

# UNIT-3

## **INTRODUCTION TO BUSINESS CONTINUITY**

# Introduction

Upon completion of this module, you should be able to:

- Define business continuity (BC) and information availability (IA)
- Explain the impact of information unavailability
- Describe BC planning process
- Explain business impact analysis (BIA)
- Explain BC technology solutions

# Why Business Continuity (BC)?

- Information is an organization's most important asset
- Continuous access to information ensures smooth functioning of business operations
- Cost of unavailability of information to an organization is greater than ever

## **Threats** to information availability

Natural disasters	Unplanned occurrences	Planned occurrences
<ul style="list-style-type: none"><li>• flood, fire, earthquake</li></ul>	<ul style="list-style-type: none"><li>• cybercrime, human error, network and computer failure</li></ul>	<ul style="list-style-type: none"><li>• upgrades, backup, restore</li><li>• result in the inaccessibility of information</li></ul>

# What is Business Continuity?

## Business Continuity

It is a process that prepares for, responds to, and recovers from a system outage that can adversely affects business operations.

An integrated and enterprise-wide process that includes set of activities to ensure **“information availability”**

BC involves **proactive measures** (data protection, and security) and **reactive countermeasures** (disaster recovery and restart) to be invoked in the event of a failure.

In a virtualized environment, BC solutions need to protect **both** physical and virtualized resources.

The goal of a BC solution is to ensure the **“information availability”** required to conduct vital business operations.



# Information Availability

## Information Availability

It is the ability of an IT infrastructure to function according to business expectations, during its specified time of operation.

- Information availability can be defined with the help of:

### Accessibility

- Information should be accessible to the right user when required

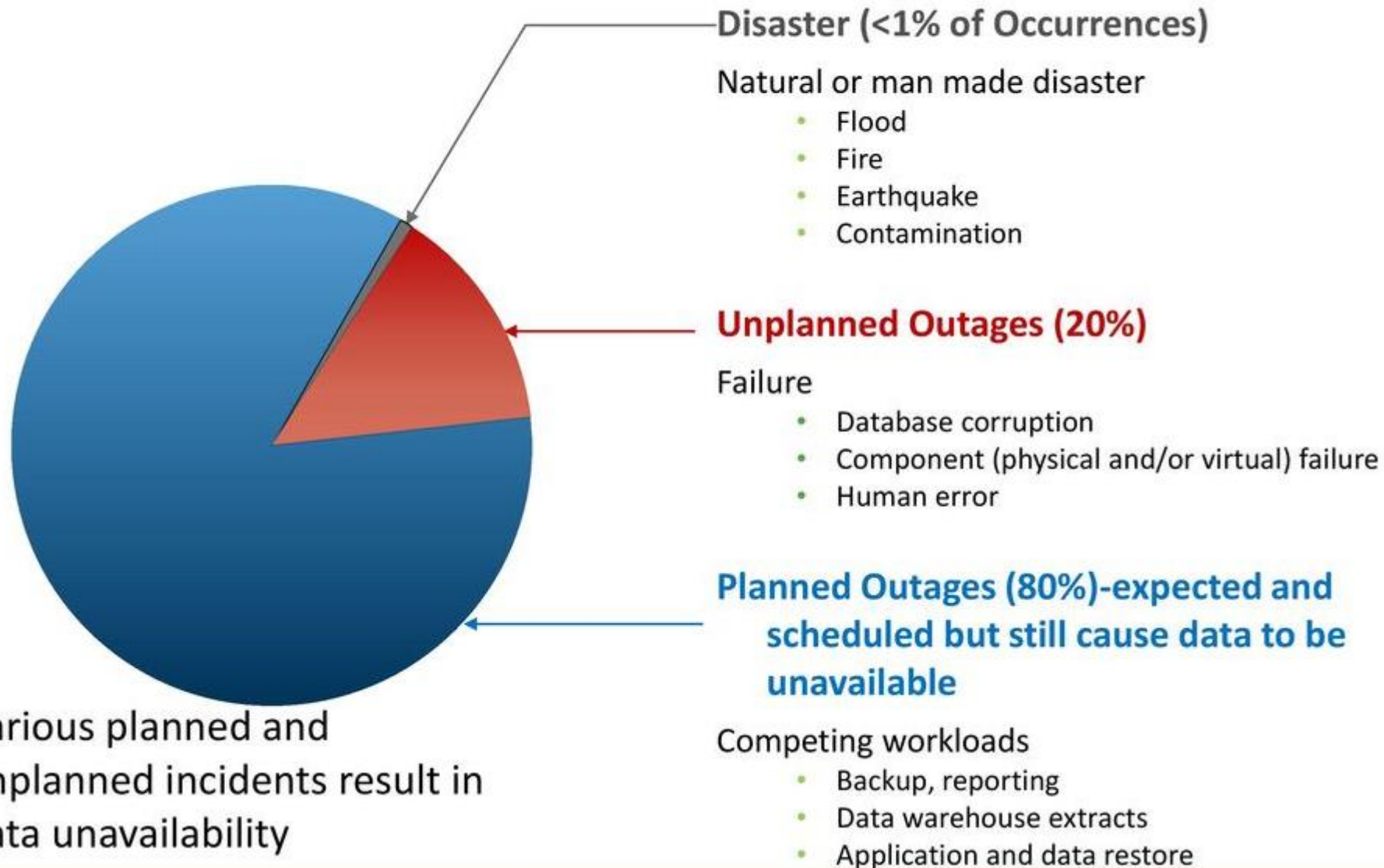
### Reliability

- Information should be reliable and correct in all aspects

### Timeliness

- Defines the time window during which information must be accessible

# Causes of Information Unavailability





# Impact of Downtime

## Lost Productivity

- Number of employees impacted x hours out x hourly rate

*Know the downtime costs (per hour, day, two days, and so on.)*

## Lost Revenue

- Direct loss
- Compensatory payments
- Lost future revenue
- Billing losses
- Investment losses

## Damaged Reputation

- Customers
- Suppliers
- Financial markets
- Banks
- Business partners

## Financial Performance

- Revenue recognition
- Cash flow
- Lost discounts (A/P)
- Payment guarantees
- Credit rating
- Stock price

## Other Expenses

- Temporary employees, equipment rental, overtime costs, extra shipping costs, travel expenses, and so on.



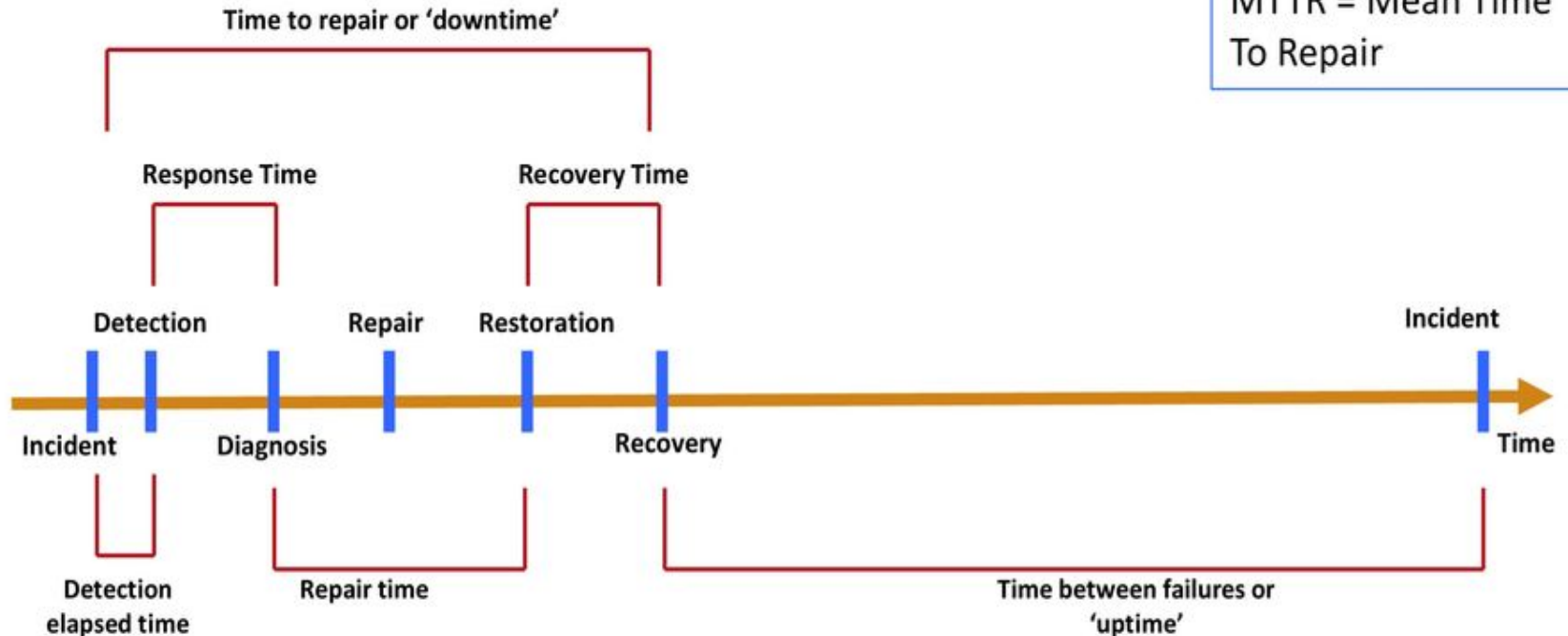


# Measuring Information Availability

- Information availability relies on the **availability** of **both** physical and virtual components of a data center.
- **Failure** of these components might **disrupt** information availability.
  - A failure is the termination of a component's ability to perform a required function.
- The component's ability can be restored by performing an external **corrective actions**, such as a manual reboot, a repair, or replacement of the failed component(s).
- Proactive risk analysis, performed as part of the BC planning process, considers the component failure rate and average repair time, which are measured by **MTBF (Mean Time Between Failure)** and **MTTR (Mean Time To Repair)**

# Measuring Information Availability (contd.)

MTBF = Mean Time  
Between Failure  
MTTR = Mean Time  
To Repair



- MTBF: Average time available for a system or component to perform its normal operations between failures

$$MTBF = \text{Total uptime} / \text{Number of failures}$$

- MTTR: Average time required to repair a failed component

$$MTTR = \text{Total downtime} / \text{Number of failures}$$

## Measuring Information Availability (contd.)

MTBF = Mean Time  
Between Failure  
MTTR = Mean Time  
To Repair

- IA can be expressed in terms of system uptime and downtime and measured as the amount or percentage of system uptime:

$$\text{IA} = \text{MTBF} / (\text{MTBF} + \text{MTTR}) \text{ or } \text{IA} = \text{uptime} / (\text{uptime} + \text{downtime})$$

- System uptime is the period of time during which the system is in an accessible state
- System downtime is the period of time during which the system is not accessible state

# BC Terminologies – 1

## Disaster recovery

Coordinated process of restoring systems, data, and infrastructure required to support business operations after a disaster occurs

Restoring previous copy of data and applying logs to that copy to bring it to a known point of consistency

Generally implies use of **backup** technology

## Disaster restart

Process of restarting business operations with mirrored consistent copies of data and applications

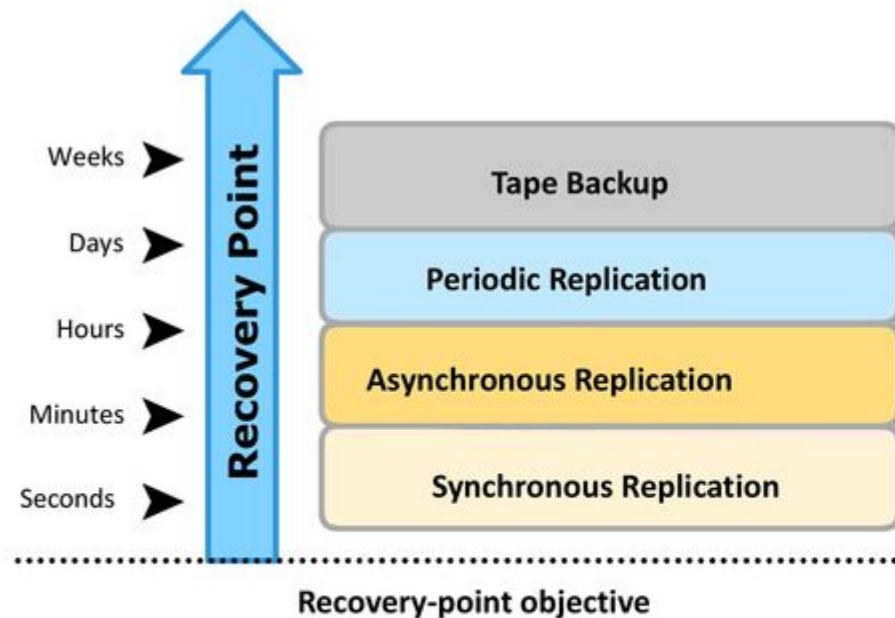
Generally implies use of **replication** technologies



# BC Terminologies – 2

## Recovery-Point Objective (RPO)

- Point-in-time to which systems and data must be recovered after an outage
- Amount of data loss that a business can endure



- Based on the RPO, organizations plan for the frequency with which a backup or replica must be made

RPO of 24 hours: Backups are created at an offsite tape library every midnight. Recovery strategy: to restore data from the set of last backup tapes.

RPO of 6 hours: Backups must be made at least once in 6 hours

RPO of 1 hour: Backup to the remote site every hour. Recovery strategy is to recover the database to the point of the last log shipment.

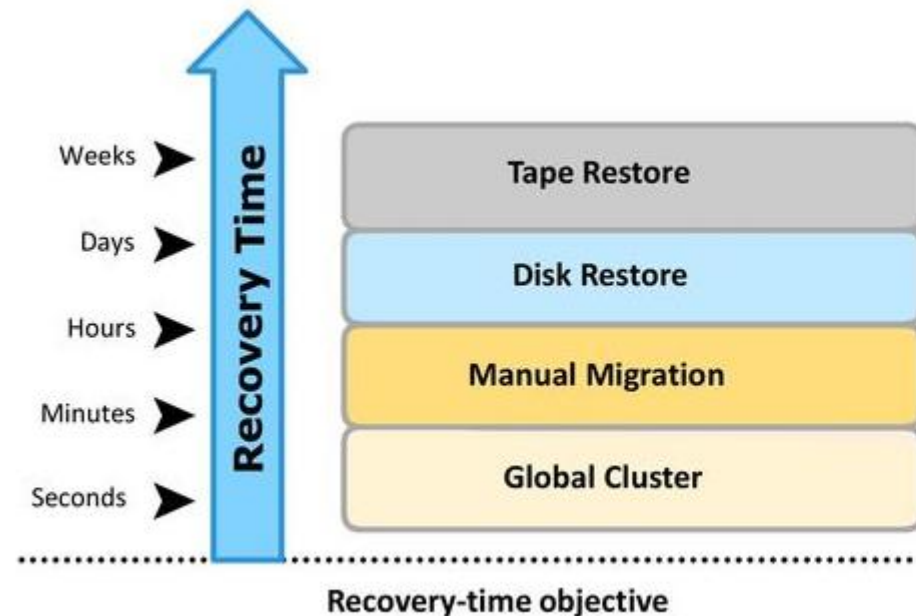
RPO in the order of minutes: Mirroring data asynchronously to a remote site.

RPO of zero: Mirroring data synchronously to a remote site.

# BC Terminologies – 2

## Recovery-Time Objective (RTO)

- Time within which systems and applications must be recovered after an outage
- Amount of downtime that a business can endure and survive



- Based on the RTO, organizations plan for recovery strategies to ensure data availability

RTO of 72 hours: Restore from tapes available at a cold site

RTO of 12 hours: Restore from tapes available at a hot site.

RTO of few hours: Use disk-based backup technology, which gives faster restore than a tape backup.

RTO of a few seconds: Cluster production servers with bidirectional mirroring, enabling the applications to run at both sites simultaneously.

Cold site: a site when operations can be moved in the event of disaster, with minimum IT infrastructure in place, but not activated

Hot site: a site when operations can be moved in the event of disaster. All equipment is available and running at all times



# BC Planning Lifecycle

- Train the employees who are responsible for backup and replication
- Train employees on emergency response procedures
- Perform damage-assessment processes and review recovery plans
- Test the BC plan regularly to evaluate its performance and identify its limitations

- Implement risk management and mitigation procedures
- Prepare the DR sites that can be utilized if a disaster affects the primary data center
- Implement redundancy for every resource in a data center to avoid single points of failure



# Failure Analysis

- Involves analyzing both physical and virtual infrastructure components
  - ▶ To identify systems that are susceptible to a single point of failure and implementing fault-tolerance mechanisms.

Single Point  
of Failure

Resolving  
Single Points  
of Failure

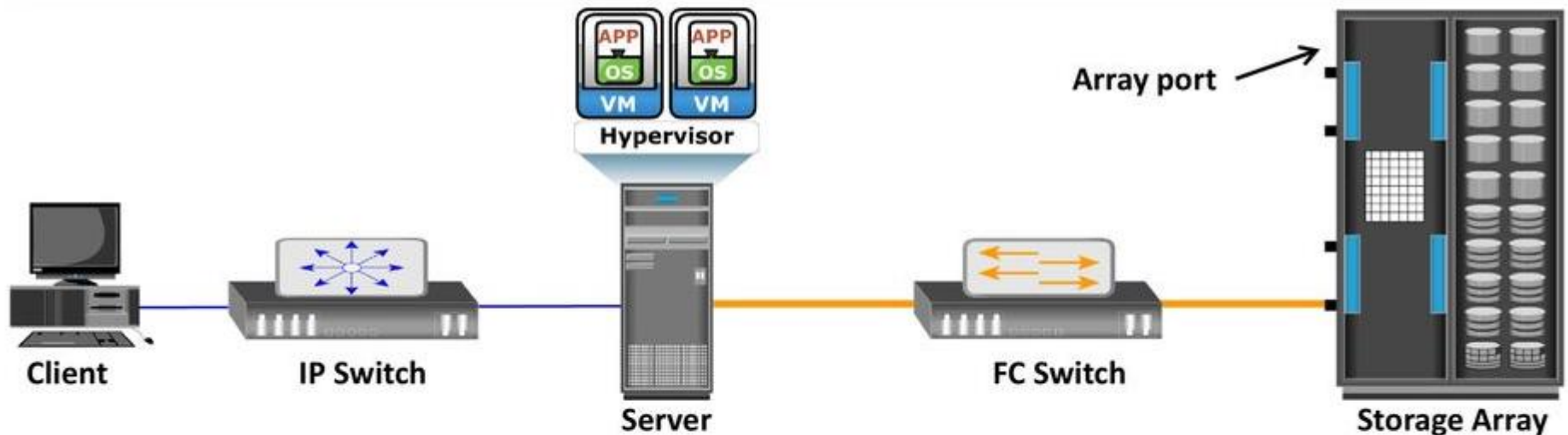
Multipathing  
Software



# Failure Analysis: (1) Single Points of Failure

## Single Points of Failure

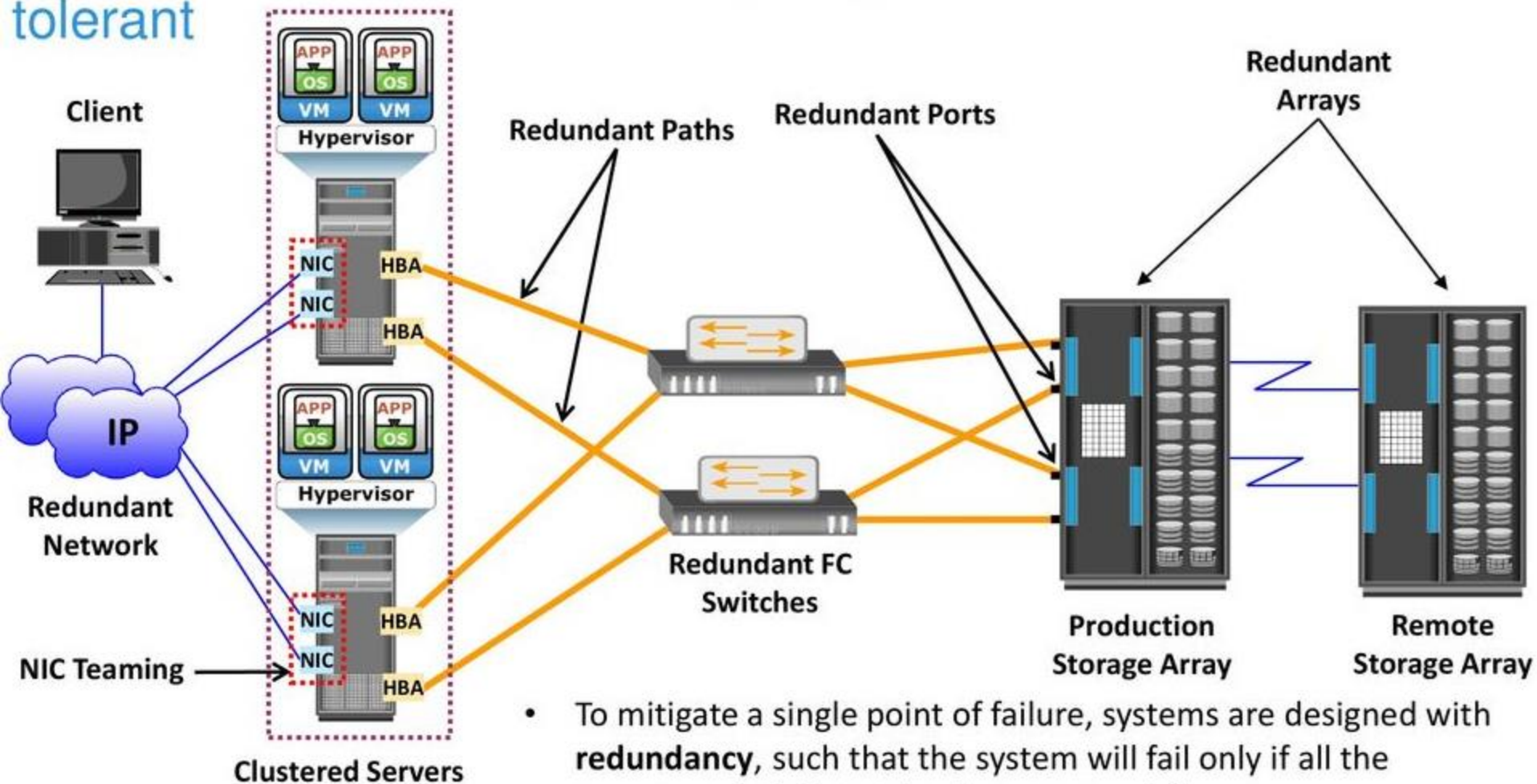
It refers to the failure of a component of a system that can terminate the availability of the entire system or IT service.



A VM, a hypervisor, or an HBA/NIC on the server, the physical server itself, the IP network, the FC switch, the storage array port, or even the storage array could be a potential single point of failure

E.g.: For example, failure of a hypervisor can affect all the running VMs and virtual network, which are hosted on it

# Failure Analysis: (2) Resolving Single Points of Failure / Fault tolerant



- To mitigate a single point of failure, systems are designed with **redundancy**, such that the system will fail only if all the components in the redundancy group fail.
- This ensures that the failure of a single component **does not affect data availability**.
- **Careful analysis** is performed to eliminate every single point of failure

## Failure Analysis: (2) Resolving Single Points of Failure / Fault tolerant

- Based on the figure, implementation to resolve single points of failure includes:
  - ▶ Configuration of multiple HBAs to mitigate single HBA failure.
  - ▶ Configuration of multiple fabrics to account for a switch failure.
  - ▶ Configuration of multiple storage array ports to enhance the storage array's availability.
  - ▶ RAID configuration to ensure continuous operation in the event of disk failure.
  - ▶ Implementing a storage array at a remote site to mitigate local site failure.
  - ▶ Implementing server (host) clustering, a fault-tolerance mechanism whereby two or more servers in a cluster access the same set of volumes.
    - ▶▶ Clustered servers exchange *heartbeats* to inform each other about their health.
    - ▶▶ If one of the servers fails, the other server takes up the complete workload.



## Failure Analysis: (3) Multipathing Software

- Configuration of multiple paths **increases** the **data availability** through path failover
- Multipathing software provides the functionality to **recognize** and **utilize alternative** I/O paths to data

Provides **load balancing** by distributing I/Os to all available, active paths:

- Improves I/O performance and data path utilization

**Intelligently** manages the paths to a device by sending I/O down the optimal path:

- Based on the load balancing and failover policy setting for the device

- E.g.: Microsoft Multipath I/O (MPIO) is a Microsoft-provided framework that allows storage providers to develop multipath solutions that contain the hardware-specific information needed to optimize connectivity with their storage arrays



# Business Impact Analysis

- Identifies which business units and processes are **essential** to the survival of the business
- BIA includes the following set of tasks:
  - ▶ Determine the **business areas**
  - ▶ Identify **key** business processes critical to its operation
  - ▶ Determine **attributes** of the business process: applications, databases, h/w, s/w
  - ▶ Estimates the **cost of failure** for each business process
  - ▶ Calculates the **maximum tolerable outage** and defines **RTO** for each business process
  - ▶ Businesses can prioritize and implement **countermeasures** to mitigate the likelihood of such disruptions

# BC Technology Solutions

- After analyzing the business impact of an outage, designing the appropriate solutions to recover from a failure is the next important activity
- Solutions that enable BC are:
  - ▶ Fault tolerant configuration
    - ▶▶ Done by implementing redundancies
    - ▶▶ Resolving single points of failure
  - ▶ Multipathing software
  - ▶ Backup and replication
    - ▶▶ Backup and recovery
    - ▶▶ Local replication
    - ▶▶ Remote replication

# Backup and Replication

Note: Backup and Replication will be discussed in forthcoming modules.

## Backup and Recovery

- Backup to tape has been a predominant method to ensure BC
- Frequency of backup is determined based on RPO, RTO, and the frequency of data changes

## Local Replication

- Data can be replicated to a separate location within the same storage array.
- The replica is used independently for BC operations.
- Replicas can also be used for restoring operations if data corruption occurs.

## Remote Replication

- Data in a storage array can be replicated to another storage array located at a remote site.
- If the storage array is lost due to a disaster, BC operations start from the remote storage array.

# Backup and Recovery

Upon completion of this module, you will be able to:

- Describe best practices for planning Backup and Recovery.
- Describe the common media and types of data that are part of a Backup and Recovery strategy.
- Describe the common Backup and Recovery topologies.
- Describe the Backup and Recovery Process.
- Describe Management considerations for Backup and Recovery.



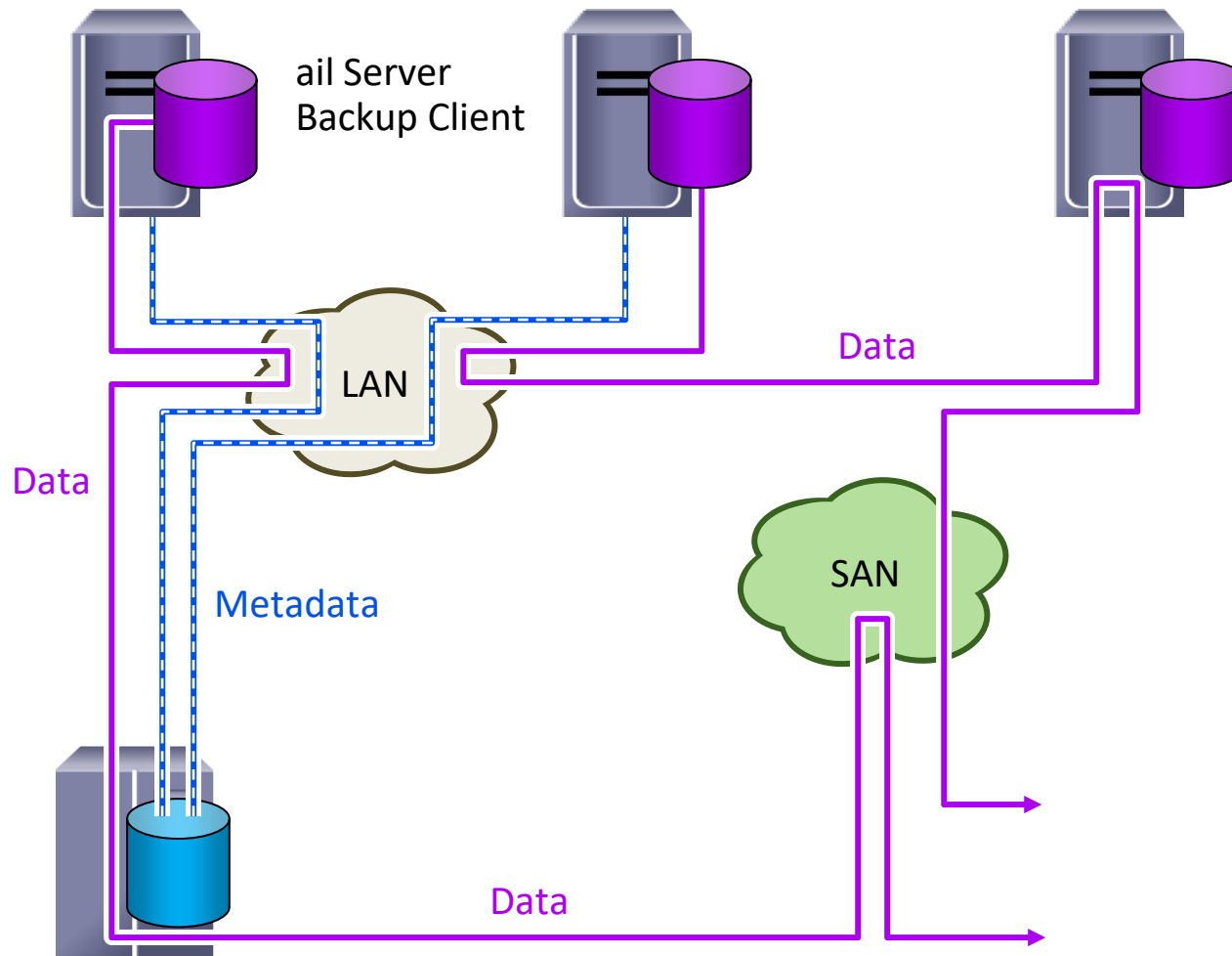
# Business Considerations

- Customer business needs determine:
  - What are the restore requirements – RPO & RTO?
  - Where and when will the restores occur?
  - What are the most frequent restore requests?
  - Which data needs to be backed up?
  - How frequently should data be backed up?
    - hourly, daily, weekly, monthly
  - How long will it take to backup?
  - How many copies to create?
  - How long to retain backup copies?

# Backup Architecture Topologies

- There are 3 basic backup topologies:
  - Direct Attached Based Backup
  - LAN Based Backup
  - SAN Based Backup
- These topologies can be integrated, forming a “mixed” topology

# SAN/LAN Mixed Based Backups





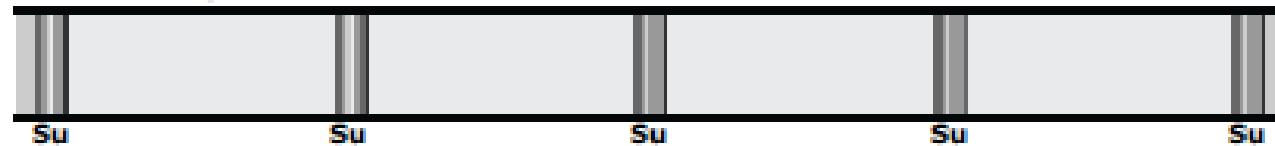
# **Backup Purpose**

- Disaster recovery
- Operational backup
- Archival

# Backup Granularity

- Backup granularity depends on business needs and required RTO/RPO.
- Based on granularity, backups can be categorized as full, cumulative, and incremental.
- *Full backup* is a backup of the complete data on the production volumes at a certain point in time.
- *Incremental backup* copies the data that has changed since the last full or incremental backup, whichever has occurred more recently.
- *Cumulative (or differential) backup* copies the data that has changed since the last full backup. This method takes longer than incremental backup but is faster to restore.

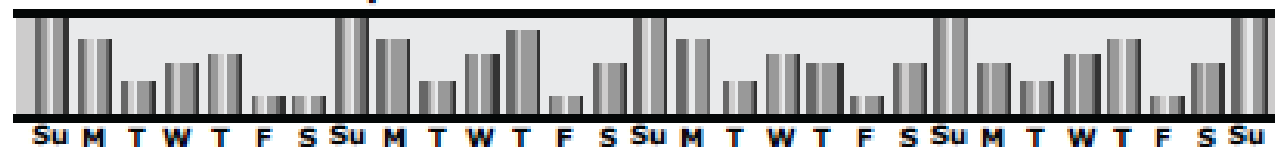
### Full Backup



### Cumulative (Differential) Backup



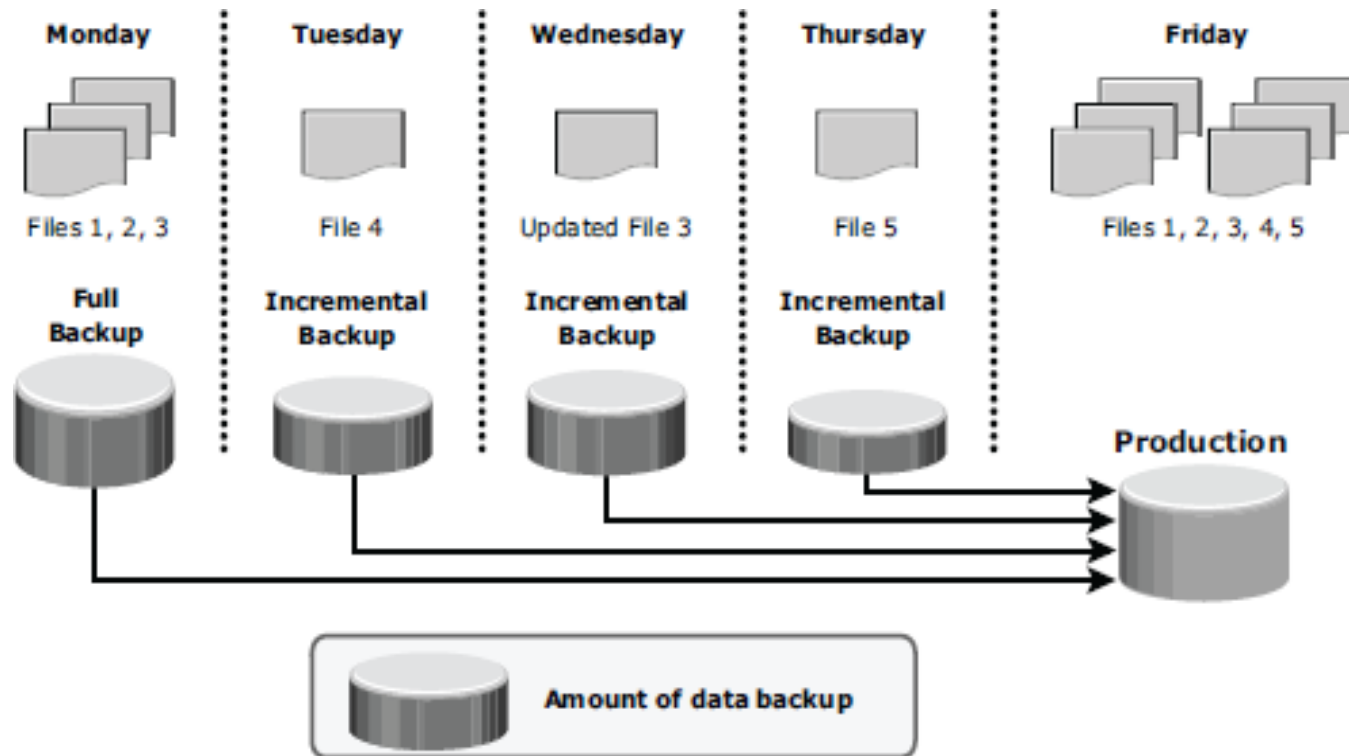
### Incremental Backup



Amount of data backup



# Restoring from an incremental backup



# **Recovery Considerations**

- RPO and RTO are major considerations when planning a backup strategy.
- RPO defines the tolerable limit of data loss for a business and specifies the time interval between two backups.

# Backup Methods

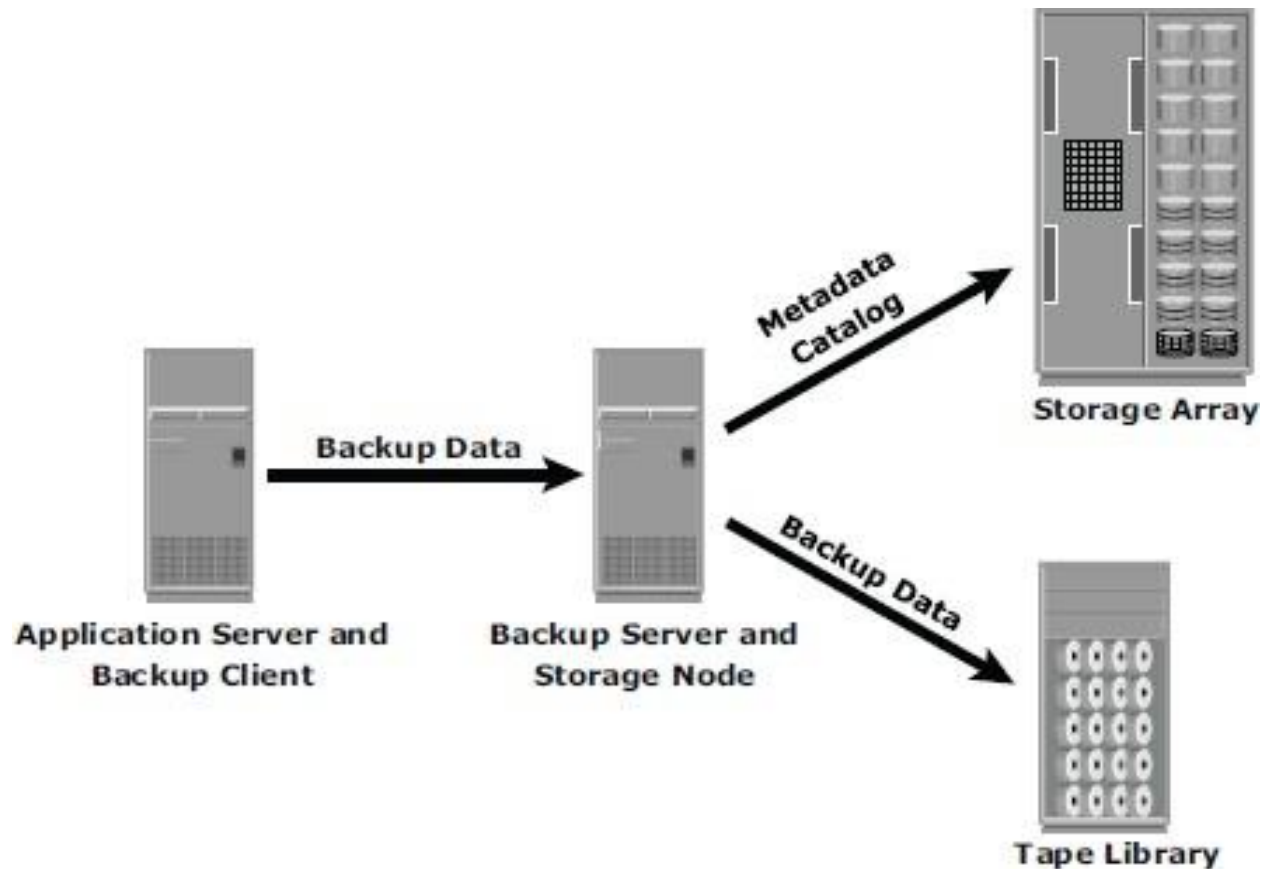
- Hot backup and cold backup are the two methods deployed for backup.
- They are based on the state of the application when the backup is performed.  
In a *hot backup*, the application is up and running, with users accessing their data during the backup process. In a *cold backup*, the application is not active during the backup process.
- A *point-in-time (PIT)* copy method is deployed in environments where the impact of downtime from a cold backup or the performance resulting from a hot backup is unacceptable.



# Backup Architecture

- A backup system uses client/server architecture with a backup server and multiple backup clients.
- The backup server depends on backup clients to gather the data to be backed up.
- Some backup architecture refers to the storage node as the *media server* because it connects to the storage device. Storage nodes play an important role in backup planning because they can be used to consolidate backup servers

# Backup architecture and process

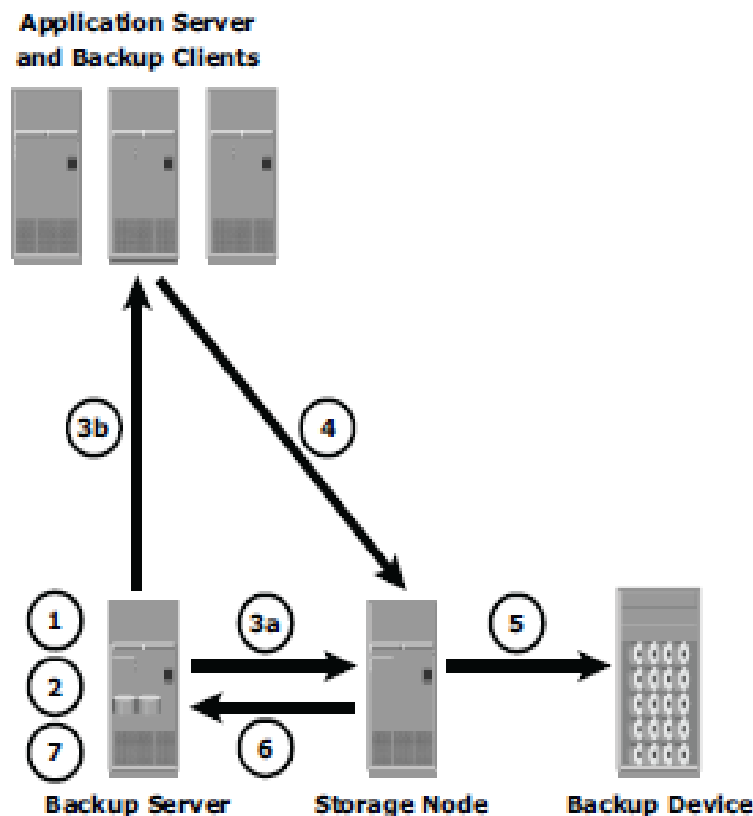


# **Backup and Restore Operations**

- When a backup process is initiated, significant network communication takes place between the different components of a backup infrastructure.
- The backup server initiates the backup process for different clients based on the backup schedule configured for them.

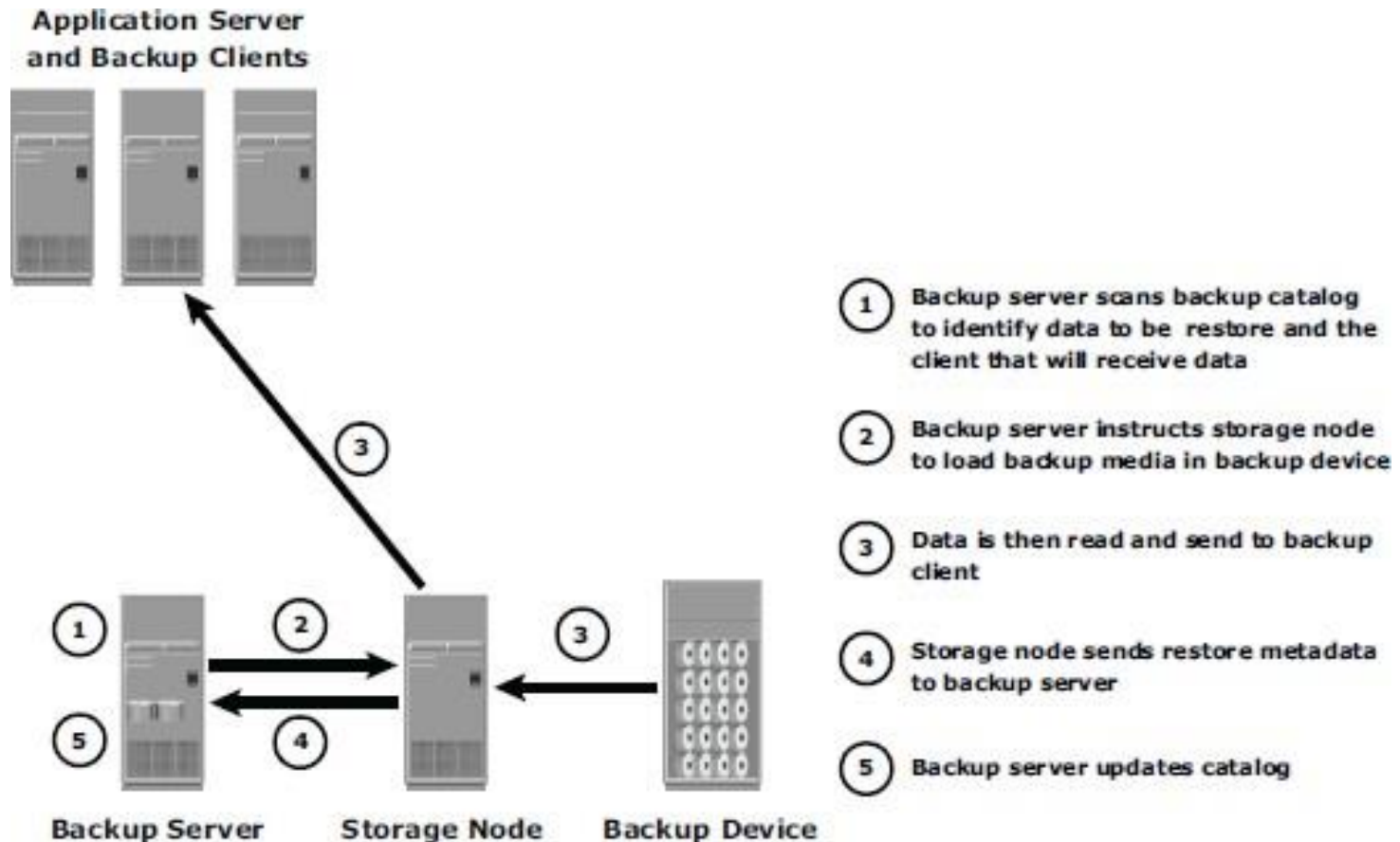


# Backup operation



- 1 Start of scheduled backup process
- 2 Backup server retrieves backup related information from backup catalog
- 3a Backup server instructs storage node to load backup media in backup device
- 3b Backup server instructs backup clients to send its metadata to backup server and data to be backed up to storage node
- 4 Backup clients send data to storage node
- 5 Storage node sends data to backup device
- 6 Storage node sends metadata and media information to Backup server
- 7 Backup server update catalog and records the status

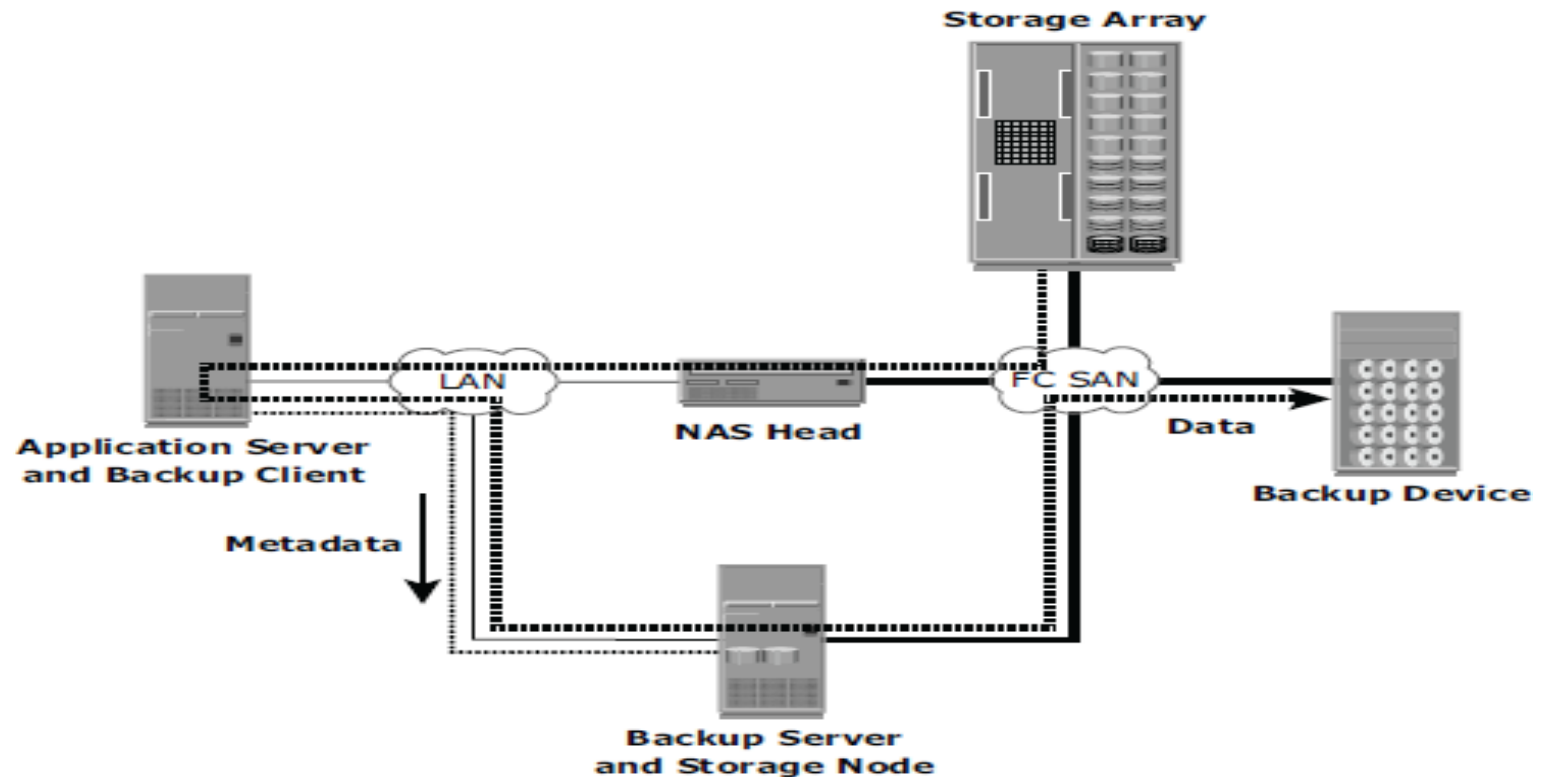
# Restore operation



# **Backup in NAS Environments**

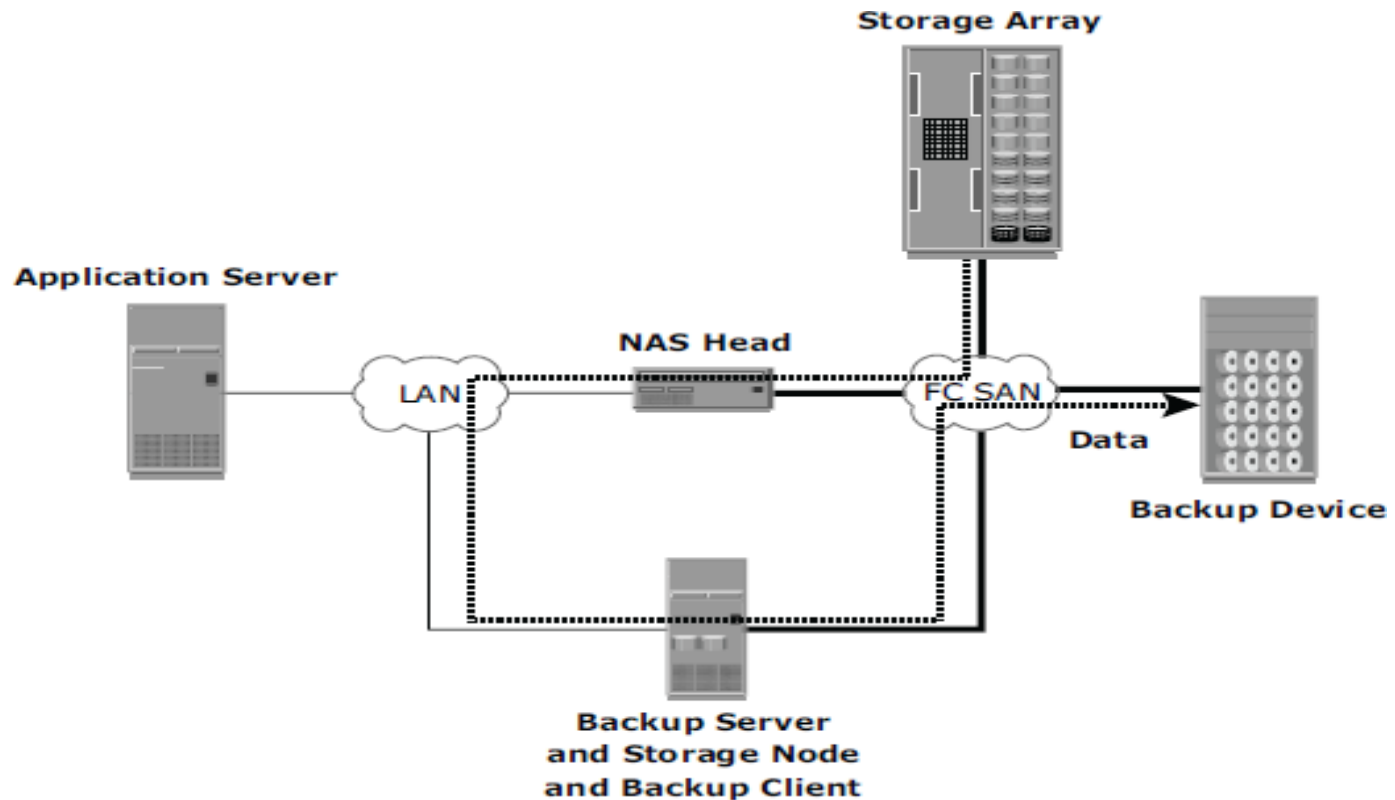
- In the NAS environment, backups can be implemented in four different ways:
  - 1.Server based
  - 2.Server less
  - 3.Network Data Management Protocol (NDMP) in either NDMP 2-way
  - 4.NDMP 3-way

# Server-based backup in NAS environment

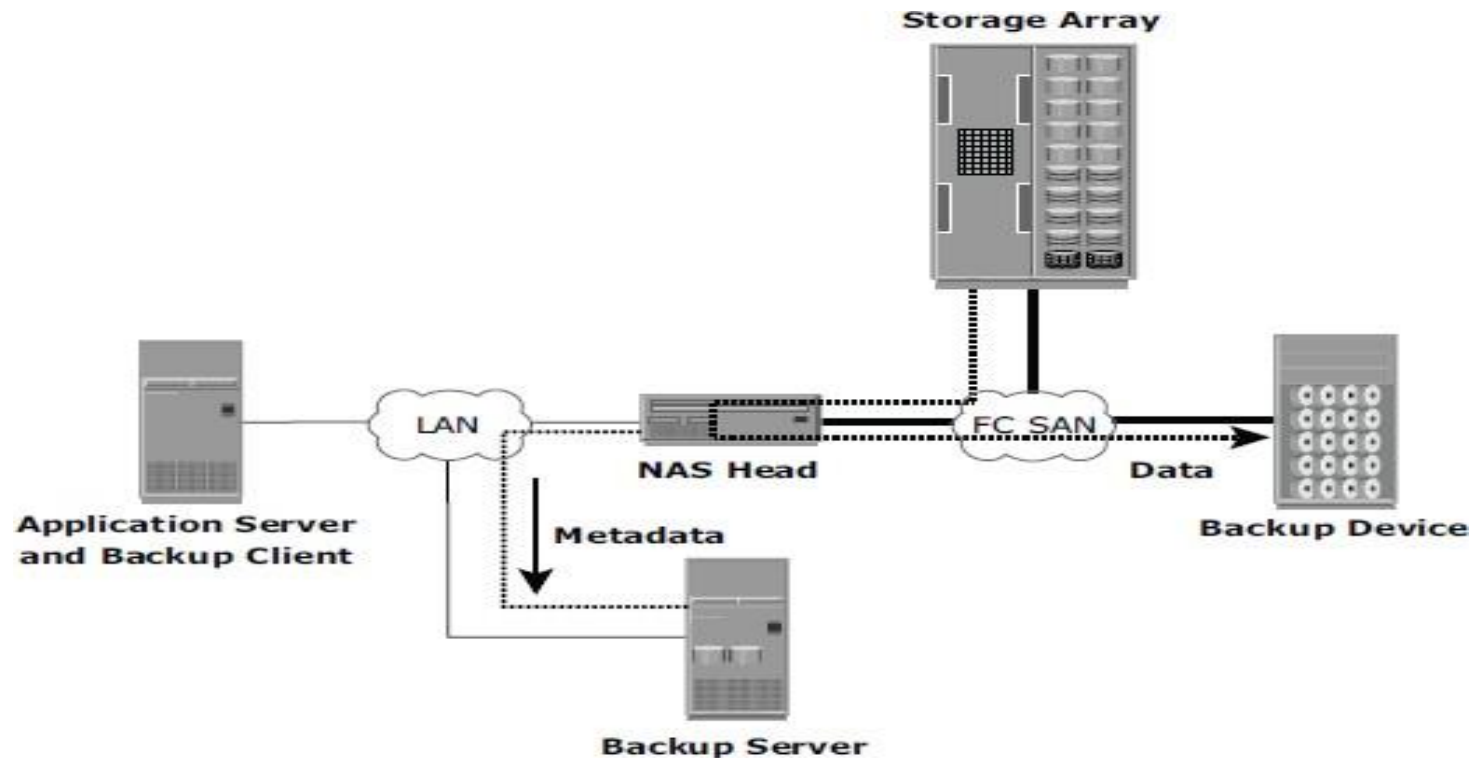




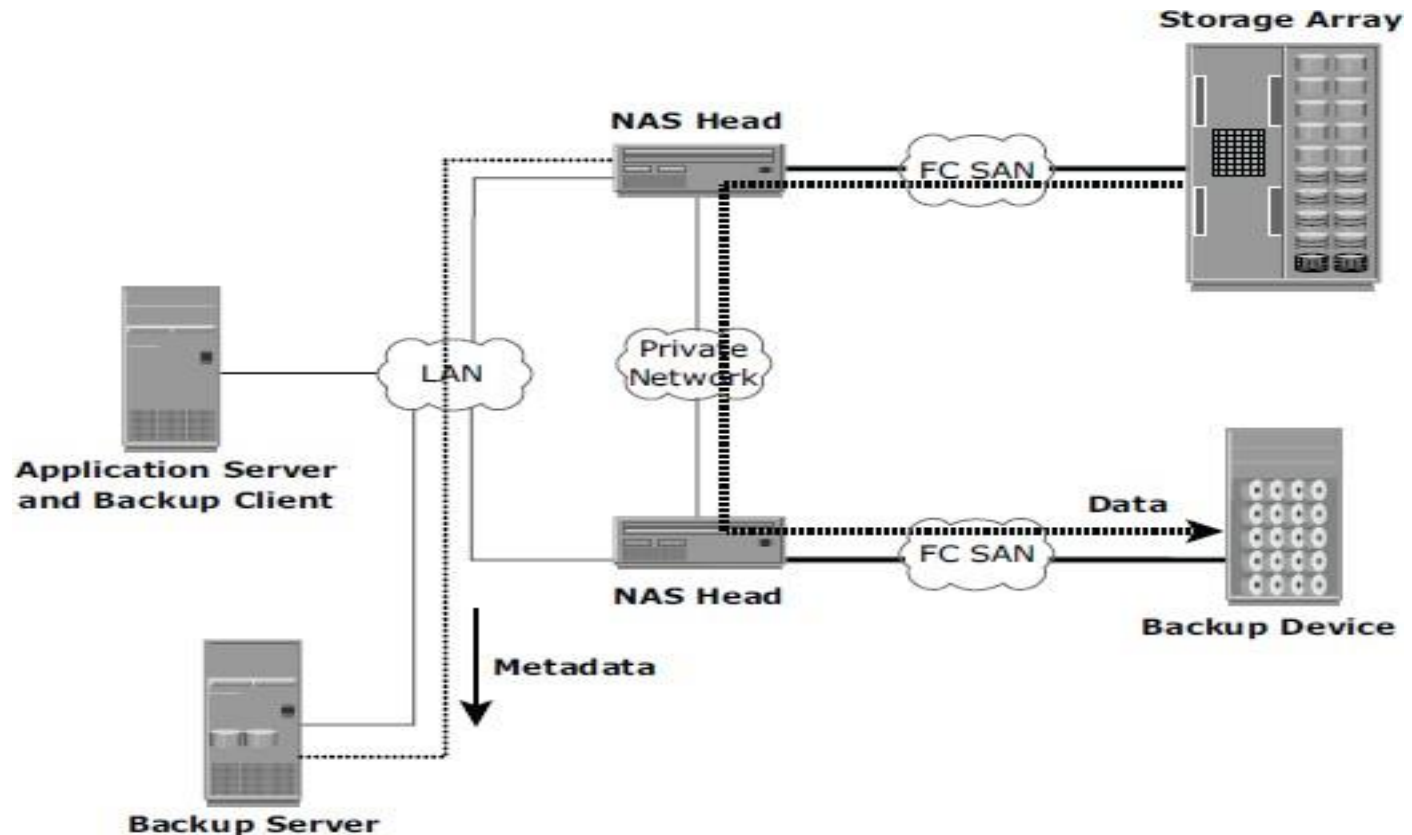
# Server less backup in NAS environment



# NDMP 2-way in NAS environment



# NDMP 3-way in NAS environment



# Backup Targets

- Tapes and disks are the two most commonly used backup media

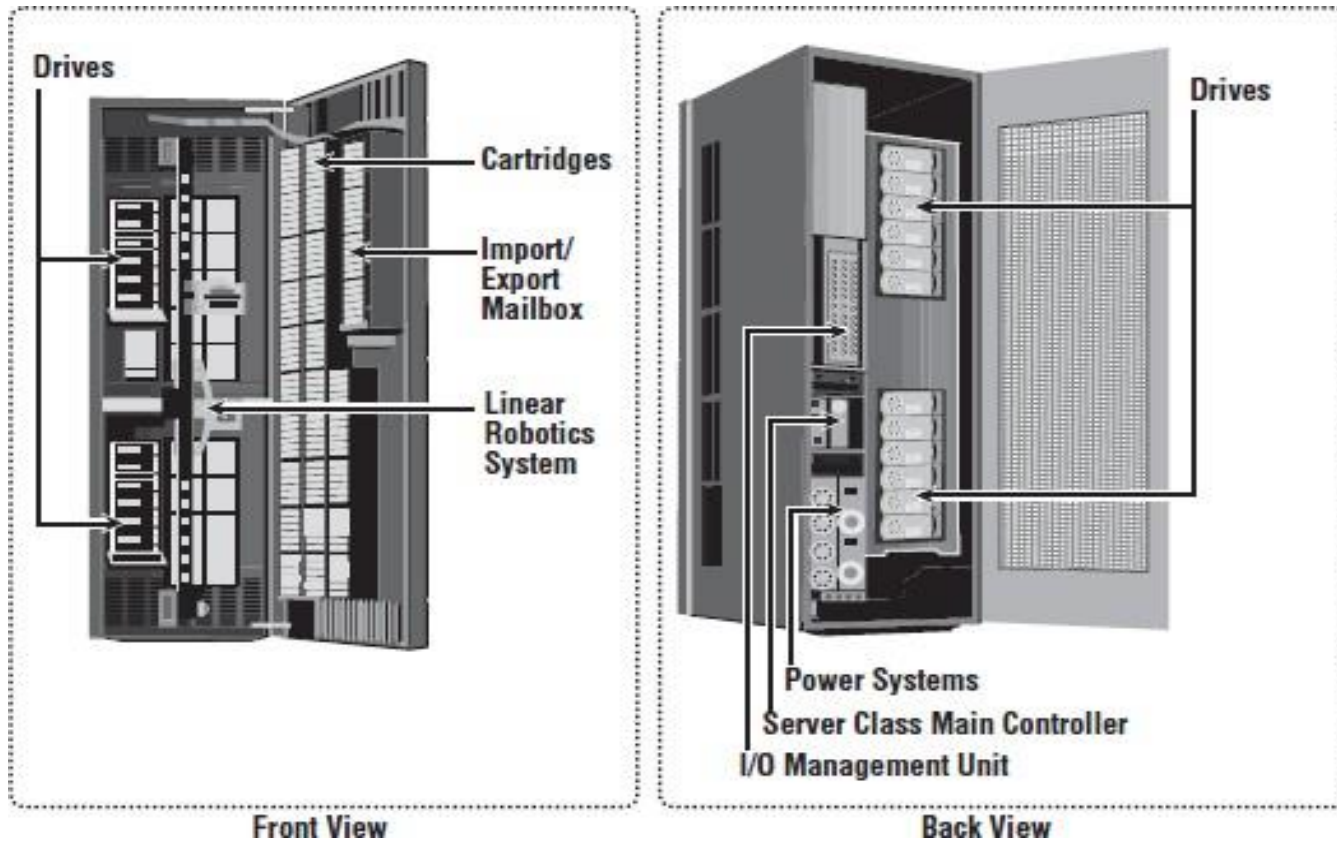
## 1.Backup to Tape

- Tapes, a low-cost technology, are used extensively for backup.
- Tape drives are used to read/write data from/to a tape cartridge.

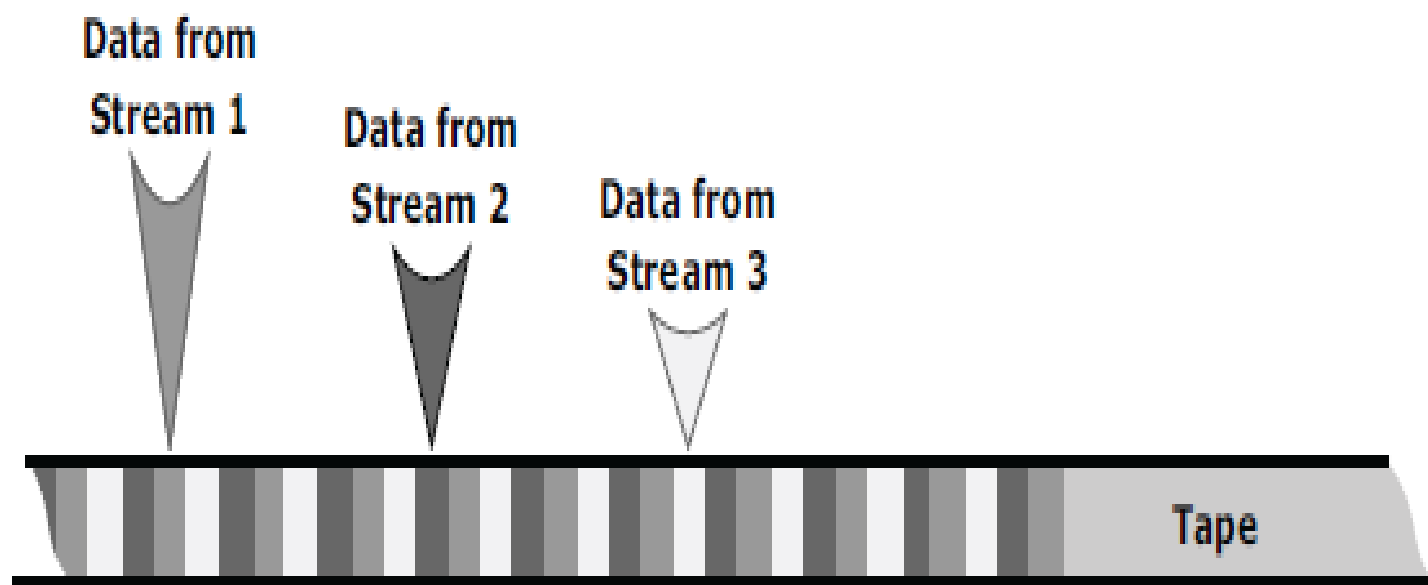
## 2.Physical Tape Library

- The physical tape library provides housing and power for a number of tape drives and tape cartridges, along with a robotic arm or picker mechanism.

# Physical tape library

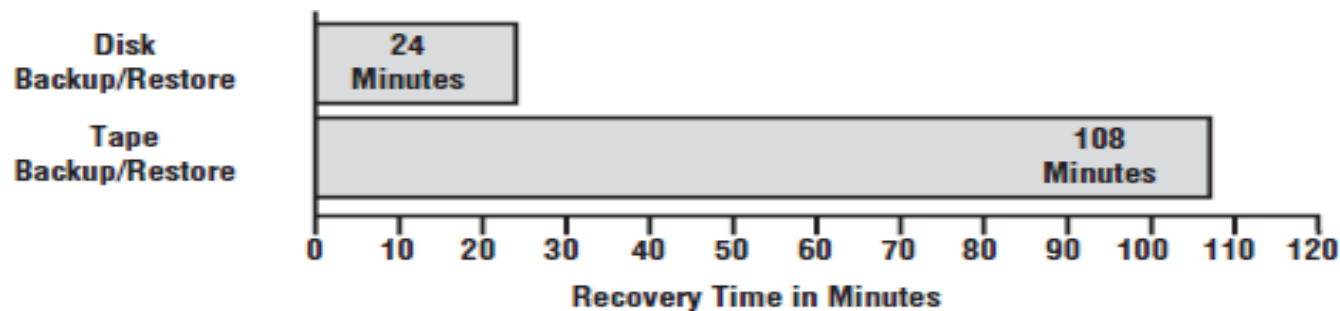






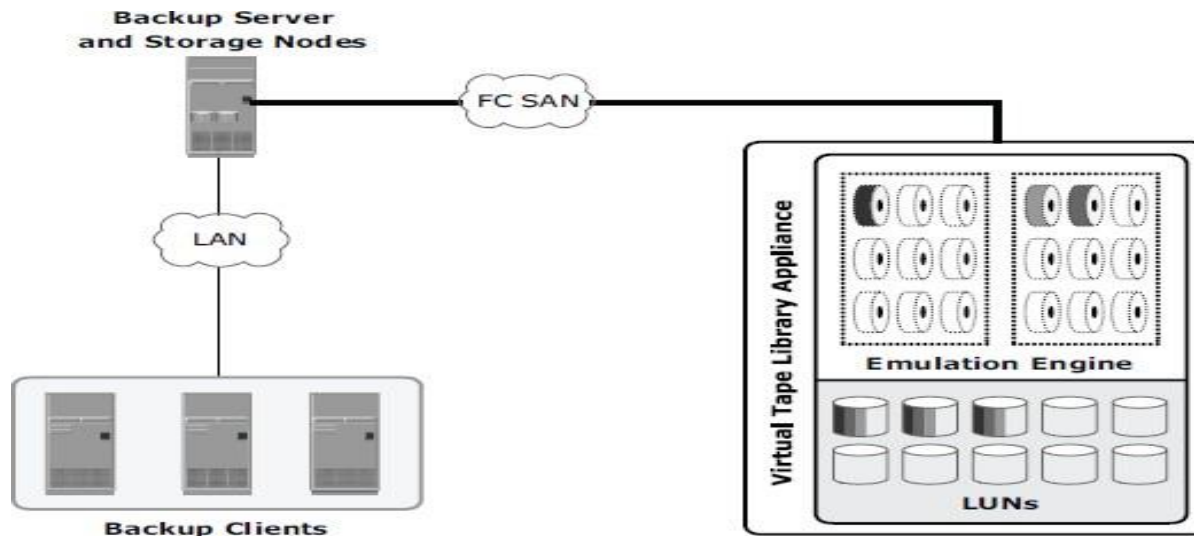
### 3.Backup to Disk

- Disks have now replaced tapes as the primary device for storing backup data because of their performance advantages.
- Backup-to-disk systems offer ease of implementation, reduced cost, and improved quality of service.



## 4.Virtual Tape Library

- A *virtual tape library (VTL)* has the same components as that of a physical tape library except that the majority of the components are presented as virtual resources.



# Data Deduplication for Backup

- Data deduplication is the process of identifying and eliminating redundant data

## **1.Data Deduplication Methods**

There are two methods of deduplication:

1.File level

2.Subfile level

## **2.Data Deduplication Implementation**

->Source-Based Data Deduplication

->Target-Based Data Deduplication