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#### 1. Introduction

The **Peer-to-Peer** (**P2P**) **File Sharing Platform** is aiming to be a decentralized platform designed to enable users to share files directly with one another. Unlike traditional file-sharing systems that rely on centralized servers, this platform utilizes **P2P networking protocols** to establish direct connections between users, enhancing file transfer speed, security, and efficiency. This document outlines the functional and nonfunctional requirements to develop a web-based **Peer-to-Peer** (**P2P**) **File Sharing Platform.** The primary goal of the platform is to develop a platform to share files using **P2P networking protocols** without the need of a centralized server.

#### 1.1 Purpose

This document specifies the software requirements for a Peer-to-Peer (P2P) File Sharing Platform. The platform allows users to share files directly with one another using P2P networking protocols, ensuring secure and decentralized file transfer.

#### 1.2 Scope

The P2P file sharing platform will facilitate secure file transfers without relying on a central server. It will feature file encryption, user authentication, and real-time file sharing updates. This platform is designed for scalability, ensuring that users can share large files efficiently.

## 1.3 Definitions, Acronyms, and Abbreviations

• **P2P**: Peer-to-Peer

• WebRTC: Web Real-Time Communication

• SSL/TLS: Secure Sockets Layer/Transport Layer Security

• Backend: Server-side software

• **Frontend**: Client-side software

• **Database**: A structured collection of data

• **JSON**: JavaScript Object Notation

• **API**: Application Programming Interface

#### 1.4 References

- WebRTC Documentation
- Flask Documentation
- Django Documentation

- React Documentation
- Vue.js Documentation

## 2. Overall Description

## 2.1 Product Perspective

This product is a stand-alone decentralized platform designed to allow users to transfer files securely and efficiently without the need for a centralized server. The platform will rely on a peer-to-peer (P2P) architecture for file sharing, utilizing WebRTC for real-time communication. The system environment is designed to support a variety of devices, operating systems, and network configurations to ensure the platform is accessible to a broad range of users.

#### 2.2 Product Features

- **File Sharing**: Allow users to upload and download files to/from peers directly.
- **File Encryption**: Encrypt files before sharing to ensure data privacy.
- User Authentication: Ensure that users are authenticated using JWT for secure access.
- Real-Time Updates: Provide users with real-time file upload and download status (e.g., percentage progress).

#### 2.3 User Classes and Characteristics

- **End User**: A person who wishes to share files securely with other users.
  - Requirements: Ability to upload, download, and manage files.

## 2.4 Operating Environment

The platform will be designed to work seamlessly across various devices and operating systems, ensuring broad compatibility and accessibility for users worldwide.

#### Client-Side:

- **Devices**: Desktop PCs, laptops, tablets, smartphones.
- Operating System:
  - Windows 10 or newer
  - o macOS 10.13 (High Sierra) or newer

- Linux (Ubuntu 18.04 or newer)
- Android 8.0 or newer
- o iOS 12 or newer

## • Hardware Requirements:

- CPU: Any modern processor (Intel i3 or higher / AMD Ryzen)
- o RAM: 512MB minimum (4GB or more recommended for heavy file transfers)
- Storage: Sufficient disk space for file uploads/downloads
- Network Interface: A stable internet connection (wired or wireless)

#### **Server-Side:**

For hosting the backend services, the platform will leverage cloud providers like **AWS**, **Azure**, or other free cloud hosting services. These services offer the flexibility to scale server resources as needed, providing high availability and reliability.

#### **Network Environment:**

- **WebRTC for P2P Communication**: The platform utilizes WebRTC for direct peer-to-peer communication, enabling users to share files without the need for a central server. This reduces latency and improves the efficiency of file transfers.
- Secure Communication: All interactions between users and the server (including authentication and real-time status updates) will be conducted over HTTPS and WebSockets for secure and real-time communication.
- **Bandwidth**: The platform will require stable, high-speed internet connections to facilitate seamless file transfers, especially for large files.

#### **Software Requirements:**

- Frontend: React.js or Vue.js for UI development, WebRTC for real-time communication.
- Backend: Flask or Django (Python), WebRTC for peer-to-peer communication, PostgreSQL or MongoDB for storing user credentials and file metadata.
- **Encryption**: AES-256 encryption for securing file transfers.
- Authentication: JWT (JSON Web Tokens) for secure user authentication.

## 2.5 Constraints

• **Decentralized Nature**: The platform's P2P architecture reduces reliance on central servers, which can sometimes introduce challenges in managing peer connectivity and file availability.

• **File Size**: The platform must handle large file transfers and ensure efficient data transmission, which can be impacted by user bandwidth and network conditions.

## 2.6 Assumptions and Dependencies

- The platform relies on WebRTC for P2P communication, which requires browser compatibility.
- Secure file transfer is reliant on robust encryption algorithms.
- The system environment assumes users have access to modern browsers and internet connections to support WebRTC.

## 3. System Requirements

The system requirements for the **Peer-to-Peer (P2P) File Sharing Platform** are divided into **Functional Requirements (FRs)** and **Non-Functional Requirements (NFRs)** to define the system's capabilities, constraints, and performance expectations.

## 3.1 Functional Requirements (FRs)

#### 3.1.1 User Authentication & Authorization

- The platform must allow users to **register** and **log in** using an email and password.
- The platform must support **JWT-based authentication** for secure session management.

#### 3.1.2 File Sharing

- The platform must enable users to **upload files** for sharing.
- The platform must enable users to **download files** from peers.
- The platform must support **drag-and-drop functionality** for easy file uploads.
- The platform must allow multiple simultaneous file uploads/downloads.
- The platform must support **resumable downloads** in case of network disruptions.
- The platform must allow users to **set permissions** on shared files (e.g., read-only, full access).

#### 3.1.3 Peer-to-Peer Communication

• The platform must use **WebRTC** for direct P2P file transfers.

- The platform must automatically handle **NAT traversal** using STUN/TURN servers if required.
- The platform must **prioritize local network connections** when possible for faster file transfers.

### 3.1.4 Security & Encryption

- The platform must implement **AES-256 encryption** for file security before transmission.
- The platform must use **HTTPS and WSS (Secure WebSockets)** for communication.
- The platform must ensure **end-to-end encryption** for sensitive data exchanges.
- The platform must store user authentication data securely using hashed passwords (bcrypt/argon2).

#### 3.1.5 Real-Time File Transfer Status

- The platform must display **real-time upload and download progress** to users.
- The platform must notify users upon successful file transfers or failed attempts.
- The platform must provide a **history/log of transferred files**.

#### 3.1.6 User Interface & Experience

- The platform must have an **intuitive and responsive UI** built with React.js or Vue.js.
- The platform must provide a **file search feature** for users to find shared files quickly.
- The platform must allow users to **preview certain file types** (e.g., images, PDFs) before downloading.

#### 3.1.7 System Administration & Monitoring

- Admin users must be able to **view logs of file transfers**.
- Admin users must have the ability to **ban or block suspicious users**.

### 3.2 Non-Functional Requirements (NFRs)

#### 3.2.1 Performance & Scalability

- The platform should handle at least 100 concurrent file transfers per server instance.
- The platform should support large file transfers (>5GB) with optimized memory usage.
- The platform should minimize latency for real-time P2P connections (<200ms delay).</li>

## 3.2.2 Security & Compliance

- The platform must follow **GDPR** compliance for data privacy.
- The platform must log **user actions and file transfer history** securely.

## 3.2.3 Availability & Reliability

- The platform should have **99.9% uptime**, with fallback mechanisms for server failures.
- The platform should use **distributed servers** to prevent single points of failure.
- The platform should retry **failed file transfers automatically** within 3 attempts.

## 3.2.4 Usability & Accessibility

- The platform should be **responsive** and function smoothly on **desktop**.
- The platform should support **multi-language support** (at least English, Spanish, and French).

### 3.2.5 Maintainability & Extensibility

- The platform should use a **modular codebase** for easy maintenance and updates.
- The platform should allow plug-and-play support for adding new encryption methods or authentication providers.

## 4. External Interface Requirements

#### 4.1 User Interfaces

The user interface should be simple and intuitive. Key pages will include:

- File Upload/Download Page: Allows users to select and transfer files.
- **Dashboard**: Displays user activity, file progress, and file sharing history.
- Login/Registration Page: For user authentication and account creation.

#### 4.2 Hardware Interfaces

The platform does not require special hardware beyond standard computing devices (PCs, laptops, or mobile devices with internet connectivity).

#### 4.3 Software Interfaces

- Frontend: React for the UI, connecting to the backend via RESTful APIs.
- **Backend**: Django with WebRTC for real-time **P2P** Connection..
- Database: PostgreSQL or MongoDB for user management and metadata storage.
- Encryption Libraries: OpenSSL or similar libraries for file encryption.

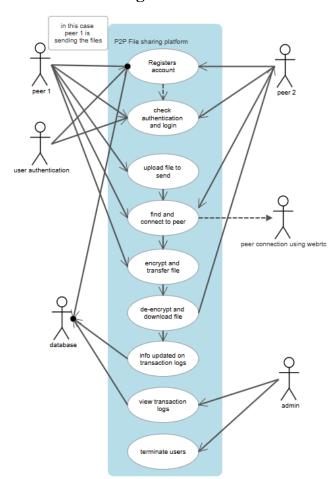
## **4.4 Communication Interfaces**

- WebRTC for peer-to-peer communication.
- **REST API** for user interaction with the backend (e.g., file metadata retrieval, authentication).
- **WebSockets** for real-time updates and notifications.

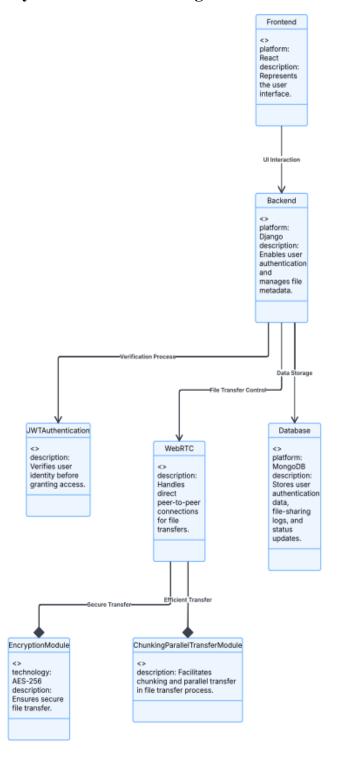
## 5. Appendices

## Appendix A: Analysis models

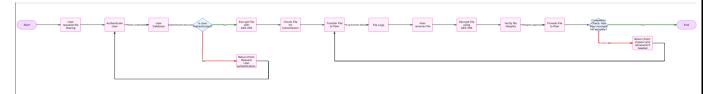
## A.1 Use Case Diagram



# **A.2 System Architecture Diagram**



## A.3 Data Flow Diagram



#### 6.Conclusion

The **Peer-to-Peer (P2P) File Sharing Platform** is designed to provide a **secure**, **efficient**, **and decentralized** solution for file transfers. By eliminating the reliance on centralized servers, the platform ensures **faster data exchange**, **reduced bandwidth costs**, **and enhanced privacy**.

This **Software Requirements Specification (SRS)** document outlines the **functional and nonfunctional requirements**, system architecture, and key design considerations necessary to develop a **scalable and user-friendly** P2P file-sharing system. The platform leverages **WebRTC and encryption techniques** to facilitate seamless and protected file transfers across a global network of users.

By implementing this platform, users can benefit from:

- Decentralized and resilient file-sharing
- End-to-end encryption for security
- Scalable peer discovery and connectivity
- Optimized performance for high-speed transfers
- Cross-platform accessibility for ease of use

Moving forward, the development of this platform will focus on **enhancing security, improving peer discovery mechanisms, and optimizing data transfer speeds** to ensure a robust and reliable file-sharing experience. This SRS serves as a foundation for developers, stakeholders, and system architects to build a platform that meets user needs while maintaining **efficiency, security, and scalability**.