OOJ LAB Q2

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```
#include <stdio.h>

float sumaves (int x, int y)
{
    int sum = x+y;
    printf("sum is %d\n", sum);
    return (float)(x+y)/2;
}
Void printeven (int x, int y){
    if (x%2==0){
        print ("%d", x);
    }
    if (y%2==0){
        printf(" None of the nos are even\n");
    }
}
Void main (){
int g1, g2, n1, n2, n3;
printf("Enter 3 numbers\n");
scanf("%d %d %d", &n1, &n2, &n3);

if (n1>n2 && n1>n3){
    g1=n1;
    g2= n2>n3? n2:n3;
}
if (n2>n1 && n2>n3){
    g1 = n2;
    g2 = n1>n3? n1:n3;
}
```

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```
if (n3>n2 && n3>n2){
    g1 = n3;
    g2 = n1>n2 ? n : n2;
}
printf("%d & %d are the greatest
    of the 3\n", g1, g2);
float sumara1 = sumara(g1, g2);
printf("value returned by sumara
    %f\n", sumara1);
printeven(g1, g2);
}
```