

# 8086 Microprocessor Addressing Modes

**Presented By**

**Prof. Sk Habibur Rahaman**

**Assistant Professor in ECE Department**

**Techno India University, West Bengal**

# ADDRESSING MODES OF 8086

The different ways in which a source operand is denoted in an instruction is known as **addressing modes**. There are 8 different addressing modes in 8086 programming –

- 1) Immediate Addressing Mode
- 2) Register Addressing Mode
- 3) Direct Memory Addressing Mode
- 4) Register Based Indirect Addressing Mode
- 5) Register Relative Addressing Mode
- 6) Base Indexed Addressing Mode
- 7) Relative Based Indexed Addressing Mode
- 8) Implied Addressing Mode

- **Immediate Addressing Mode:**

The addressing mode in which the data operand is a part of the instruction itself is known as immediate addressing mode.

- Example:

MOV CX, 4929 H,

ADD AX, 2387 H,

MOV AL, FFH

- **Register Addressing Mode:**

It means that the register is the source of an operand for an instruction.

- Example:

MOV CX, AX ; copies the contents of the 16-bit AX register into the 16-bit CX register).

ADD BX, AX

- **Direct addressing mode**

The addressing mode in which the effective address of the memory location is written directly in the instruction.

- Example:

MOV AX, [1592H], MOV AL, [0300H]

- **Register indirect addressing mode**

This addressing mode allows data to be addressed at any memory location through an offset address held in any of the following

registers: BP, BX, DI & SI.

- Example

MOV AX, [BX] ; Suppose the register BX contains 4895H, then the contents ; 4895H are moved to AX

ADD CX, {BX}

- **Based Addressing Mode:**

In this addressing mode, the offset address of the operand is given by the sum of contents of the BX/BP registers and 8-bit/16-bit displacement.

- Example

MOV DX, [BX+04], ADD CL, [BX+08]

- **Indexed addressing mode:**

In this addressing mode, the operands offset address is found by adding the contents of SI or DI register and 8-bit/16-bit displacements.

- Example

MOV BX, [SI+16], ADD AL, [DI+16]

- **Based-index addressing mode:**

In this addressing mode, the offset address of the operand is computed by summing the base register to the contents of an Index register.

- Example:
- `ADD CX, [AX+SI], MOV AX, [AX+DI]`

- **Based indexed with displacement mode:**

In this addressing mode, the operands offset is computed by adding the base register contents. An Index registers contents and 8 or 16-bit displacement.

- Example:
- `MOV AX, [BX+DI+08], ADD CX, [BX+SI+16]`

***Thank You***