

COL100 Lecture 3

Karel

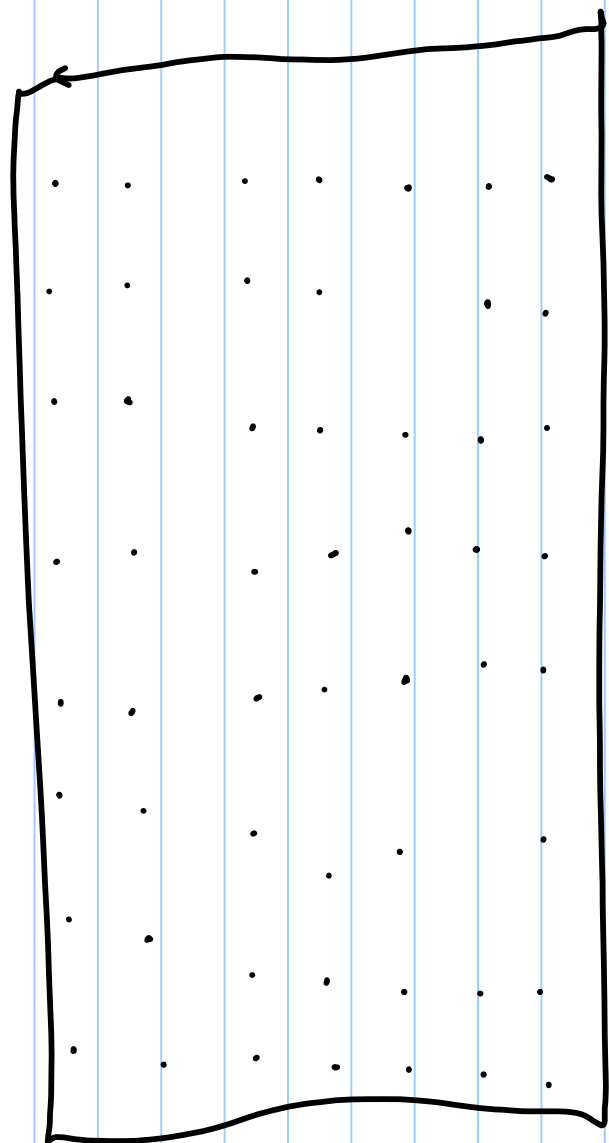
move()
pickBeeper()
putBeeper()
turnLeft()

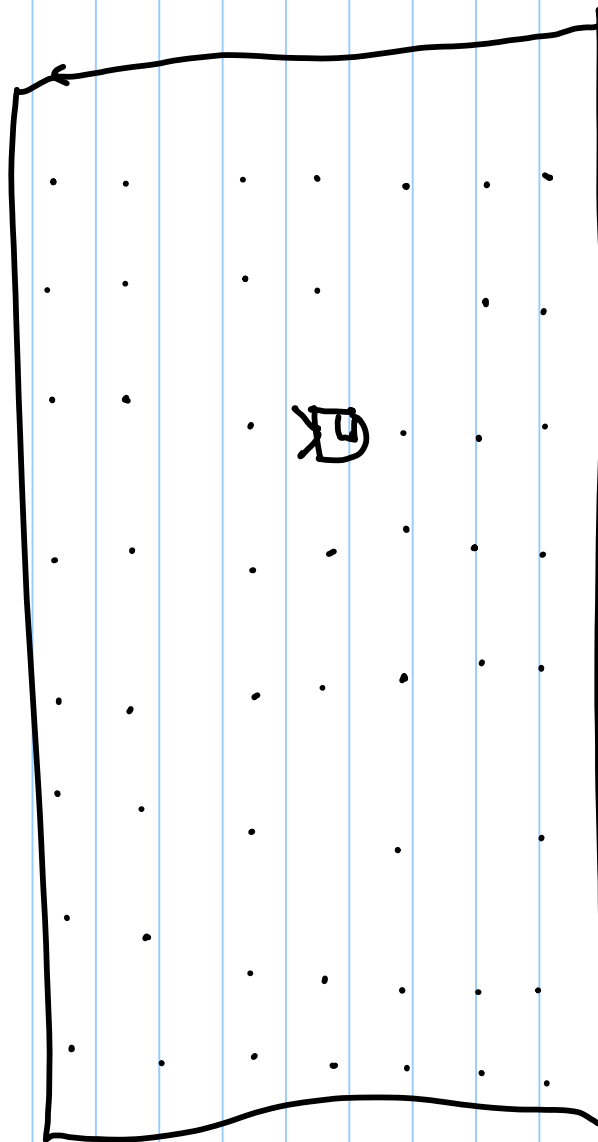
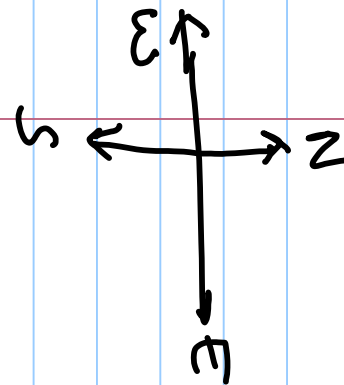
[if-then
if-then-else
for
while

frontIsClear()
beeperPresent()

variable
assignment

x  3
x





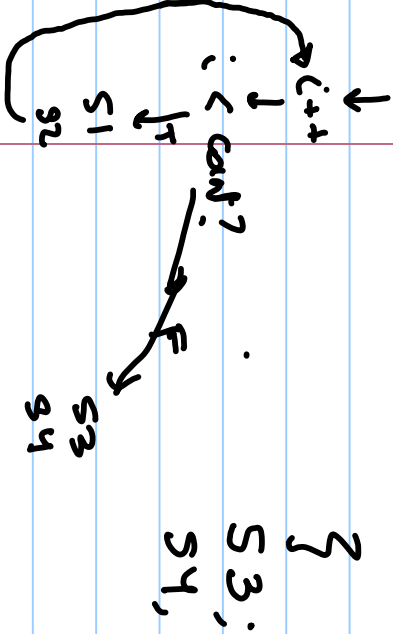
{0, 1, 2, ..., count-1}

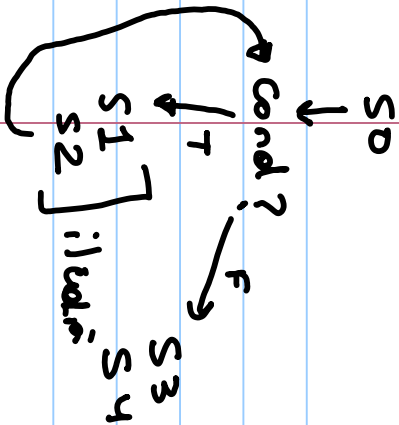
initializes

condition

step

$i = 0$
 $i < \text{count}?$ for ($i = 0$; $i < \text{count}$; $i++$)
 s_1 s_2 s_3 s_4 s_1 s_2 s_3 s_4
body





iteration

So;
while ($< cond >$)
{
 S1;
 S2;
}
S3;
S4;

moveTillClear()

while (frontIsClear())

if (frontIsClear())

move();

X
not
needed

}

}

Print "I am done";

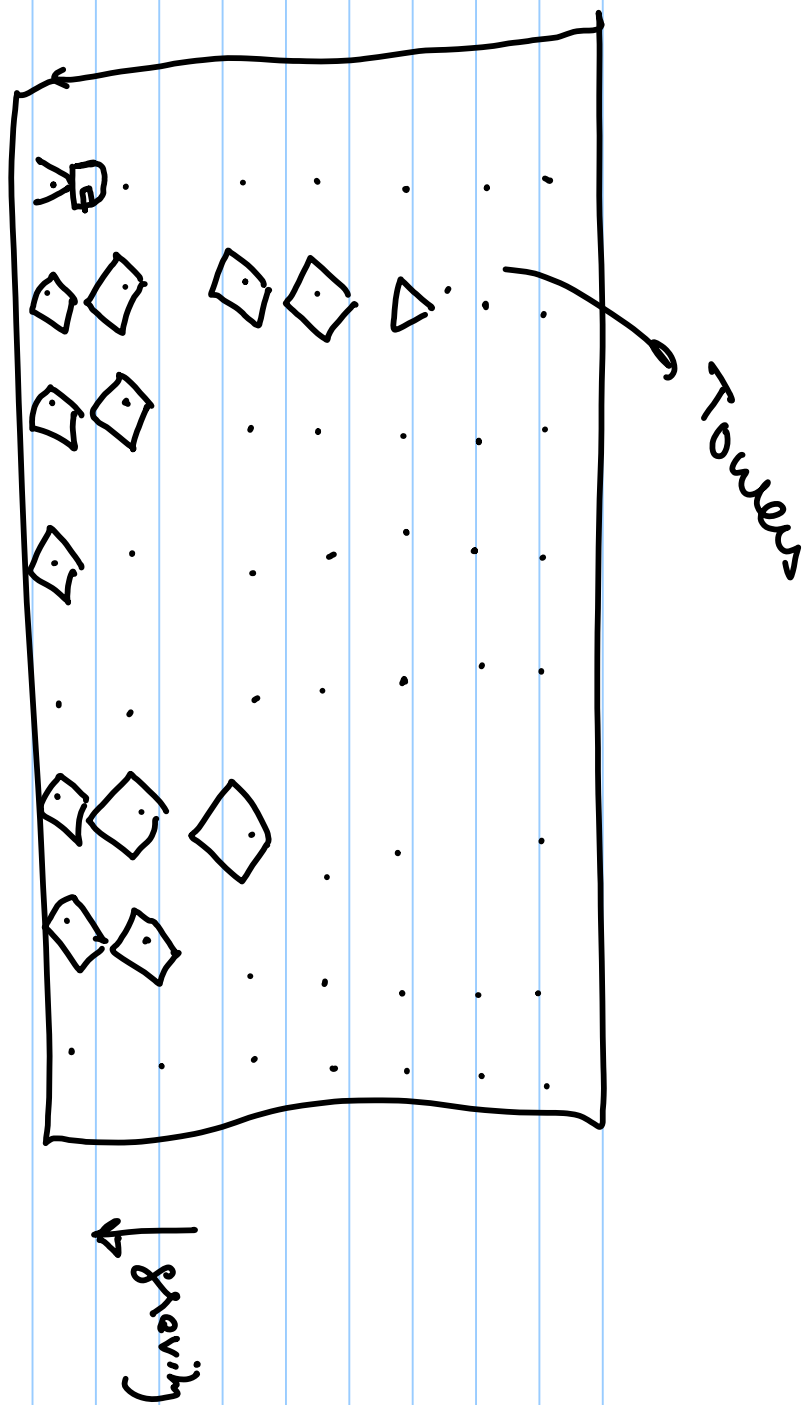
moveTillClear ()

{

while (front != Clear())
{
move();

}

}



Top-down

Bottom-up

```
clear All Towers ()
```

```
{ while (frontIsClear())
```

```
{
```

```
move();
```

```
clearTower();
```

```
}
```

```
}
```

clearOneTower()

```
{
    turnLeft();
    while (beeperPresent())
    {
        pickBeeper();
        if (frontIsClear())
        {
            turnAround();
            while (frontIsClear()) {
                move();
            }
            turnLeft();
        }
    }
}
```

C++

1983

Bjarne Stroustrup

~~C++~~

source
file

a.cpp

compiler



a.o

object
file

linked



a.out

executable

b.cpp

compiler



b.o

linked



First C++ Program

hello world

/* hello.cpp
*/ This program prints hello world

std::cout

std::endl

#include <iostream>
using namespace std;
int main()

{

cout << "Hello, world!" << endl;

return 0;

}

end of line

Comments

multi-line ←

/*

xyz abc

..
122

*/

single-line

//

xyz

//

hash/pound

#include

< name of lib >
" name of lib "

library
of
functions
Standard
library

Namespaces

Function and variables are divided (scoped) by namespace

Normally

x

n

$n::x$

using namespace n ;

x equivalent to $n::x$

Main function?

↳ entry point of the program
always returns
an integer

0: SUCCESS

1 } FAILURE
2 }
3 }
.

type name ()

body

~

User Input and Output cout << "<" ;

<

cout << Stream Expression1 << Expression2
operator

cout << 12 ; 12

cout << 2 ; 2

cout << 1 << 2 ; 12

cout << "1" << "a" << 2 ; 1 a 2

↑
String
operators

cout << 1 << endl << 2 << endl;

1
2



"\n"

cout << 1 << "~~0~~" << 2 << "\n";

1



"\n"

2

1 2

cout << 1 ;
cout << 2 ;

"\"
↳ new line
character

12
↘
"1\""
escape character

"1\""
1\"

```
int main()
```

```
int
```

```
age = 20;
```

```
type name = value;
```

```
}
```

```
cout << "Most of you are "
```

```
<< age  
<< " years old";
```

type

int

integer

double

decimal

char

"a", "1", "b", ..

bool

boolean

int

ex

number of students = 55 ;

double

average age = 22.5 ;

int n; → declaration of 'n'

n = 515; → assignment

X

n = 515 error !

int n;
~~double~~ n; error !