

Collection

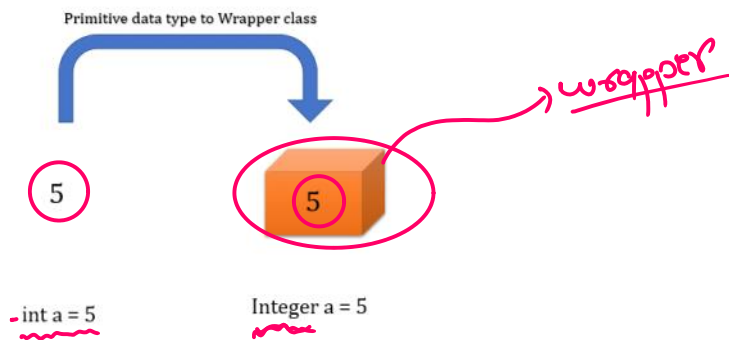
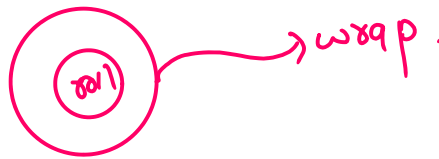
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1. Why we need it ?
2. Interfaces
3. implementation

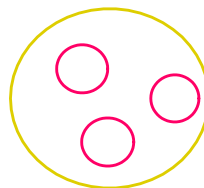
What wrapper classes ?

Wrapper classes :

Wrapper classes in java are used to wrap primitive data types



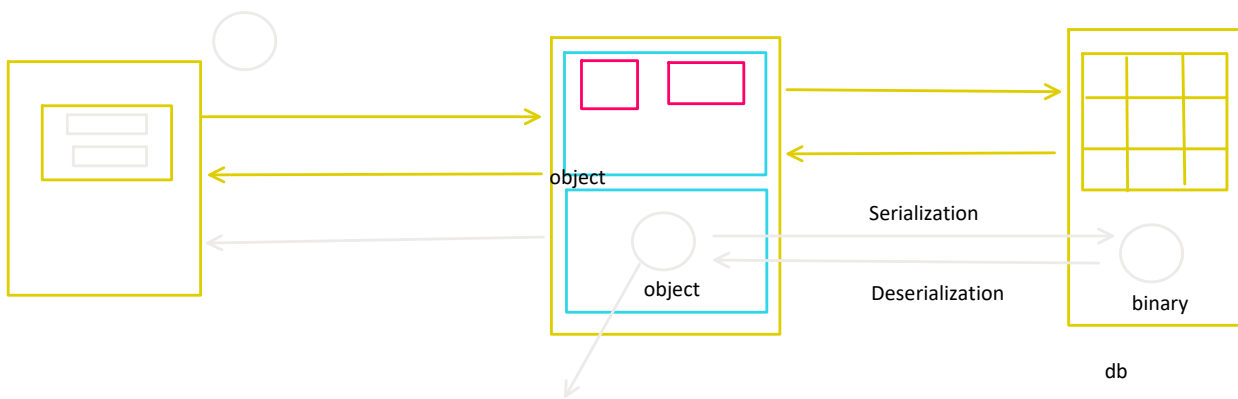
byte --> Byte
short --> Short
int --> Integer
long --> Long
float --> Float
double --> Double
char --> Character
boolean --> Boolean



Why Wrapper classes ?

Note : Java was designed to be object - oriented , but primitive are not object so we can't perform some operations so we need wrapper classes

1. Collections : ArrayList<Integer>
2. Sterilization
3. Synchronization
4. Generics

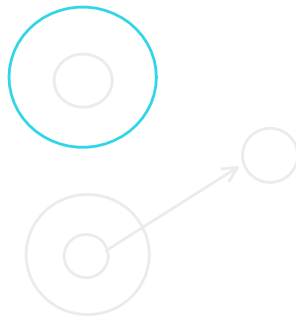


Autoboxing & Unboxing

```
Int n=100;
Integer l = new Integer(10);

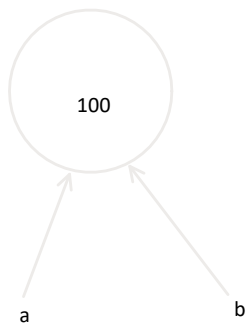
Integer i2=10; //autoboxing
```

```
Integer i=20;
Int n=l;
```



```
int obj1 = Integer.parseInt("2323"); //"2323"---->
```





What is collection ?

In java, collection is an object that group multiple element into single entity.

Eg: it is like container that hold multiple object into one place.

Why ?



Array is fixed size and cannot grow and shrink dynamically. But collection can grow or shrink dynamically

In Array only similar type of values we can store but in collection multiple type of object we can store

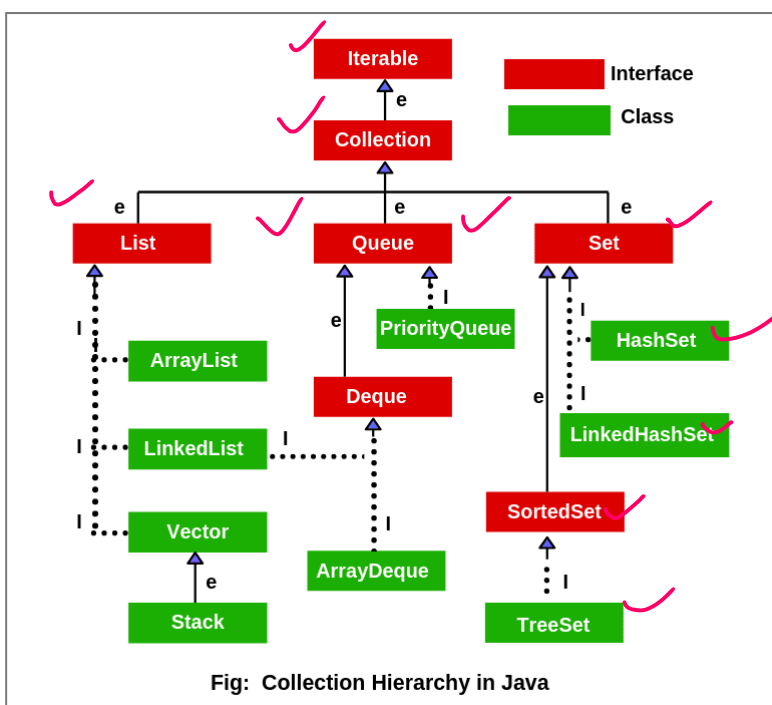
Collection core package : java.util

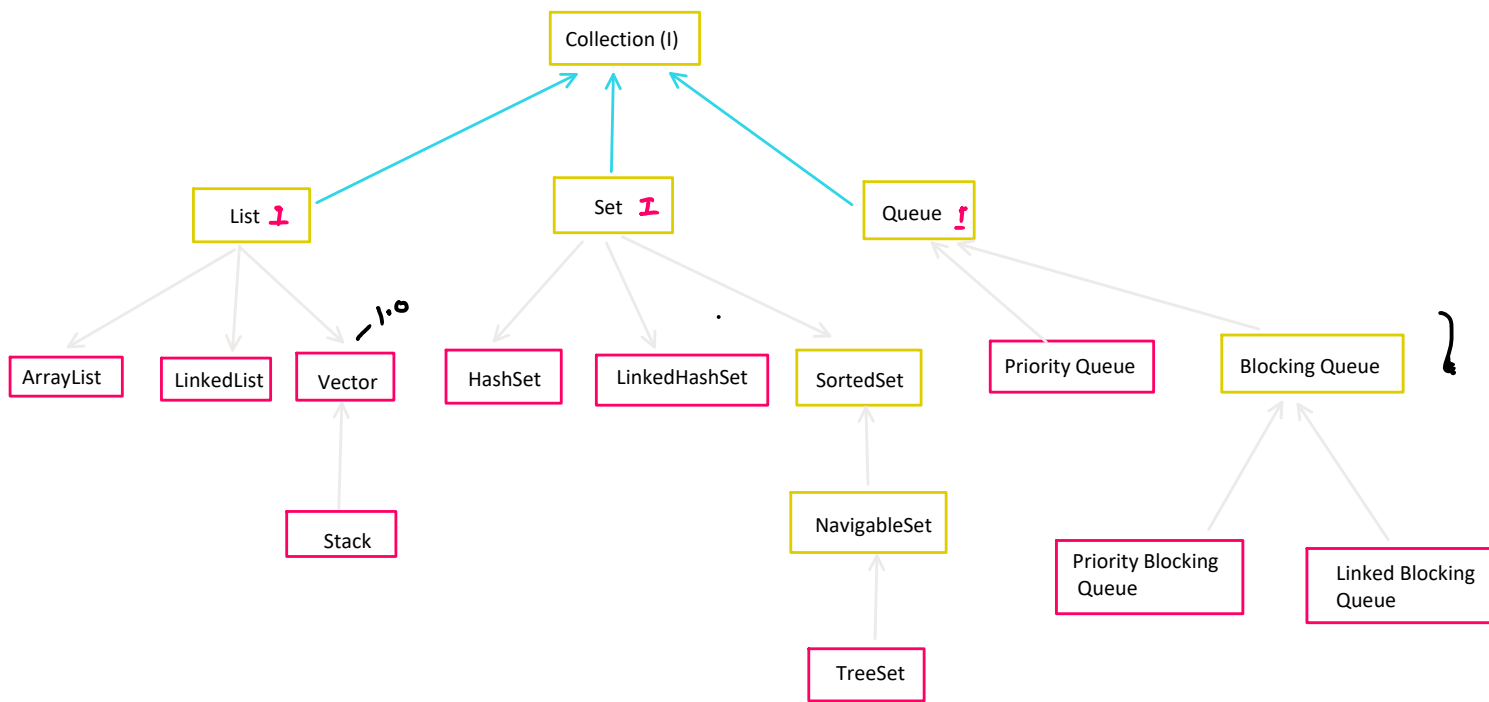
Collection Vs Collections

Collection ----> Super Interface for List, Set, Queue

Collections ----> utility/helper class with static methods

Collection Hierarchy



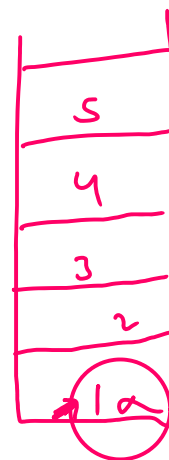
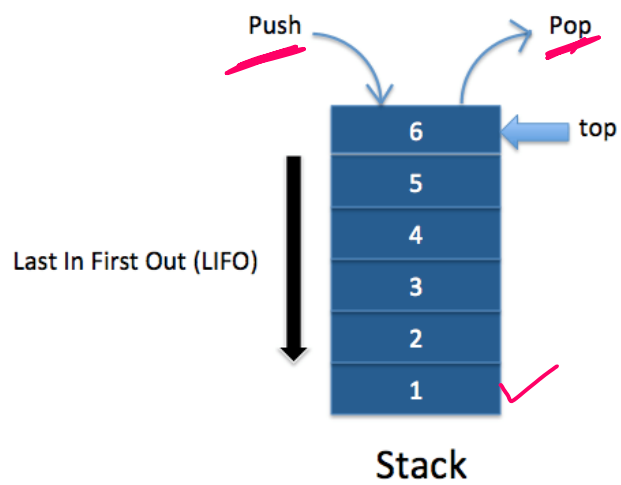
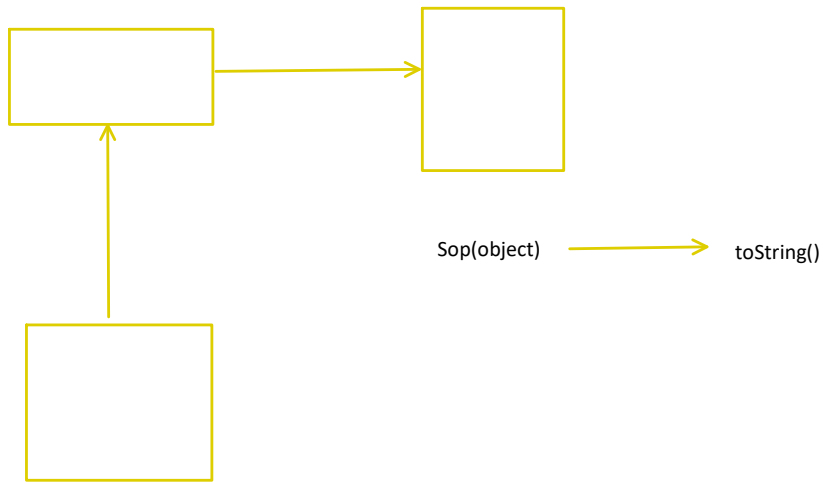


Size()
 Add()
 Remove()
 Clear()
 Add(idx,ele)
 isEmpty()

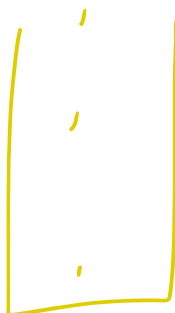
Program to remove all element from list
 Instruction:
 Create list with 5 element
 Display list is not empty
 Remove all element using clear()
 Display list is empty

Break fill

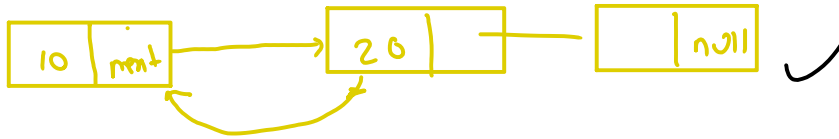
10! 45



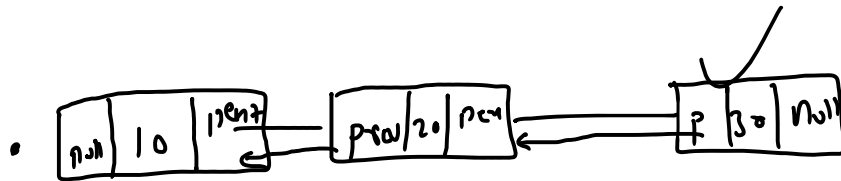
10,20,30,60,70
 10 20 30 60 70
 10,20,30,60,70



Singly



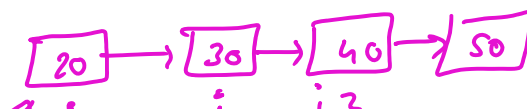
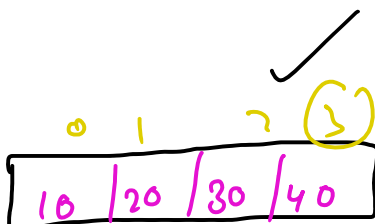
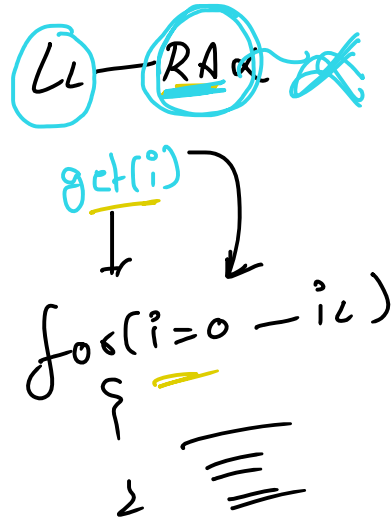
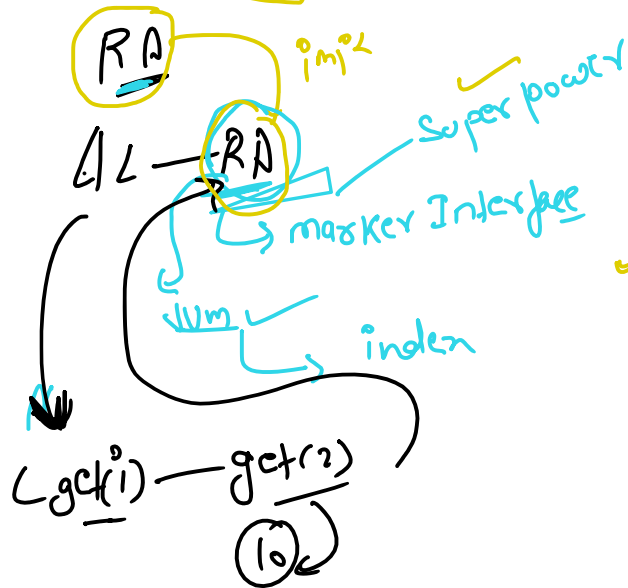
Doubly

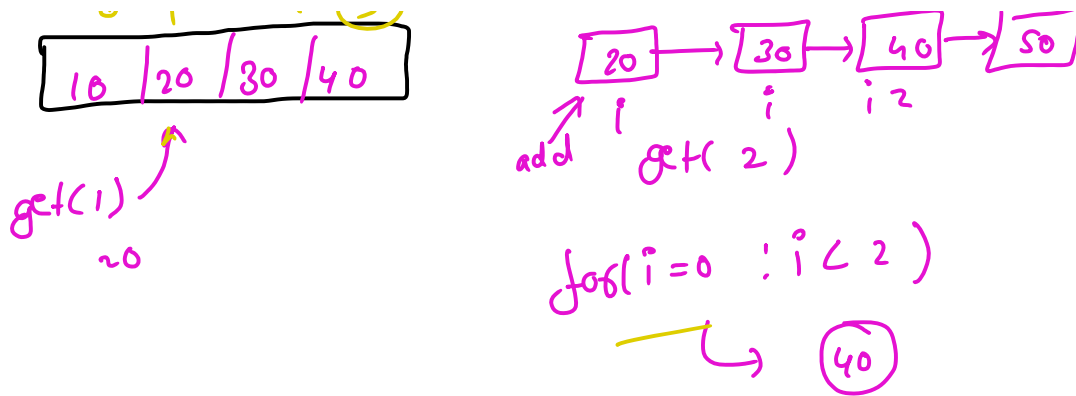


AL
(get(i))

100%

LL
(get(i)) Int





Enumeration

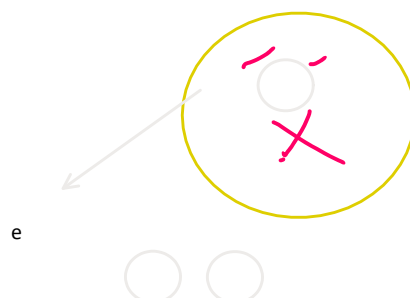
Used for legacy classes
Can't remove element

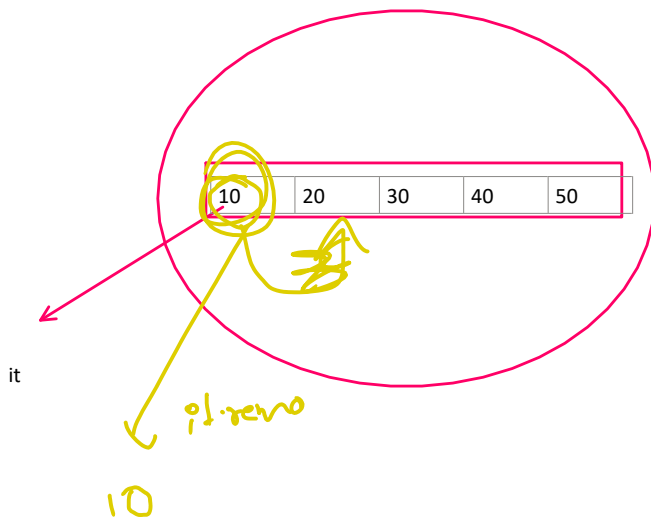
Iterator

Works for all collection type
Traverse and remove

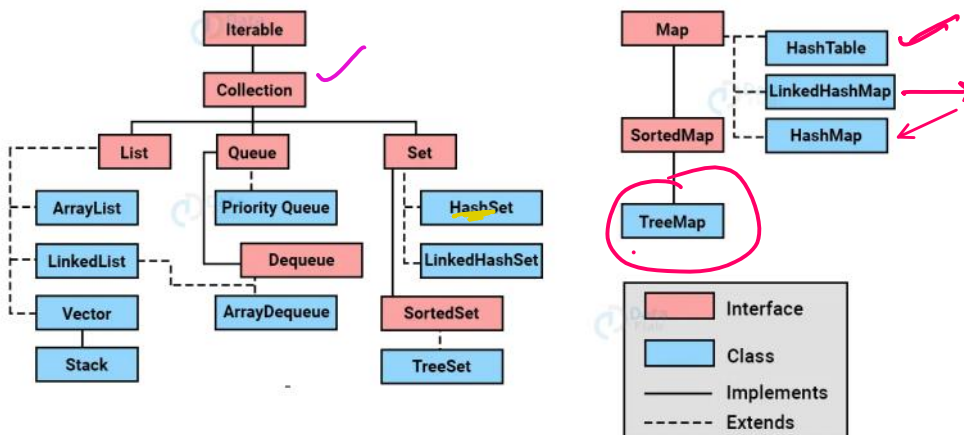
ListIterator

Works only for List type
Backward + forward
Remove, update, add





Hierarchy of Collection Framework in Java

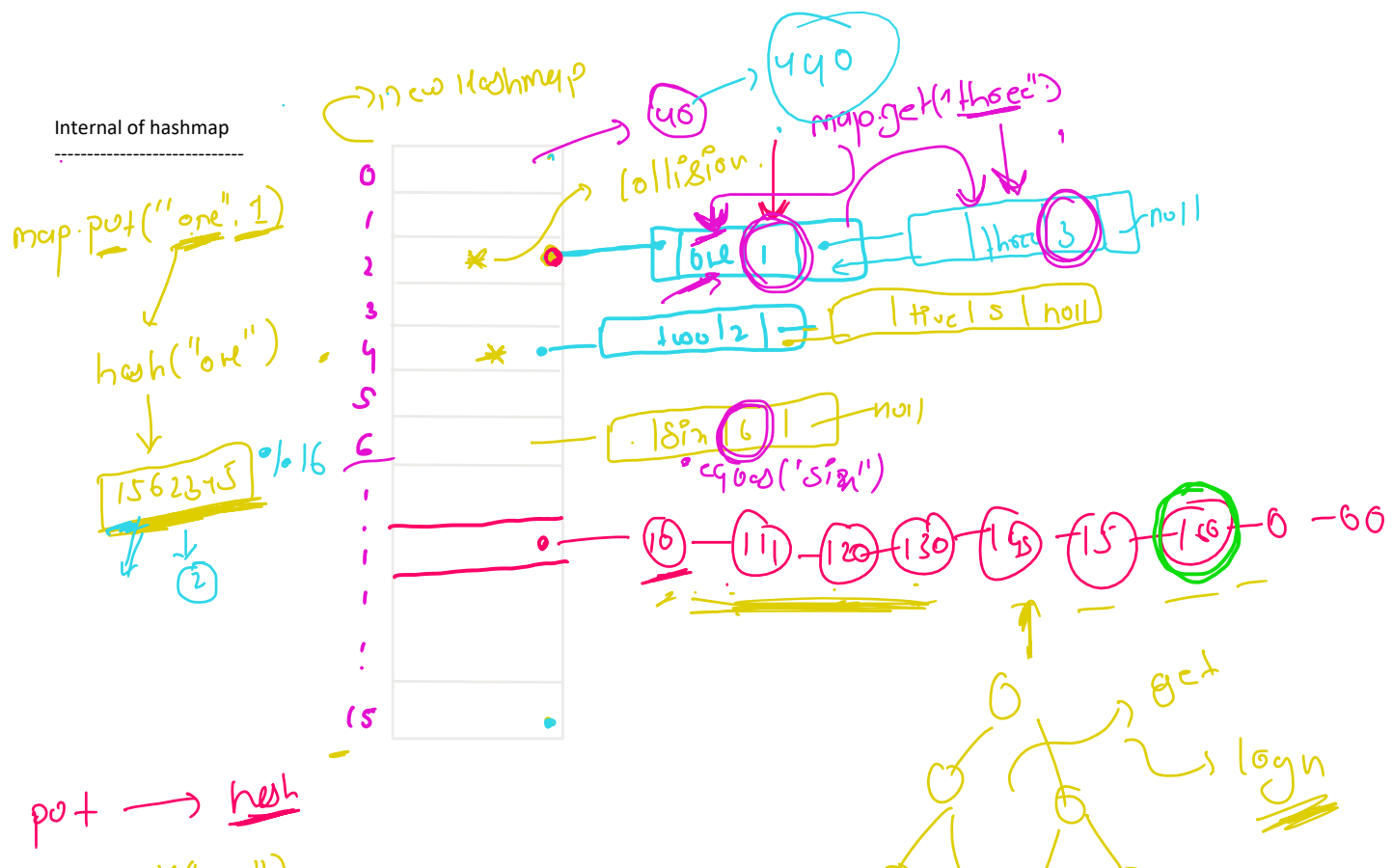


Key → value → entity

key	value
one	1
three	3
four	4
five	5
two	2

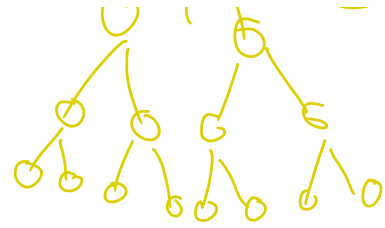
map.get('four'):
 ↳ 4

1. Get
2. Keys
3. Values
4. Entry k-v



put \rightarrow hash

map.get("one")



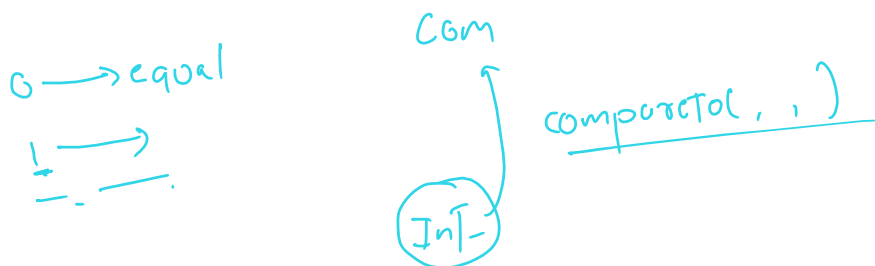
map.get("three")
 \rightarrow in \rightarrow 2
 3

map.get("six") \rightarrow coal of 1 \rightarrow index 2 \rightarrow 6

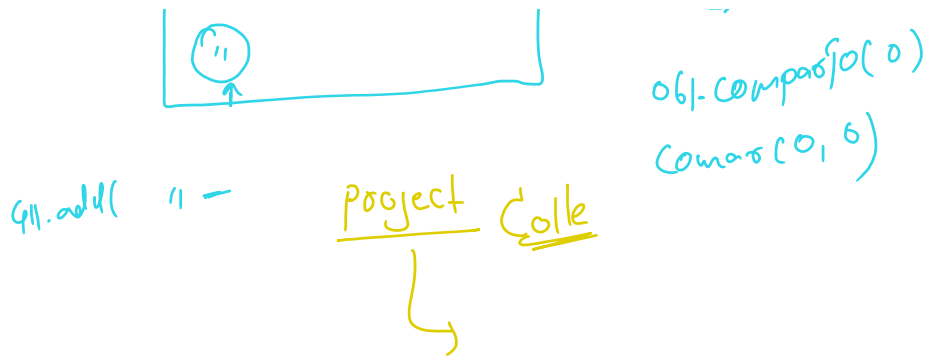
X \otimes map.put(null, 40)
 \rightarrow 0

hash \rightarrow Tree
 \rightarrow like

Comparable : natural
 Comparator : customizer



~~Comparator~~
 obj.compareTo(0)



String, Integer -> do we have anything to sort these object based on some para

Java introduce 2 functionality

1. Comparable : used for predefined classes, used for natural sorting order

All predefined wrapper classes implements Comparable and give implementation to compareTo()

It work on 3 parameter

$x < y = -1$

$x == y = 0$

$x > y = 1$

Can we use comparable for custom class ?

Yes we can use

5, 10 2

5

No sorting required for first element

Element 10

5	10	2
---	----	---

Collections.sort(al):

Internal working:

This =10

O =5

5	10
---	----

2=5

2=10

2 exact position

2	5	10
---	---	----

This sorting is called TimSort which perform by jvm

1. Comparator : used for customizer class, used for customizer sorting order

Can we use same sorting using comparable for custom class ?

Yes

Note:

Java is saying when you want to use custom sorting use comparator that's why developers are saying this for custom sorting

Then why two functionality ?