ii.	Describe how the SIMD scales high in performance than the pipelining and super scalarity.	4	3	1	2
	(OP)				
b.	(OR) With a neat block diagram explain different variations of multicore processor architecture.	10	3	1	1
27. a.	Describe different scalar profiling techniques to optimize the code that run on multiprocessor and parallel computers.	10	3	2	2
	(OP)				
b.	OR) Describe how the C++ compiler optimize the use of temporaries with an example.	10	4	2	2
28 0	Describe and contrast the following				
20. a.	(i) Distributed memory computers	- 5	4	3	1
	(ii) Hybrid computers	5	4	3	1
	(OR)				
b.	Explain the different types of parallelism that can be used to compute large quantities of data and instructions of a computer to increase the	10	4	4	2
	performance of parallel computing.				
29. a.i.	Summarize the parallel execution model of open MP in shared memory programming systems with the simple example program.	6	4	5	3
ii.	How data needed for the parallel program can be scoped in open MP? Give example.	4	3	5	2
	(OD)				
b.i.	Explain how to coordinate the access to shared resources to achieve serialization property.	5	3	5	2
ii.	What is false sharing? Explain the methods to handle the false sharing.	5	3	5	1
30. a.	Explain the distributed memory parallel programming using MPI with an example program.	10	4	6	2
	(OR)	4	2	6	3
b.i.	Differentiate blocking and non-blocking communications. Also state for what kind of applications blocking and non-blocking.	4	3	Ü	3
ii.	List and explain how non-blocking point-to-point communications are supported using MPI with example.	6	4	6	3

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B.Tech. DEGREE EXAMINATION, MAY 2022

Sixth & Seventh Semester

18CSE454T – HIGH PERFORMANCE COMPUTING

Note:	(For the candidates admitted from the academic year 2018-2019 to 2019-2020)				
(i)	Part - A should be answered in OMR sheet within first 40 minutes and OMR sheet s	shoul	d be	hane	ded
(ii)	over to hall invigilator at the end of 40 th minute. Part - B should be answered in answer booklet.				
Time: 2	½ Hours	Max.	Ma	rks:	75
	$PART - A (25 \times 1 = 25 Marks)$	Marks	BL	СО	PO
	Answer ALL Questions				
1.	Identify the computing paradigm to which the Von Neumann computer belong?	1	1	1	1
	(A) Single instruction multiple (B) Single instruction single data data				
	(C) Multiple instruction single data (D) Multiple instruction multiple data				
2.	Name the process of performing fetch or decoding of different instruction during the execution of another instruction.	1	1	1	1
	(A) Super scalarity (B) Pipelining				
	(C) Parallel computation (D) Serial computation				
3.	From the following identify the situation that results when the cache lines are loaded into and evicted from the cache in rapid succession.	1	2	1	2
	(A) Cache mapping (B) Cache miss				
	(C) Cache thrashing (D) Cache replacement				
4.	In multicore architecture, the cores of chips are enclosed in a replacement physical package called?	1	1	1	1
	(A) Socket (B) Port				
	(C) Box (D) Case				
5.	Which component can be included to increase the speed of memory access to exploit the full benefit of throughput from pipelining?	1	2	1	2
	(A) Special memory location(B) Special purpose registers(C) Cache(D) Buffers				
6.	What is the name of the part of the program that require the dominant fraction of runtime?	1	1	2	2
	(A) Critical region (B) Hot spot				
	(C) Profile (D) Data access				
7.	Which metric is used to find the percentage of overall program runtime used exclusively by a specific function?	1	1	2	2
	(A) Cumulative seconds (B) Self seconds				

(D) %time

(C) Self ms/call

Page 1 of 4

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the output of expression. (A) Strength reduction (B) Code optimization (C) Code movement (D) Code diministion (D) Code diministic (D) Code movement (D) Code diministic (D) Code diministic (D) Code movement (D) Code mo	more computing resources with cheaper expressions without compromising			18. Which clause is used to reduce the scope of parallel execution when serial code execution gives better performance?	1	2	5	3
9. The matrices in which the magnitude of the diagonal is greater than or a capacity of the magnitude of all other elements in that row is called? (A) Sparce matrices (B) Diagonal matrices (C) Diagonally sparse matrices (D) Diagonally dominant matrices (C) Diagonally sparse matrices (D) Diagonally dominant matrices (D) Diagonally sparse matrices (D) Diagonally dominant matrices (D) Diagonally sparse				(A) If (B) Num_threads				
(A) Sparse matrices (C) Diagonally spanse matrices (C) Diagonally spanse matrices (D) Diagonally deminant natices (C) Diagonally spanse matrices (D) Diagonally deminant natices (D) Diagonally deminant natices (E) Diagonally spanse matrices (D) Diagonally spanse matrices (E) Diagonally spanse matrices (D) Diagonally spanse matrices (E) Diag	9.	The matrices in which the magnitude of the diagonal is greater than equal to the sum of the magnitude of all other elements in that row		and small cluster size? (A) Static (B) Dynamic	1	2	5	3
the which performance profiling method helps to identify which data items a cases di na complex piece of ode actually cause the most delay? (A) Software performance counters (B) Hardware performance counters (C) OMP-BYNAMIC (D) OMP_STACKSIZE (C) Instrumentation (D) Sampling 1. Which metric is used to quantify the maximum aggregated communication of the programming and the maximum aggregated communication of the programming die metric helpful in finding the speed, amount of the programming, the metric helpful in finding the speed, amount of the programming, the metric helpful in finding the speed, amount of the programming, the metric helpful in finding the speed, amount of the programming, the metric helpful in finding the speed, amount of the programming, the metric helpful in finding the speed, amount of the programming, the metric helpful in finding the speed, amount of the programming, the metric helpful in finding the speed, amount of the programming, the metric helpful in finding the speed, amount of the programming, the metric helpful in finding the speed, amount of the programming, the metric helpful in finding the speed, amount of the programming, the metric helpful in finding the speed, amount of the programming, the metric helpful in finding the speed, amount of the programming metric helpful in finding the speed, amount of the programming the metric helpful in finding the speed, amount of the programming metric helpful in finding the speed, amount of the programming metric helpful in finding the speed, amount of the programming the metric helpful in finding the speed, amount of the programming metric helpful in finding the speed, amount of the programming metric helpful in finding the speed, amount of the programming metric helpful in finding the speed, amount of the programming metric helpful in finding the speed, amount of the programming metric helpful in finding the speed, amount of the programming metric helpful in finding the speed, amount of the programming metric helpful in finding the sp		(A) Sparse matrices (B) Diagonal matrices	S		1	1	5	2
11. Which metric is used to quantity the maximum aggregated communication of capacity across the whole network? (A) Bisection bundwidth (B) Bottlenecks (C) Overhead (D) Network bundwidth 12. In parallel programming, the metric helpful in finding the speed, amount of work done, resource usage and communication overhead is called? (A) Perpose (B) Message passing (C) Interprocess communication (D) Function call (C) Salability metric (B) Bandwidth (C) Salability metric (D) Efficiency 13. In MESI protocol the state at which the cache line has been modified in this called? (A) M-modified (B) E-Fixclusive (C) S-shared (D) I-Invalid 14. Which routing selects data paths depending on the network load and thus avoids collisions? (A) Dynamic routing (B) Selective routing (C) Static routing (D) Adaptive routing (E) Static routing (D) Cross bar (E) Communications within MPI are managed? (E) Communications of MPI (Delective function helps to send a message from one process of the actual compute clements? (E) Mrie far the communication? (E) Mrie far the comm	10.	Which performance profiling method helps to identify which data iter accessed in a complex piece of code actually cause the most delay? (A) Software performance counters (B) Hardware performance counters	ems 1 1 2 3	change between the parallel regions at runtime to adapt to available system resources (A) OMP-RUNTIME (B) OMP_SCHEDULE		4		Ą
12. In parallel programming, the metric helpful in finding the speed, amount of work done, resource usage and communication overhead is called? (A) Performance metric (B) Bandwidth (C) Salability metric (D) Efficiency 23. How the small message latency can be avoided when transmitting the small 1 1 6 2 2 3 3 (A) M.	11.	Which metric is used to quantity the maximum aggregated communication capacity across the whole network? (A) Bisection bandwidth (B) Bottlenecks	ion 1 1 3 3	communicate with each other? (A) Pipes (B) Message passing (C) Inter-process communication (D) Function call	1	1	6	2
13. In MESI protocol the state at which the cache line has been modified in this cache and resides in no other cache is called? (A) M-modified (B) E-Exclusive (C) S-shared (D) I-Invalid 14. Which routing selects data paths depending on the network load and thus avoids collisions? (A) Dynamic routing (B) Selective routing (C) Static routing (D) Adaptive routing (E) Static routing (D) Adaptive routing (E) Static routing (B) Switch port (C) Leaf switches (D) Cross bar (A) Spines (B) Switch port (C) Leaf switches (D) Cross bar (D) Cross bar (D) Inter-process model (E) Fork pipe model (D) Inter-process model (E) Fork pipe model (D) Inter-process model (E) Fork pipe model (E) Fork	12.	work done, resource usage and communication overhead is called? (A) Performance metric (B) Bandwidth	of 1 2 4 2	to all other in the communicator? (A) MPI_GATHER (B) MPI_SEND	1	2	6	2
14. Which routing selects data paths depending on the network load and thus avoids collisions? (A) Dynamic routing (B) Selective routing (C) Static routing (D) Adaptive routing (E) Switch switches connect to the actual compute elements? (A) Spines (B) Switch port (C) Leaf switches (D) Cross bar (E) MPI ISEND and MPI IRECV are Non-blocking message passing functions of MPI (E) MPI ISEND and MPI IRECV are Non-blocking message passing functions of MPI (E) MPI ISEND and MPI RECV are Non-blocking message passing functions of MPI (E) MPI SSEND and MPI RECV are Non-blocking message passing functions of MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are blocking message passing functions on MPI (E) MPI SSEND and MPI BSEND are	13.	this cache and resides in no other cache is called? (A) M-modified (B) E-Exclusive	in 1 2 3 3	messages between the process? (A) Aggregating the messages (B) Scattering the messages	1	1	6	2
(C) Static routing (D) Adaptive routing resident (D) Adaptive routing (D	14.	avoids collisions?	nus 1 2 3 3	(A) Sheared memory objects (B) Message buffers	1	2	6	2
16. What is the name of the programming model used by openMP? (A) Message passing model (B) Fork-join model (C) Fork pipe model (D) Inter-process model 17. How synchronization point can be set to guarantee that all the threads have reached it before any thread goes to execute other codes? (B) Reduction (C) Took (C) Took (D) Remarks (D)	15.	(C) Static routing (D) Adaptive routing In switches network, which switches connect to the actual compute lements? (A) Spines (B) Switch port	ute 1 2 3 2	functions? (A) MPI_ISEND and MPI_IRECV are Non-blocking message passing functions of MPI (B) MPI_Issend and MPI_Ibsend are Non-blocking message passing functions of MPI	1	2	6	2
reached it before any thread goes to execute other codes? (A) Lock (B) Reduction 26. a.i. Explain the advanced techniques to be adopted to improve the application (C) Took	16.	(A) Message passing model (B) Fork-join model	1 1 5 1	functions of MPI (D) MPI_SSEND and MPI BSEND are blocking message passing				
(C) Took	17.	reached it before any thread goes to execute other codes?	ive 1 2 5 2	7	I arks	BL	СО	PO
					6	3	1	1