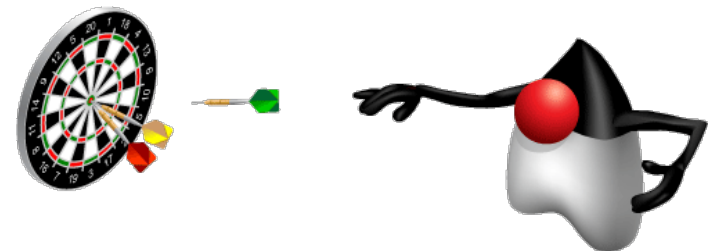


Interfaces and Lambda Expressions

Objectives

After completing this lesson, you should be able to do the following:

- Define a Java interface
- Choose between interface inheritance and class inheritance
- Extend an interface
- Define a lambda expression



Java Interfaces

Java interfaces are used to define abstract types. Interfaces:

- Are similar to abstract classes containing only public abstract methods
- Outline methods that must be implemented by a class
 - Methods must not have an implementation {braces}.
- Can contain constant fields
- Can be used as a reference type
- Are an essential component of many design patterns

A Problem Solved by Interfaces

Given: A company sells an assortment of products, very different from each other, and needs a way to access financial data in a similar manner.

- Products include:
 - Crushed Rock
 - Measured in pounds
 - Red Paint
 - Measured in gallons
 - Widgets
 - Measured by Quantity
- Need to calculate per item
 - Sales price
 - Cost
 - Profit

CrushedRock Class

- The CrushedRock class before interfaces

```
public class CrushedRock {  
    private String name;  
    private double salesPrice = 0;  
    private double cost = 0;  
    private double weight = 0; // In pounds  
  
    public CrushedRock(double salesPrice, double cost,  
double weight){  
        this.salesPrice = salesPrice;  
        this.cost = cost;  
        this.weight = weight;  
    }  
}
```

The SalesCalcs Interface

- The `SalesCalcs` interface specifies the types of calculations required for our products.
 - Public, top-level interfaces are declared in their own `.java` file.

```
public interface SalesCalcs {  
    public String getName();  
    public double calcSalesPrice();  
    public double calcCost();  
    public double calcProfit();  
}
```

Adding an Interface

- The updated CrushedRock class implements SalesCalcs.

```
public class CrushedRock implements SalesCalcs{
    private String name = "Crushed Rock";
    ... // a number of lines not shown
    @Override
    public double calcCost(){
        return this.cost * this.weight;
    }

    @Override
    public double calcProfit(){
        return this.calcSalesPrice() - this.calcCost();
    }
}
```

Interface References

- Any class that implements an interface can be referenced by using that interface.
- Notice how the `calcSalesPrice` method can be referenced by the `CrushedRock` class or the `SalesCalcs` interface.

```
CrushedRock rock1 = new CrushedRock(12, 10, 50);  
SalesCalcs rock2 = new CrushedRock(12, 10, 50);  
System.out.println("Sales Price: " +  
rock1.calcSalesPrice());  
System.out.println("Sales Price: " +  
rock2.calcSalesPrice());
```

- Output

```
Sales Price: 600.0  
Sales Price: 600.0
```


Interface Reference Usefulness

- Any class implementing an interface can be referenced by using that interface. For example:

```
SalesCalcs[] itemList = new SalesCalcs[5];  
ItemReport report = new ItemReport();  
  
itemList[0] = new CrushedRock(12.0, 10.0, 50.0);  
itemList[1] = new CrushedRock(8.0, 6.0, 10.0);  
itemList[2] = new RedPaint(10.0, 8.0, 25.0);  
itemList[3] = new Widget(6.0, 5.0, 10);  
itemList[4] = new Widget(14.0, 12.0, 20);  
  
System.out.println("==Sales Report==");  
for(SalesCalcs item:itemList){  
    report.printItemData(item);  
}
```

Interface Code Flexibility

- A utility class that references the interface can process any implementing class.

```
public class ItemReport {  
    public void printItemData(SalesCalcs item) {  
        System.out.println("--" + item.getName() + " Report-  
-");  
        System.out.println("Sales Price: " +  
item.calcSalesPrice());  
        System.out.println("Cost: " + item.calcCost());  
        System.out.println("Profit: " + item.calcProfit());  
    }  
}
```

default Methods in Interfaces

Java 8 has added `default` methods as a new feature:

```
public interface SalesCalcs {  
    ... // A number of lines omitted  
    public default void printItemReport() {  
        System.out.println("--" + this.getName() + " Report--");  
        System.out.println("Sales Price: " + this.calcSalesPrice());  
        System.out.println("Cost: " + this.calcCost());  
        System.out.println("Profit: " + this.calcProfit());  
    }  
}
```

`default` methods:

- Are declared by using the keyword `default`
- Are fully implemented methods within an interface
- Provide useful inheritance mechanics

default Method: Example

Here is an updated version of the item report using default methods.

```
SalesCalcs[] itemList = new SalesCalcs[5];

itemList[0] = new CrushedRock(12, 10, 50);
itemList[1] = new CrushedRock(8, 6, 10);
itemList[2] = new RedPaint(10, 8, 25);
itemList[3] = new Widget(6, 5, 10);
itemList[4] = new Widget(14, 12, 20);

System.out.println("==Sales Report==");
for(SalesCalcs item:itemList){
    item.printItemReport();
}
```

static Methods in Interfaces

Java 8 allows **static** methods in an interface. So it is possible to create helper methods like the following.

```
public interface SalesCalcs {  
    ... // A number of lines omitted  
    public static void printItemArray(SalesCalcs[] items){  
        System.out.println(reportTitle);  
        for(SalesCalcs item:items){  
            System.out.println("--" + item.getName() + " Report--");  
            System.out.println("Sales Price: " +  
item.calcSalesPrice());  
            System.out.println("Cost: " + item.calcCost());  
            System.out.println("Profit: " + item.calcProfit());  
        }  
    }  
}
```

Constant Fields

Interfaces can have constant fields.

```
public interface SalesCalcs {  
    public static final String reportTitle="\n==Static  
    List Report==";  
    ... // A number of lines omitted
```

Extending Interfaces

- Interfaces can extend interfaces:

```
public interface WidgetSalesCalcs extends SalesCalcs{  
    public String getWidgetType();  
}
```

- So now any class implementing `WidgetSalesCalc` must implement all the methods of `SalesCalcs` in addition to the new method specified here.

Implementing and Extending

- Classes can extend a parent class and implement an interface:

```
public class WidgetPro extends Widget implements
WidgetSalesCalcs{
    private String type;

    public WidgetPro(double salesPrice, double cost, long
quantity, String type){
        super(salesPrice, cost, quantity);
        this.type = type;
    }

    public String getWidgetType(){
        return type;
    }
}
```


Anonymous Inner Classes

- Define a class in place instead of in a separate file
- Why would you do this?
 - Logically group code in one place
 - Increase encapsulation
 - Make code more readable
- `StringAnalyzer` interface

```
public interface StringAnalyzer {  
    public boolean analyze(String target, String  
        searchStr);  
}
```

- A single method interface
 - **Functional Interface**
- Takes two strings and returns a `boolean`

Anonymous Inner Class: Example

- Example method call with concrete class

```
20    // Call concrete class that implments StringAnalyzer
21    ContainsAnalyzer contains = new ContainsAnalyzer();
22
23    System.out.println("===Contains===");
24    Z03Analyzer.searchArr(strList01, searchStr, contains);
```

- Anonymous inner class example

```
22    Z04Analyzer.searchArr(strList01, searchStr,
23        new StringAnalyzer(){
24            @Override
25            public boolean analyze(String target, String
searchStr){
26                return target.contains(searchStr);
27            }
28    });
```

- The class is created in place.

String Analysis Regular Class

- Class analyzes an array of strings given a search string
 - Print strings that contain the search string
 - Other methods could be written to perform similar string test
- Regular Class Example method

```
1 package com.example;  
2  
3 public class AnalyzerTool {  
4     public boolean arrContains(String sourceStr, String  
        searchStr){  
5         return sourceStr.contains(searchStr);  
6     }  
7 }  
8
```

String Analysis Regular Test Class

- Here is the code to test the class, Z01Analyzer

```
4  public static void main(String[] args) {
5      String[] strList =
6          {"tomorrow", "toto", "to", "timbukto", "the", "hello", "heat"};
7      String searchStr = "to";
8      System.out.println("Searching for: " + searchStr);
9
10     // Create regular class
11     AnalyzerTool analyzeTool = new AnalyzerTool();
12
13     System.out.println("===Contains===");
14     for(String currentStr:strList){
15         if (analyzeTool.arrContains(currentStr, searchStr)){
16             System.out.println("Match: " + currentStr);
17         }
18     }
19 }
```

String Analysis Interface: Example

- What about using an interface?

```
3 public interface StringAnalyzer {  
4     public boolean analyze(String sourceStr, String  
        searchStr);  
5 }
```

- StringAnalyzer is a single method functional interface.
- Replacing the previous example and implementing the interface looks like this:

```
3 public class ContainsAnalyzer implements StringAnalyzer {  
4     @Override  
5     public boolean analyze(String target, String searchStr){  
6         return target.contains(searchStr);  
7     }  
8 }
```

String Analyzer Interface Test Class

```
4  public static void main(String[] args) {
5      String[] strList =
6          {"tomorrow", "toto", "to", "timbukto", "the", "hello", "heat"};
7      String searchStr = "to";
8      System.out.println("Searching for: " + searchStr);
9
10     // Call concrete class that implments StringAnalyzer
11     ContainsAnalyzer contains = new ContainsAnalyzer();
12
13     System.out.println("===Contains===");
14     for(String currentStr:strList){
15         if (contains.analyze(currentStr, searchStr)){
16             System.out.println("Match: " + currentStr);
17         }
18     }
19 }
```

Encapsulate the for Loop

- An improvement to the code is to encapsulate the forloop:

```
3 public class Z03Analyzer {
4
5     public static void searchArr(String[] strList, String
      searchStr, StringAnalyzer analyzer){
6         for(String currentStr:strList){
7             if (analyzer.analyze(currentStr, searchStr)){
8                 System.out.println("Match: " + currentStr);
9             }
10        }
11    }
// A number of lines omitted
```

String Analysis Test Class with Helper Method

- With the helper method, the main method shrinks to this:

```
13  public static void main(String[] args) {
14      String[] strList01 =
15          {"tomorrow", "toto", "to", "timbukto", "the", "hello", "heat"};
16      String searchStr = "to";
17      System.out.println("Searching for: " + searchStr);
18
19      // Call concrete class that implments StringAnalyzer
20      ContainsAnalyzer contains = new ContainsAnalyzer();
21
22      System.out.println("===Contains===");
23      Z03Analyzer.searchArr(strList01, searchStr, contains);
24  }
```


String Analysis Anonymous Inner Class

- Create anonymous inner class for third argument.

```
19      // Implement anonymous inner class
20      System.out.println("===Contains===");
21      Z04Analyzer.searchArr(strList01, searchStr,
22          new StringAnalyzer() {
23              @Override
24              public boolean analyze(String target, String
searchStr) {
25                  return target.contains(searchStr);
26              }
27          });
28  }
```

String Analysis Lambda Expression

- Use lambda expression for the third argument.

```
13  public static void main(String[] args) {
14      String[] strList =
15          {"tomorrow", "toto", "to", "timbukto", "the", "hello", "heat"};
16      String searchStr = "to";
17      System.out.println("Searching for: " + searchStr);
18
19      // Lambda Expression replaces anonymous inner class
20      System.out.println("==Contains==");
21      Z05Analyzer.searchArr(strList, searchStr,
22          (String target, String search) -> target.contains(search));
23  }
```

Lambda Expression Defined

Argument List	Arrow Token	Body
<code>(int x, int y)</code>	<code>-></code>	<code>x + y</code>

Basic Lambda examples

```
(int x, int y) -> x + y
```

```
(x, y) -> x + y
```

```
(x, y) -> { system.out.println(x + y); }
```

```
(String s) -> s.contains("word")
```

```
s -> s.contains("word")
```



What Is a Lambda Expression?

```
(t,s) -> t.contains(s)
```

ContainsAnalyzer.java

```
public class ContainsAnalyzer implements StringAnalyzer {  
    public boolean analyze(String target, String searchStr){  
        return target.contains(searchStr);  
    }  
}
```

What Is a Lambda Expression?

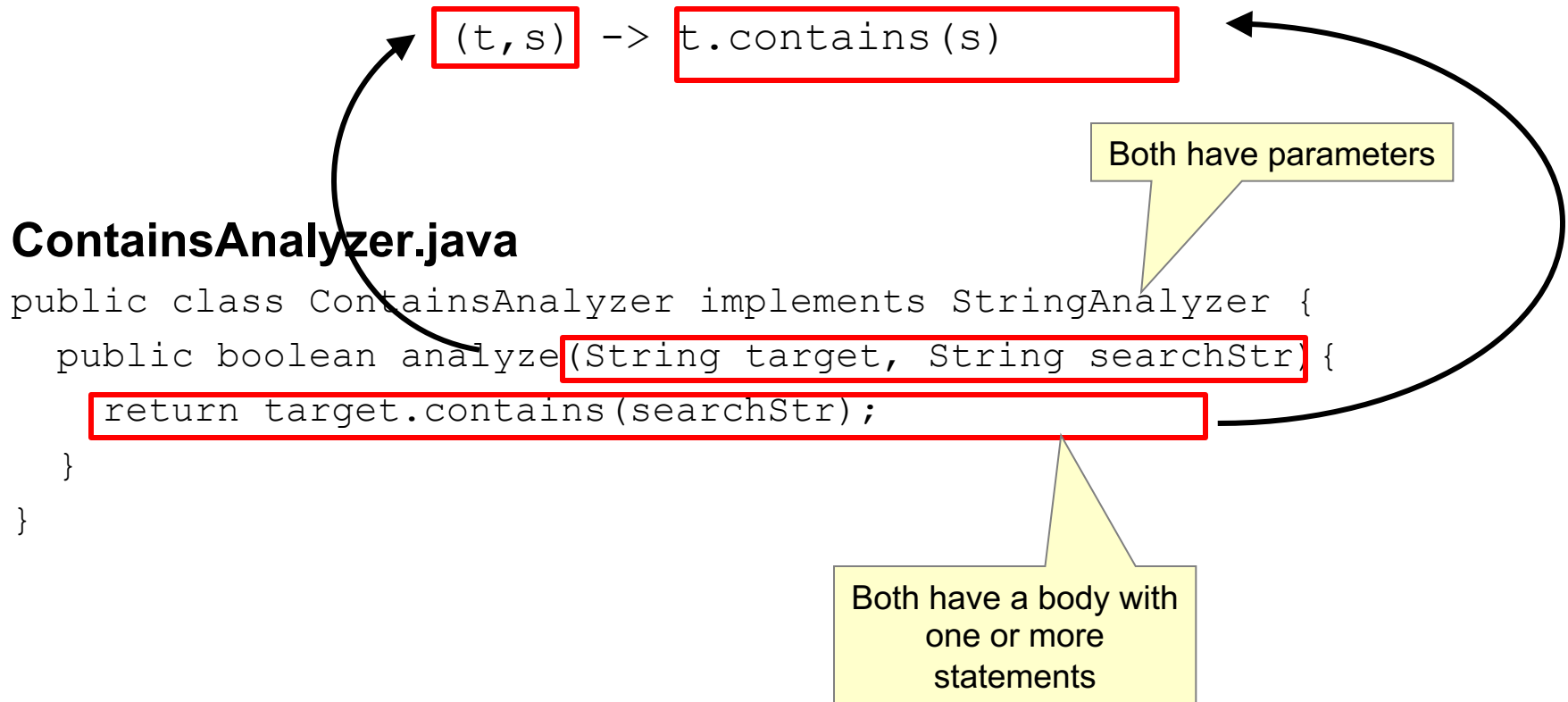
`(t,s) -> t.contains(s)`

Both have parameters

ContainsAnalyzer.java

```
public class ContainsAnalyzer implements StringAnalyzer {  
    public boolean analyze(String target, String searchStr) {  
        return target.contains(searchStr);  
    }  
}
```

What Is a Lambda Expression?



Lambda Expression Shorthand

- Lambda expressions using shortened syntax

```
20      // Use short form Lambda
21      System.out.println("==Contains==");
22      Z06Analyzer.searchArr(strList01, searchStr,
23          (t, s) -> t.contains(s));
24
25      // Changing logic becomes easy
26      System.out.println("==Starts With==");
27      Z06Analyzer.searchArr(strList01, searchStr,
28          (t, s) -> t.startsWith(s));
```

- The searchArr method arguments are:

```
public static void searchArr(String[] strList, String
    searchStr, StringAnalyzer analyzer)
```

Lambda Expressions as Variables

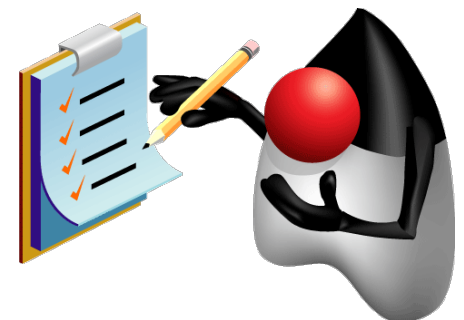
- Lambda expressions can be treated like variables.
- They can be assigned, passed around, and reused.

```
19      // Lambda expressions can be treated like variables
20      StringAnalyzer contains = (t, s) -> t.contains(s);
21      StringAnalyzer startsWith = (t, s) -> t.startsWith(s);
22
23      System.out.println("==Contains==");
24      Z07Analyzer.searchArr(strList, searchStr,
25          contains);
26
27      System.out.println("==Starts With==");
28      Z07Analyzer.searchArr(strList, searchStr,
29          startsWith);
```


Summary

In this lesson, you should have learned how to:

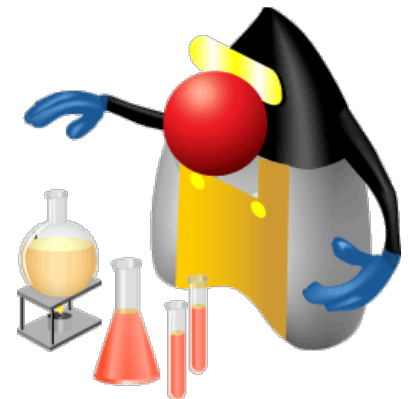
- Define a Java interface
- Choose between interface inheritance and class inheritance
- Extend an interface
- Define a Lambda Expression



Practice 6-1: Implementing an Interface

This practice covers the following topics:

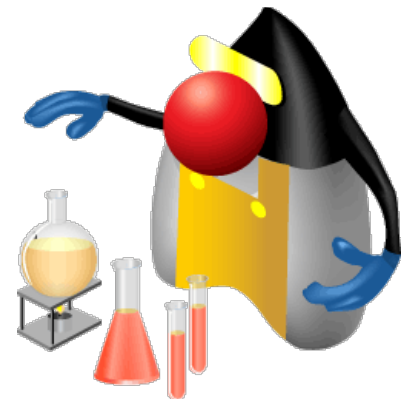
- Writing an interface
- Implementing an interface
- Creating references of an interface type
- Casting to interface types



Practice 6-2: Using Java Interfaces

This practice covers the following topics:

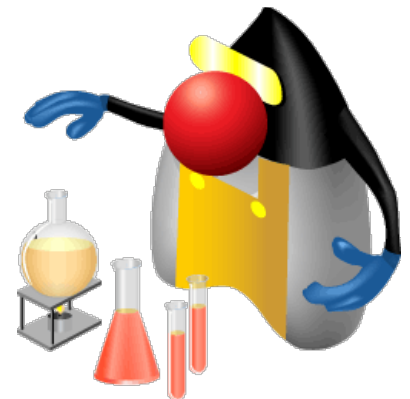
- Updating the banking application to use an interface
- Using interfaces to implement accounts



Practice 6-3: Creating Lambda Expression

This practice covers the following topics:

- Performing string analysis using lambda expressions
- Practicing writing lambda expressions for the `StringAnalyzer` interface



Quiz

All methods in an interface are:

- a. final
- b. abstract
- c. private
- d. volatile

Quiz

When a developer creates an anonymous inner class, the new class is typically based on which one of the following?

- a. enums
- b. Executors
- c. Functional interfaces
- d. Static variables

Quiz

Which is true about the parameters passed into the following lambda expression?

```
(t, s) -> t.contains(s)
```

- a. Their type is inferred from the context.
- b. Their type is executed.
- c. Their type must be explicitly defined.
- d. Their type is undetermined.