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1. Consider the implementation of `CircularlyLinkedList.addFirst`, in Code Fragment 3.16. The else body at lines 39 and 40 of that method relies on a locally declared variable, `newest`. Redesign that clause to avoid use of any local variable.

```
else {  
    tail.setNext(new Node<>(e, tail.getNext())); // Directly set the tail's next to the new node  
}
```

2. Give an implementation of the `size()` method for the `CircularlyLinkedList` class, assuming that we did not maintain `size` as an instance variable.

```
public int size() {  
    if (tail == null) {  
        return 0; // The list is empty  
    }  
  
    int count = 1; // Start with one node (the node after tail)  
    Node<E> current = tail.getNext(); // Start from the head (next node after tail)  
  
    // Traverse the list until we circle back to the tail  
    while (current != tail) {  
        count++;  
        current = current.getNext();  
    }  
  
    return count;  
}
```

3. Implement the equals() method for the CircularlyLinkedList class, assuming that two lists are equal if they have the same sequence of elements, with corresponding elements currently at the front of the list.

```
public boolean equals(Object o) {
    if (this == o) {
        return true; // Same object reference
    }
    if (o == null || !(o instanceof CircularlyLinkedList<?>)) {
        return false; // Null or not the same type
    }

    CircularlyLinkedList<?> other = (CircularlyLinkedList<?>) o;

    // Check if sizes are different
    if (this.size() != other.size()) {
        return false;
    }

    if (this.isEmpty() && other.isEmpty()) {
        return true; // Both lists are empty
    }

    Node<E> currentA = this.tail.getNext(); // Head of this list
    Node<?> currentB = other.tail.getNext(); // Head of other list

    // Compare corresponding elements
    do {
        if (!currentA.getElement().equals(currentB.getElement())) {
            return false; // Mismatch found
        }
        currentA = currentA.getNext();
        currentB = currentB.getNext();
    } while (currentA != this.tail.getNext()); // Stop when we've completed the circle

    return true; // All elements matched
}
```

4. Suppose you are given two circularly linked lists, L and M. Describe an algorithm for telling if L and M store the same sequence of elements (but perhaps with different starting points).

```
public class CircularlyLinkedList<E> {

    private static class Node<E> {

        private E element;

        private Node<E> next;

        public Node(E element, Node<E> next) {

            this.element = element;

            this.next = next;

        }

        public E getElement() {

            return element;

        }

        public Node<E> getNext() {

            return next;

        }

        public void setNext(Node<E> next) {

            this.next = next;

        }

    }

    private Node<E> tail = null;

    private int size = 0;

    public int size() {
```

```
    return size;
}
```

```
public boolean isEmpty() {
    return size == 0;
}
```

```
public E first() {
    if (isEmpty()) return null;
    return tail.getNext().getElement();
}
```

```
public void rotate() {
    if (tail != null)
        tail = tail.getNext();
}
```

```
public void addLast(E e) {
    Node<E> newest = new Node<>(e, null);
    if (isEmpty()) {
        newest.setNext(newest);
    } else {
        newest.setNext(tail.getNext());
        tail.setNext(newest);
    }
    tail = newest;
    size++;
}
```

```
public void addFirst(E e) {
    Node<E> newest = new Node<>(e, null);
    if (isEmpty()) {
        newest.setNext(newest);
    }
}
```

```

        tail = newest;
    } else {
        newest.setNext(tail.getNext());
        tail.setNext(newest);
    }
    size++;
}

```

```

public static <E> boolean areCircularListsEquivalent(CircularlyLinkedList<E> L, CircularlyLinkedList<E> M) {
    if (L.size() != M.size()) return false;
    if (L.isEmpty() && M.isEmpty()) return true;

```

```

    Node<E> headL = L.tail.getNext();
    Node<E> currentM = M.tail.getNext();

```

```

    do {
        if (headL.getElement().equals(currentM.getElement())) {
            Node<E> tempL = headL;
            Node<E> tempM = currentM;
            boolean isEqual = true;
            do {
                if (!tempL.getElement().equals(tempM.getElement())) {
                    isEqual = false;
                    break;
                }
                tempL = tempL.getNext();
                tempM = tempM.getNext();
            } while (tempL != headL);

            if (isEqual) return true;
        }
        currentM = currentM.getNext();
    } while (currentM != M.tail.getNext());

```

```
        return false;
    }
}
```

```
public void printList() {
    if (isEmpty()) {
        System.out.println("List is empty.");
        return;
    }
    Node<E> current = tail.getNext();
    do {
        System.out.print(current.getElement() + " ");
        current = current.getNext();
    } while (current != tail.getNext());
    System.out.println();
}
```

```
public static void main(String[] args) {
    CircularlyLinkedList<Integer> L = new CircularlyLinkedList<>();
    CircularlyLinkedList<Integer> M = new CircularlyLinkedList<>();

    L.addLast(1);
    L.addLast(2);
    L.addLast(3);
    L.addLast(4);

    M.addLast(3);
    M.addLast(4);
    M.addLast(1);
    M.addLast(2);

    System.out.print("L: ");
    L.printList();
}
```

```

        System.out.print("M: ");

        M.printList();

        boolean areEquivalent = CircularlyLinkedList.areCircularListsEquivalent(L, M);

        System.out.println("Are L and M equivalent? " + areEquivalent);
    }
}

```

5. Given a circularly linked list L containing an even number of nodes, describe how to split L into two circularly linked lists of half the size.

```

public class CircularlyLinkedList<E> {

    private static class Node<E> {
        private E element;
        private Node<E> next;

        public Node(E element, Node<E> next) {
            this.element = element;
            this.next = next;
        }

        public E getElement() {
            return element;
        }

        public Node<E> getNext() {
            return next;
        }

        public void setNext(Node<E> next) {
            this.next = next;
        }
    }

    private Node<E> tail = null;
    private int size = 0;

    public int size() {
        return size;
    }

    public boolean isEmpty() {
        return size == 0;
    }

    public void addLast(E e) {
        Node<E> newest = new Node<>(e, null);
        if (isEmpty()) {
            newest.setNext(newest);
        } else {

```

```

        newest.setNext(tail.getNext());
        tail.setNext(newest);
    }
    tail = newest;
    size++;
}

public void printList() {
    if (isEmpty()) {
        System.out.println("List is empty.");
        return;
    }
    Node<E> current = tail.getNext();
    do {
        System.out.print(current.getElement() + " ");
        current = current.getNext();
    } while (current != tail.getNext());
    System.out.println();
}

public CircularlyLinkedList<E>[] split() {
    if (size % 2 != 0) throw new IllegalStateException("List size must be even.");

    CircularlyLinkedList<E> L1 = new CircularlyLinkedList<>();
    CircularlyLinkedList<E> L2 = new CircularlyLinkedList<>();

    Node<E> current = tail.getNext();
    int halfSize = size / 2;

    for (int i = 0; i < halfSize; i++) {
        L1.addLast(current.getElement());
        current = current.getNext();
    }

    for (int i = 0; i < halfSize; i++) {
        L2.addLast(current.getElement());
        current = current.getNext();
    }

    return new CircularlyLinkedList[]{L1, L2};
}

public static void main(String[] args) {
    CircularlyLinkedList<Integer> L = new CircularlyLinkedList<>();

    L.addLast(1);
    L.addLast(2);
    L.addLast(3);
    L.addLast(4);

    System.out.print("Original List: ");
    L.printList();

    CircularlyLinkedList<Integer>[] result = L.split();
    CircularlyLinkedList<Integer> L1 = result[0];
    CircularlyLinkedList<Integer> L2 = result[1];
}

```



```

        System.out.print("L1: ");
        L1.printList();
        System.out.print("L2: ");
        L2.printList();
    }
}

```

6. Implement the clone() method for the CircularlyLinkedList class.

```

public class CircularlyLinkedList<E> {

    private static class Node<E> {
        private E element;
        private Node<E> next;

        public Node(E element, Node<E> next) {
            this.element = element;
            this.next = next;
        }

        public E getElement() {
            return element;
        }

        public Node<E> getNext() {
            return next;
        }

        public void setNext(Node<E> next) {
            this.next = next;
        }
    }

    private Node<E> tail = null;
    private int size = 0;

    public int size() {
        return size;
    }

    public boolean isEmpty() {
        return size == 0;
    }

    public void addLast(E e) {
        Node<E> newest = new Node<>(e, null);
        if (isEmpty()) {
            newest.setNext(newest);
        } else {
            newest.setNext(tail.getNext());
            tail.setNext(newest);
        }
        tail = newest;
        size++;
    }
}

```

```

public void printList() {
    if (isEmpty()) {
        System.out.println("List is empty.");
        return;
    }
    Node<E> current = tail.getNext();
    do {
        System.out.print(current.getElement() + " ");
        current = current.getNext();
    } while (current != tail.getNext());
    System.out.println();
}

public CircularlyLinkedList<E> clone() {
    CircularlyLinkedList<E> cloneList = new CircularlyLinkedList<>();

    if (isEmpty()) {
        return cloneList; // Return an empty list if the original is empty
    }

    Node<E> current = tail.getNext();
    do {
        cloneList.addLast(current.getElement());
        current = current.getNext();
    } while (current != tail.getNext());

    return cloneList;
}

public static void main(String[] args) {
    CircularlyLinkedList<Integer> original = new CircularlyLinkedList<>();

    original.addLast(1);
    original.addLast(2);
    original.addLast(3);
    original.addLast(4);

    System.out.print("Original List: ");
    original.printList();

    CircularlyLinkedList<Integer> cloned = original.clone();
    System.out.print("Cloned List: ");
    cloned.printList();
}
}

```