```
public Prog1(){
       setLayout(new FlowLayout());
       Num1 = new TextField(1);
       Num2 = new TextField(1);
       Label result = new Label("Num1: ", Label.RIGHT);
       Label error = new Label("Num2: ", Label.RIGHT);
       add(Num1);
       add(Num2);
       add(divide);
       divide.addActionListener(this);
       addWindowListener(new WinAdapter());
   public void actionPerformed(ActionEvent ae){
        if(ae.getSource() == divide){
           try{
                int n1 = Integer.parseInt(Num1.getText());
               int n2 = Integer.parseInt(Num2.getText());
                res = (float)n1/n2;
           }catch(NumberFormatException exception){
               res = 0;
                error = "Entered number is not an integer.";
           }catch(ArithmeticException exception){
                res = 0;
                error = "You tried to divide by zero.";
           repaint();
   }
   public void paint(Graphics g){
       g.drawString("Result: " + String.valueOf(res), 20, 100);
       g.drawString("Error: " + error, 20, 150);
   public static void main(String[] args) {
       Prog1 p = new Prog1();
       p.setSize(new Dimension(400,400));
       p.setTitle("Divide");
       p.setVisible(true);
class WinAdapter extends WindowAdapter{
   public void windowClosing(WindowEvent we){
       System.exit(0);
```

}

}