

# OOP in a nutshell

*Getting familiar with objects  
and syntax*

*Playing with Turtles*

Syntax

**Tests**

String Katas

*Simple objects*

**Objects and Classes**

Counter

Converter

Wallet

Domain Specific Language

*Tamagoshi*

*Looking at Inheritance*

**Inheritance**

LAN

Expressions

*Messages at work*

**Sending messages**

Scissors

*Projects*

TinyChat

*Turtle*

*Aliens and sheeps*

*GameOfLife*

Game Collection App

LSystem

*Sokoban*