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OBJECTIVE/
         IoT-Based Rain Alert System with Real-Time Weather Monitoring
AIM
SOFTWARE
         Arduino IDE
REQUIRED
CODE
         // Blynk Credentials
          #define BLYNK TEMPLATE ID "--"
          #define BLYNK TEMPLATE NAME "WEEK 08"
          #define BLYNK AUTH TOKEN "----"
          #include <WiFi.h>
          #include <BlynkSimpleEsp32.h>
          #include <Adafruit SSD1306.h>
          #include <DHT.h>
          // WiFi credentials
          char ssid[] = "S23";
          char pass[] = "aman09877";
          // Pin definitions
         #define RAIN_SENSOR_ANALOG_PIN 34 // Analog rain sensor
          #define RAIN SENSOR DIGITAL PIN 32 // Digital rain sensor
         #define BUZZER_PIN 26 // Buzzer
          #define LED PIN 25
                                            // LED for rain
         indication
         #define DHT PIN 4
                                            // DHT22 data pin
         // OLED setup
         #define SCREEN WIDTH 128
          #define SCREEN HEIGHT 64
          Adafruit SSD1306 display(SCREEN WIDTH, SCREEN HEIGHT,
          &Wire, -1);
         // DHT setup
          #define DHTTYPE DHT22
          DHT dht(DHT_PIN, DHTTYPE);
```

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// Blynk virtual pins
#define TEMP_VPIN V1
#define HUMIDITY_VPIN V2
#define RAIN_STATUS_VPIN V3
// Rain threshold
#define RAIN_SENSOR_THRESHOLD 500 // Analog threshold for
rain
void setup() {
  Serial.begin(115200);
  Blynk.begin(BLYNK_AUTH_TOKEN, ssid, pass);
 // Pin modes
  pinMode(RAIN SENSOR DIGITAL PIN, INPUT);
  pinMode(BUZZER PIN, OUTPUT);
  pinMode(LED_PIN, OUTPUT);
  dht.begin();
  // OLED initialization
  if(!display.begin(SSD1306 SWITCHCAPVCC, 0x3C)) {
    Serial.println(F("OLED allocation failed"));
    for(;;);
  display.clearDisplay();
  display.display();
}
void loop() {
  Blynk.run();
 // Read rain sensor data
  int rainAnalogValue =
analogRead(RAIN SENSOR ANALOG PIN);
  int rainDigitalValue =
digitalRead(RAIN_SENSOR_DIGITAL_PIN);
  // Temperature and humidity readings
  float temperature = dht.readTemperature();
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float humidity = dht.readHumidity();
  // Display data on OLED
 display.clearDisplay();
  display.setTextSize(1);
  display.setTextColor(SSD1306 WHITE);
  // Show temperature
 display.setCursor(0, 0);
 display.print("Temp: ");
 display.print(temperature);
 display.print(" C");
 // Show humidity
 display.setCursor(0, 10);
 display.print("Humidity: ");
 display.print(humidity);
 display.print(" %");
 // Rain detection logic
 display.setCursor(0, 20);
  if (rainDigitalValue == LOW || rainAnalogValue <</pre>
RAIN SENSOR THRESHOLD) {
   display.print("Rain: Detected");
   digitalWrite(LED PIN, HIGH); // LED on
    digitalWrite(BUZZER_PIN, HIGH); // Buzzer on
    Blynk.virtualWrite(RAIN STATUS VPIN, 1); // Blynk
update
    Blynk.logEvent("RAIN DETECTED", "Rain has been
detected!");
  } else {
    display.print("Rain: None");
    digitalWrite(LED PIN, LOW); // LED off
    digitalWrite(BUZZER PIN, LOW); // Buzzer off
    Blynk.virtualWrite(RAIN STATUS VPIN, 0); // Blynk
update
  }
 display.display();
  // Update Blynk for temperature and humidity
```

```
Blynk.virtualWrite(TEMP_VPIN, temperature);
Blynk.virtualWrite(HUMIDITY_VPIN, humidity);

delay(1000); // Update interval
}
```



