

PRACTICAL: 06

AIM: Implementation of solution of Activity Selection Problem using Greedy method.

ALGORITHM: _____

1. Sort all the activities according to their end time.
2. Select the first activity and note the end time, call it as *current_end*.
3. Now iterate through the rest of the activities. For each *current_activity*
 1. If *start time of current_activity* > *current_end*
 1. Select *current_activity*.
 2. Update *current_end* = *end time of current_activity*.
 2. Else
 1. Ignore the *current_activity*.

CODE: _____

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

```
void printMaxActivities(int s[], int f[], int n)
{
    int i, j;
    cout << "Following activities are selected " << endl;
    i = 0;
    cout << " " << i;
    for (j = 1; j < n; j++)
    {
        if (s[j] >= f[i])
        {
            cout << " " << j;
            i = j;
        }
    }
}

{
    int s[] = {1, 3, 0, 5, 8, 5};
    int f[] = {2, 4, 6, 7, 9, 9};
    int n = sizeof(s)/sizeof(s[0]);
```

```
    printMaxActivities(s, f, n);  
    return 0;  
}
```

OUTPUT: _____

```
Given Activities: [[1, 4], [4, 5], [0, 7], [7, 8], [9, 11], [10, 12]]  
Selected Activities: [[1, 4], [7, 8], [9, 11]]
```

TIME COMPLEXITY:-

Best Case:-

$O(n)$

Average Case:-

$O(n \cdot \log n)$

Worst Case:-

$O(n \cdot \log n)$