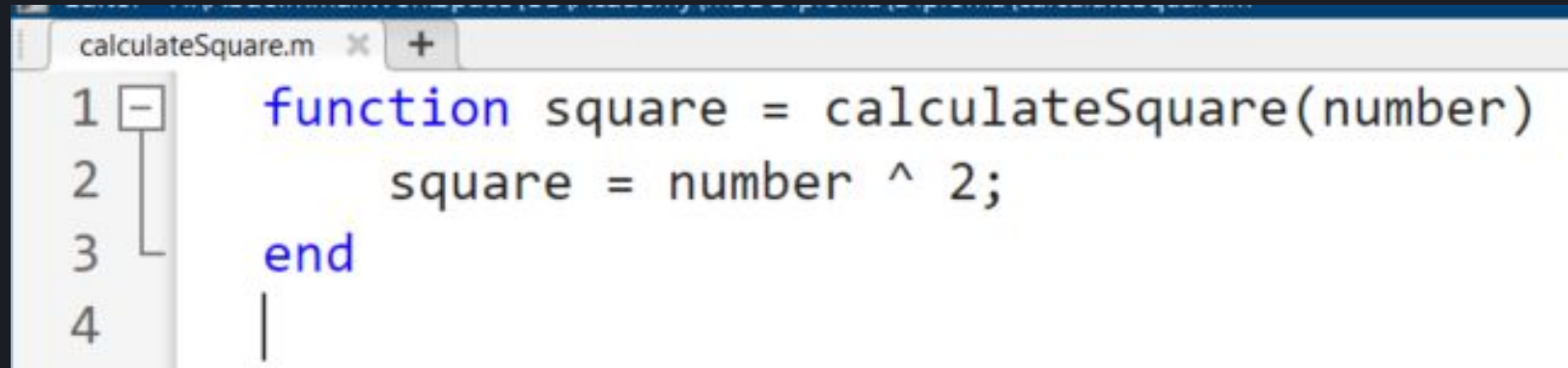
```
function output = functionName (input1,input2,...)
    %Function body
end
```

- `function` is the keyword used to declare a function.
- `output` is the variable that stores the result of the function.
- `functionName` is the name you choose for your function.
- `input1, input2, etc.,` are the input arguments the function receives.
- `%` denotes comments in MATLAB.

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Programming With Matlab

- Dealing with MATLAB functions
 - Function examples



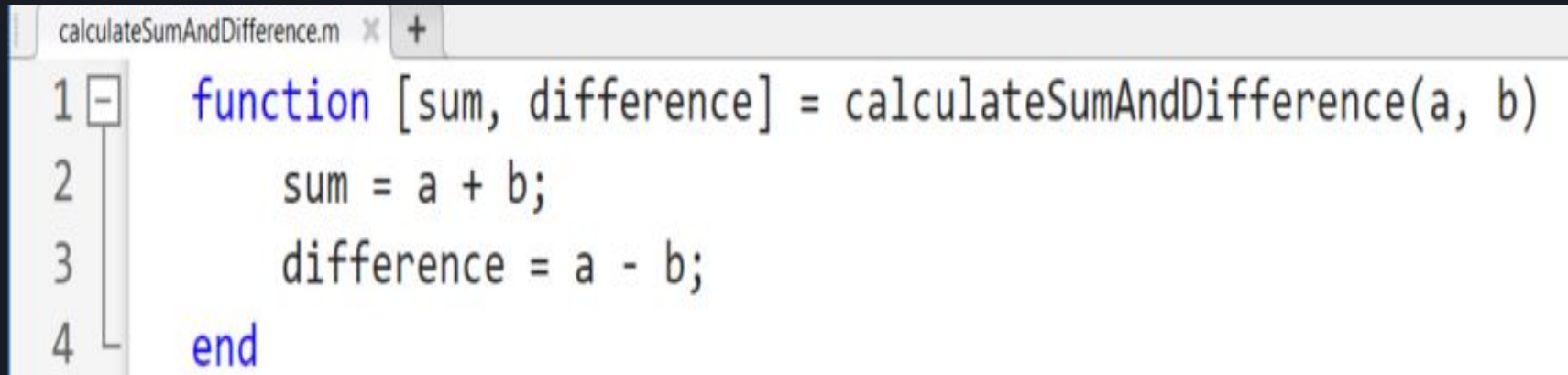
The image shows a screenshot of a MATLAB script editor window. The title bar indicates the file is named 'calculateSquare.m'. The editor contains the following MATLAB function code:

```
1 function square = calculateSquare(number)
2     square = number ^ 2;
3 end
4 |
```


Develop Programming skills and Proficiency in MATLAB

Programming With Matlab

- Dealing with MATLAB functions
 - Function examples



A screenshot of a MATLAB code editor window. The title bar shows the file name 'calculateSumAndDifference.m' with a close button (X) and a plus sign (+). The code is as follows:

```
1 function [sum, difference] = calculateSumAndDifference(a, b)
2     sum = a + b;
3     difference = a - b;
4 end
```

Develop Programming skills and Proficiency in MATLAB

Programming With Matlab

- **Dealing with MATLAB functions**

- **Function examples** :you can create functions with a variable number of input or output arguments using varargin (variable input arguments) and varargout (variable output arguments). This allows your function to accept or return different numbers of arguments.

To create a function with a variable number of input arguments, use varargin. Inside your function, you can access the variable inputs using varargin, which is a cell array.

```
function result = myVariableInputFunction(varargin)
    numArgs = nargin; % Number of input arguments

    % Process each input argument
    for i = 1:numArgs
        fprintf('Input %d: %s\n', i, varargin{i});
    end

    % Your function logic here

    result = 'Function execution complete.';
end
```

Develop Programming skills and Proficiency in MATLAB

Programming With Matlab

- Dealing with MATLAB functions
 - Function examples

```
>> myVariableInputFunction
```

```
ans =
```

```
'Function execution complete.'
```

```
>> myVariableInputFunction('arg1', 'arg2');
```

```
Input 1: arg1
```

```
Input 2: arg2
```

```
>> myVariableInputFunction('arg1', 'arg2', 'arg3', 'arg4');
```

```
Input 1: arg1
```

```
Input 2: arg2
```

```
Input 3: arg3
```

```
Input 4: arg4
```

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Programming With Matlab

- **Dealing with MATLAB functions**
 - **Function examples** : To create a function with a variable number of output arguments, use `varargout`. Inside your function, you can assign values to `varargout`, which is a cell array.




```
function varargout = myVariableOutputFunction(numOutputs)
    % Your function logic here

    % Assign output values to varargout
    for i = 1:numOutputs
        varargout{i} = i^2;
    end
end
```

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Programming With Matlab

- **Dealing with MATLAB functions**
 - **Function examples** : To create a function with a variable number of output arguments, use varargout. Inside your function, you can assign values to varargout, which is a cell array.

	output1	1
	output2	4
	output3	9

```
>> output1 = myVariableOutputFunction(1);  
[output1, output2] = myVariableOutputFunction(2);  
[output1, output2, output3] = myVariableOutputFunction(3);
```

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[Lab 2: Click Here To Start](#)

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Thank You!