



# React JS

## ReactJS Concepts

# Agenda

**01** Virtual DOM

**03** Props

**05** Lifecycle Methods

**07** Class Components

**09** Class vs Functional Components

**02** JSX

**04** State

**06** Components

**08** Function Components

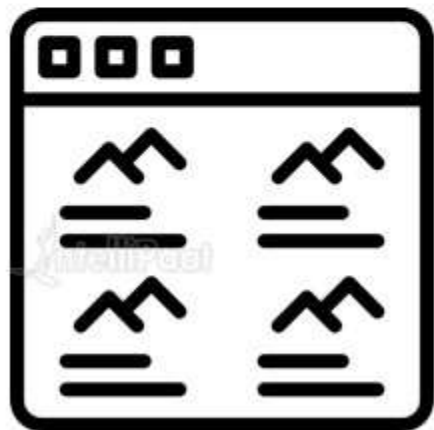
**10** PropTypes

# Virtual DOM

# Virtual DOM



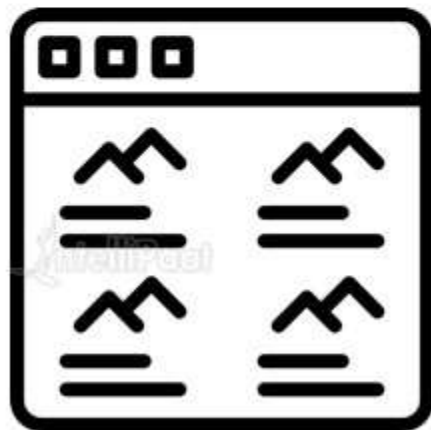
In ReactJS, virtual DOM is an ideal, or 'virtual,' representation of a UI that is kept in memory and synced with the 'real' DOM



# Virtual DOM

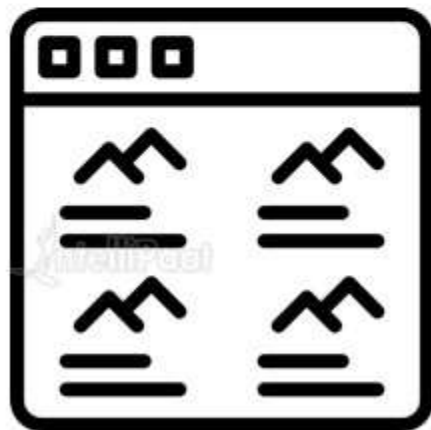


A virtual DOM is encapsulated in ReactDOM packages so that it can be used on the web



# Virtual DOM

React uses a virtual DOM to improve the performance so that the real DOM is updated only when needed. This process of updating the real DOM from the virtual DOM is called reconciliation

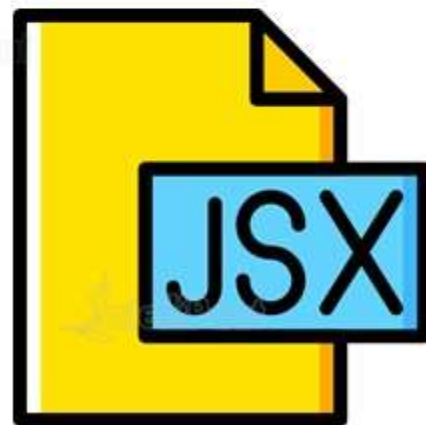
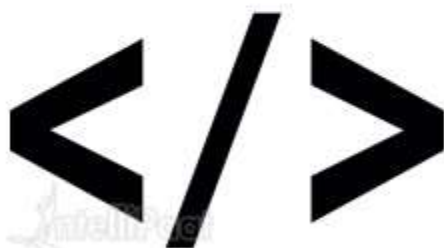


# Hands-on: Creating a React Component

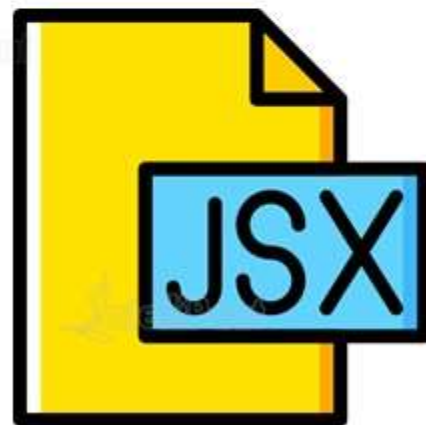
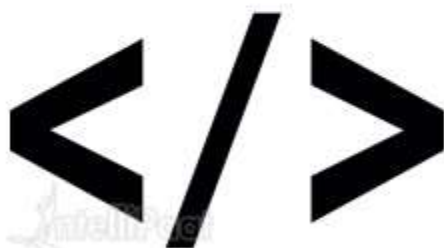
# JSX



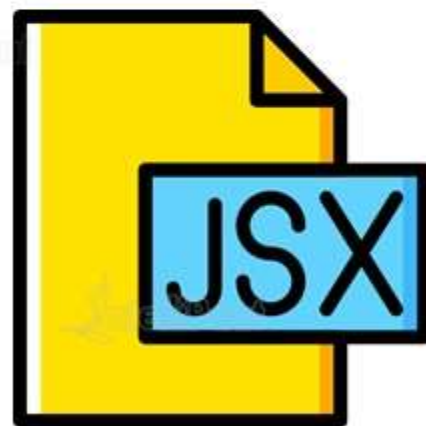
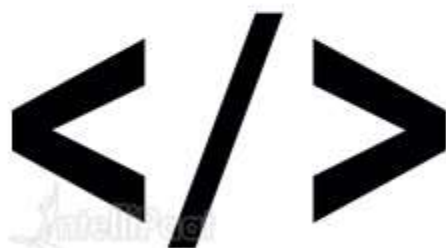
Under the hood, React uses the createElement method to create new DOM nodes to be attached to a node



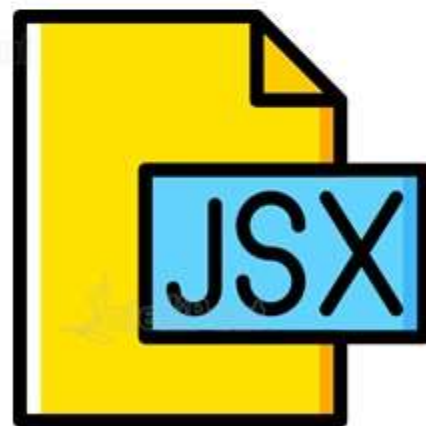
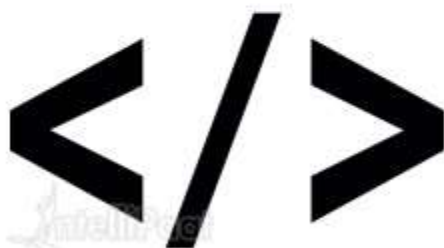
But, it is very difficult to use, especially when we have components nested into each other. This can make our code unreadable



To solve this, in React, we use a special syntax called JSX, which is ultimately compiled to createElement calls, but it makes our code easier to read



React does not mandate us to use JSX, but since it makes our code easier to read and understand, it is recommended that we do use it



# Hands-on: Creating a React Component with JSX

# Props

Props stand for properties, and they are arguments passed to a component by a parent component for it to use





Props are read-only and should not be modified by a component on its own. They can only be modified by the parent, passing those props





A change in props from the parent will lead to child components being updated and re-rendered to the DOM



# Hands-on: Passing Props

# State

State is similar to props, but it is private and fully controlled by the components



The state is used by a component to determine what to display on the screen and has to be managed by the component itself as other components do not have access to this state



In React, a component's state should not be changed directly. It should be done only via special setter methods because React keeps track of the state



# Hands-on: Using State



# Lifecycle Methods



React manages the lifecycle of our components, i.e., tasks such as adding to and removing a component from the DOM



Sometimes, there will be tasks we wish to perform during these lifecycle tasks. They include adding or removing event handlers, fetching data, etc.



To allow developers execute code during these lifecycles, React provides them with lifecycle methods, which they can override

`componentDidMount`

`componentDidUpdate`

`componentWillUnmount`

This lifecycle method allows developers to execute code after a component is added to the DOM. It is ideal for adding the fetched data to the DOM nodes or adding event listeners to the DOM

To allow developers execute code during these lifecycles, React provides them with lifecycle methods, which they can override

componentDidMount

componentDidUpdate

componentWillUnmount

This lifecycle method allows developers to execute code after a component gets updated, which could be due to the updating of props and/or state

To allow developers execute code during these lifecycles, React provides them with lifecycle methods, which they can override

componentDidMount

componentDidUpdate

componentWillUnmount

This lifecycle method allows developers to execute code before a component is removed from the DOM. It is ideal for removing event listeners from the component to stop memory leak



# Hands-on: Lifecycle Methods

# Components

# Components

In React, a UI is built using individual, independent pieces called components





# Components

The user interface is built as a tree of components that are managed and converted into native DOM elements by React



# Components

Components allow us to build a single, reusable, and isolated piece of the UI, which can be used to efficiently render the user interface

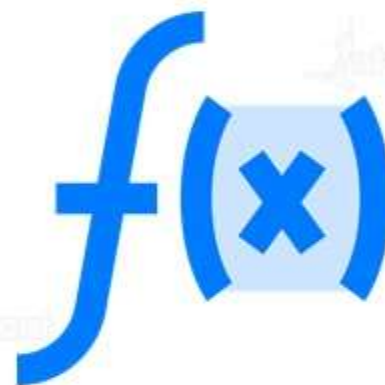


# Components

In React, there are two types of components, which can be created



Class Components

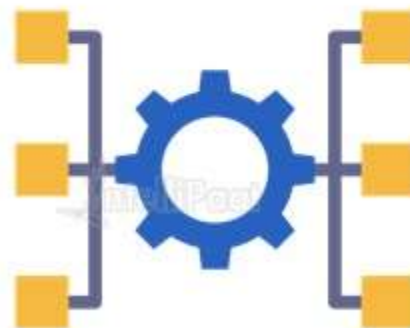
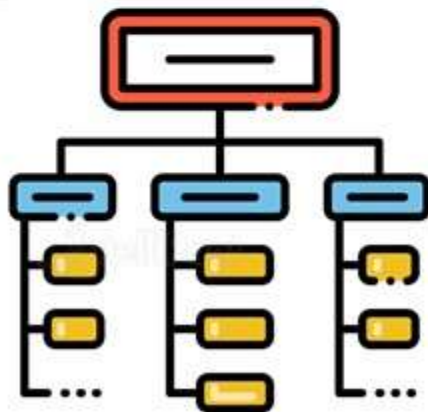


Function  
Components

# Class Components

# Class Components

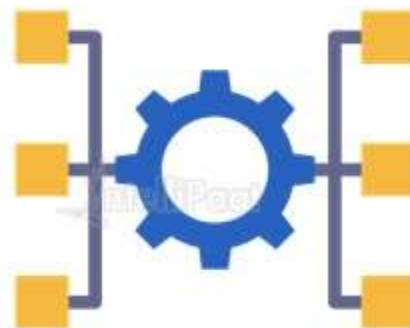
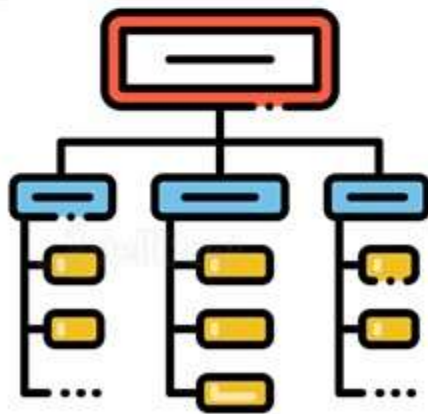
Class components are created by creating a class that extends the `React.Component` class. The class name will be the name of the component



# Class Components



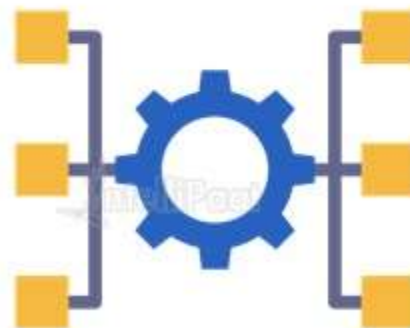
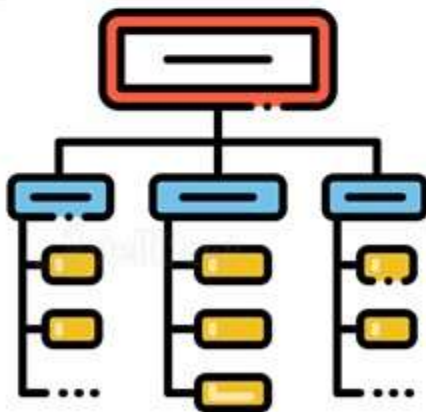
A class component needs to override the render method using JSX to describe the markup of the component





# Class Components

Class components are still supported, but in React, it is preferable to use function components to reduce boilerplate code



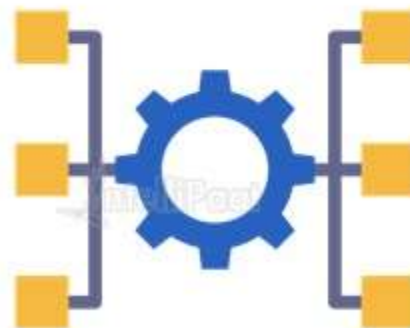
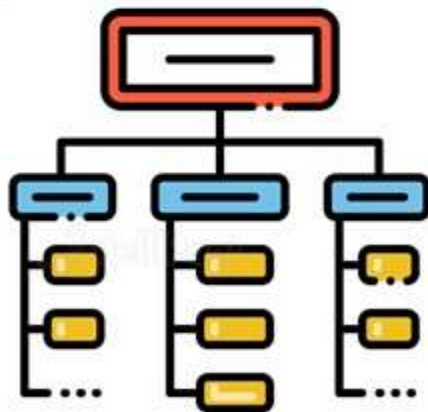
# Hands-on: Creating Class Components



# Functional Components

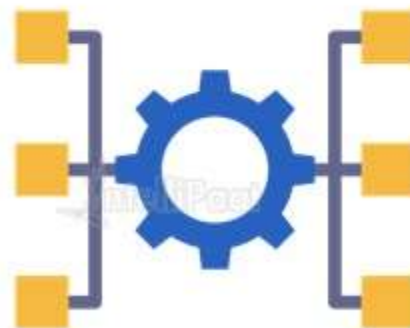
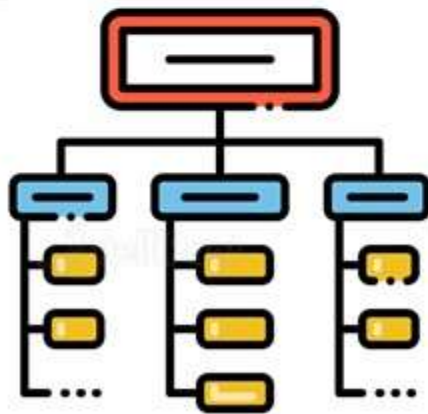
# Functional Components

In a functional component, we create a function, instead of a class, that returns JSX to describe our component markup



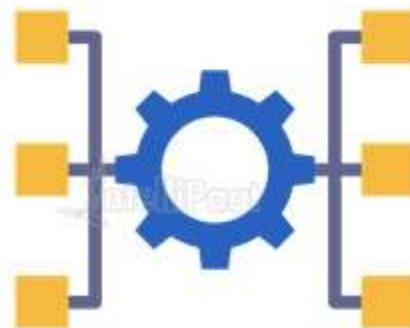
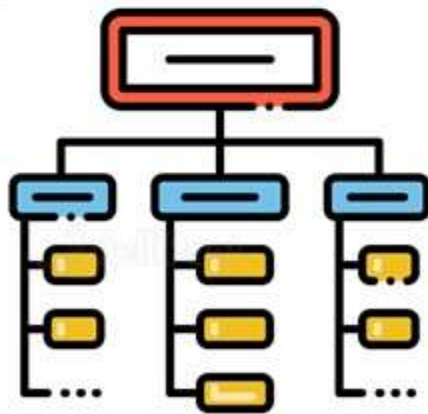
# Functional Components

Functional components can take props as parameters and have the state to keep track of the data to be displayed



# Functional Components

In React, functional components are given preference as they are less verbose and more maintainable



# Hands-on: Creating Function Components

# Class vs Function Components

# Class vs Function Components

Backwards  
Compatibility

State and  
Props

Lifecycle  
Methods

Verbosity

Class Component

Class components have been supported since the beginning and are still supported in React

Function Component

Function components were always supported in React, but they could not hold any state until React version 16.8



# Class vs Function Components



Backwards  
Compatibility

State and  
Props

Lifecycle  
Methods

Verbosity

Class Component

In class components, for state we use `setState` and for props we use parameters passed in the render method

Function Component

In function components, we use the `useState` hook function to create state, which when changed will cause a re-render of the component

# Class vs Function Components



Backwards  
Compatibility

State and  
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Lifecycle  
Methods

Verbosity

Class Component

In class components, we can just override lifecycle methods like `componentDidMount`, etc.

Function Component

In function components, we use hooks like `useEffect` to define methods for the component lifecycle

# Class vs Function Components

Backwards  
Compatibility

State and  
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Verbosity

Class Component

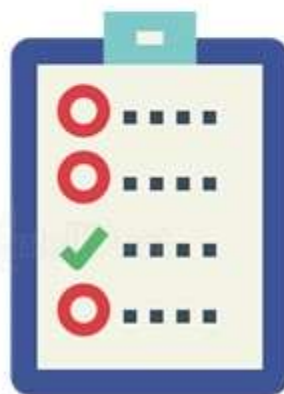
Class components are extremely verbose, so many developers prefer using class components only when they are necessary

Function Component

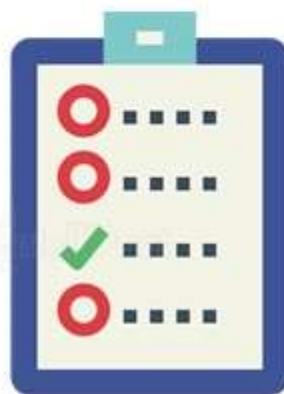
Function components are really concise. Hence, they are preferred over class components

# PropTypes

PropTypes allow us to define the shape of the props that our components are expecting

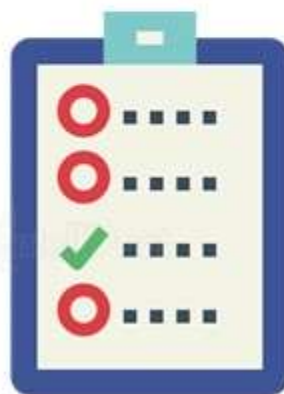


Using PropTypes, we can define what is the data type of a particular prop, if it is required, and more





PropTypes are validated by React automatically, so all we have to do is define the shape and constraints. Then, React will throw an error to let us know whether the props that we passed are incorrect





# Hands-on: PropTypes



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