AMAN PANDEY

Programming and physics enthusiast

\+91 7488287373

EDUCATION

Indian Institute of Technology Roorkee

November 2020 - August 2024

2nd Year, BTech in Engineering Physics

CGPA: 8.36/10

Central Hindu School, Varanasi

2020

Grade-12

Overall score: 91.4%

Physics, Mathematics, Computer Science(C++), Chemistry

Jean Paul's High School, Ara

2018

Grade-10

Overall Score 92.8%

SKILLS

Programming Languages: C# (For Unity), C++ (Competitive Programming), JavaScript (Web Dev) Python (Quantum Computing and Little Data Science), MATLAB

Packages and Environments: UnityEngine, VS Code, Qiskit, Git, ThreeJS, Google Firebase

Other Skills: Competitive Programming

PROJECTS

- Global Game Jam: Enemy's Aid
 - A 2D battle game in Unity Game Engine based on theme 'Duality'.
 - Implemented Game Mechanics, Animation and UI and integrated the game
- GitHub GameOff Jam: Binary Bugs
 - A puzzle game in Unity Game Engine based on theme 'Bug'.
 - Implemented Code, UI and sounds
- Quantum Computing Group, IITR Website Link
 - Build the website based on a template

EXTRACURRICULARS

- Member at Quantum Computing Group, IIT Roorkee
 - Involved in Projects, Lectures and Hackathon organised by the group
- Worked on simulation and theoretical analysis of Quantum Eraser