

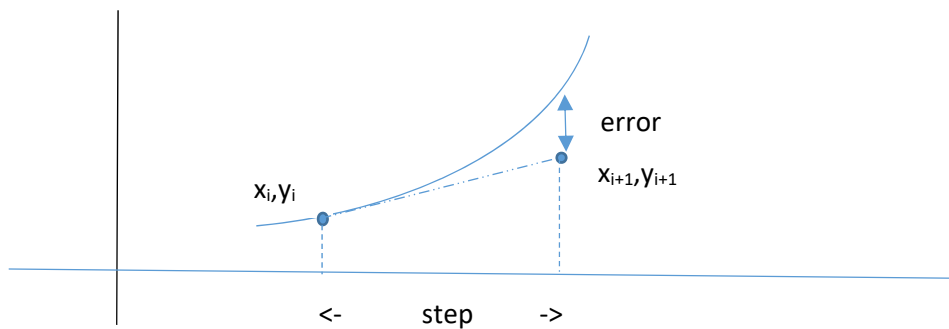
Heun's Method

Heun's method is an improvement of Euler's method for solving Ordinary Differential Equations. It is a "predictor-corrector" method.

The problem with Euler's method is that it uses the slope $\frac{dy}{dx}_i = g(x_i, y_i)$ at the start of the step to calculate the y_{i+1} value projection at the end of the step h :

$$y_{i+1} = y_i + g(x_i, y_i) * h$$

For a derivative that increases with x and y the derivative at the start is less than the derivative anywhere else in the step interval and so gives a value for the end projection y_{i+1} that is too low. For a derivative that decreases with x and y the derivative at the start is greater than the derivative anywhere else in the step interval and so gives a value for the end projection y_{i+1} that is too high. Here is the picture for the derivative that increases with x and y :



A better result would be obtained with a derivative that represents the average slope over the step interval – that's what is used in Heun's method.

Heun Step 1 - predictor

Heun's method follows Euler's method to begin with, but recognises that the predicted value y_{i+1} is incorrect and calls it y'_{i+1} – the *predictor*. However it is an *estimate* of y at the end of the step:

$$y'_{i+1} = y_i + g(x_i, y_i) * h$$

Heun Step 2 - corrector

Now use the predictor from step 1 to calculate the derivative at the step end:

$$g'(x_{i+1}, y'_{i+1})$$

Then calculate the average of $g(x_i, y_i)$ and $g'(x_{i+1}, y'_{i+1})$ and use that to recalculate the final better y_{i+1} at the end of the step:

$$y_{i+1} = y_i + \frac{1}{2}(g(x_i, y_i) + g'(x_{i+1}, y'_{i+1})) * h$$

Example: Heun's Method for $dy/dx = x + y$

This is the example in the book so we will be able to see how much better it is.

Solve the differential equation $g = dy/dx = x + y$, from $(0,1.0)$ to $x = 0.5$ in steps of $\Delta x = 0.1$

start

$$x_0 = 0.0, y_0 = 1.0.$$

step 1 to $x_1 = 0.1$

$$g(x_0, y_0) = x_0 + y_0 = 0 + 1 = 1.0;$$

$$y'_1 = 1.0 + 1.0 \cdot 0.1 = 1.1;$$

$$g' = 0.1 + 1.1 = 1.2;$$

$$y_1 = 1.0 + (1.0 + 1.2)/2 \cdot 0.1 = 1.11$$

step 2 to $x = 0.2$

$$g(x_1, y_1) = x_1 + y_1 = 0.1 + 1.11 = 1.21;$$

$$y'_2 = 1.11 + 1.21 \cdot 0.1 = 1.11 + 0.121 = 1.231;$$

$$g' = 0.2 + 1.231 = 1.431;$$

$$y_2 = 1.11 + (1.21 + 1.431)/2 \cdot 0.1 = 1.11 + 1.3205 = 1.24205$$

step 3 to $x = 0.3$

$$g(x_2, y_2) = x_2 + y_2 = 0.2 + 1.24205 = 1.44205;$$

$$y'_2 = 1.24205 + 1.44205 \cdot 0.1 = 1.24205 + 0.144205 = 1.386255;$$

$$g' = 0.3 + 1.386255 = 1.686255;$$

$$y_3 = 1.24205 + (1.44205 + 1.686255)/2 \cdot 0.1 = 1.24205 + 0.15641525 = 1.39846525$$

Here is a comparison of the three results from the book example: $dy/dx = x + y$

x	Euler	Euler %error	Heun	Heun %error	Euler/Heun error	Exact
0.0	1.0	0	1.0	0	-	1.0
0.1	1.1	0.92%	1.11	0.027%	34	1.1103
0.2	1.22	1.83%	1.24205	0.06%	30.5	1.2428
0.3	1.362	2.69%	1.39846525	0.088%	30.56	1.3997
0.4	1.5282	<i>You do this one</i>	<i>You do this one</i>	<i>You do this one</i>	<i>You do this one</i>	1.5836
0.5	1.7210	<i>You do this one</i>	<i>You do this one</i>	<i>You do this one</i>	<i>You do this one</i>	1.7974

Heun is consistently 30 times more accurate than Euler.