

CO2 100

Aug 27, 2018

```

1
int j = 10;
for (int i = 0; i < j; i++) {
    int j = i + 1;
    cout << j << " ";
}

```

Diagram illustrating the loop execution:

- Initial value of  $j$  is 10.
- Loop condition  $i < j$  is checked.
- Inside the loop,  $j$  is updated to  $i + 1$ .
- The output is  $j$ .

1

0	1	2	3	4
---	---	---	---	---

```
int a=1, b=1, c;
```

```
cout << 1 << 2;
```

```
cout << 12;
```

```
int n=5
```

```
n = n + 5;
```

$\Rightarrow$

$n = n + 5;$

$n += 5;$

$n \quad \boxed{op = 5};$

$\leftarrow +, -, *, /, \%$

$n -= 5;$

$\Downarrow$

$n = n \text{ op } 5;$

```
if (n > 5) {
```

```
    n = 6; 3
```

③ else {

```
    n = 7;
```

```
}
```

```
for (int i=0; i<5; i++)
```

stmt;

$\rightarrow$  stmt 2;

Signature

void

printGreetings(string name, int cnt);

}

Functions:-

Type function\_name (types arg1, ... .. types argn);

stmt1;  
stmt2;

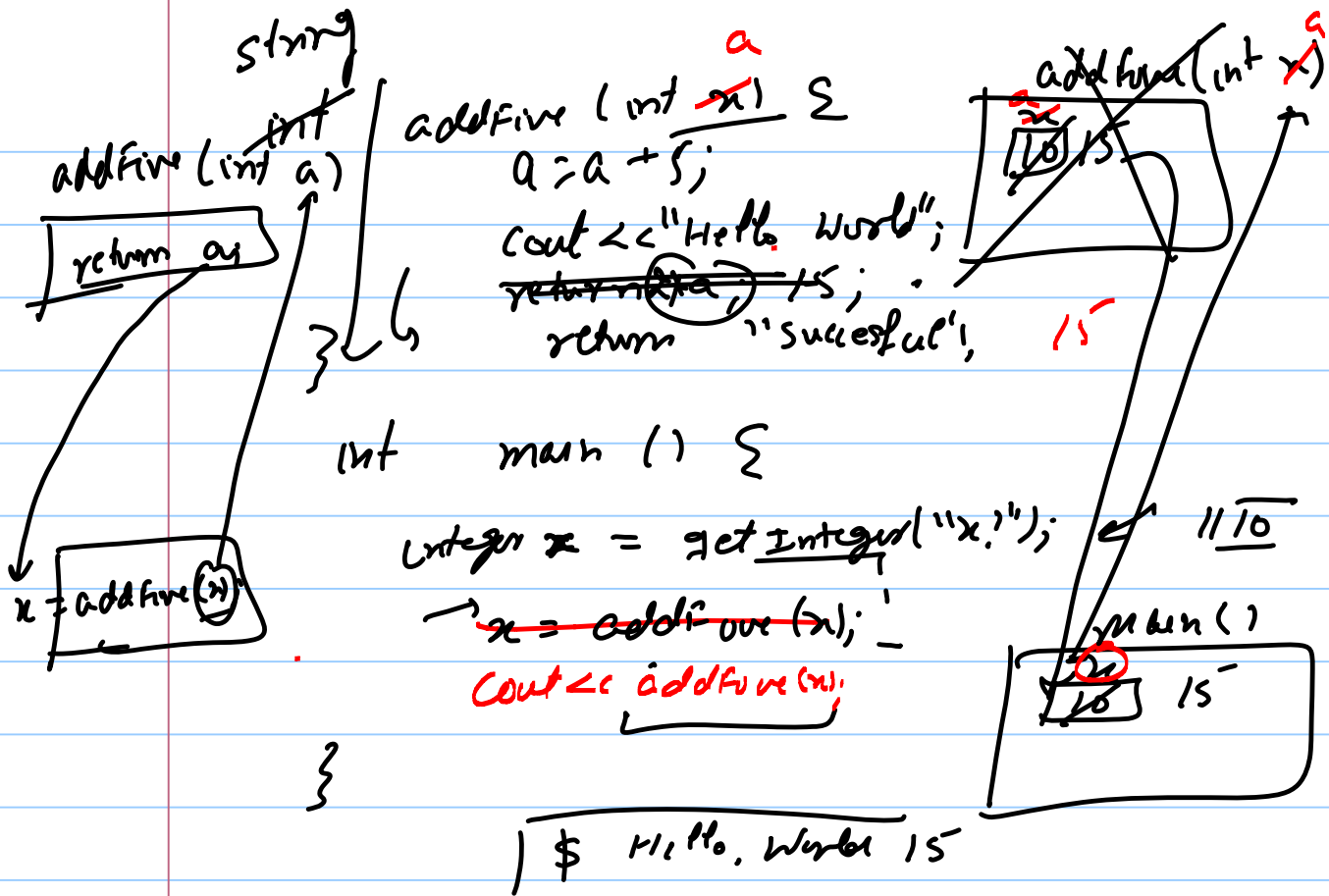
stmt k;  
return

expr;

function declaration

Function Body

int main() {  
Type-v var = function\_name(arg1 - , argn);  
}



→ int additive (int n); → Function declaration  
→ [pass by value] "copies" the arguments

```
int main() {  
    int x = getInteger("x?");  
    → x = additive(x);  
    cout << x;  
}
```

```
→ int additive (int n) {  
    x = x + 5;  
    return x;  
}
```

function  
body

~~void~~ ~~int~~

pass by reference

swap (int &a, int &b) {

int tmp = a;

a = b;

b = tmp;

cout << a << " " << b << endl; // 15 10

~~return a;~~

}  
3

int main () {

int x = 10;

int y = 15;

~~swap(x, y);~~

swap(x, y);

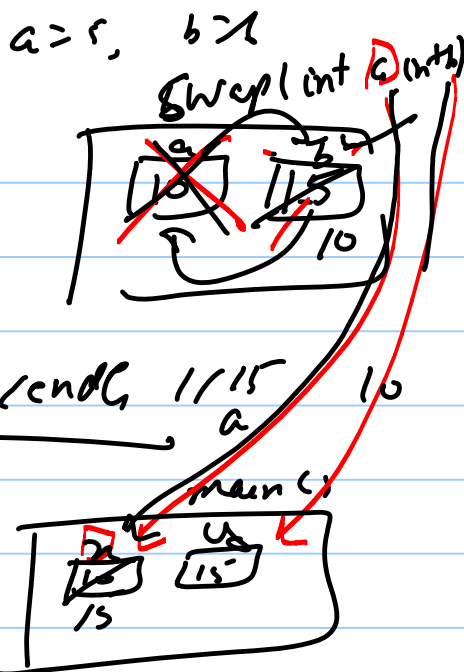
}

~~swap(x, y);~~ swap(x, y);

cout << x << " " << y << endl; // 10 15

15

10



$$f(x) = ax^2 + bx + c$$

root1 =

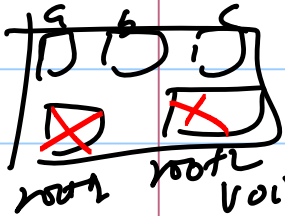
$$d = \sqrt{b^2 - 4ac}$$

$$\frac{-b + d}{2a}$$

root2 =

$$\frac{-b - d}{2a}$$

#include <math>



void

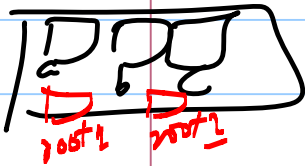
getQuadraticRoots (double a, double b, double c) {  
double root1, double root2

$$\text{double } d = \sqrt{b^2 - 4ac};$$

$$\text{double } \text{root1} = (-b + d) / (2 * a);$$

$$\text{double } \text{root2} = (-b - d) / (2 * a);$$

main



}

int main() {

double a = getReal ("a?");

double b = getReal ("b?");

double c = getReal ("c?");

getQuadraticRoot(a, b, c);

```
int main() {
```

```
double a = getReal("a");
```

```
double b = getReal("b");
```

```
double c = getReal("c");
```

```
double root1, root2; r1, r2;
```

```
getQuadraticRoots(a, b, c, root1, root2);  
r1 r2
```

```
}
```

---



## Strings

sequence of characters

```
#include <string>
```

```
#include <iostream>
```

$s[0]$   $s[1]$   $s[2]$  ...  $s[7]$

```
int main() {
```

```
    string s = "COL 100 1";
```

↓ indexed  
from 0

```
    cout << s;
```

2

```
    s = "Manny was not so great";
```

```
    cout << s << endl;
```

really

3

$s[0]$  ...  $s[21]$

```
s[0] = 'R';
```