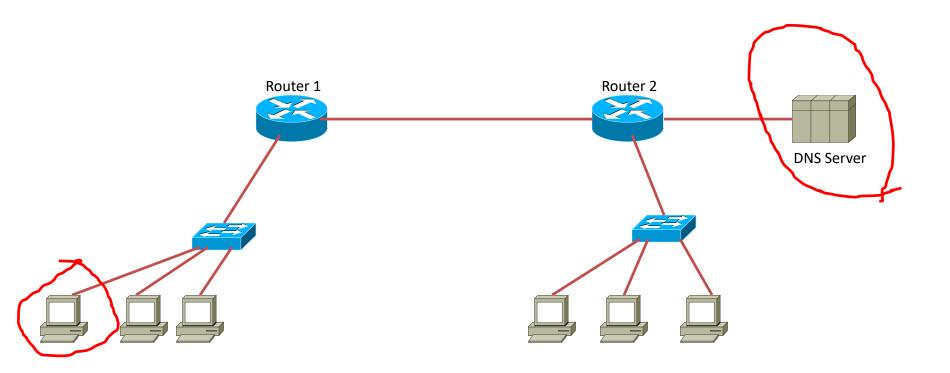
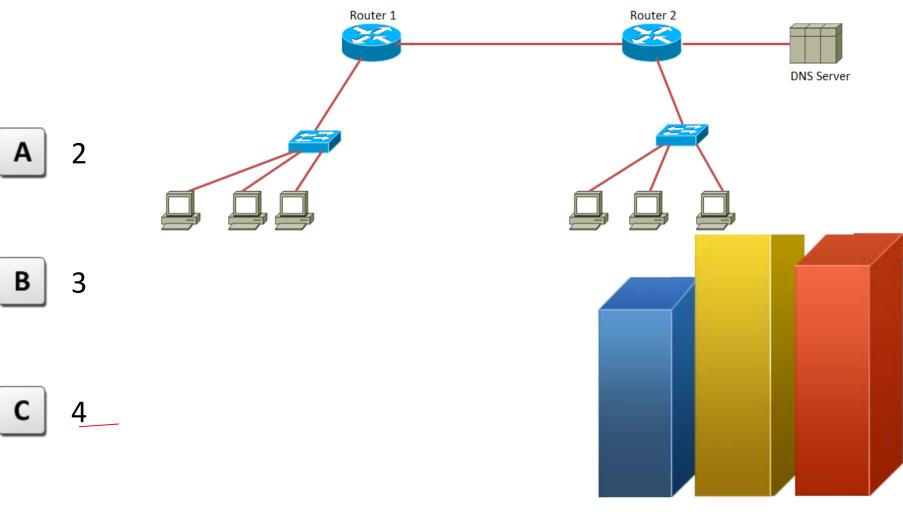
CST8108

Week 10 Review

Develop an addressing scheme for the network shown below. You have been allocated 192.168.2.0/24 Each of the LANs should support 40 hosts Use DHCP

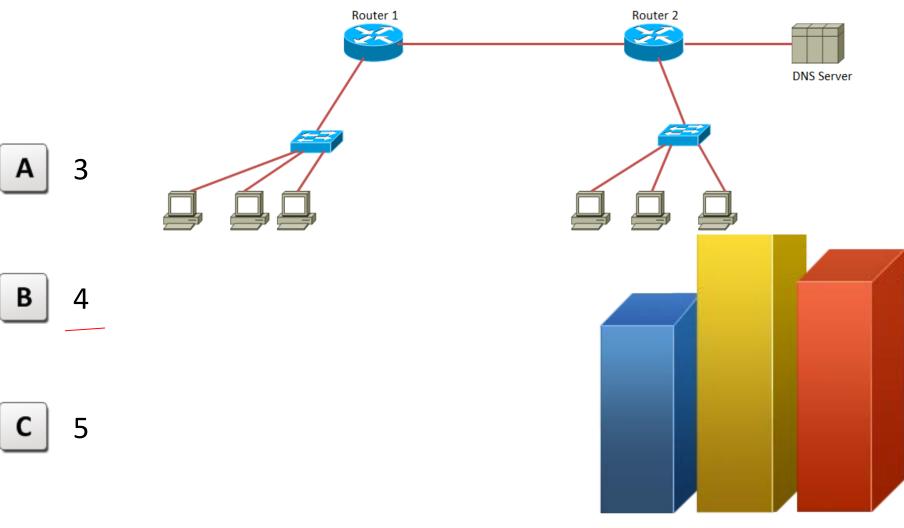


How many networks are there:



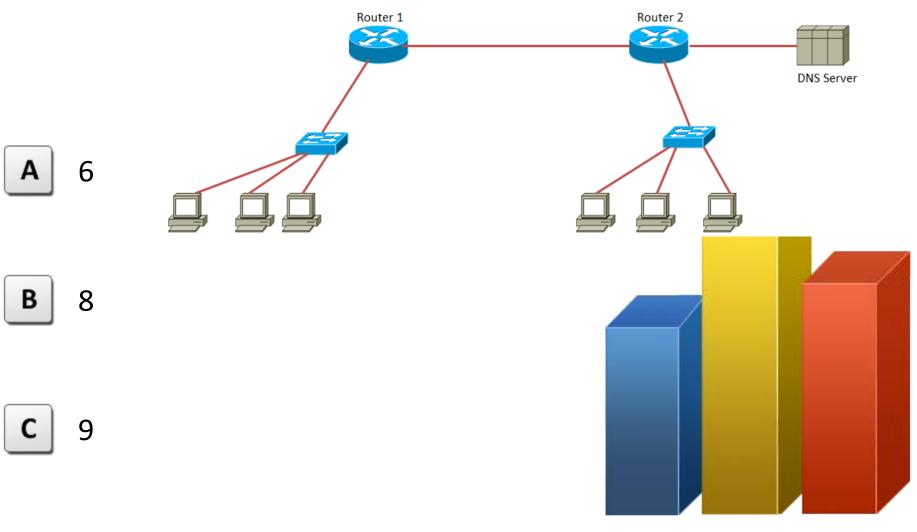
D | !

How many Broadcast Domains?



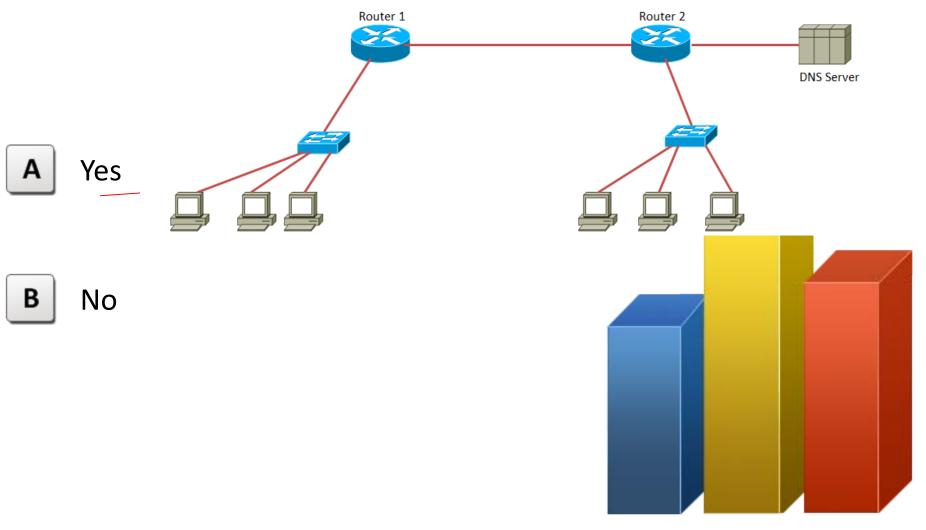
D 6

How Many Collision Domains?



D | 10

Would using VLSM be a good idea? Why?



How many bits should be borrowed to subnet? We will not be using VLSM

A 2

B 3

C

D



What is the subnet mask?

A 255.255.255.128

B 255.255.255.192

C 255.255.255.224



D 255.255.250.240

How many host will each subnet support?

A 32

B 30

C 64





| Subnet Address | Mask | 1 st Usable | Last Usable | Broadcast |
|----------------|------|------------------------|-------------|-----------|
| | | | | |
| | | | | |
| | | | | |
| | | | | |

Which layer of the OSI model uses Ports?

A 1

В

c 3

D 4

E 5

F 6



Which is correct?

A TCP Packet

B TCP Segment



An Application layer Protocol Data Unit is called

A Data

B | Segment

C | App Data



D Packet

Which OSI layer does a MAC address belong to?

A 1

в 2

c 3

D 4

E 5

F 6



Which OSI layer does an IP address belong to?

A 1

в | 2

c 3

D 4

E 5

F 6



Which OSI layer does a Hub belong to?

A 1

B 2

c 3

D 4

E 5

F 6



Which OSI layer does a Switch belong to?

A 1

в 2

c 3

D 4

E 5

F 6



Which OSI layer does a Router belong to?

A 1

в 2

c 3

D 4

E 5

F 6



Which OSI layer does a CAT5e cable belong to?

A 1

B 2

c 3

D 4

E 5

F 6



A device that moves data between networks is a

- A Repeater
- B Hub
- **c** Switch
- **D** Router
- **E** Bridge

