**1. Initiation Phase**

* **Project Kickoff**
  + Define project scope for Ra93C0r3 and associated systems
  + Identify stakeholders (e.g., development team, project sponsors, end-users)
  + Set initial project goals (e.g., create a robust FiveM framework with modular systems)
* **Requirements Gathering**
  + Conduct stakeholder interviews to gather detailed requirements
  + Document initial requirements for each system (Health, Mission, Phone, etc.)
  + Create user stories for Ra93C0r3 and its systems

**2. Planning Phase**

* **Sprint Planning**
  + Define sprint goals for each system (e.g., Health, Mission, Phone)
  + Prioritize backlog items based on stakeholder input and project goals
  + Estimate tasks using story points or other estimation techniques
* **Resource Allocation**
  + Assign team roles (e.g., developers, testers, project manager)
  + Schedule resources and create a project timeline
* **Risk Management**
  + Identify potential risks (e.g., technical challenges, resource constraints)
  + Develop mitigation strategies (e.g., contingency plans, additional training)

**3. Execution Phase**

* **Development Sprints**
  + **Sprint 1: Ra93C0r3 Core Development**
    - Set up core framework
    - Integrate basic functionalities (e.g., user authentication, database setup)
  + **Sprint 2: Health System**
    - Develop illnesses (Rabies, Infection)
    - Implement drop-ins (Hallucinations: Clowns, Aliens)
  + **Sprint 3: Mission System**
    - Implement multiple route system
    - Develop mechanic repair cars and transportation missions (Taxi, Bus, Delivery Van, Semi Dry Van, Semi Fuel Delivery)
  + **Sprint 4: Phone System**
    - Develop SimCard functionality
    - Create an App Store with initial apps (Calendar App, Security features)
  + **Sprint 5: Vehicle Management**
    - Implement garages (Owned, Rented, Business Vehicle Selection)
    - Develop vehicle customization features
  + **Sprint 6: UI Development**
    - Create drop-ins for each system
    - Develop APIs for external script integration
    - Implement theme system and loading screen (Character Selection, Creation, Spawn Point Selection)
  + **Sprint 7: Administration System**
    - Develop user management (Permissions, Kick/Ban Player)
    - Implement server management (Restart Server, Load/Reload Resource)
    - Develop entity management (List/Add/Remove/Allow/Deny/Spawn Objects, Weapons, Vehicles, Items)
    - Implement Discord, In-Game, and Web-Based Administration
    - Develop logging and report systems
  + **Sprint 8: Financial System**
    - Implement currencies (Crypto, Cash)
    - Develop insurance (Commercial, Housing, Vehicle)
    - Create banking features (Personal/Business Accounts, ATM, Debit Card, Loans)
    - Develop real estate functionalities (Residential, Commercial, Refinance, Line of Credit, Reverse Mortgage)
  + **Sprint 9: Business System**
    - Develop customizable jobs and gangs (Vehicles, Uniforms, Player Stash, Bank Account, Supply Closet)
    - Implement restaurant, fuel station, and auto shop systems
    - Develop casino features (Bingo, Cards, Table Games, Races, Slots)
    - Implement government, hospital, real estate broker, stockbroker, insurance broker, and vehicle dealership systems
* **Continuous Integration/Continuous Deployment (CI/CD)**
  + Implement CI/CD pipeline
  + Automate testing and deployment processes
* **Quality Assurance**
  + Conduct sprint reviews and retrospectives
  + Perform user acceptance testing (UAT)

**4. Monitoring and Controlling Phase**

* **Daily Standups**
  + Track progress and address roadblocks
* **Sprint Retrospectives**
  + Review sprint performance and identify improvement areas
* **Performance Metrics**
  + Monitor key performance indicators (KPIs) and adjust plans as needed

**5. Closure Phase**

* **Final Review**
  + Conduct final project review and obtain stakeholder sign-off
* **Documentation**
  + Compile project documentation and archive project files
* **Post-Implementation Support**
  + Provide training and ongoing support

**PMBOK 7th Edition Alignment**

**Principles**

1. **Stewardship**: Ensure ethical management of resources and responsibilities.
2. **Team**: Foster a collaborative and supportive team environment.
3. **Stakeholders**: Engage stakeholders effectively throughout the project.
4. **Value**: Deliver value incrementally and continuously.
5. **Systems Thinking**: Understand the project within the context of the larger system.
6. **Leadership**: Demonstrate leadership behaviors to guide the team.
7. **Tailoring**: Adapt the project approach based on context and needs.
8. **Quality**: Focus on quality in processes and deliverables.
9. **Complexity**: Address complexity through appropriate strategies.
10. **Risk**: Proactively manage risks and opportunities.
11. **Adaptability and Resilience**: Be adaptable and resilient to changes.
12. **Change Management**: Manage change effectively to achieve project goals.

**Performance Domains**

1. **Stakeholder Performance Domain**
   * Identify and engage stakeholders
   * Manage stakeholder expectations and communications
2. **Team Performance Domain**
   * Build and maintain a high-performing team
   * Foster collaboration and team dynamics
3. **Development Approach and Life Cycle Performance Domain**
   * Select and tailor the development approach
   * Manage the project life cycle
4. **Planning Performance Domain**
   * Develop and maintain a project plan
   * Align planning with project goals and objectives
5. **Project Work Performance Domain**
   * Execute project work to deliver value
   * Monitor and control project work
6. **Delivery Performance Domain**
   * Deliver project outcomes and benefits
   * Ensure quality and customer satisfaction
7. **Measurement Performance Domain**
   * Measure project performance and progress
   * Use metrics and KPIs to inform decisions
8. **Uncertainty Performance Domain**
   * Identify and manage uncertainties
   * Develop strategies for risk and opportunity management