

# COL100 Lecture 22

Note Title

25-10-2018

Review:  $1 + 1 + 1 + \dots + 1$   $n$  times

Set

(ADT)

s.add(value)

$O(\log N)$

s.remove(value)

$O(\log N)$

s.contains(value)

$O(\log N)$

s.first()

$O(\log N)$

s.size()

$O(1)$

s.clear()

$O(N)$

s.equals(set)

$O(N)$

s.isEmpty()

$O(1)$

s.isSubsetOf(set)

$O(N)$

s.toString()

$O(N)$

// do something  
// with e

for each loop  
string e;  
for (e : s)

{

}

Map

ADT (just like in Set)

Key → unique . eg. entry number

each key is associated with

a value  
eg. name

key  $\xrightarrow{\text{maps to}}$  value

association

each key is associated with its value

entry number  $\rightarrow$  name  
key type value type map  
~~map~~ Map < string, string > m1;

Map < int, string > m2;  
Map < int, vector < string > > m3;

```
#include "map.h"      #include <map>
```

## Comparison with Vectors

1. Vectors look-up by id index  
maps look-up by key
2. Need to have two types in Map
3. Ordered by key, not by index

Example:

Add a key-value mapping

map.put ( key, value );

→ map [key] = value;

1. Adds the key if it did not already exist
2. Overwrites the value for the key

similar  
to vector  
syntax  
except  
~~index~~  
replace  
key

map::iterator

How to lookup?

Default value

v = map.get(key); // Stanford

v = map[key]; // STL & STL

slightly  
different

what happens if key is  
not present in map?

adds key → default value  
if returns default value

## Removing an element

map.remove(key);

1. No effect if key does not exist in map
2. Otherwise removes the key-value pair from the map

# Map Member functions

Standard	STL	Time	Description
$m.put(key, value);$ $m[key] = value;$		$O(\log N)$	inserts key-value pair; overwrites value if key already present
$m.get(key)$	$m.at(key)$	$O(\log N)$	if key exists, returns corresponding value; else exception
$m[key]$	$m[key]$	$O(\log N)$	if key exists, returns corresponding value; else adds a default value for <u>key</u> to $m$ , and returns the default value



m.remove(key)

m.erase(key)

$O(\log N)$

if key exists, removes it and associated value; no effect otherwise

m.containsKey(key)

m.find(key)  
!= m.end()

$O(\log N)$

Returns true if key exists in M

# Examples using Map : Dictionary

file: dictionary.txt

course  
a series of lectures  
tree  
full grown plant  
:

need  
not  
be  
ordered

```

ifstream ifs;
prompt User for File (ifs, "Dictionary? ");
Map <string, vector<string>> reverse;
Map <string, string> dictionary;
string word;
while (getline (ifs, word))
{
    string meaning;
    getline (ifs, meaning);
    dictionary[word] = meaning;
    reverse[meaning].add (word);
}
// populated the dictionary

```

while (true)

{

string query;

cin >> query;

{ if (dictionary.contains(key(query)))

{ cout << "meaning: " << dictionary[query] << endl;

cout << "I don't know that word!" << endl;

}

}

Ex.

What if I want to know the  
words for a given meaning?  
Map < string, Vector < string > >  
reverse;

e.g. 1

→ consider

Map < string,

Map < int,

string >

n.

→ any number

→ number  
range

