SEPM TEAM ACTIVITY BY T2 SECTION

The enhancement of learning crucial topics through activity is a bypass for learning, and this opportunity was utilized by the T2 section. In this activity, each group took up an organization and designated roles among themselves, by which they explained the roles of each designation and how the flow of the project goes in an organization, leading to great interaction and interest. The success of this activity implies benifits of learning by active interaction between students and teamates with harmony.

In the first team's presentation, a Fintech company was taken and the roles of Data Analyst, Risk analyst, Marketing Manager, Customer Service Representative, UI/UX designer, Product Manager were demonstrated. A brief introduction of each role in general was given and then the emphasis was put on how each role works in a fintech company in order to have the company up and running smoothly.

In the second team's performance, a skit was presented to show how a product is developed from the stage of ideation till deployment of a product. The various stages involved in developing a product were shown. Even though many stages were involved in the project, four important stages of development namely ideation, software development, testing, production, and feedback were portrayed.

In the third team's demonstration, a typical IT-based company was taken to show the services and flow in it. From Software Management to Business Analyst, all the major roles in the IT company were demonstrated with deep insights about the administration of the company. Roles like Database System Administrator, Network Admin were brought into limelight and explained in detail.

In the fourth team's skit, how seniors work in an IT company and how the fresh recruits are taken in were demonstrated. The skit had a refreshing approach by adding humor as its main element which grabbed the attention of the other students and created an attractive learning environment. The roles ranged from Fresher to CEO.

In the fifth team's presentation, more emphasis was put on the roles rather than defining the company which helped the students to understand the roles in a precise way. Roles like Team Lead, Tech Lead, Backend Developer, Quality Analyst Engineer, etc. were brought new to the plate than what other teams had demonstrated which led to more knowledgeable insights.

In the sixth team's demonstration, a Health Care IT sector was taken which is a diverse sector as it includes how professionals work with healthcare in hand. Roles like Tester, Technical Write, Embedded system Engineer was emphasized through their demonstration which helped the students to understand how the projects are done in an inter-disciplinary manner in the present era.

The activity provided them with an invaluable opportunity to engage in peer learning and foster stronger relationships with their fellow classmates. It is with a sense of satisfaction that they brought this activity to a close, recognizing that it was not a competition among groups, but rather a collaborative effort to achieve a common objective. They took pride in the fact that they worked together harmoniously towards a shared goal, have created fond memories that they will cherish in the future.